

## EDUCATION

### University of British Columbia

M.Sc., Computer Science

Vancouver, BC  
2020-2022 (projected)

- Advised by Dr. Nicholas Harvey. Master's thesis in progress, researching graph neural networks.

### B.Sc., Double Major: Honours Computer Science, Major Statistics

2015-2020

- 4.33/4.33 GPA (Distinction)
  - Undergraduate Hons. Thesis: "Restricted-dimension subgradient descent: asymptotic bounds on error", supervised by Dr. Nicholas Harvey
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## EXPERIENCE

### Google Vancouver, BC (Remote) | Software Developer Intern

Summer 2020, Summer 2021

- 2021: Created BigQuery GIS S2Geography functions. Included design, implementation, and leading of customer discussions about their usage.
- 2020: Designed and implemented the DBSCAN unsupervised learning algorithm for geospatial data, as well as the convex hull function.

Worked with: C++, Google BigQuery

### Google Mountain View, CA | Software Engineering Intern

Summer 2019

- Worked on Google Earth Engine, a data platform provided by Google for geospatial analysis at scale.
- Designed and developed a cloud application allowing users to query Earth Engine assets using the open Web Map Tile Standard.

Worked with: Python, Flask, Google App Engine, Java

### Cockroach Labs New York, NY | Backend Engineering Intern

Summer 2018

- Improved the performance of a class of delete operations by a factor of 1 billion.
- Developed a workload simulator for testing the performance of a geo-distributed CockroachDB cluster.
- Introduced programming language features in CockroachDB for compatibility with PostgreSQL semantics.

Worked with: Go, Git

### Splunk Vancouver, BC | Software Developer Intern

Summer 2017

Worked with: Scala, Python, React.js, PostgreSQL, Docker, Git

### Hootsuite Vancouver, BC | Software Developer Intern

Summer 2015, Summer 2016

Worked with: Scala, React.js, Python, Ruby, Mesos, Docker, Git

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## SELECTED PROJECTS

### Direction-of-Voice filter

<https://github.com/AudioMLLab/dov-audio-filter>

- Created an application to filter undesired voice audio by using machine learning to eliminate the portion of audio originating from speakers not facing the microphone. Joint work with Abiramy Kuganesan.

### This Pokémon Does Not Exist

[https://github.com/emsalo/pkmn\\_doesnotexist](https://github.com/emsalo/pkmn_doesnotexist)

- Developed a machine learning project in TensorFlow that uses a variational autoencoder to generate novel Pokémon sprites. Entered into nwHacks 2020.

### Twitter Clustering Project

<https://emsal.me/blog/4>

- Conducted a machine learning analysis using Python and Julia.
- Implemented the DBSCAN clustering algorithm on a social network graph structure to identify distinct groups.

### Socksify

<https://github.com/emsalo/Socksify>

- Created a program written in C that allows users to run processes with all outgoing TCP traffic going through a SOCKS5 proxy.
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## TECHNICAL SKILLS

- **Areas of expertise:** Algorithms, Machine Learning, Statistics, Backend Development
- **Programming languages:** Python, Julia, R, C++, Go, Java, Scala, JavaScript
- **Tools:** Jupyter, Tensorflow, Flux.jl, PostgreSQL, Git, Perforce, Linux