Emre YILDIZ

Software Architect and Engineering Lead

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Summary

Experienced Software Architect and Engineering Lead with 7+ years developing enterprise-scale applications. Strong expertise in full-stack development, microservices architecture, blockchain technologies, and cloud platforms. Proven track record of leading technical teams, upgrading legacy systems, and delivering high-performance solutions for B2B e-commerce, fintech, and Web3 applications. Passionate about innovative technology solutions and continuous learning.

Work Experience

Software Engineer 2025 - Present

ChessDuello Software Technologies Corporation

Remote

- Developed iOS/macOS chess application with SwiftUI featuring unique trivia-based gameplay mechanics
- Built Supabase backend with Deno 2 Edge Functions, Hono framework, and Drizzle ORM for PostgreSQL
- Implemented real-time multiplayer system with WebSocket channels for live match synchronization
- Designed complex match system with 8-phase architecture including AI bots and tournament support
- · Created comprehensive API layer with offline queue, automatic retry logic, and response caching

Founder and Software Engineer

2025 - Present

Medivizi Remote

- Architected multi-tenant Occupational Health and Safety (OHS) backend system using Rust with Axum framework
- Implemented Row-Level Security (RLS) for tenant isolation with PostgreSQL and SQLx compile-time checked queries
- Built real-time features with WebSocket support and S3-compatible storage using Garage
- Developed admin dashboard with HTMX, Askama templates, and TailwindCSS for seamless user experience
- Designed comprehensive database schema for appointments, training management, and safety compliance tracking

Tech Lead 2023 - 2024 Remote

BergX Software

- Led technical decisions and architecture design for multiple projects
- Mentored team members and conducted code reviews
- Managed project timelines and technical deliverables

Software Engineer 2021 - 2023

Gunkom Software Remote

- Upgraded company core boilerplate framework from .NET Core 3.1 to .NET Core 6.0
- Developed enterprise-level frontend and backend applications
- Implemented Python automation tools for development environment optimization
- Added REST API endpoints for workflow management system handling 65,000+ flows

Senior Software Engineer

2017 - Present

Freelance / Contract Remote

- Developed B2B e-commerce platform with Angular frontend and ABP .NET backend for Altinvildiz Classics and Beymen Business
- Built blockchain analytics web app using NextJS and React Native
- Developed NestJS microservice backend and integrated with jrkripto.com
- Built enterprise Flutter mobile app for customer-welder portal deployed to PlayStore and AppleStore (Magmaweld)
- Implemented Swift iOS features for enterprise iPad application including custom keyboard for product ordering
- Developed NFC payment Android application with Java and bank gateway integration
- Created NestJS backend boilerplate with authentication, Redis cache, Bull queue, JWT, and cron jobs

2017 - Present Instructor

Betul Cemre YILDIZ Chess and Robotic Organization

Izmir, Turkey

- Teaching C# programming and Linux administration to high school students
- · Conducting drone certification courses

Education

Ege University Izmir, Turkey Master of Science in Computer Engineering; Concentration: Distributed Systems 2024 - 2026

Celal Bayar University Manisa, Turkey

Bachelor of Science in Computer Engineering; GPA: 3.32/4.00

Turkestan, Kazakhstan

2020 - 2024

Ahmet Yassawi University

Bachelor of Science in Computer Engineering; GPA: 3.81/4.00 2019 - 2022

Izmir, Turkey **Dokuz Eylul University** 2016 - 2018

Associate's Degree in Computer Programming; GPA: 3.40/4.00

Technical Skills

Languages:

C#, TypeScript, JavaScript, Python, Java, Rust, Solidity, Swift, Dart, SQL, Bash

.NET Core, ASP.NET, Entity Framework, NestJS, Express, Django, FastAPI, Spring Boot, Axum

Frontend:

Angular, React, NextJS, Vue.js, Redux, React Query, Tailwind CSS, Material-UI

Mobile:

Flutter, React Native, Android (Java), iOS (Swift/UIKit)

Blockchain:

• Ethereum, Solidity, Web3.js, Hardhat, Foundry, ZkSync, Arbitrum, Aptos, Sui

Databases:

PostgreSQL, MySQL, MSSQL, Redis, MongoDB, CouchDB

Cloud/DevOps:

AWS, Docker, Kubernetes, CI/CD, Linux, Nginx, HAProxy, Git, GitHub Actions

Architecture:

Microservices, REST API, GraphQL, gRPC, RabbitMQ, Kafka, Event-Driven Design

• LangChain, Pydantic AI, pgvector, n8n, MCP Protocol, TensorFlow, PyTorch

Tools:

Agile/Scrum, Jira, Confluence, Selenium, Puppeteer, Postman, VS Code, IntelliJ IDEA

Projects

ChessDuello - Multiplayer Chess Game

2025 | SwiftUI, Supabase, Deno 2, PostgreSQL, WebSocket

- · Built iOS/macOS chess application with innovative trivia-based move unlock system
- Implemented real-time multiplayer matches with 3-minute rounds and 24-hour response windows
- · Developed comprehensive backend with Edge Functions, service layer pattern, and Row-Level Security

Medivizi - OHS Management Platform

2025 | Rust, Axum, PostgreSQL, HTMX, WebSocket

- Architected multi-tenant SaaS platform for Occupational Health and Safety management
- · Built with compile-time SQL verification using SQLx and comprehensive RLS policies
- Integrated real-time features for appointments, training sessions, and safety compliance tracking

Blockchain Web3 Application

2023 | NextJS, NestJS, MySQL, Solidity, Web3.js

- Developed full-stack Web3 application for token transactions and market bot management
- Implemented smart contracts on Ethereum, ZkSync, and Arbitrum networks
- Built real-time market analysis features with automated trading capabilities

Enterprise Workflow Management System

2022 | .NET Core, Angular, PostgreSQL, REST API

Supported enterprise workflow system processing 65,000+ workflows for multiple companies

- Implemented REST API endpoints for workflow initialization and management
- Organized version control system and implemented new features with bug fixes

Chess Course Management System

2021 | C#, .NET Core, MSSQL, Entity Framework

- Built comprehensive web application for student progress tracking and attendance management
- Implemented chess puzzle homework submission and automated grading system
- Designed database schema for efficient data retrieval and reporting

BASE Programming Language

2021 | Python, Compiler Design | GitHub

- Designed and implemented custom programming language with Python interpreter
- Developed lexer, parser, and interpreter components following compiler design principles