

Syllabus For Beginner Level In CCS(CUET Computer Society)

General programming issues in contests

a. Arithmetic Precision - [Beginner].

■ Suggested Reading -

1. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=integersReals>

b. Representing sets with bitmasks and manipulating bitmasks - [Beginner].

■ Suggested Reading -

1. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=bitManipulation>

Geometry

Basic Geometry/ Euclidian Geometry/ Co-ordinate Geometry [up to 12th Grade]

Data Structures

a. Arrays / Stacks / Queues :

■ Problems

1. <https://www.spoj.pl/problems/STPAR/>

2. <https://www.spoj.pl/problems/SHOP/>

3. <https://www.spoj.pl/problems/WATER/>

■ Reading:

1. Corman

2. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=dataStructures>

ctures

b. Singly/Doubly Linked List :

■ Problems

1. <https://www.spoj.pl/problems/POSTERS/>

■ Reading: CLRS: section 10.2, Mark Allen Weiss Chapter 3

c. Circular linked list / queue

■ Problems

1. <https://www.spoj.pl/problems/CTRICK/>

d. Binary/nary Trees

■ Reading

1. CLRS: section 10.4

2. CLRS: Chapter 12

3. Mark Allen Weiss Chapter 4

4. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=binarySearchRedBlack>

e. Tree

■ Problems

1. <https://www.spoj.pl/problems/MORSE/>
2. <https://www.spoj.pl/problems/EMOTICON/>

f. Heaps

■ Problems

1. <https://www.spoj.pl/problems/PRO/>
2. <https://www.spoj.pl/problems/EXPEDI/>

■ Reading : Mark Allen Weiss Chapter 6

STL

- vector
- stack
- queue
- priority queue
- String Library
- Iterator
- Pair
- list
- STL algorithms
- set
- map

Suggested reading from topcoder tutorial for STL.

String Algorithm

- Knuth Morris pratt (KMP) algorithm
 - Problems - NHAY, PERIOD on SPOJ
 - suggested reading
 - 1. Corman chapter on strings
 - 2. <http://community.topcoder.com/tc?module=Static&d1=tutorials&d2=stringSearching>
- Aho Corasick Algorithm
 - Problems - WPUZZLES on SPOJ

Graph

- Representation of graphs as adjacency list, adjacency matrix, incidence matrix & edge list and uses of different representations in different scenarios.
- Breadth First Search
 - Problems - PPATH, ONEQERO, WATER on SPOJ
- Depth First Search
- Strongly Connected Components
 - Problems - TOUR and BOTTOM on SPOJ
- Biconnected Components, Finding articulation points and bridges

- problems - RELINETs ,PT07A on SPOJ
- Dijkstra algorithm
 - problems - SHPATH on SPOJ
- Floyd Warshall algorithm
 - problems - COURIER on SPOJ
- Flood-fill algorithm
- Topological sort
- Bellman-Ford algorithm
- Minimum Spanning Tree (Prims, Kruskal)
 - Problems - BLINNET on SPOJ
- Graph Coloring
- Union Finding

Dynamic Programming

- Longest Common Subsequence (LCS)
- Matrix Chain Multiplication (MCM)
- Longest Increasing/Decreasing Subsequence (LIS/ LDS)
- Coin Change
- Edit Distance

DP with data structures

- <http://www.spoj.pl/problems/INCSEQ/>
- <http://www.spoj.pl/problems/INCDSEQ/>
- <http://www.spoj.pl/problems/LIS2/>
- http://www.topcoder.com/stat?c=problem_statement&pm=1986

Greedy:

- Task Scheduling
 - Maximum Sum 1D in $O(n)$.
 - Suggested Reading –
 - Chapter on Greedy algorithms in Cormen.
 - <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=greedyAlg>
- problems - refer to the topcoder tutorial.

Number Theory:

- a. Modulus arithmetic – (+ , - , * , /)
 - Suggested Reading –
 1. Chapter 1 from Number Theory for Computing by SY Yan [Recommended]
 2. Related Chapter from Cormen
 3. www.topcoder.com/tc?module=Static&d1=tutorials&d2=primeNumbers

■ Problems

1. <http://projecteuler.net/index.php?section=problems&id=64>
2. <http://projecteuler.net/index.php?section=problems&id=65>
3. <http://projecteuler.net/index.php?section=problems&id=66>
4. http://www.topcoder.com/stat?c=problem_statement&pm=6408&rd=9826
5. http://www.topcoder.com/stat?c=problem_statement&pm=2342

b. Fermat's theorem, Euler Totient theorem (totient function, order , primitive roots)

■ Suggested Reading

1. 1.6, 2.2 from Number Theory by SY Yan
2. From Cormen

■ Problems

1. <http://projecteuler.net/index.php?section=problems&id=70>
2. <http://www.spoj.pl/problems/NDIVPHI/>

c. Primality tests –

■ Deterministic $O(\sqrt{n})$ approach

■ Probabilistic primality tests - Fermat primality test, Miller-Rabin Primality test

1. Suggested Reading –

- a. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=primalityTesting>
- b. Cormen
- c. 2.2 from Number Theory by SY Yan

2. Problems –

- a. PON, PRIC, SOLSTRAS on SPOJ
- b. http://www.topcoder.com/stat?c=problem_statement&pm=4515

d. Prime generation techniques - Sieve of Erasthenes

■ Suggested Problems - PRIME1 on SPOJ

e. GCD using euclidean method

■ Suggested Reading

1. Cormen

■ Problems –

1. GCD on SPOJ
2. <http://uva.onlinejudge.org/external/114/11424.html>

f. Number of Divisor

g. Factorizing $n!$

Math (Probability, Counting, Generating functions, Permutation Cycles, Linear Algebra)

a. Probability:

■ Basic probability and Conditional probability

1. Suggested problems

- a. <http://www.spoj.pl/problems/CT16E/>

b. <http://www.spoj.pl/problems/CHICAGO/>

■ Random variables, probability generating functions

■ Mathematical expectation + Linearity of expectation

1. Suggested problems

a. <http://www.spoj.pl/problems/FAVDICE/>

b. http://www.topcoder.com/stat?c=problem_statement&pm=10744

b. Counting

■ Basic principles - Pigeon hole principle, addition, multiplication rules

1. Suggested problems

a. <http://acm.timus.ru/problem.aspx?space=1&num=1690>

b. http://www.topcoder.com/stat?c=problem_statement&pm=10805

3. Suggested readings

a. http://en.wikipedia.org/wiki/Combinatorial_principles

b. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=combinatorics>

c. <http://www.maa.org/editorial/knot/pigeonhole.html>

■ Inclusion-exclusion

1. Suggested readings

a. http://en.wikipedia.org/wiki/Inclusion-exclusion_principle

2. Suggested problems

a. http://www.topcoder.com/stat?c=problem_statement&pm=4463&rd=6536

b. http://www.topcoder.com/stat?c=problem_statement&pm=10238

c. Linear Algebra

■ Matrix Operations

1. Addition and subtraction of matrices

a. Suggested Reading : Corman

2. Multiplication (Strassen's algorithm), logarithmic exponentiation

a. Suggested reading

i. Cormen

ii. Linear Algebra by Kenneth Hoffman Section 1.6

b. Problems

i. <http://uva.onlinejudge.org/external/111/11149.html>

■ Polynomials

1. Roots of a polynomial [Prime factorization of a polynomial, Integer roots of a polynomial, All real roots of apolynomial]

a. Problems

i. http://www.topcoder.com/stat?c=problem_statement&pm=8273&rd=10798

ii. POLYEQ , ROOTCIPH on Spoj

2. Lagrange Interpolation

a. Problems

- i. http://www.topcoder.com/stat?c=problem_statement&pm=10239
- ii. http://www.topcoder.com/stat?c=problem_statement&pm=8725

3. Simultaneous Linear Algebraic Equation

- a. Gauss Elimination method
- b. Gauss Jordan method
- c. Gauss Seidel method

Search Techniques / Brute force writing techniques / Randomized algorithms:

a. Backtracking -

■ problems -

1. N queens problems
2. Knights Tour
3. Tower of Hanoi

b. Binary Search -

■ problems - AGGRCOW on SPOJ. Refer the tutorial for more problems.

■ finding all real roots of a polynomial using binary search. [intermediate].

■ Suggested Reading -

1. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=binarySearchd>.

d. Ternary Search - [Intermediate].

■ problems -

1. <http://www.spoj.pl/problems/KPPOLY/>
2. <http://www.codechef.com/DEC09/problems/K1/>
3. http://www.topcoder.com/stat?c=problem_statement&pm=4705&rd=7993
4. http://www.topcoder.com/stat?c=problem_statement&pm=7741&rd=10671
5. http://www.topcoder.com/stat?c=problem_statement&pm=6464&rd=9994
6. http://www.topcoder.com/stat?c=problem_statement&pm=3501&rd=6529
7. http://www.topcoder.com/stat?c=problem_statement&pm=4567&rd=6539

e. Meet in the middle [Intermediate].

■ problems -

1. <http://www.spoj.pl/problems/MAXISET/>
2. <http://acm.zju.edu.cn/onlinejudge/showProblem.do?problemCode=2868>

f. Randomized Algorithms [Intermediate]-

■ Quick - Sort .