

# STUNIR Phase 2 API Reference

## Build System & Configuration

### Epoch\_Types

#### Types

```

type Epoch_Value is range 0 .. 2**63 - 1;

type Epoch_Source is (
    Source_Unknown,
    Source_Env_Build_EPOCH,      -- STUNIR_BUILD_EPOCH
    Source_Env_Source_Date,     -- SOURCE_DATE_EPOCH
    Source_Derived_Spec_Digest, -- Derived from spec/ tree
    Source_Git_Commit,          -- From git log
    Source_Zero,                -- Fallback to 0
    Source_Current_Time         -- Non-deterministic
);

type Epoch_Selection is record
    Value           : Epoch_Value := 0;
    Source          : Epoch_Source := Source_Unknown;
    Is_Deterministic : Boolean := True;
    Spec_Digest     : Hash_Hex := Zero_Hash;
end record;

```

### Functions

```

function Source_To_String (S : Epoch_Source) return String;
function String_To_Source (S : String) return Epoch_Source;
function Is_Deterministic_Source (S : Epoch_Source) return Boolean;

```

### Epoch\_Selector

#### Procedures

```

procedure Select_Epoch (
    Spec_Root      : Path_String;
    Allow_Current : Boolean := False;
    Selection      : out Epoch_Selection);

```

Selects epoch using priority:

1. STUNIR\_BUILD\_EPOCH environment variable
2. SOURCE\_DATE\_EPOCH environment variable

3. Derived from spec directory digest
4. Zero (fallback)

## Functions

```
function Parse_Epoch_Value (S : String) return Epoch_Value;
function Compute_Spec_Digest (Spec_Root : Path_String) return Hash_Hex;
function Derive_Epoch_From_Digest (Digest : Hash_Hex) return Epoch_Value;
function To_JSON (Selection : Epoch_Selection) return Epoch_JSON;
```

## Toolchain\_Types

### Types

```
type Tool_Requirement is (Required, Optional);

type Tool_Status is (
    Status_Unknown,
    Status_Resolved,
    Status_Not_Found,
    Status_Hash_Mismatch,
    Status_Version_Mismatch
);

type Tool_Entry is record
    Logical_Name    : Short_String;
    Binary_Name     : Short_String;
    Resolved_Path   : Path_String;
    SHA256_Hash    : Hash_Hex;
    Version_String  : Medium_String;
    Requirement     : Tool_Requirement;
    Status          : Tool_Status;
end record;

type Tool_Registry is record
    Entries         : Tool_Vector;
    Count           : Natural;
    Required_Count : Natural;
    Resolved_Count : Natural;
end record;
```

### Functions

```
function Is_Resolved (E : Tool_Entry) return Boolean;
function All_Required_Resolved (Reg : Tool_Registry) return Boolean;
function Find_Tool (Reg : Tool_Registry; Name : Short_String) return Natural;
```

# Toolchain\_Scanner

---

## Types

```
type Builtin_Tool is (
    Tool_Python,
    Tool_Bash,
    Tool_Git,
    Tool_CC,
    Tool_Rustc,
    Tool_Cargo,
    Tool_Stunir_Native
);
```

## Procedures

```
procedure Initialize_Registry (Reg : out Tool_Registry);
procedure Add_Tool (
    Reg : in out Tool_Registry;
    Logical_Name, Binary_Name : Short_String;
    Requirement : Tool_Requirement;
    Success : out Boolean);
procedure Resolve_Tool (Tool_Ent : in out Tool_Entry; Success : out Boolean);
procedure Resolve_All (Reg : in out Tool_Registry; Success : out Boolean);
procedure Scan_Toolchain (Lockfile : out Toolchain_Lockfile; Success : out Boolean);
```

# Build\_Config

## Types

```

type Build_Profile is (
    Profile_Auto,
    Profile_Native,
    Profile_Python,
    Profile_Shell
);

type Build_Phase is (
    Phase_Discovery,
    Phase_Epoch,
    Phase_Spec_Parse,
    Phase_IR_Emit,
    Phase_Code_Gen,
    Phase_Compile,
    Phase_Receipt,
    Phase_Verify
);

type Configuration is record
    Profile      : Build_Profile;
    Spec_Root    : Path_String;
    Output_IR    : Path_String;
    Output_Code  : Path_String;
    Lock_File   : Path_String;
    Native_Binary: Path_String;
    Strict_Mode  : Boolean;
    Verbose      : Boolean;
    Is_Valid     : Boolean;
end record;

```

## Procedures

```

procedure Initialize_Config (Config : out Configuration);
procedure Set_Default_Paths (Config : in out Configuration);

```

## Functions

```

function Validate_Config (Config : Configuration) return Boolean;
function Profile_To_String (P : Build_Profile) return String;
function String_To_Profile (S : String) return Build_Profile;
function Phase_To_String (P : Build_Phase) return String;

```

# Dependency\_Types

## Types

```
type Dependency_Status is (
    Dep_Unknown,
    Dep_Accepted,
    Dep_Rejected,
    Dep_Not_Found,
    Dep_Version_Mismatch,
    Dep_Hash_Mismatch
);

type Dependency_Kind is (
    Dep_Tool,
    Dep_Library,
    Dep_Module,
    Dep_File
);

type Dependency_Entry is record
    Name          : Short_String;
    Kind          : Dependency_Kind;
    Status        : Dependency_Status;
    Resolved_Path : Path_String;
    Expected_Hash : Hash_Hex;
    Actual_Hash   : Hash_Hex;
    Is_Optional   : Boolean;
    Is_Accepted   : Boolean;
end record;
```

# Receipt\_Types

## Types

```

type Receipt_Status is (
    Receipt_Created,
    Receipt_Skipped_No_Compiler,
    Receipt_Skipped_No_Source,
    Receipt_Binary_Emitted,
    Receipt_Compilation_Failed,
    Receipt_Verification_Passed,
    Receipt_Verification_Failed
);

type Build_Receipt is record
    Schema      : Short_String;
    Kind        : Receipt_Kind;
    Target      : Path_String;
    Target_Hash : Hash_Hex;
    Status      : Receipt_Status;
    Epoch       : Epoch_Value;
    Tool        : Tool_Info;
    Inputs      : Input_File_Vector;
    Input_Count : Natural;
    Is_Valid    : Boolean;
end record;

```

# Build\_Orchestrator

## Types

```

type Build_Result is record
    Status      : Build_Status;
    Final_Profile : Build_Profile;
    Error_Message : Medium_String;
    Phase_Results : Phase_Status_Array;
    Epoch       : Epoch_Selection;
    Receipt_Count : Natural;
end record;

```

## Procedures

```

procedure Run_Build (Config : Configuration; Result : out Build_Result);
procedure Execute_Phase (Config : Configuration; Phase : Build_Phase;
                        Result : in out Build_Result);

```

## Functions

```

function Detect_Runtime (Config : Configuration;
                        Lockfile : Toolchain_Lockfile) return Build_Profile;
function All_Phases_Succeeded (Result : Build_Result) return Boolean;

```

## Usage Example

```
with Build_Config;      use Build_Config;
with Build_Orchestrator; use Build_Orchestrator;

procedure Main is
    Config : Configuration;
    Result : Build_Result;
begin
    Initialize_Config (Config);
    Set_Default_Paths (Config);
    Config.Is_Valid := Validate_Config (Config);

    if Config.Is_Valid then
        Run_Build (Config, Result);

        if Result.Status = Status_Success then
            -- Build succeeded
            null;
        end if;
    end if;
end Main;
```