QUESTION #1

Emre Keratas CS 202 - HIN 01 22021641 (5202-01 Gruenton J: a) According to big-0 definition, T(n) = o(f(n)) T(n) < c. f(n) when n>no OE 3n3+4n2+2n 4 C. n3 $0 \le 3 + \frac{4}{n} + \frac{9}{n^2} \le C$ select C=4 no=5 3,3+4,2+2,6 4,3 for 17,5 b) T(1) = O(1) = 1 TLA) = T (n-1) +n2+0(1) T(n) = [T(n-2)+(n-1)2+8(1)] +n2+8(1) T(n)= T(n-k)+(n-k-1)2+(n-k-2)2+..+ (n-1)2+n2+8k(1) Set k = n-1 $T(n) = T(1) + 2^2 + 3^2 + ... + n^2 + \theta^{n-1}(1)$ $7(n) = 2 + \frac{2}{k-2} k^2$ $(5) \cos n = 2 \text{ with } Canscanner$ $(8(1) + 2n^2 + 2n^2 + n$

Set $\theta(1) = T(1) = 1$ $T(n) = 2 T(n/2) + n/2 + \theta(1)$ $T(n) = 2 \left[2T(n/u) + n/u + \theta(1) \right] + n/u(+\theta(1))$ is after k steps $T(n) = 2^{u} - T(n/2^{u}) + 2^{u} - 1 + 2^{u} -$

c) Tracing the String Algorithms 1) Selection Sort. Original amon 18: [21, 9, 58, 28, 86, 17, 27, 19, 4, 25] select the biggest element from unsorted list and add to the Ang: [21,9,28,26, 18, 27, 19, 4, 25, 58] sorted list. (2) Arry: [21,9,28,18,29,13,4,25,36,58] 3 Arry: [21,3, 18,73,3, 4, 25, 28 36, 58] (Amos: (21,3,18,19,4,25,27,28,36,58) 5) Arey: (9, 10, 13, 4, 21, 25, 27436,58]-@ Arry: (9, 18, 4, 19, 21, 25, 27,48,36,58) (9, 4,18,19,21,25,23,28,36,587 Acres: (4, 9, 18, 19, 21, 25, 27, 28, 31,587 - Array B sorted ascending order Arry: Orignal Arry: [21,3,58,28,36,18,27,19,4,25] 2) Insertion Sorat 1 Array: [8,21, 58,28,36,14,27,19,4,05] @ Arry: (3,21,58, 28, 28, 26, 18, 27, 15,4, 257 DAMD: C5,21,28,54 34 18,27, 18,4,25] (Arry: [9,21,28,36,58] 18,24,19, 4, 25 @ Ary: [9, 18, 21, 28, 26, 58 787, 13, 4, 25] (3, 18, 21, 27, 28, 36, 58, 13, 4, 25] [9,18,19,21,23,28,36,58,]4,25] (1) Amy: (Array: (4,9,18,19,21,27,28,36,58/25] (4,9,18,19,21,25,27,28,36,58) @ Arry: cs Scanned with Camstanner hasculing orde.

OUESTION #2

Check Dijkstra server fort part A and part B. Code is uploaded there with executable hw1 makefile.

PART C:



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Array given in the lab instruction:
40 25 29 56 37 27 24 32 79 12 35 38 23 31 33 26
---- BUBBLE SORT ----
Number of comparison: 126
Number of moves: 204
12 23 24 25 26 27 29 31 32 33 35 37 38 40 56 79
---- MERGE SORT ----
Number of comparison: 46
Number of moves: 128
12 23 24 25 26 27 29 31 32 33 35 37 38 40 56 79
---- QUICK SORT ----
Number of comparison: 62
Number of moves: 42
12 23 24 25 26 27 29 31 32 33 35 37 38 40 56 79
```

In the next page; array size, elapsed time, CompCount and moveCount can be seen for different type of arrays with different type of sorting algorithms (bubble sort, merge sort and quick sort).

PART D:

For Random Arrays:



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RANDOM ARRAYS			
ANALYSIS OF BU	BBLE SORT		
Array Size	Time Elapsed	CompCount	MoveCount
4000	96 ms	7999984	11960313
8000	349 ms	31997559	35063799
12000	693 ms	71994974	59393994
16000	1122 ms	127936747	83933256
20000	1630 ms	199975284	105855156
24000	2231 ms	287939610	130399392
28000	2912 ms	391967640	154786026
32000	3686 ms	511926747	177603222
36000	4544 ms	647863154	203997276
40000	5501 ms	799912584	229703727
44000	6513 ms	967900229	247219680
48000	7630 ms	1151841894	272895573
ANALYSIS OF ME	RGE SORT		
Array Size	Time Elapsed	CompCount	MoveCount
4000	1 ms	42798	95808
8000	1 ms	78157	207616
12000	2 ms	112353	327232
16000	3 ms	147930	447232
20000	4 ms	181770	574464
24000	5 ms	217348	702464
28000	6 ms	254121	830464
32000	7 ms	293990	958464
36000	8 ms	330468	1092928
40000	9 ms	365579	1228928
44000	10 ms	400487	1364928
48000	11 ms	438334	1500928
ANALYSIS OF QU	ICK SORT		
Array Size	Time Elapsed	CompCount	MoveCount
4000	1 ms	117670	21813
8000	4 ms	831845	34927
12000	12 ms	2558001	44746
16000	26 ms	5897758	60433
20000	49 ms	11220896	72771
24000	82 ms	18830387	81214
28000	118 ms	27453876	89311
32000	174 ms	40588241	92337
36000	265 ms	61900966	102866
40000	307 ms	71782508	121487
44000	451 ms	105717520	124544
48000	588 ms	138014666	130983

For Ascending Random Arrays:

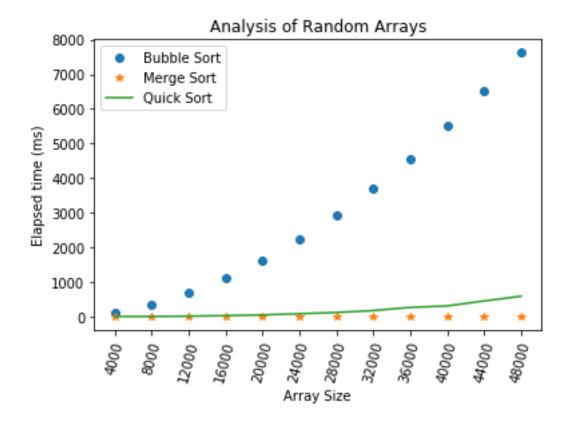
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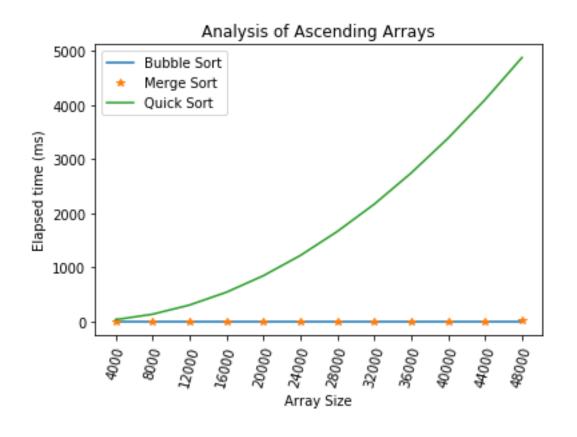
emre.karatas@dijkstra:	~		
ASCENDING RANDOM .	ARRAYS		
ANALYSIS OF	BUBBLE SORT		
Array Size	Time Elapsed	CompCount	MoveCoun
4000	0 ms	4000	0
8000	0 ms	8000	0
12000	0 ms	12000	0
16000	0 ms	16000	0
20000	0 ms	20000	0
24000	0 ms	24000	0
28000	0 ms	28000	0
32000	0 ms	32000	0
36000	0 ms	36000	0
40000	0 ms	40000	0
44000	0 ms	44000	0
48000	0 ms	48000	0
ANALYSIS OF			
Array Size	Time Elapsed	CompCount	MoveCoun
4000	0 ms	24386	95808
8000	1 ms	52791	207616
12000	2 ms	84682	327232
16000	3 ms	113515	447232
20000	4 ms	148827	574464
24000	5 ms	181448	702464
28000	6 ms	213883	830464
32000	6 ms	243056	958464
36000	7 ms	280844	1092928
40000	8 ms	317700	1228928
44000	9 ms	353691	1364928
48000	10 ms	386867	1500928
ANALYSIS OF			
Array Size		CompCount	MoveCoun
4000	34 ms	7998000	3999
8000	135 ms	31996000	7999
12000	304 ms	71994000	11999
16000	541 ms	127992000	15999
20000	846 ms	199990000	19999
24000	1219 ms	287988000	23999
28000	1662 ms	391986000	27999
32000	2166 ms	511984000	31999
36000	2742 ms	647982000	35999
40000	3385 ms	799980000	39999
44000	4096 ms	967978000	43999
48000	4874 ms	1151976000	47999

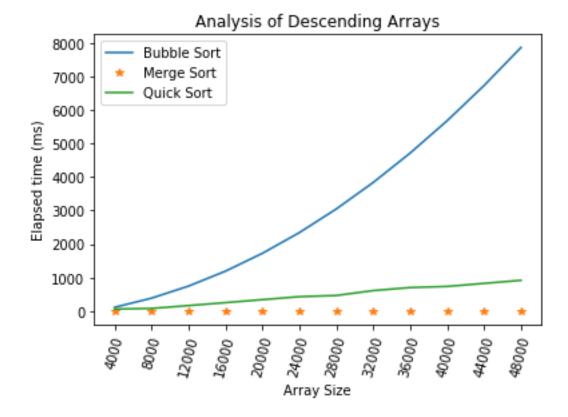
For Descending Random Arrays:

DESCENDING RANDOM ARRAYS					
ANALYSIS OF BU					
Array Size	Time Elapsed	CompCount	MoveCount		
4000	114 ms	8001999	23992614		
8000	387 ms	32003999	71992572		
12000	746 ms	72005999	119992689		
16000	1191 ms	128007999	167992749		
20000	1723 ms	200009999	215992587		
24000	2340 ms	288011999	263992641		
28000	3045 ms	392013999	311992635		
32000	3835 ms	512015999	359992692		
36000	4712 ms	648017999	407992530		
40000	5674 ms	800019999	455992668		
44000	6724 ms	968021999	503992623		
48000	7859 ms	1152023999	551992602		
ANALYSIS OF ME	RGE SORT				
Array Size	Time Elapsed	CompCount	MoveCount		
4000	0 ms	23728	95808		
8000	1 ms	52102	207616		
12000	2 ms	88268	327232		
16000	3 ms	116872	447232		
20000	4 ms	155443	574464		
24000	5 ms	188994	702464		
28000	5 ms	221424	830464		
32000	6 ms	250425	958464		
36000	7 ms	291553	1092928		
40000	8 ms	328330	1228928		
44000	9 ms	364925	1364928		
48000	10 ms	398438	1500928		
ANALYSIS OF QUICK SORT					
Array Size	Time Elapsed	CompCount	MoveCount		
4000	64 ms	7987536	5298311		
8000	81 ms	19744474	9082104		
12000	166 ms	37250483	20023544		
16000	254 ms	61290330	38183197		
20000	343 ms	92050534	63531161		
24000	432 ms	129727845	96019041		
28000	467 ms	175494429	128562438		
32000	613 ms	227300916	175441249		
36000	704 ms	286293768	229514023		
40000	737 ms	353185521	283543226		
44000	828 ms	427300137	344760301		
48000	919 ms	508528591	413207656		
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QUESTION #3







Graphs are made with Spyder IDE by using Python.

Bubble sort algorithm $O(n^2)$ for worst (array in reverse order, that is; descending array) and for average (random generated array) case. Bubble sort works O(n) for the best case, which the array is already sorted ascending order. In the best case there will be no move, since array is already sorted, therefore it is faster than other cases. There will be n-1 comparisons in this case.

Merge sort algorithm works similar within all cases, which is the fastest one. Its time complexity is **O(nlogn)**. Even though it is the fastest, it requires an extra-array. Divide-conquer algorithm works fast in this sense.

Quick sort algoritm works O(nlogn) for best (randomly generated array) and for the average (array is reversed) case (like merge sort). However, quicksort is slow when the array is already sorted (ascending array) and if we select pivot as first element. In this case its time complexity is $O(n^2)$. In this case we move everything from unsorted list to sorted list, which requires a lot of moves, therefore slower.