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X-Cali

Busines Statement

Version 1.0

17/10/2017

Design Studio Section:

3

Presented by:

Oytun AKPULAT

Göksenin Hande BAYAZIT

Emre DOĞAN

Taha DOĞAN

Burak SEZGİN

Introduction

Mission and Vision of the Company

Mission

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Vision

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Human Resources

Justification of the composition of the team

Description of Capstone Design Projects

Project 1: Vehicles leaving and re-joining a convoy of similar vehicles, marching in single file

In this project, at least two robots of a convoy have to be designed and constructed. One of the robots should be the leading one, which will never leave the convoy as the path-setter. The other one should be one of the followers of the leading robot and it should leave or re-join the convoy upon command. The robots in the convoy are also expected to indicate if they are leaving the convoy or if they are the last robot in the convoy.

As the implementation of this project not include complex mechanical system

Project 2: Robots collaborating to balance on a see-saw and keep the distance between them

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Project 3: Robots taking part in a basketball shoot-out

In this project, two opponent robots will take part in a basketball shoot-out. Each team will design and construct one of the robots.

In the game field, there will be three parallel lines that consist of two baselines and a center line. These lines will be spaced equally by 1 meter. Center line will seperate the game field into two similar half-fields and each half-field will be constructed by one of the design teams. There will be no markings in these half fields except the baselines.

At the beginning of the game, 6 balls will be arbitrarily placed behind the baseline for each robot. The balls should be compatible to ping-pong balls in terms of size. Each robot is supposed to pick up a ball, carry it to the center of the game field and drop or shoot into the common basket which is placed on the center line. Robots will repeat this action until the basket is full. The team with more balls in the basket will win the game.

Throughout the game, robots can not deal with more than a ball at a time. Crossing the opponent’s half field or touching the basket is not allowed, any violations of these rules will be penalized.

Project 4: Robots collaboratively carrying a long object through an open-top maze

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Project 5: Vehicles chasing each other on an obstacle course, by going over walls and under bridges

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Conclusion

Appendix 1

Time table for the tasks including the assignment of responsibilities until the submission of the proposal report

Appendix 2

CVs of the team members are attached in the following order:

* Oytun Akpulat
* Göksenin Hande Bayazıt
* Emre Doğan
* Taha Doğan
* Burak Sezgin





















