

Autonomous Robotics

Wavefront Planner

Lab 1 Report

Emre Ozan Alkan
{emreozanalkan@gmail.com}
MSCV-5

February 16, 2014

1 Introduction

Path planning is very important in robotics. Also finding optimal trajectory is hard and highly demanded task in autonomous robotics. In this lab, we implemented path planning algorithm, based on potential functions, called "Wavefront Planner" to solve simple path planning problem in Matlab.

1.1 Environment

In this lab, we had two 2D environment. In these environments; obstacles, empty spaces and goal position are marked as 1, 0 and 2 respectively. We had to find optimal trajectory way between given start position and the goal position marked as 2.

```
map=[
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1;
1 0 0 0 0 0 1 1 0 0 0 0 0 0 1 1 0 0 0 1;
1 0 0 0 0 0 1 1 0 0 0 0 0 0 1 1 0 2 0 1;
1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 0 1;
1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 0 1;
1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 0 1;
1 0 0 0 1 1 1 1 1 0 0 0 0 0 1 1 0 0 0 1;
1 0 0 0 1 1 1 1 1 0 0 0 0 0 0 0 0 0 0 1;
1 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0 0 0 0 1;
1 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0 0 0 0 1;
1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 1;
1 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 0 0 1;
1 0 0 0 0 0 0 0 0 0 0 0 1 1 1 0 0 0 0 1;
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1;];
```

Figure 1: 20x14 Sample Environment

1.2 Wavefront Planner

Wavefront Planner consist of creating potential map from given start point and finding optimal trajectory between the given start point and the marked goal position. So in this lab, we implemented Wavefront Planner in 2 part; first building potential map and then finding optimal trajectory. My implementation considering 8-point connectivity for better optimal results, but able to easily switch 4-point connectivity.

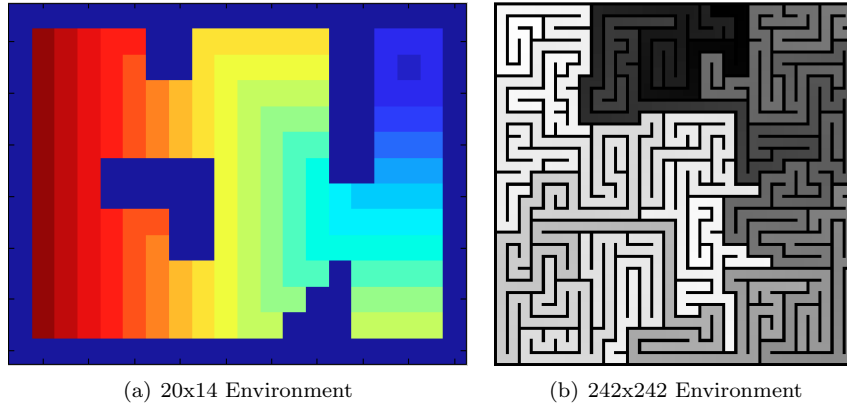


Figure 2: Sample Potential Maps

2 Implementation

In Matlab implementation, I've found difficulties and encountered with problems. Also I've made a mistake by testing and building my implementation with first 20x14 environment which caused failure in bigger and complex environments.

While implementing my optimal trajectory finding, firstly I assumed that moving diagonal is not costly but changing direction is costly for robot. Secondly, I wanted to store previous direction(4-connectivity or 8-connectivity move) so that If previous move was on diagonal and if there 2 or more optimal path, I added euclidean distance check with candidate points and goal position to pick optimal move which has minimal euclidean distance. By this I thought robot will make less direction change, but this approached failed on more detailed and complex maps. So I had to turn off robot direction and euclidean distance check to get expected results.

2.1 Problems and Difficulties

2.1.1 Finding Optimal Path

In our lab paper, under 2. section "Wavefront Planner", there is an image(Figure 3 below) showing one of the best optimal trajectory. It is going straight, making diagonal turn, keep going till coming straight under the goal, making turn and going the goal directly.

I also wanted to implement my Wavefront Planner in a same way that optimizing robot direction changes minimized, because in the lab paper under representation part, and in our algorithm, we find a trajectory that it requires another diagonal turn near goal.

In order to solve this problem, we were discussing the problem with my friend Devesh, and we found that, what if we keeping inertial momentum of the robot, if it is going straight or diagonal we would force it to

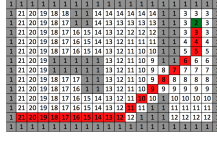


Figure 3: 20x14 Sample Environment with Optimal Trajectory

keep its direction. However this approach was failing and producing more diagonal turns. Later I added another constraint to consider which is if robot's previous move was diagonal, I was checking euclidean distance between optimal candidates and the goal which worked fine in our 14x20 environment. However this approach is failed, and I've turned off this approach in implementation, and got expected results.

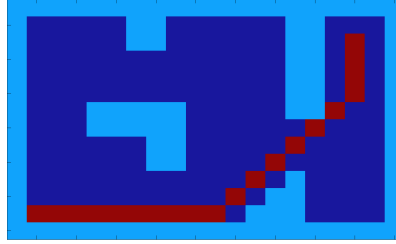


Figure 4: 20x14 Sample Environment with Optimal Trajectory created by My Algorithm

2.1.2 Matlab Limitations

Having good programming skills in C++, Java, CSharp weren't helping me much when programming in Matlab where I'm not good at. While building potential map(value map in implementation) for Wavefront Planner, we needed queue or some list to store neighbors to visit and give them a value. I would use classic Matlab matrices, however changing size in each iteration adding to bottom and removing each time from top didn't seem optimal to me. So after searching, I found that we are able to use Java in Matlab, where we can just import java.util and use it's classes. However it was limited that we can't provide Comparer for sorting the list. Whereas for building trajectory, I had to sort some rows according to their values or euclidean distances, so I decided to use Matlab matrices in trajectory building to use sortrows() functionality.

Another limitation is Matlab doesn't support pass by reference for its built in types. So whenever I pass argument to function and change in in function, I had to return the changed one back. Hence I used lots of parameters and return parameters which slowed my implementation.

Since coming from strong object oriented programming background, I didn't want to use global variables which I dislike a lot, so everything was local. I really wanted to create "WavefrontPlanner" Matlab class to wrap all logic to program this lab with object oriented design however this lab was limited with sending only 1 implementation file and 1 report. So I had troubles in Matlab programming a lot.

2.2 Functions

My implementation consist of 4 main functions; 'wavefront' - main function to call, 'buildValueMap' - building value map/potential map, 'buildTrajectory' - building optimal trajectory, 'displayWavefront' - displaying the result with given map and found trajectory.

Beside this functions, many helper functions are implemented to support my algorithm. Here are short

preview to my wavefront.m file with function:

Listing 1: wavefront.m

```
1
2 function [value_map, trajectory] = wavefront(map, start_row, start_column)
3 %WAVEFRONT Planner algorithm to compute the optimal path towards the goal
4 % Uses 8-point connectivity.
5
6     MAP_GOALVALUE = 2; % GOAL VALUE SET TO: 2
7
8     value_map = buildValueMap(map, MAP_GOALVALUE);
9
10    trajectory = buildTrajectory(value_map, start_row, start_column, MAP_GOALVALUE);
11
12    displayWavefront(map, trajectory);
13
14 end
15
16 % Displaying result with raw map and found trajectory
17 function displayWavefront(map, trajectory)
18 ...
19 end
20
21 %% BUILD WAVEFRONT VALUE MAP FUNCTIONS
22
23 % Building value map / potential map
24 function value_map = buildValueMap(map, goalValue)
25
26     tic;
27
28     [goalX, goalY] = findValueMapGoalPosition(map, goalValue);
29
30     import java.util.ArrayDeque
31     neighborList = ArrayDeque();
32
33     % initiating 8-neighbor list
34     map = add8NeighborToList(neighborList, goalX, goalY, goalValue, map);
35     while ~neighborList.isEmpty()
36         neighborData = neighborList.pop(); % or poll(), removeFirst(), remove(),
37         pollFirst()
38         % neighborData(1): x coordinate
39         % neighborData(2): y coordinate
40         % neighborData(3): value of cell who added this cell as neighbor
41         map = add8NeighborToList(neighborList, neighborData(1), neighborData(2),
42         neighborData(3), map);
43
44     end
45
46     value_map = map;
47
48     display('Building Value Map Finished:');
49
50     toc;
51 end
52
53 % finding the goal position in map
54 function [goalX, goalY] = findValueMapGoalPosition(map, goalValue)
55 ...
56 end
57
58 % adding the 4 neighbor to list
59 function [changedMap] = add4NeighborToList(neighborList, x, y, currentValue, map)
60 ...
61 end
62
63 % adding the 8 neighbor to list
64 function [changedMap] = add8NeighborToList(neighborList, x, y, currentValue, map)
65 ...
66 end
```

```

65
66 % checking neighbor against overflows, and adding given neighbor to list
67 function [changedMap] = addNeighborToList(neighborList, neighborX, neighborY,
    currentValue, map)
68 ...
69 end
70
71 %% BUILD TRAJECTORY FUNCTIONS
72
73 % building optimal trajectory with given value map/potential map
74 function [trajectory] = buildTrajectory(value-map, start_row, start_column, goalValue)
75
76     tic;
77
78     [goalX, goalY] = findValueMapGoalPosition(value-map, goalValue);
79
80     robotDirection = 0; % Robot's Current Momentum Direction STRAIGHT: 0, DIAGONAL: 1
81
82     trajectory = [start_row start_column]; % sortrows(matrix, column);
83
84     neighborList = getAvailable8NeighborList(value-map, start_row, start_column); % init
        starting
85
86     while ~isReachedGoal(neighborList, goalValue)
87
88         [neighborX, neighborY, robotDirection] = pickNextOptimalNeighbor(neighborList,
            robotDirection, goalX, goalY);
89
90         trajectory = [trajectory; [neighborX, neighborY]];
91
92         neighborList = getAvailable8NeighborList(value-map, neighborX, neighborY);
93
94     end
95
96     trajectory = finalizeTrajectoryWithGoal(trajectory, neighborList);
97
98     display('Building Trajectory Finished:');
99
100    toc;
101
102 end
103
104 % checking neighbor if available and optimal and If neighbor is in map borders and lower
    value
105 function [isNeighborAvailableAndOptimal] = isNeighborAvailableAndOptimal(value-map, x, y,
    currentValue)
106 ...
107 end
108
109 % getting neighbor data, neighbor's x, y, neighbor value and if it is diagonal or not
110 function [neighborData] = getNeighborData(value-map, x, y, robotDirection)
111 ...
112 end
113
114 % gets available 4-connectivity neighbor list of given x, y
115 function [neighborList] = getAvailable4NeighborList(value-map, x, y)
116 ...
117 end
118
119 % gets available 8-connectivity neighbor list of given x, y
120 function [neighborList] = getAvailable8NeighborList(value-map, x, y)
121 ...
122 end
123
124 % Checking if robot reached goal. Check is based on checking neighbors if contains goal
    value
125 function [isReachedGoal] = isReachedGoal(neighborList, goalValue)
126 ...
127 end

```

```

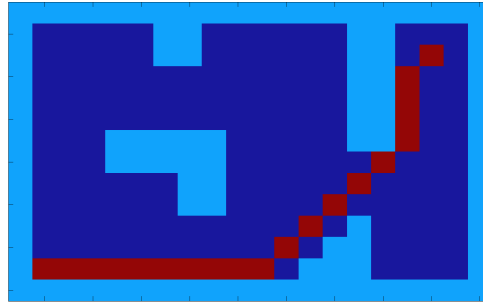
128
129 % If robot reached goal, we adding trajectory list the goal's position.
130 function [trajectory] = finalizeTrajectoryWithGoal(trajectory , neighborList)
131 ...
132 end
133
134 % Where next neighbor picking decision made for trajectory building.
135 function [neighborX, neighborY, robotDirection] = pickNextOptimalNeighbor(neighborList ,
    robotDirection, goalX, goalY)
136 ...
137 end

```

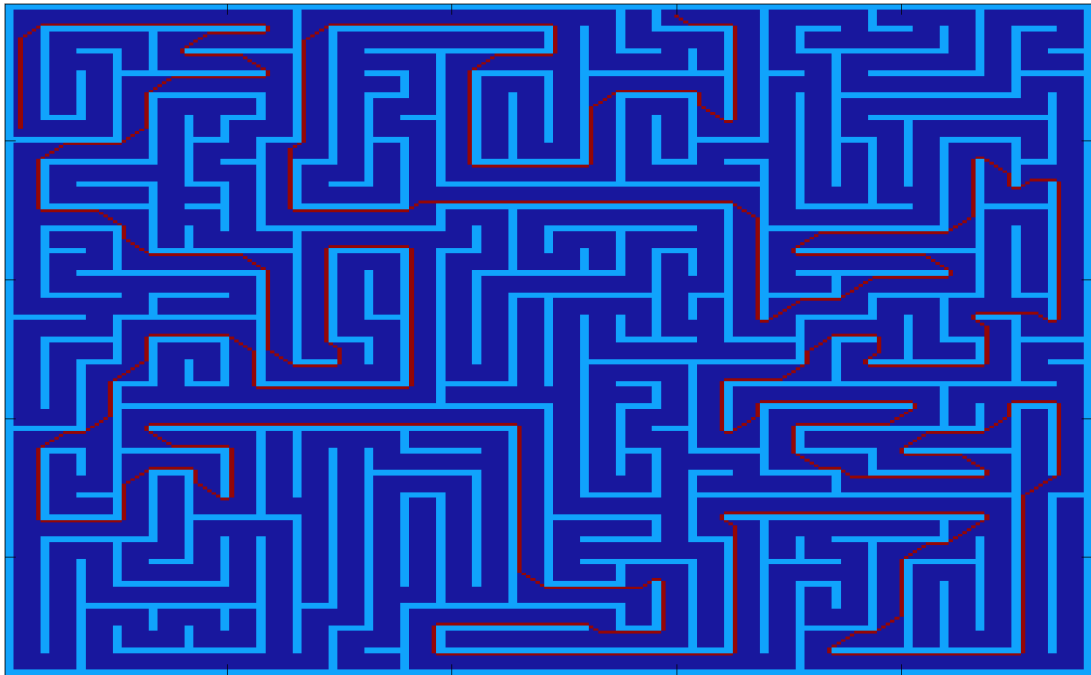
3 Results

3.1 Representation

After finding the potential/value map and trajectory, we display the result as:



(a) 20x14 Environment



(b) 242x242 Environment

Figure 5: Wavefront Planner Results

3.2 Failure

This part of the report is for my failed approach which was keeping robot's previous direction and if previous move was diagonal, checking euclidean distance between optimal neighbors and the goal. However even this approached worked well for first environment, it failed on second environment. Here is the results with robot direction checking enabled.

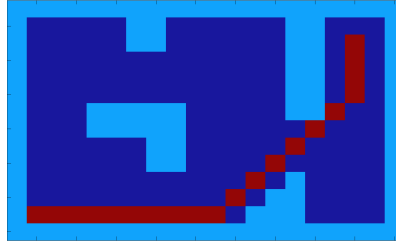


Figure 6: 20x14 Sample Environment with Optimal Trajectory created by My Failed Algorithm

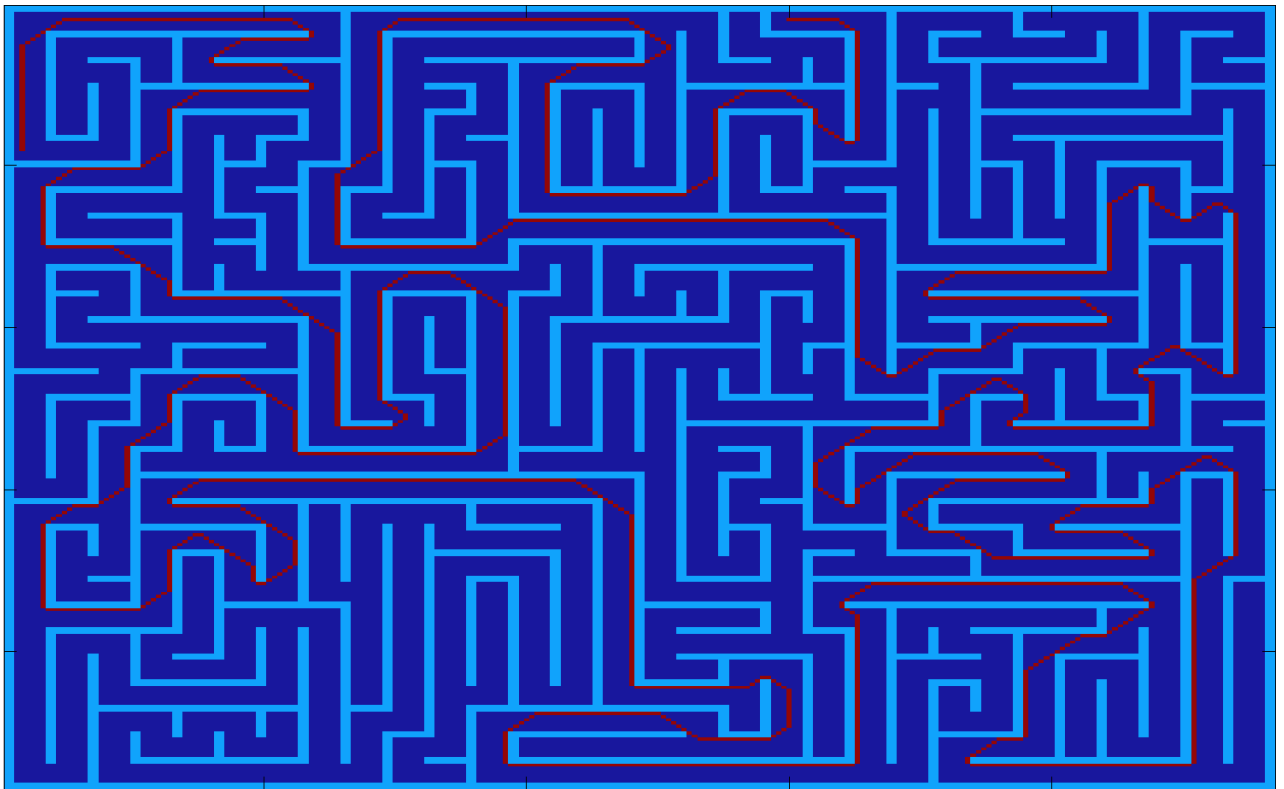


Figure 7: 242x242 Sample Environment with Not Optimal Trajectory created by My Failed Algorithm