

EDUCATION

University of British Columbia
M.Sc., Computer Science

Vancouver, BC
2020-2022 (projected)

- Advisor: Dr. Nicholas Harvey

B.Sc., Double Major: Honours Computer Science, Major Statistics

2015-2020

- 4.33/4.33 GPA (Distinction)
- Undergraduate Hons. Thesis: "Restricted-dimension subgradient descent: asymptotic bounds on error", supervised by Dr. Nicholas Harvey

EXPERIENCE

Google Vancouver, BC (Remote) | Software Developer Intern

Summer 2020, Summer 2021-

- Designed and implemented unsupervised learning (clustering) algorithms for geospatial data in Google BigQuery as part of the BigQuery GIS team.

Worked with: C++, Google BigQuery

Google Mountain View, CA | Software Engineering Intern

Summer 2019

- Worked on Google Earth Engine, a data platform provided by Google for geospatial analysis at scale.
- Designed and developed a cloud application allowing users to query Earth Engine assets using the open Web Map Tile Standard.

Worked with: Python, Flask, Google App Engine, Java

Cockroach Labs New York, NY | Backend Engineering Intern

Summer 2018

- Improved the performance of a class of delete operations by a factor of 1 billion.
- Developed a workload simulator for testing the performance of a geo-distributed CockroachDB cluster.
- Introduced programming language features in CockroachDB for compatibility with PostgreSQL semantics.

Worked with: Go, Git

Splunk Vancouver, BC | Software Developer Intern

Summer 2017

Worked with: Scala, Python, React.js, PostgreSQL, Docker, Git

Hootsuite Vancouver, BC | Software Developer Intern

Summer 2015, Summer 2016

Worked with: Scala, React.js, Python, Ruby, Mesos, Docker, Git

SELECTED PROJECTS

Direction-of-Voice filter

<https://github.com/AudioMLLab/dov-audio-filter>

- Created an audio filtration application to filter voice audio that is not intended to be heard by using machine learning to eliminate the portion of audio originating from speakers not facing the microphone. Joint work with Abiramy Kuganesan.

This Pokémon Does Not Exist

https://github.com/emsalo/pkmn_doesnotexist

- Developed a machine learning project in TensorFlow that uses a variational autoencoder to generate novel Pokémon sprites. Entered into nwHacks 2020.

Twitter Clustering Project

<https://emsal.me/blog/4>

- Conducted a machine learning analysis using Python and Julia.
- Implemented the ISOMAP clustering algorithm on a social network graph structure to identify distinct groups.

Socksify

<https://github.com/emsalo/Socksify>

- Created a program written in C that allows users to run processes with all outgoing TCP traffic going through a SOCKS5 proxy.

TECHNICAL SKILLS

- Areas of expertise: Algorithms, Machine Learning, Statistics, Backend Development
- Programming languages: Python, Julia, R, C++, Go, Java, Scala, JavaScript
- Tools: Jupyter, Tensorflow, Flux.jl, PostgreSQL, Git, Perforce, Linux