

# GPU-Accelerated LIF Spiking Neuron Networks Simulator

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December 27, 2025

## 1 Introduction

The Project is done to implement more compact and lightweight SNN simulator compared to the ones already available.

The neuron implementation is numerical instead of analog. Firstly, the neuron is calculated, then the value being compared to the threshold voltage, and resulting a spike. The refractory phase will start for the spiked neuron. Lastly, the synaptic updates are being calculated as exponential decay per timestep.

## 2 Implementation

### 2.1 LIF

The discrete-time implementation of the Leaky Integrate-and-Fire (LIF) model as discussed by Stan and Rhodes [1] allows for efficient sequence modeling in SNNs.

The parameters in the equations are:

$u[t]$  Membrane voltage (potential) at time step  $t$ .

$\beta$  Membrane decay factor.

$s[t]$  Spike indicator.

$\theta$  Firing threshold voltage.

$i[t]$  Input current.

The membrane potential update is being done with the equation 1.

The Reset mechanism is given in equation 2 as soft reset. Instead of resetting to a default value, the membrane voltage is being calculated directly. This prevent warp divergence if the hard reset chosen, with condition structure will be introduced.

Lastly, spike generation is being calculated with equation 3. The spike is being decided with comparison between membrane voltage and threshold.

$$u[t] = \beta u[t - 1] + (1 - \beta)i[t] \quad (1)$$

$$u[t] \leftarrow u[t] - s[t - 1]\theta \quad (2)$$

$$s[t] = \Theta(u[t] - \theta) = \begin{cases} 1, & \text{if } u[t] > \theta \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

where the decay factor  $\beta$  is defined by the membrane time constant  $\tau$  and simulation time step  $\Delta t$ :

$$\beta = \exp\left(-\frac{\Delta t}{\tau}\right) \quad (4)$$

### 3 Testing

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Example Code

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Figure 1: Transformation function definitons

Figure 2: Pareto graph of different image transformation techniques

Table 1: Power saving statistics for each transformation

Transform	Mean PS (%)	Min PS (%)	Max PS (%)
Bright scale	17.18	16.85	18.46
Histogram	-5.53	-135.09	30.56
Hungry blue	6.43	2.78	20.24

### References

- [1] Matei-Ioan Stan and Oliver Rhodes. Learning long sequences in spiking neural networks. *Scientific Reports*, 14(1):21774, 2024.