

Lesson 16

Set Up

New Page:

- * Using knowledge of if statements, use the keys or mouse to create a project that has multiple pages.

Project Goal:

- 1) Generally, what should the project look like?

An animation that has at least one other page/ screen. Students can add onto past projects, or create something new.

- 2) What skill(s) are being learned/ practiced?
- 3) What concept are students gaining insight on?

Programming/ Math Vocabulary:

Lesson 16

Outline

Introduction to Topic:

“Today we are going to be creating multiple pages within one project.

Project Breakdown:

- 1) Create an animation or drawing of anytype
- 2) Incorporate another page through either a button or keys
- 3) Add drawings or animations to the second page
- 4) Create a way to go back and forth between pages
- 5) Problem solve and trouble shoot errors

Example Projects/ Basic Source Code:

// still needs to be created