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| **BDD №** | **State** | **Condition** | **Transition on condition true** | **Terminal/ Non Terminal** | **Transition on condition false** | **Terminal/Non Terminal** |
| 1 | 1 | Idle | 1 | T | 2 | N |
| 2 | 1 | Joystick active | 3 | T | 3 | N |
|  |  |  |  |  |  |  |
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