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EXECUTIVE STATEMENT why i do what i do

A resourceful leader who possesses proven know-how to combine creative design with user experience (UI/UX) best practices, resulting in better consumer engagement, conversion rate and revenue. With over 7 years of experience, I still love the challenge of crafting inclusive, impactful solutions that deliver value to as many people as possible.

EXPERIENCE where i've learned and grown

Sr. UX Designer ePLDT

Oct 2016-Jul 2018

Part of the company's key R&D group and Experience Creation team, I deep dived into ePLDT customer experiences, tasked with the design challenge to explore future-state applications and digital channels. I helped the team define its own UX standards, product design process and innovation pipeline, embedding design thinking into the culture.

UX Engineer & Front-end DeveloperNov 2015—Jul 2016 Nimbyx

Working on two major projects, I took charge of designing and developing the style guide and CSS frameworks. Handling research, wireframing, prototyping, high-fidelity mockups and user flows, I saved hours of development time by working closely with clients to rapidly iterate on UI solutions.

Lead UI Designer & Front-end Developer Sep 2014—Nov 2015 Kite Systems

Working with a global team of developers and designers, and dealing with the highest levels of security, I broke new ground by styling for a crossover between ASP and .Net, designing the UI for the mobile app for HongKong's biggest music festival, and creating a mobile video experience for the world's biggest cable news network.

UI Designer & Web Developer

May 2011-Jul 2013

John Scott School of Voice

To digitize the music classroom experience, I handled everything in the UX and front-end spectrum: user flows, wireframes, prototypes, visual design and microcopy. I leveraged hands-on user research to design a smart voice analysis program and student management system.

EXPERTISE what i bring to the table

User Experience Design
Managing UI & Design Teams
Lean UX
Sketching & Wireframing
Visual Design
Usability Testing
User Research
Mobile & Responsive Design
Rapid Prototyping
Front-end Development
Agile Scrum

DESIGN TOOLS

Sketch Omnigraffle
Figma Photoshop
Invision Illustrator
Framer After Effects

DEV STACK

HTML5 Sass CSS3 Git Javascript Jekyll

EDUCATION & TRAINING what i've studied

UX Certification Training 2018
OnOff Group

Computer Science, Bachelor's Degree 2003 Ateneo de Cagayan