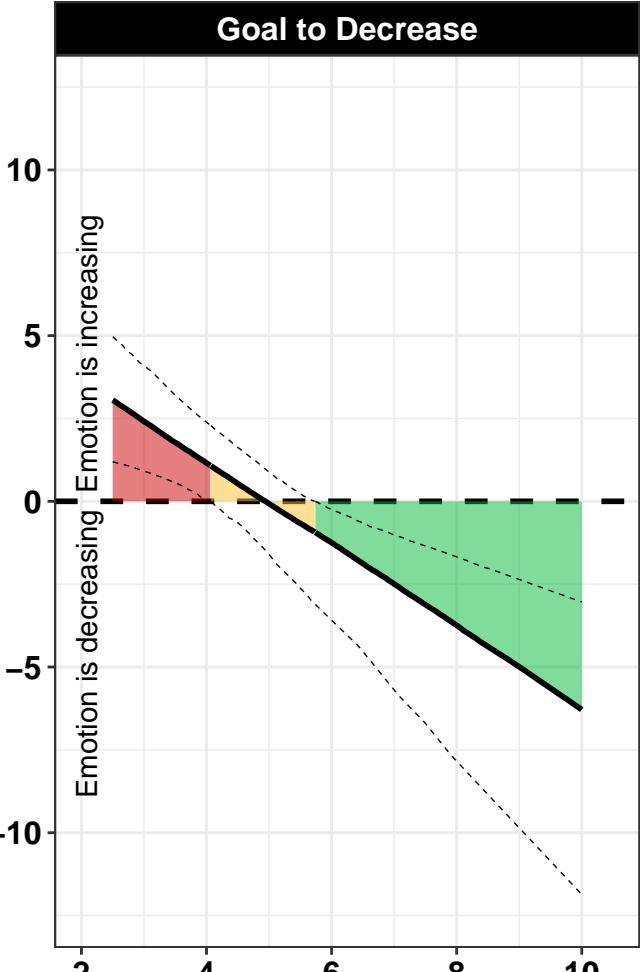


Guilty x ER Goal: Negative Emotions Interaction

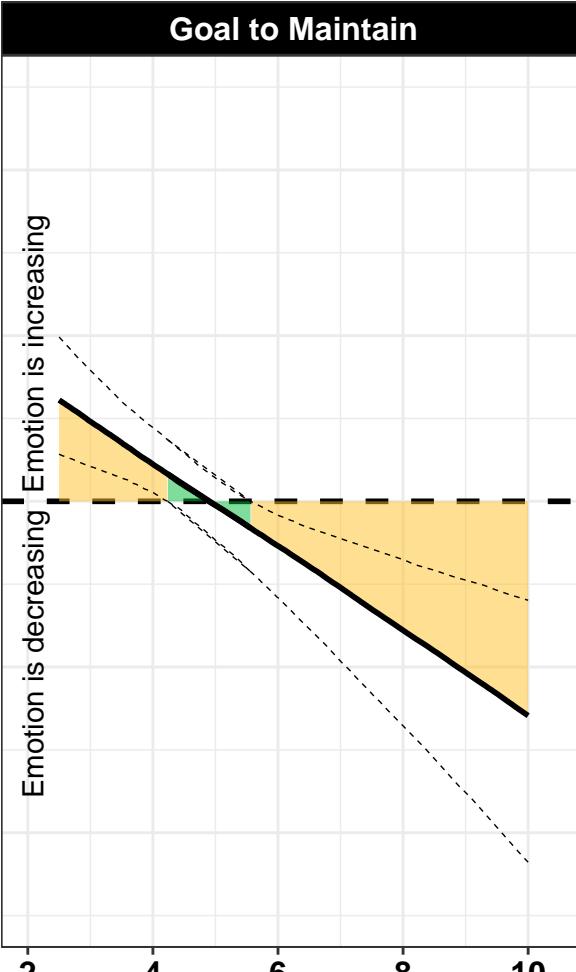
CPE: 123414

Goal to Decrease

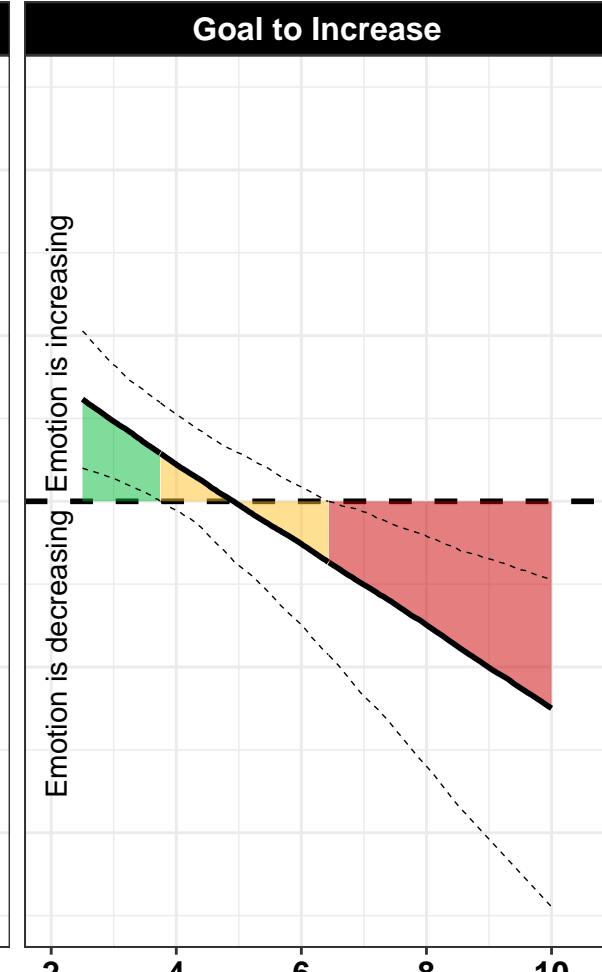
dE/dt



Goal to Maintain



Goal to Increase



Guilty