Cosmic Shipping Container

A Cosmic Warehouse alternative by IdiotAnon, v1.1

A High Cube 8x40 foot Shipping Container

You thought you'd be getting a Cosmic Warehouse? Are you kidding me? Why would you need all that space? Here, I'm sure this shipping container will suffice for your adventure.

You gain 1000 Storage Points (SP)

Cosmic Shipping Container (Free) - This 8 foot by 40 foot storage container exists in its own little pocket of reality, separate from any existing multiverse. With a couple seconds of concentration and an empty space on the ground, you can summon or dismiss the entire container and its contents into your current universe. The Shipping Container while summoned remains fixed in local space, unaffected by outside forces or gravity. It is also fiat-backed to be indestructible. From the outside view, you're only summoning the shipping container itself; but any doorways or portals inside the shipping container such as those that go to warehouse addons function as normal. The container cannot be dismissed while you're inside of it.

Basic Lighting (Free) - Natural, ambient lighting prevents the interior from being dark. Can be turned on or off.

Basic Life Support (Free) - The air quality and temperature in the container will always be at least liveable to its inhabitants.

Camouflage (-100 SP) - The shipping container will always be disguised as a universe-appropriate object of the same size. Maybe it'll look like a small house in a town, or a mossy boulder in the swamp. Inhabitants of the universe will largely ignore it, unless you specifically draw attention to it.

High Ceilings (-200 SP) - The interior height of the container is now doubled. This change is not visible on the exterior of the container. This may be purchased multiple times, doubling the height each time.

Access Control (-200 SP) - Only you, your companions, or those you consider guests are able to enter the shipping container. Anyone else is prevented from entering through any means.

Portal (-300 SP) - Instead of summoning the entire storage container, you can summon a portal that leads to the storage container's interior. Portals must be summoned on a flat surface and be at least the size of a normal doorway and smaller than the container itself.

> **Free-standing (-100 SP)** - Requires Portal. Your portals are no longer restricted to surfaces, and can be summoned anywhere. They also can be as small as you wish it.

Electricity (-100 SP) - Adds a fiat-backed electrical system with universe-compatible hookups to the container.

Plumbing (-100 SP) - Adds fiat-backed clean water plumbing and sewer pipes.

Environmental Regulation (-100 SP) - Adds the ability to perfectly control air quality and temperature, as well as odor-scrubbing to maintain a clean smell.

Local Net (-200 SP) - Adds a secure link to the current universe's internet, if it exists.

Windows (-100 SP) - One chosen wall or ceiling of the interior shipping container is instead a large edge-to-edge window, which shows beautiful simulated scenery from either earth or a previous jump of your choosing. This window is not visible from the exterior of the container. This may be taken multiple times.

Food Supply (-100 SP) - A replenishing source of basic food, just enough to keep 9 people fed.

Stasis (-100 SP) - All items inside the container are kept in a stasis field, preventing any kind of natural degeneration, wear, or rot. Food will stay fresh, and equipment won't decay.

Invisible Butler (-200 SP) This ethereal servant will work tirelessly to clean and, if you wish it, organize the contents of the container. It will never get in your way or bump into you, a perfect butler.

Notes
This supplement is intended as a more bare-bones starting point for jumpers. Everything not included in this supplement can be acquired through warehouse additions in other jumps.