

Bilateral Filters

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Introduction

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- Pourquoi Bilateral Filter ?

Problems in Filtering

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- Blurred edges

Bilateral Filtering

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- Prefers near values to distant values

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- Noniterative, local, and simple
- CIE-Lab color space
- No phantom colors

Algorithm

The filter can be defined as:

$$I^{\text{filtered}}(x) = \frac{1}{W_p} \sum_{x_i \in \Omega} I(x_i) f_r(\|I(x_i) - I(x)\|) g_s(\|x_i - x\|) \quad (1)$$

where the normalization W_p is defined as:

$$W_p = \sum_{x_i \in \Omega} f_r(\|I(x_i) - I(x)\|) g_s(\|x_i - x\|) \quad (2)$$

x are coordinates of the current pixel to be filtered;

Ω is the window centered in x

f_r is the range kernel for smoothing differences in intensities

g_s is the spatial kernel for smoothing differences in coordinates

Algorithm

```
function outputImage = bilateralFilter(inputImage, w, sigma_d, sigma_r)
% Pre-compute Gaussian distance weights.
[X,Y] = meshgrid(-w : w, -w : w);
G = exp(-(X.^2 + Y.^2) / (2 * sigma_d ^ 2));
% Apply bilateral filter.
dim = size(inputImage);
outputImage = zeros(dim);
for i = 1:dim(1)
    for j = 1:dim(2)
        % Extract local region.
        iMin = max(i - w, 1);
        iMax = min(i + w, dim(1));
        jMin = max(j - w, 1);
        jMax = min(j + w, dim(2));
        I = A(iMin : iMax, jMin : jMax);
        % Compute Gaussian intensity weights.
        H = exp(-(I - A(i,j)).^2 / (2 * sigma_r ^ 2));
        % Calculate bilateral filter response.
        F = H .* G((iMin : iMax) - i + w + 1, (jMin : jMax) - j + w + 1);
        outputImage(i, j) = sum(F(:) .* I(:)) / sum(F(:));
    end
end
```

Algorithm

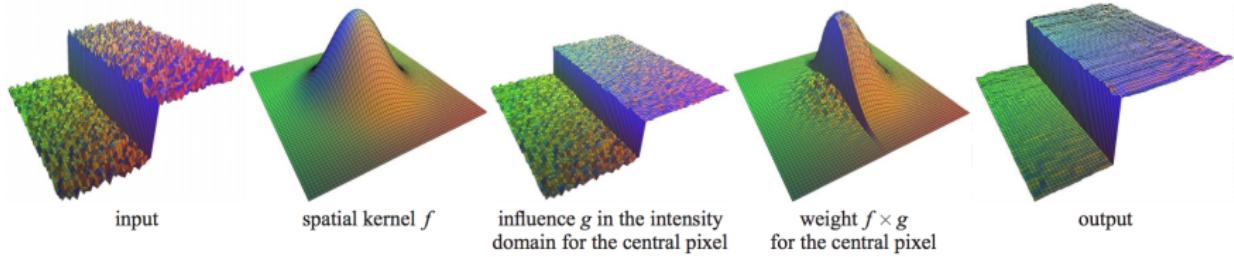


Figure : Overall

Algorithm

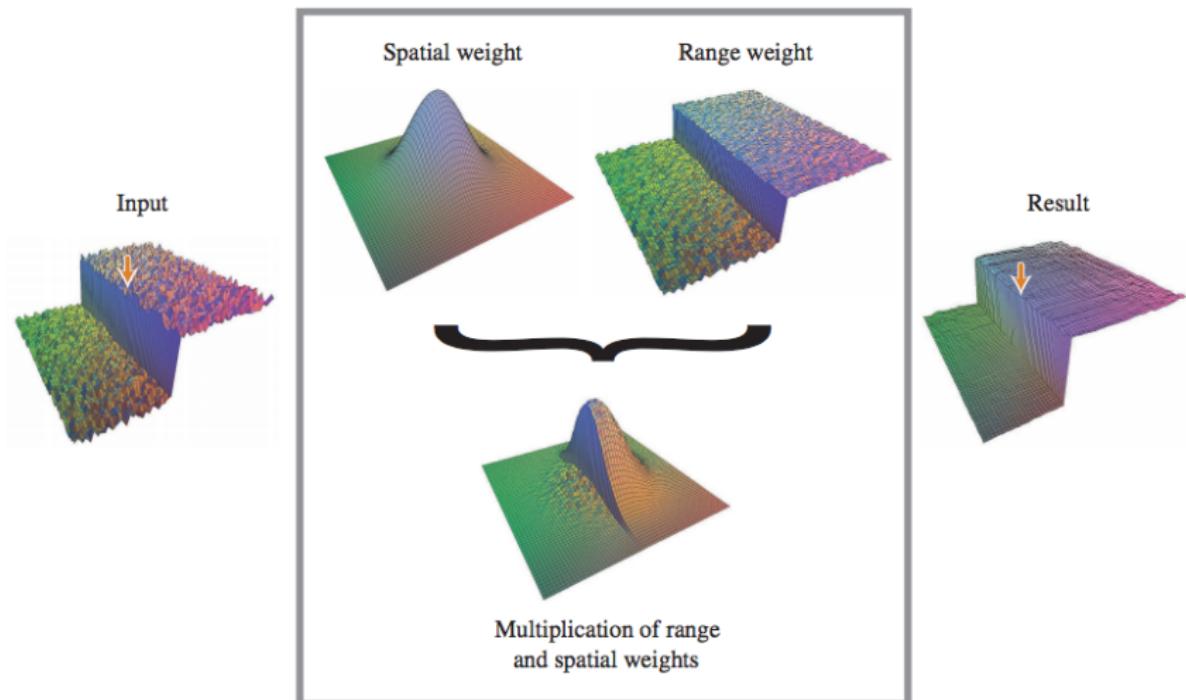


Figure : Overall Process

Results

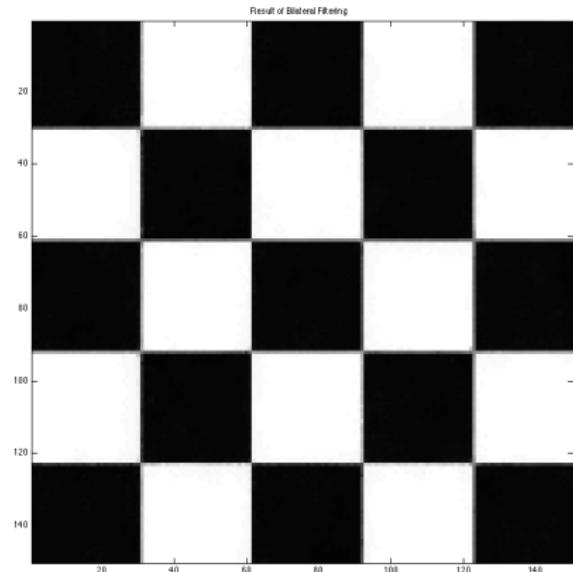
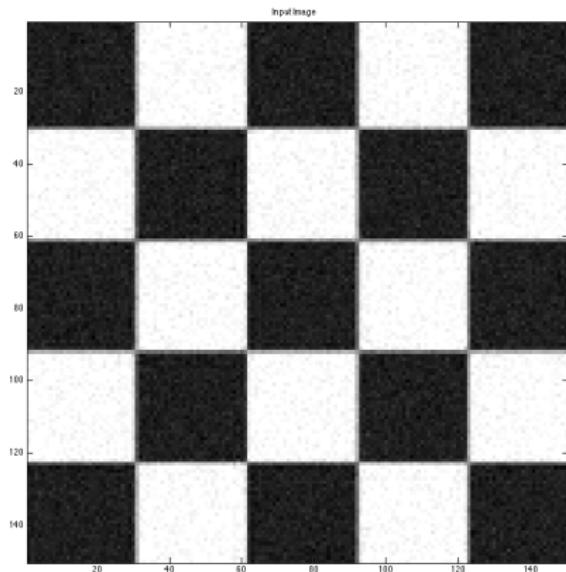


Figure : Denoising synthetic image

Results



Figure : Denoising gray-scale image

Results



Figure : Denoising color image

Results



(a)



(b)



(c)



(d)

Figure 4: A picture before (a) and after (b) bilateral filtering. (c,d) are details from (a,b).

Results

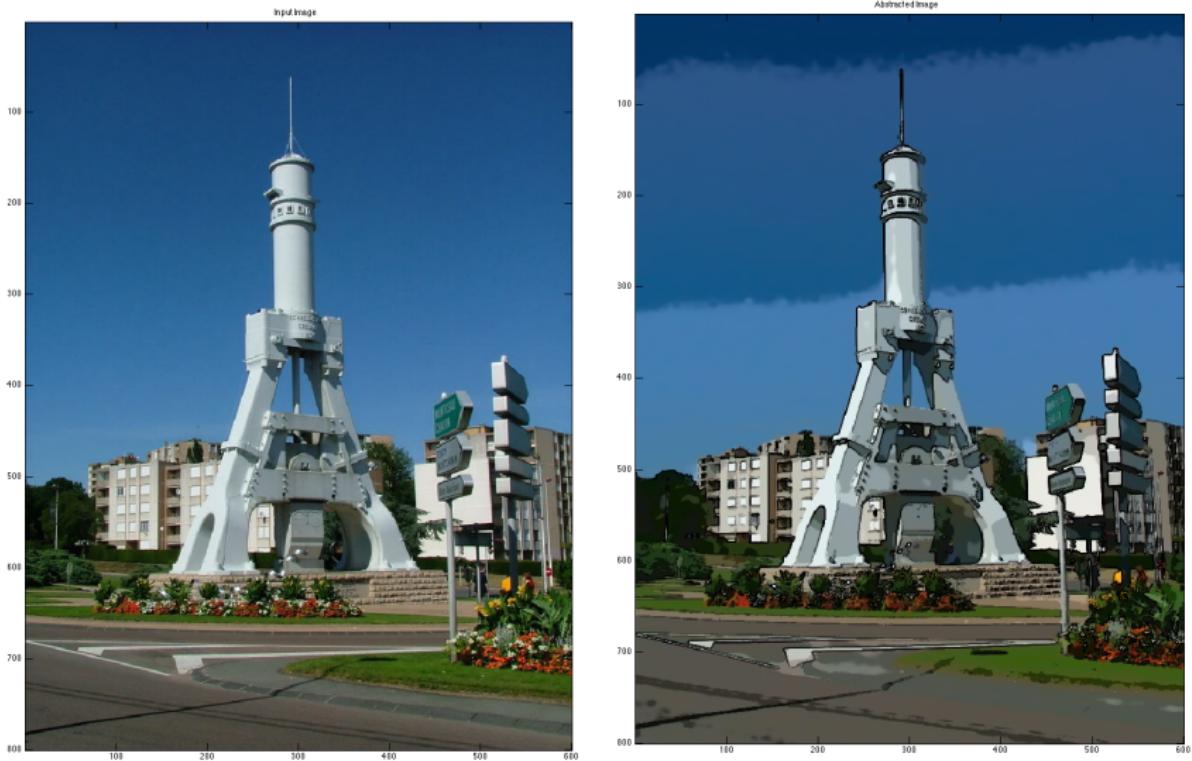


Figure • Image Abstraction

Results

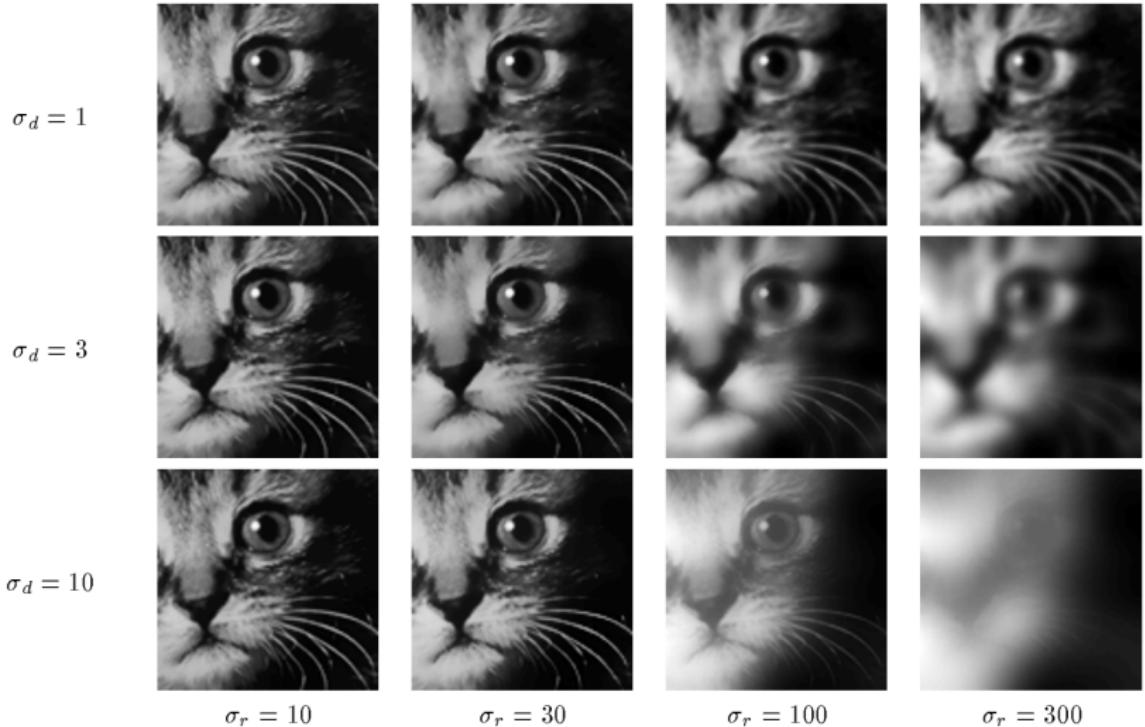


Figure : Cat Image: Range and Domain Parameters

Results

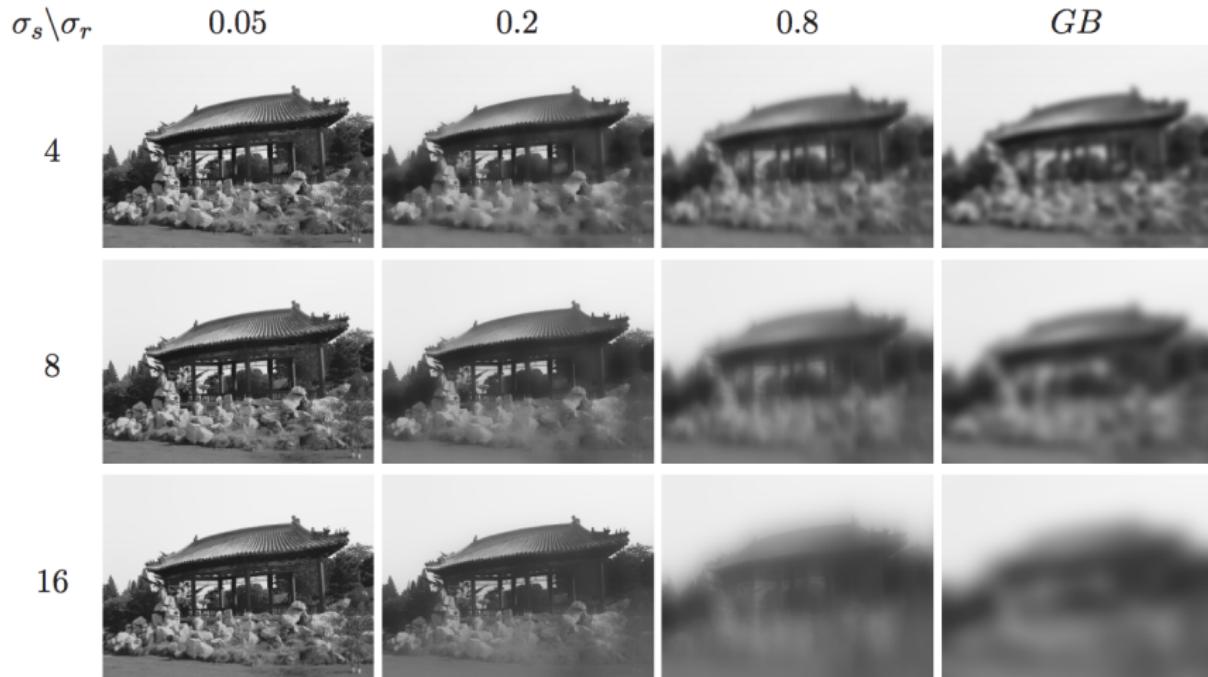


Figure : House Image: Range and Domain Parameters

Results

Parameters

The bilateral filter is controlled by two parameters: σ_s and σ_r .

Range

As the range parameter σ_r increases, the bilateral filter becomes closer to Gaussian blur because the range Gaussian is flatter i.e., almost a constant over the intensity interval covered by the image

Domain

Increasing the spatial parameter σ_s smooths larger features.

Applications

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- Cartoonizing applications

Limitations

The basic bilateral filter introduce several types of image artifacts:

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- Staircase effect - image appearing like cartoons and contours
- Gradient reversal - introduction of false edges

Limitations

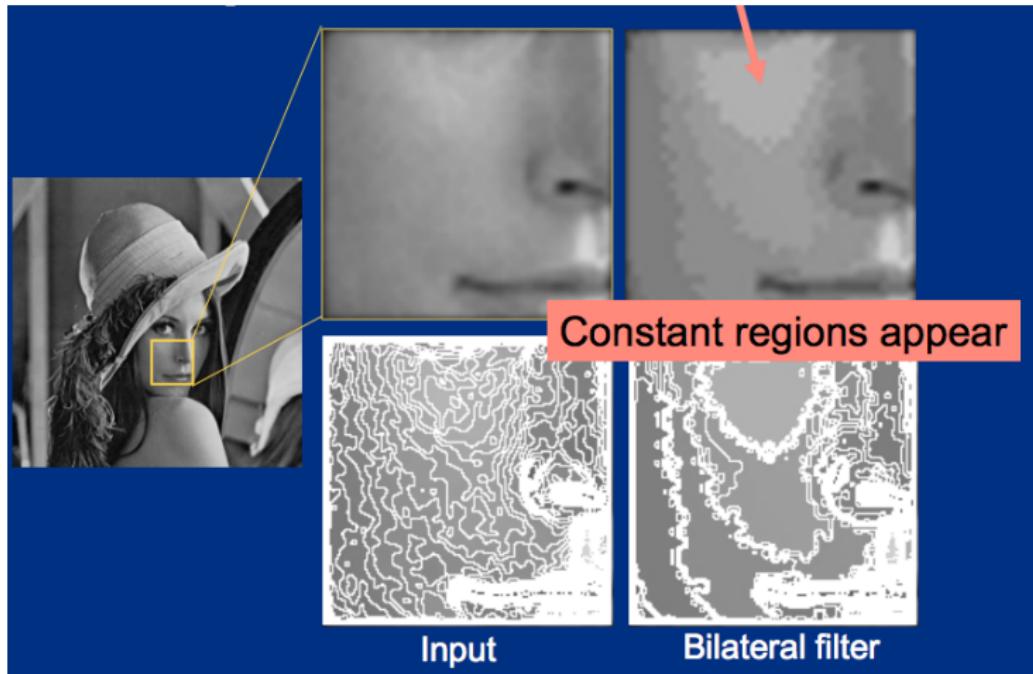


Figure : Staircase Effect

Limitations

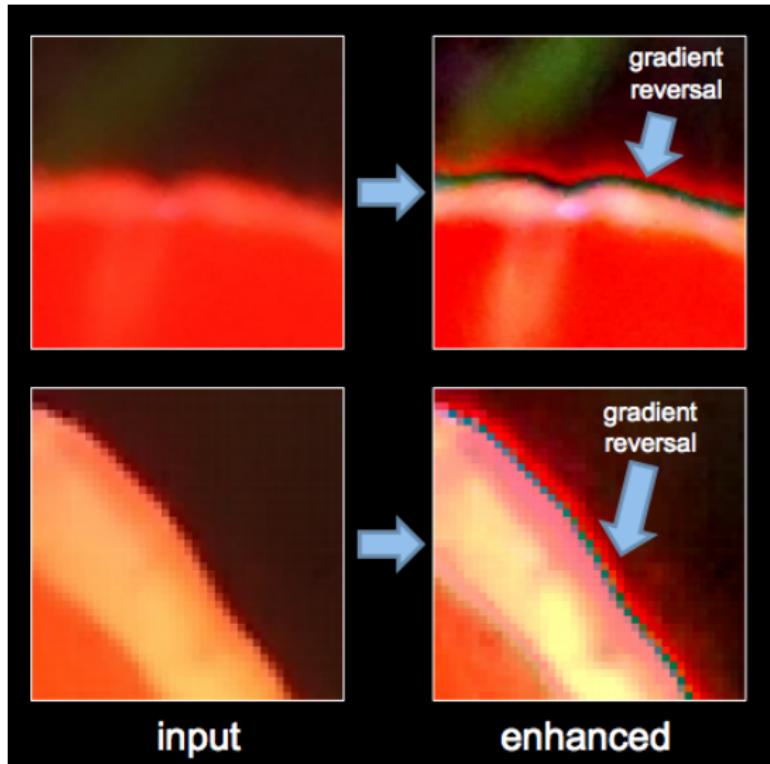


Figure : Gradient Reversal - False edges

Conclusions

- Good for preserving edges
- CIE-Lab color space gives better output
- Parameters depend of domain filter depends on image properties
- Details are lost with large range values but edges not
- It's nonlinear
- Complexity - $O(n^2)$

References



[Wikipedia \(2015\)](#)

Bilateral filter



[C. Tomasi, R. Manduchi \(1998\)](#)

Bilateral Filtering for Gray and Color Images

ICCV 1998

Thank you