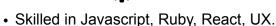
EMILY MONTE CALVO WEB DEVELOPER



ABOUT ME



 Always excited to create beautiful user experiences and learn new tools.

EDUCATION



Bachelor of Science University of San Francisco

August 2015

Web Development

Thinkful January 2017 Major: Management

Full-stack programming course focusing on Javascript. Node. React, Redux, MongoDB, PostgreSQL, ES6, Responsive Design, TDD with Mocha and Chai, Algorithms and Scalability

Certified ScrumMaster (CSM)

December 2014-present

Scrum Alliance

console.log("Hello,

World!");

puts "Hello, World!"



CONTACT

Github:

Portfolio:

https://github.com/ emontecalvo

LinkedIn:

https://www.linkedin.com/in/ emily-monte-calvo-213b2667

www.emilymontecalvo.com



Email:

emilymontecalvo@gmail.com









Javascript, Ruby, HTML5, CSS



Phone:

206-799-8129



Address:

3240 Peralta St. #16 Oakland, CA 94608

SKILLS and **FRAMEWORKS**







React / React.js, Redux, Ruby on Rails, UX-design, Wireframing, Icon Design, Logo Design, User Personas, Mockups, Node / Node.is, Express, MongoDB, Phaser, Unity, Git, Sketch, **SVG Animations**

EXPERIENCE

MONDO IS PHAT



· Available on the Android store.

 Created and launched under the challenge of learning a new framework in one week with Phaser, Javascript, HTML, CSS, IntelXDK and Cordova.

Rapid user-research before and after alpha-launch.

· Wireframes, user-personas, thumbnails, splash pages and icons created using Sketch.

BREAKR

· Primarily responsible for the front-end design in this full-stack app.

Built as part of a distributed team using React, Redux, Node, Express and MongoDB.

RESPONSIBILIPUPPY

Front-end game created using React, Redux and SVG Animations.

UX/UI APPRENTICE

Chaos Frolic Oakland, CA

January 2015-July 2016

- · Wireframes, sticker designs and logo designs helped win over difficult stakeholders and raise first round of funding.
- User personas helped developer empathize and focus on user goals.
- Identified usability and data-visualization issues through testing.
- UI and level design for 2D and 3D game-play in Unity.

BUSINESS DEVELOPMENT COORDINATOR

Griddig, Inc. San Francisco, CA May-September 2014

- Researched and communicated with seed-funding companies to raise funding for
- Wrote advertisements for Vertical Response and other email campaigns.
- · Identified usability issues through testing and Google Analytics.