FACULTY OF COMPUTERS, INFORMATICS AND MICROELECTRONICS

TECHNICAL UNIVERSITY OF MOLDOVA

LINUX PROGRAMMING

Laboratory work #1

Window. Basic window's form elements

Authors: Valentin Suruceanu Supervisor: Irina Cojanu

Laboratory work #1

1 Purpose of the laboratory

Gain knowledge about basics of event-driven programming, understanding of windows class and basic possibilities of Win32 API. Also she will try to understand and process OS messages.

2 Laboratory Work Requirements

- Basic Level (grade 5 6) you should be able to:
 - 1. Create a Windows application
 - 2. In the middle of the window should be present the following text: "Done with Pride and Prejudice by student name". Replace student name with your name.
 - 3. On windows resize, text should reflow and be in window's middle (vertically and horizontally)

• Normal Level (grade 7 - 8) you should be able to:

- 1. Realize the tasks from Basic Level.
- 2. Add 2 buttons to window: one with default styles, one with custom styles (size, background, text color, font family/size)
- 3. Add 2 text elements to window: one with default styles, one with custom styles (size, background, text color, font family/size)

• Advanced Level (grade 9 - 10) you should be able to:

- 1. Realize the tasks from *Normal Level*.
- 2. Make elements to interact or change other elements (2 different interactions) (ex. on button click, change text element color or position)
- 3. Change behavior of different window actions (at least 3). For ex.: on clicking close button, move window to a random location on display working space

3 Laboratory Work Implementation

3.1. Tasks and Points

- (a) Clone the repository to the local machine
- (b) Add .gitignore and README.md files
- (c) Create folder MIDPS
- (d) Create first folder (Lab#1)
- (e) Make a Commit when it's requaired
- (f) Create a readme file
- (g) Create the report

3.1. Laboratory work analysis

https://github.com/emptyshell/MIDPS.git