CMP 3001

Reader-writer problem is an example of the synchronization.

- -Multiple reader allowed to read at the same time.
- -Only one writer can write at the same time.
- -if it is in the process of reading, it is forbidden to write.
- If a writer has begun writing process, then No reader is allowed to read.

Semaphore for WriteS = This Semaphore for writing

Semaphore for ReadS = This Semaphore for reading

public void readLock()

- If 1 or more readers are reading, then Other readers may read as well and No writer may perform write function until all readers have finished reading
- I used "forWriteS.acquire()" for no writer may perform write function until all readers have finished reading.
- I used "forReadS.release()" at end.

public void readUnLock()

- 1-forReadS.acquire();
- 2- to reduce count of readers
- 3-if (countOfReader == 0) forWriteS.release() because writer can write if any readers aren't reading.
- 4- forReadS.release();

public void writeLock()

Only one writer can write at the same time therefore I used acquire for Semaphore for writing.

public void writeUnLock()

I Released write lock with "forWriteS.release()".

Console output example:

- 4 writing
- 4 is done writing.
- 4 reading, count of reader = 1
- 4 is finish reading, count of reader = 0
- 3 writing
- 3 is done writing.