

Practical works – n°4
Sampling

• **Exercise 1 – Noise**

- 1.1** Create a gaussian white noise signal s_n of length $N = 10^6$ (`randn`) or $N = 2^{20}$. Plot this signal.
- 1.2** Estimate the *pdf* (*probability density function*) by computing the histogram of the outcomes (with 50 beans for example, normalize by the length of the signal). Plot the result.
- 1.3** Compute the discrete Fourier transform \hat{s}_n (`fft`) of s_n . What is the length of \hat{s}_n ? Plot $|\hat{s}_n|$ with the correctly graduated frequency axis by assuming s_n is a sampled signal at the frequency $f_s = 1000Hz$. Write in the comment of your program the exact frequency range.
- 1.4** Create the random signal s_b by sub-sampling (1/2) s_n . Respond to the same questions. Conclusions?
- 1.5** Create the random signal s_c defined by : $s_c = \sin(s_n)$. Respond to the same questions. Conclusions?
- 1.6** Create the random signal s_f defined by : $s_f = K[1 \ 1]/2 * s_n$ where $K = \max s_n / \max s_f$. Respond to the same questions. Conclusions?
- 1.7** Respond to the three first questions by considering the uniform white noise s_u (`rand`, remove the mean to have $\bar{s}_u = 0$).

• **Exercise 2 – Deterministic signals**

- 2.1** Define a sinusoidal signal s_d having a frequency $f_d = 1kHz$, $N_T = 10$ periods and $N = 100$ points. Plot s_d .
- 2.2** Compute the discrete Fourier transform \hat{s}_d (`fft`) of s_d . What is the length of \hat{s}_d ? Plot $|\hat{s}_d|$ with the correctly graduated frequency axis by deducing the sampling frequency f_s . Comment.
- 2.3** Change f_d , N_T (can be non-integer) and N . Comment your observations.
- 2.4** Define a square signal s_q having a regular pattern period (between -1 and 1) for N_T integer (do not use `square`). Plot s_q .
- 2.5** Compute the discrete Fourier transform \hat{s}_q (`fft`) of s_q . What is the length of \hat{s}_q ? Plot $|\hat{s}_q|$ with the correctly graduated frequency axis by deducing the sampling frequency f_s . Compare to the Fourier series of the continuous square signal. Conclusions?

• **Exercise 3 – Sound !**

- 3.1** "Play" with this code.
- ```
fSampRecord = 10000; % Hz (RTC: 3400Hz, GSM:4kHz)
nBitsRecord = 16;
nChannelsRecord = 1;
deviceRecord = -1; %default
fSampPlay = 20000; % Hz
r = audiorecorder(fSampRecord, nBitsRecord, nChannelsRecord, deviceRecord);
record(r);
ch=sprintf(' <<< recording during 3s at frequency %6.0f Hz >>>', fSampRecord); disp(ch)
pause(3); %3 secondes
stop(r); % stop recording
disp('-> playback !');
play(r); % sampling rate cannot be changed in the record
pause(4);
p = audioplayer(r); % create a player from the record
set(p, 'SampleRate', fSampPlay); % new sampling rate
ch=sprintf('-> playing at frequency %6.0f Hz', fSampPlay); disp(ch);
```

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<sup>1</sup>Use `fftshift` to obtain a centered plot