



Emre Güven

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SUMMARY

I am a full stack software developer. I graduated from Mersin University, Department of Computer Engineering in 2023. I am currently working on a small company as a full stack developer in Adana. I worked on projects in many different fields such as backend development, web development and mobile development. I am a person who is always open and eager to learn.

WORK EXPERIENCE

Full Stack Developer, Onay Yazılım, Adana/Turkey

11/2023 - Present

- I developed two different mobile applications from scratch using Flutter and NodeJS. I am currently working on a web application using React and NodeJS with a small team.

Full Stack Developer, Arnios, Mersin/Turkey

03/2023 - 06/2023

- I participated to development of a web application called Arazim Cebimde. I developed this web application Using Angular and NodeJs

Full Stack Developer, Hemengeliriz, Mersin/Turkey

03/2022 - 10/2022

- I did a voluntary internship here when I was in my third year of university. I participated to development of a web application called hemengeliriz. I used PHP Laravel in this internship

PERSONAL PROJECTS

Inventory Control System Using Java - Spring Boot

08/2023

- I developed an entire inventory control system web api for companies wants to track their inventory and sales. I developed this project using Java - Spring Boot. I also developed the authentication system by JWT tokens from scratch using Spring Security dependency. I used NLayered architecture while developing this project for writing clean codes
Github Link: <https://github.com/emreguven72/Spring-Inventory-Control-System-Backend>

Vehicle Authorization System Using Java - Spring Boot

08/2023

- I developed a company-vehicle-employee authorization web api using Java Spring Boot. This project was an interview case for my application to Mobiliz. I developed an entire system that there are a lot of companies in the database and every company can only see their fleets and vehicles based on their JWT tokens. Companies can create fleets with their vehicles and can see only the vehicles in spesific fleet. I used NLayered architecture while developing this project for writing clean codes
Github Link: <https://github.com/emreguven72/Mobiliz-Backend-Case>

User Authentication and Authorization System Using React

03/2023

- I developed a user authentication and authorization system using React. This project was a template for developing React applications without losing time with authentication and authorization
Github Link: <https://github.com/emreguven72/React-Authorization-System>

EDUCATION

09/2019 - 07/2023

Mersin University

Bachelor's Degree in Software Engineering