

My challenge / goals today

Each one of you will understand:

What is CI / CD

What is Git / GitHub and why most of the industry use it.

Same goes to Apache Maven

Same goes to Jenkins CI

Each one of you will have:

"hello-world" CI process on his/ her Laptop.

What will we cover today?

- Introduction
- Introduction to CI/CD
- Introduction & hands-on to Git and GitHub Basics
- Introduction & hands-on to Maven Basics
- Introduction & hands-on to Jenkins Basics
- Connect all together



What will we **NOT** cover today?

We are not going to develop anything today.

Not all of us comes from the same background and this not in the Workshop agenda.

Containerized applications: Docker / Kubernetes

Not enough time BUT it goes the same for those technologies as well.



Jenkins Pipelines and Shared libs

Not enough time but we will play with the pipeline in a nutshell.

Agenda

09:00 – 10:30: Introduction to CI / CD

10:30 – 11:00: Coffee Break

11:00 – 12:30: Introduction to Git / GitHub

12:30 - 13:30: Lunch



13:30 – 15:00: Introduction to Maven

15:00 – 15:30: Coffee Breal

15:30 – 17:00: Introduction to Jenkins & connect all

\$ whoami

Nir Koren, DevOps CI/CD Team Leader, LivePerson Israel Doing and implementing DevOps and CI / CD for 10+ years



https://il.linkedin.com/in/nirkoren



https://www.facebook.com/koren.nir



@KorenNir



@nir_koren

I work for LivePerson

100% Cloud SaaS company

Founded in 1995, Headquartered in NYC

Public since 2000 (NASDAQ: LPSN)

1000 Employees over 14 offices

19,000 customers, 27M interactions / Month



THE 2014 LEADERBOARD OF JAVA TOOLS & TECHNOLOGIES



82.5%JUnit*

TOP TESTING FRAMEWORK USED BY DEVELOPERS

69% Git*
#1 VERSION CONTROL
TECHNOLOGY OUT THER

70% Jenkins

MOST USED CI SERVER IN THE INDUSTRY 64% Maven Most used Build tool

IN IAVA

64%

Nexus°

THE MAIN REPOSITORY USED BY DEVELOPERS

67.5%

Hibernate*/°

THE TOP ORM FRAMEWORK USED 65% Java 7

THE INDUSTRY LEADER FOR SE DEVELOPMENT

55%

FindBugs*/*

MOST-USED STATIC CODE ANALYSIS TOOL

48% Eclipse

THE IDE USED MORE THAN ANY OTHER 50%

Tomcat'

THE MOST POPULAR APPLICATION SERVER

56%

MongoDB'

THE NOSQL TECHNOLOGY OF CHOICE

49%

ava EE 6

FOUND IN THE MOST

Spring MVC*/

MOST COMMONLY USED WEB FRAMEWORK

MySQL*
THE MOST POPULAR SOL TECHNOLOGY

RebelLabs Tools and Technologies Leaderboard 2016



Maven

Over **two in three (68%) devs** useMaven as their main build tool





Over **two in three (68%) devs** use Git as their version control





Almost **two in three (62%) devs** use <u>lava</u> 8 in production





Three in five (60%) devs use lenkins for CI



IntelliJ IDEA

Almost **one in two (46%) devs** useIntellij, the most popular IDE in the survey.





Over **two in five (43%) devs** use Spring MVC





Over **two in five (42%) devs** useTomcat server in production



DATABASE

Almost **two in five (39%) devs** use Oracle DB in production



Microservices

Over **one in three (34%) devs** have adopted a microservices architecture



docker

Almost **one in three (32%) devs** use Docker in production



👙 Java EE 7

Over three in ten (31%) devs use Java EE 7



spring

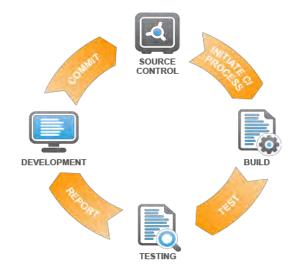
Almost three in ten (29%) devs use Spring Boot



Introduction to CONTINUOUS INTEGRATION / DELIVERY

What is Continuous Integration?

"A key software development practice where members of a team integrate their work frequently."

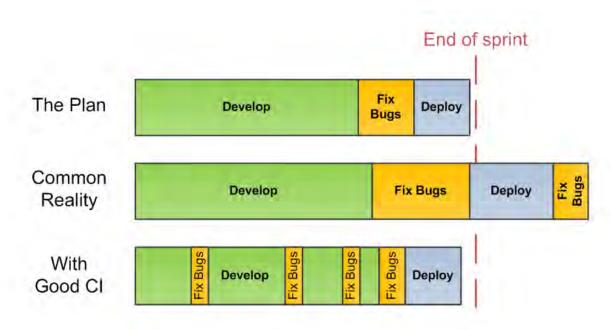


Martin Fowler, Continuous Integration:

http://martinfowler.com/articles/continuousIntegration.html

What is Continuous Integration?

Continuous integration involves integrating early and often, in order to avoid "integration hell"



CI / CD Main Goal

Provides a rapid feedback.

If a defect is introduced into the code base, it can be identified and corrected ASAP.

Why CI/CD?

- Frequent changes
 Less integration problems.
- Bugs are detected earlier → Saves money.
- Avoid last minute chaos.
- Transparency to all.
- Testing on Production-Like env.
- Easy to rollback in case of any issue.
- Enforce of automation culture.
- Enforce DevOps culture.
- Make the developers accountable and take ownership.

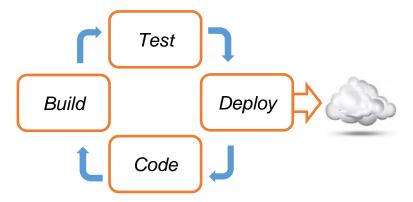
CI Principles

- Automate the build (single command), Automate all.
- Build is self testable.
- Baseline branch is open consistently.
- Every commit should be built.
- Build should be fast.
- Test Env is clone of Production (as much as we can).
- Everyone can see the status Transparency.

What is CONTINUOUS DELIVERY / DEPLOYMENT

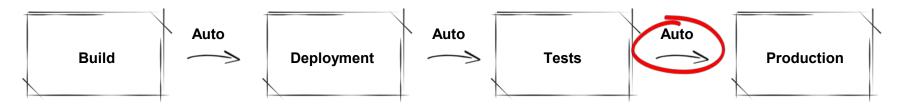
Continuous Delivery & Deployment

Continuous Delivery (CD) is a software development discipline where you build software in such a way that the software **can be released to production at any time**.

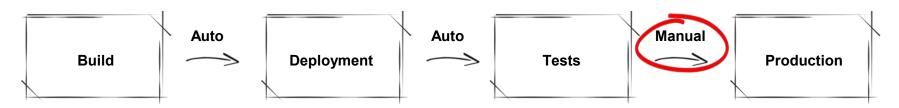


Continuous Deployment means that every change goes through the pipeline and automatically gets put into production, resulting in many production deployments every day.

Continuous **Deployment**



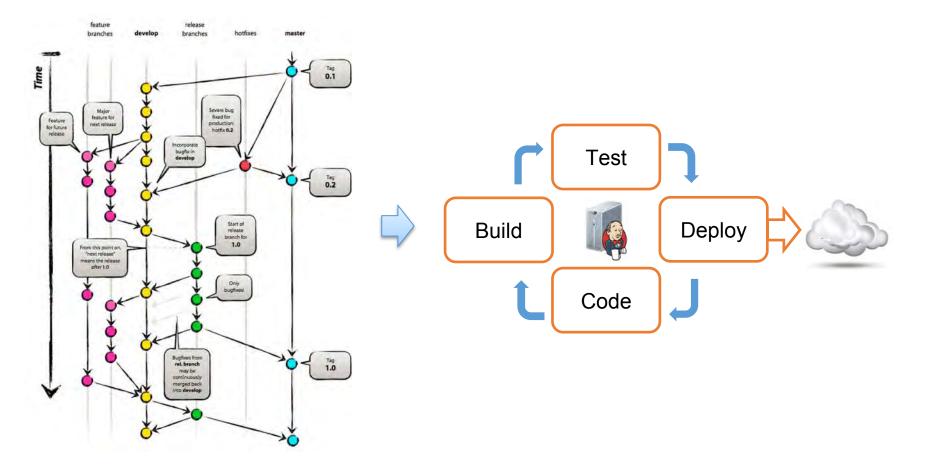
Continuous **Delivery**



CD Principles

- The Software is always deployable through it's lifecycle.
- Anybody can get fast and automated state of Production.
- You can perform push-button deployments any time

CD Common structure



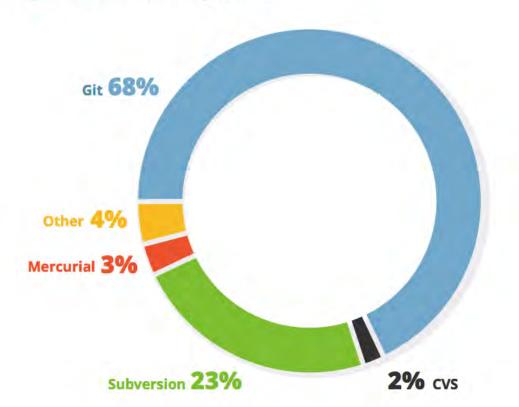
CD is not only in Computer Software

Tesla Model S gets firmware updates on regular basis for both UI and major elements (suspension, acceleration and more)



Introduction to Git & GitHub

Figure 1.18 Most Commonly Used VCS





Lets install git & create GitHub account





Linux based: \$ sudo apt-get install git

Windows: Download from https://git-scm.com/

Mac: \$ brew install git Or download from https://git-scm.com/

Initial configurations:

\$ git config --global user.name "John Doe"

\$ git config --global user.email johndoe@example.com

Check your configurations:

\$ git config -I

https://github.com/

Sign Up

Git installation / configuration files.

INSTALLATION DIRECTORY **CONFIGURATION DIRECTORY** /usr/local/bin ~/.gitconfig C:\Program Files\Git [user] name = Nir Koren **CODE REPOSITORY** email = nirk@liveperson.com [merge] tool = p4merge

What is Git?

Git is an Open Source, Distributed and popular version control system.

Designed for Speed and Efficiency





Open Source

- Free
- Popular
- Highly contributed by the community and GitHub



Popular

- Multi-platform support
- . Multiple GIU's
- Fully command lined great for CI / Automation
- Contains any IDE / Integrated plugins



Fast





- Performing a diff
- Viewing file history
- Committing changes
- Merging branches
- Obtaining any other revision of a file
- Switching branches

History & Founder

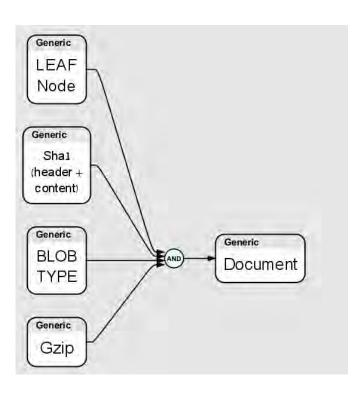
First release @ 2005 for Linux Kernel source code. New free alternative for BitKeeper.

I'm an egotistical bastard, and I name all my projects after myself. First "Linux" and now "git".

Linus Torvalds



Git: Under the hood



Key Concepts

COMMIT

A **Snapshot** in the repository State of the project in a certain time. Point of a tree

BRANCH

A label with **user-friendly name**. Point to a **commit**.

TAG

A descriptive name to a **list of commits**.

Technically – it's all the same

Key Concepts

REMOTE

Can be **origin** (where it cloned from) or **upstream** (custom)

The version that hosted in the server. Can be **remote host** or **local clone**.

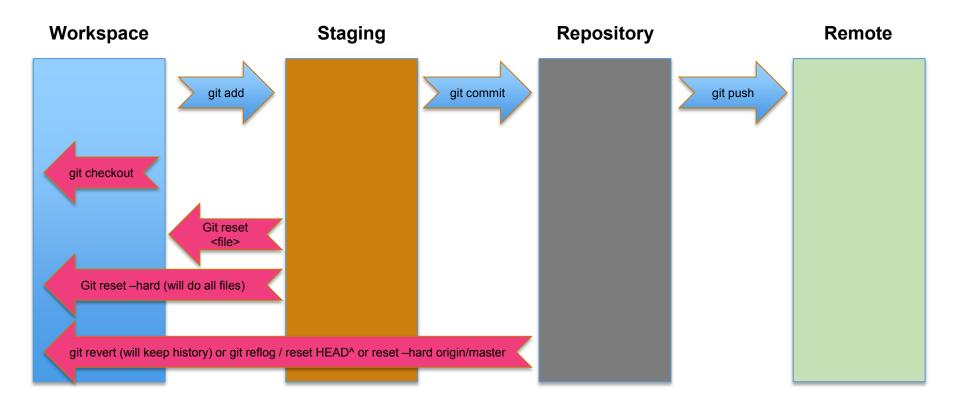
CLONE

Copy of a repository locally on your laptop. Comes with metadata relationship to the remote repo

FORK

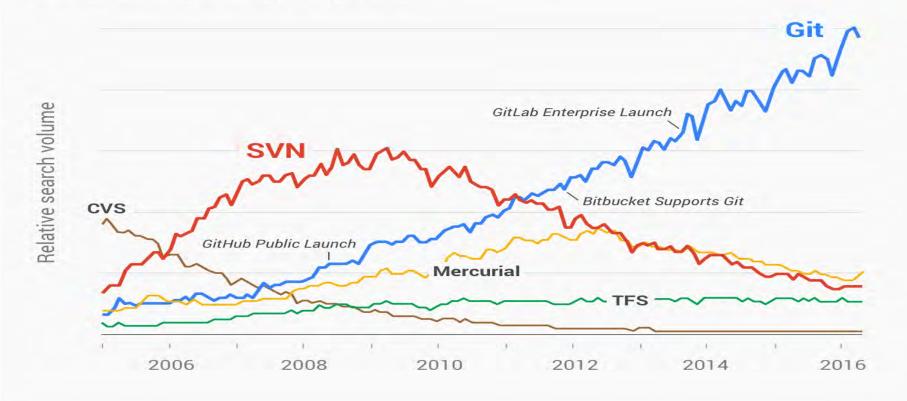
A **personal copy** of a repository that lives **remotely** on a user account and holds relationship with the original repo..

Git: Areas



How Did SVN Manage to Lose?

Version control interest over time



Companies & Projects Using Git































Perforce new products contains integration to Git



The best way to learn Git

FORGET Perforce
FORGET ClearCase
FORGET SVN
FORGET Any VCS you know

It's much easier to teach a person who doesn't know any VCS

Philosophy

- While SVN trunk is development, GIT Master is Release.
- Anything in origin master is deployable.
- Create a descriptively named branch for new feature development
- Commit early and often to new branch locally
- Ensure that each commit represents one idea or complete change.
- Push your new branch work to the same named branch on origin



Introduction to



What is GitHub?

Web-based hosting service for version control using Git. The largest source code in the world



















GitHub Company

- Founded in 2007.
- Headquartered in San Francisco, 800+ employees
- GitHub.com > 35M users, 100M Repositories
- Core GitHub developers are core Git OS contributors
- Cool brand (shop, merchandizing, crazy company)



















Pricing models

- Free: your code is open and visible to all
- Personal: your code is private and you can share.
- Business (hosted): private in the cloud Github.com
- Business (Enterprise): On-premise. Install and maintain on your own.

Partial features list of WHY GITHUB?

In-place editing using Ace Editor

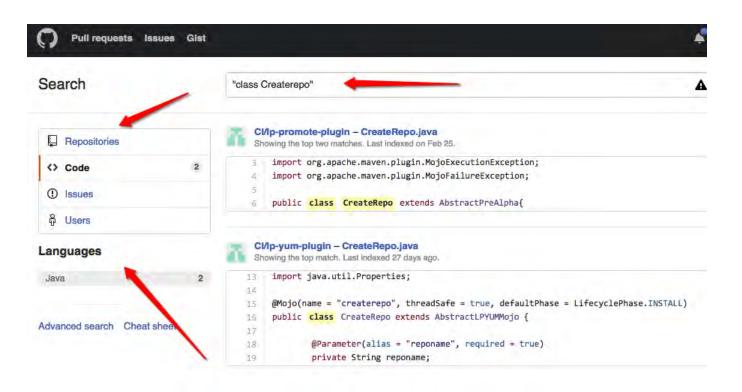
devopscon / build-war / src / main / java / org / devopscon / maven / demo / HelloHandler.java



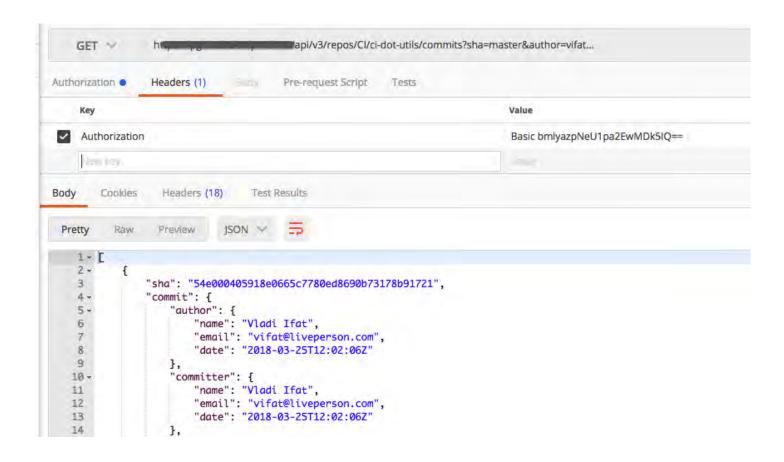
Both Machine and Human Code Review



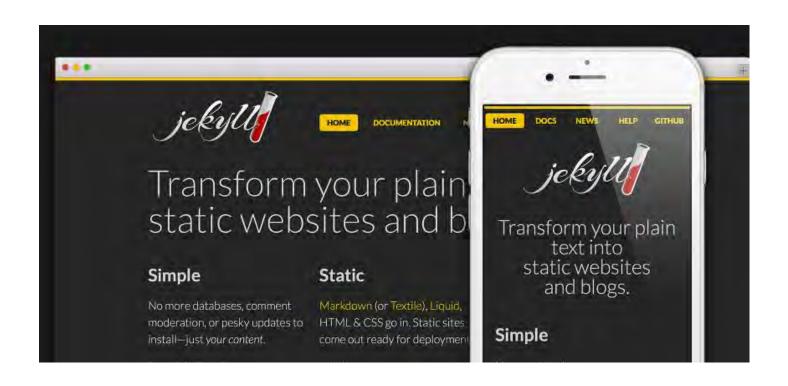
Code Search engine



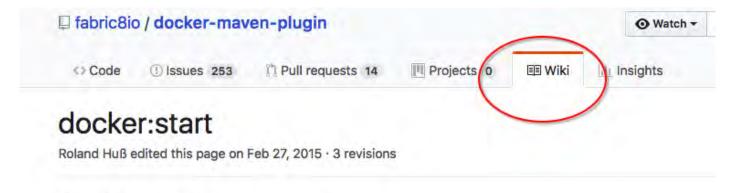
Rich documentation and API



GitHub Pages



GitHub WIKI

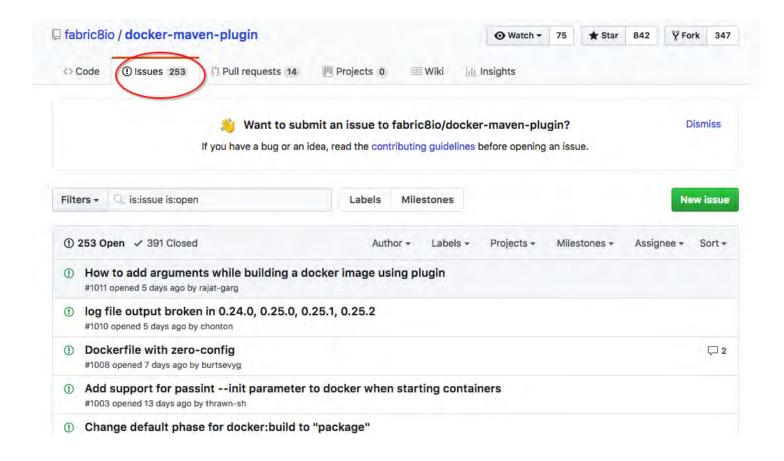


docker:start

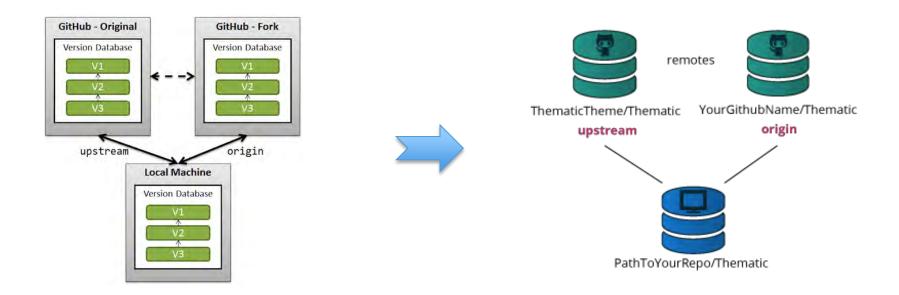
Maven Goal for starting a container. This goal has various configuration parameters which influence its behaviour. This goal is best attached to the pre-integration-test phase of the Maven lifecycle, so that containers are started before the integration test runs.

If multiple containers are required they should be attached individually to the lifecycle, each with their own configuration. Common configuration options then should go into the main configuration section. Creates and starts a docker container.

GitHub Issues



Forks model – Open Source work model

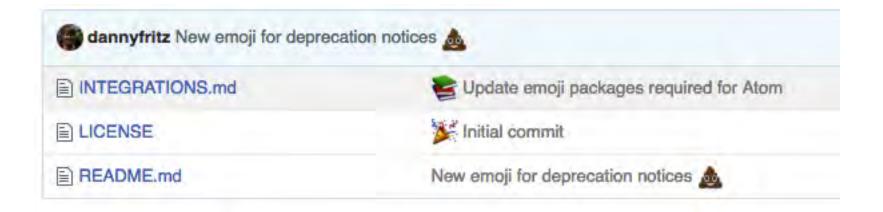


Pull Request

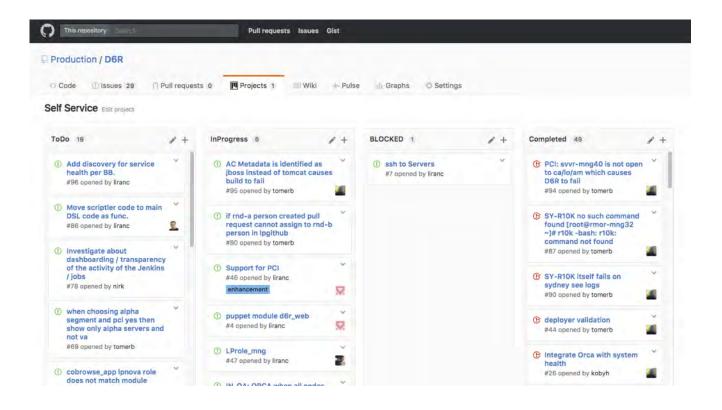
Tell others about your change, Let human / machine to review your code.



Communicate with Emojis



Manage your tasks in Board



Key Concepts

ORGANIZATION

Group of **2 or more users** that typically acts like a real org / company. It administrated and contains teams, users and repos.

REPOSITORY

Collection of files with metadata (.git folder) that contains history, revisions etc'

COLLABORATOR

A person who had read / write permissions to a repository.

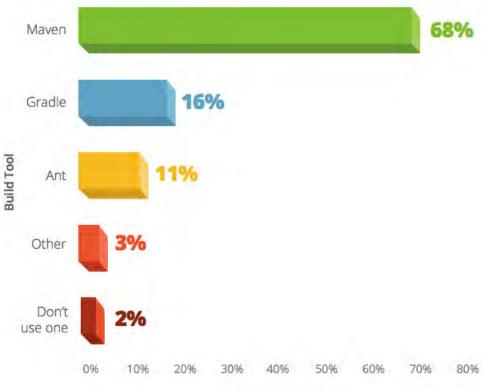
CONTRIBUTOR

A person who contributes to a repository but has no collaborator access. Only PULL requests.

Practice

Introduction to **Apache Maven**

Figure 1.12 Battle of the build tools



% of Respondents



Let's install Maven first

- Make sure you have JDK8
- Ensure JAVA HOME env var is pointed to the JDK8
- Download Maven https://maven.apache.org/download.cgi
- Place (unzip / extract) the Maven somewhere and add the <MAVEN>/bin to your env var PATH
- Run "mvn -v" to verify the installation

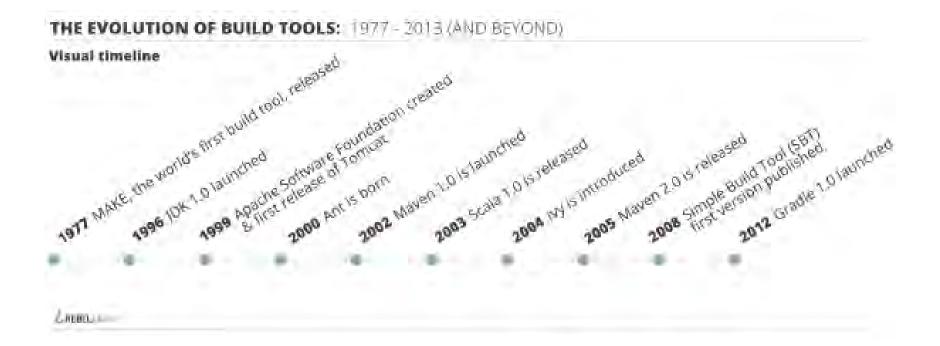
What is Apache Maven?

- In Yiddish: accumulator of knowledge
- Releases 1.x: 2002, 2.x: 2005, 3.x (Current): 2009
- Successor of Apache ANT (*)
- A standard way to build projects (Java mainly).
- A Framework (open & extendable)

What is "Build"?

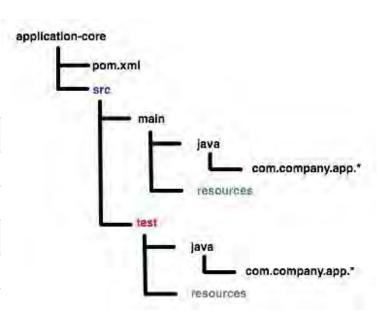


History of build tools

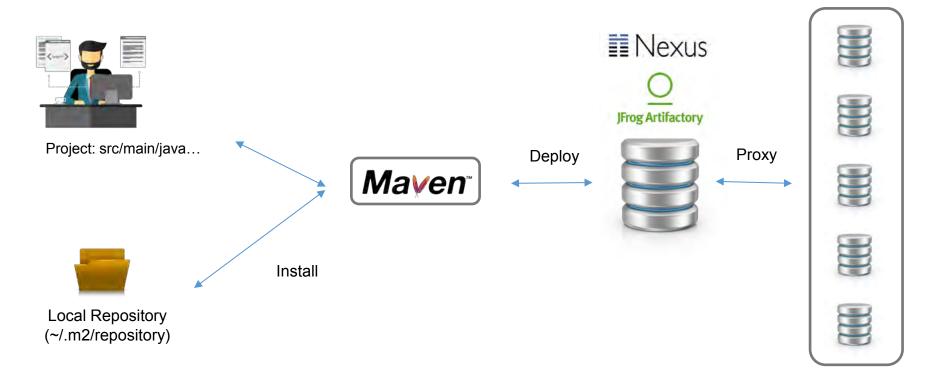


Maven directories structure

src/main/java	Application sources
src/main/resources	Application resources
src/main/webapp	Web application sources
src/test/java	Test sources
src/test/resources	Test resources



Maven Architecture



Maven Configuration

General Configuration: \${maven.home}/conf/settings.xml

User Configuration: \${user.home}/.m2/settings.xml

```
<settings>
<localRepository/>
<interactiveMode/>
<offline/>
<pluginGroups/>
<servers/>
<mirrors/>
coxies/>
cprofiles/>
<activeProfiles/>
</settings>
```

Maven it's just a core framework for Maven Plugins

Maven Plugins

```
<build>
    <plugins>
        <pluain>
            <groupId>com.someorg.somegroup</groupId>
            <artifactId>some-name</artifactId>
            <version>1.0.0.0
            <executions>
                <execution>
                <id>id>id</id>
                <phase>package</phase>
                    <qoals>
                        <qoal>any_qoal</qoal>
                    </goals>
                </execution>
            </executions>
            <configuration>
                <somepropery>xxx</somepropery>
            </configuration>
        </plugin>
    </plugins>
</build>
```

\$ mvn com.someorg.somegroup:some-name:1.0.0.0:any_goal -Dsomeproperty=xxx

Maven Built-in Plugins (partial List)

clean

Clean up after the build.

compiler

Compiles Java sources.

deploy

Deploy the built artifact to the remote repository.

install

Install the built artifact into the local repository.

resources

Copy the resources to the output directory for including in the JAR.

surefire

Run the JUnit unit tests in an isolated classloader.

Maven Lifecycle (partial list)

validate	validate the project is correct and all necessary information is available.
compile	validate the project is correct and all necessary information is available.
process-resources	copy and process the resources before build
test	run tests using a suitable unit testing framework
package	Take the compiled code and package it in its distributable format
install	Package + put it in the local repo
deploy	Install + upload to the artifact repository

Maven Versions

General Structure (In LP we use 4 digits):

1.0.0.0-SNAPSHOT

Major Version – Main content of a release

Minor Version – Enhancements (Service Packs)

Micro version – Bug fixes

HotFix version – Emergency fixes

Latest version – Latest version we have

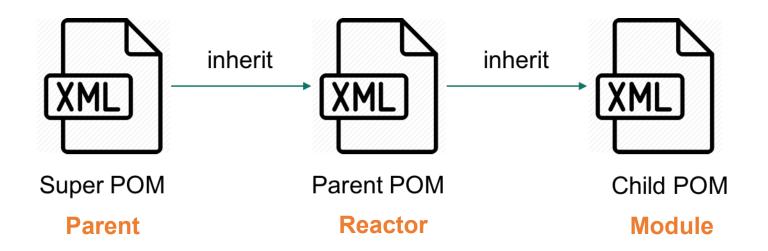
Maven SNAPSHOT Update Policy

How often should we check for SNAPSHOT update? Can be configured in the **settings.xml** By default is "daily".

- "always"
- . "daily"
- "interval:XXX" (in minutes)
- "never"

Can be done always also via CMD with –U flag

POM



Maven POM Structure

```
ct>
        <modelVersion>4.0.0</modelVersion>
        <!-- The Basics -->
        <groupld>...</groupld>
        <artifactld>...</artifactld>
        <version>...</version>
        <packaging>...</packaging>
        <dependencies>...</dependencies>
        <parent>...</parent>
        <dependencyManagement>...</dependencyManagement>
        <modules>...</modules>
        properties>...
        <!-- Build Settings -->
        <bul><build>...</build>
        ofiles>...
</project>
```

Maven POM structure

General artifact information

```
<groupId>com.company.something</groupId>
<artifactId>name-of-artifact</artifactId>
<version>xxx-SNAPSHOT</version>
<packaging>jar</packaging>
```

Maven POM structure

Dependencies

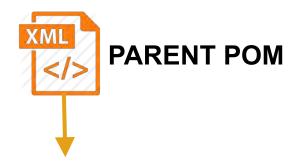
Scopes: compile (default), provided, runtime, test (partial list)

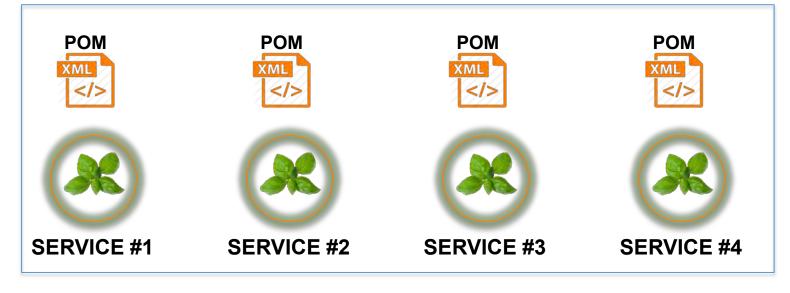
Maven POM structure

Parent

Get main definitions to all child projects.

Parent





Multi module project

- Collects all the available modules to build
- Sorts the projects into the correct build order
- Builds the selected projects in order

```
Reactor POM

<modules>
  <module>module1</module>
  <module>module2</module>
  <module>module3</module>
  <module>module3</module>
  <modules>

Module2

</modules>

Module3

pom.xml
```

Dependency / plugin management

Allows project authors to directly specify the **versions** or **configuration** of artifacts or plugins where there is no version / configuration. Can be overwritten in the plugin itself.

Maven Profiles

Subset of elements in the POM that can be triggered in many ways. Can be defined both in the **pom.xml** or in the **settings.xml**

Maven Profiles Activation

```
cprofiles>
  cprofile>
     <id>my profile_id</id>
     <activation>
       <activeByDefault>true</activeByDefault>
     </activation>
  </profile>
</profiles>
```

Maven Profiles Activation

```
cprofiles>
  cprofile>
     <id>my_profile_id</id>
     <activation>
       <jdk>1.8</jdk>
     </activation>
  </profile>
</profiles>
```

Practice

Introduction to **Jenkins CI Server**

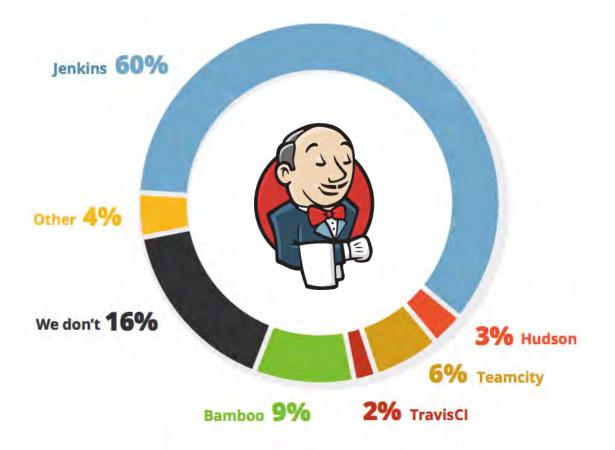


Figure 1.17 Continuous Integration Server Usage

Let's install Jenkins first

- Download Jenkins (Preferred LTS) https://jenkins.io/
- Open up a terminal in the download directory.
- Run java -jar jenkins.war --httpPort=9090.
- Browse to http://localhost:9090.
- Follow the instructions to complete the installation.

Docker?

\$ docker run -d -p 9090:8080 -u root -v /Users/nirk/jenkins_home:/var/jenkins_home jenkins/jenkins:lts



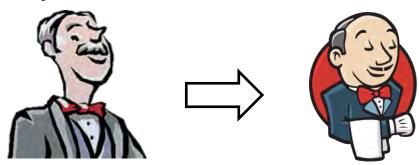
What is Jenkins?

Jenkins is **open source automation server** which can be used to automate all sorts of tasks related to building, testing, and delivering or deploying software.

Jenkins can be installed through native system packages, Docker, or even run standalone by any machine with a Java Runtime Environment (JRE) installed.

History of Jenkins

- Funded by Kohsuke Kawaguchi as Hudson CI (in that time he was a developer in Sun Microsystems).
- First Hudson release was in 2004.
- Oracle acquired Sun in 2010 and claimed the right to the "Hudson" name and applied for a trademark in December 2010.
- Kohsuke forked Hudson open source and created the name "Jenkins" the rest is history.



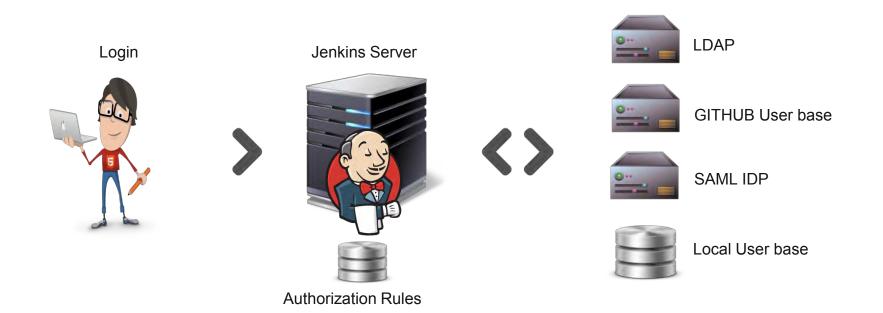
Why Jenkins?

A platform, Free, Open source. Easy to install and easy to use





Provides built-in Authentication & Authorization





Open platform





JSON API

XML API

```
*<freeStyleProject_class='budson.model.FreeStyleProject'>
  start lon/s
  <antion/>
  <action _class="hudson.plugins.jobConfigHistory.JobConfigHistoryProjectAction"/>
  <action_clase="com.cloudbees.plugins.credentials.ViewCredentialsAction"/>
  &description/>
<display%ame on JenkinsJob / display%ame >
<fullDisplay%ame on JenkinsJob / fullDisplay%ame >

  <ful!Name>myJenkinsJob</ful!Name>
  <name>myJenkinsJob</pame>
  <url>http://ctwr-jenkins:8080/job/myJenkinsJob/</url>
   <buildable>true/buildable>
 v<build class="hudson.model.FreeStyleBuild">
    <url>http://ctvr-jenkins:8080/job/myJenkinsJob/3/</url>
 * choild _class='hadson.model.FreeStylsBuild'>
    <url>http://otvr-jenkina:8080/job/myJenkinaJob/2/</url>
 v<build class="hadson.model.FreeStyleBuild">
    <url>http://ctvr-jenkins:8080/job/myJenkinsJob/1/</url>
```



Extendable

Write your own plugin



Support Groovy DSL



Groovy declarative pipelines

```
Jenkinsfile (Declarative Pipeline)
pipeline {
    agent any ①
    stages {
        stage ("Build") { ①
        stage ("Build") { ②
        stage ("Build") { ②
        stage ("Build") { ③
        stage ("Build") { §
        sta
```



Popular by the community





Short-time (rapid) Development



Practice