

# Computer vision homework 5

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Original Lena image

## 1. Gray-scale morphological dilation:



The result after dilation

Main code about dilation:

```
#dilation
map_record = [[-1 for i in range(h+4)] for j in range(w+4)]
for i in range(h):
    for j in range(w):
        map_record[i+2][j+2] = image.getpixel((i, j))
for i in range(h):
    for j in range(w):
        tmp = max(map_record[i+1][j], map_record[i+3][j], map_record[i+2][j], map_record[i][j+1], map_record[i+1][j+1], map_record[i+2][j+1],
                  map_record[i+3][j+1], map_record[i+4][j+1], map_record[i][j+2], map_record[i+1][j+2], map_record[i+2][j+2], map_record[i+3][j+2],
                  map_record[i+4][j+2], map_record[i][j+3], map_record[i+1][j+3], map_record[i+2][j+3], map_record[i+3][j+3], map_record[i+4][j+3],
                  map_record[i+1][j+4], map_record[i+3][j+4], map_record[i+2][j+4])
        dilation.putpixel((i, j), tmp)
dilation.show()
dilation.save("gray_dilation.bmp")
```

## 2. Gray-scale morphological erosion:



The result after erosion

Main code about erosion:

```
#erosion
for i in range(h):
    for j in range(w):
        tmp = min(map_record[i+1][j], map_record[i+3][j], map_record[i+2][j], map_record[i][j+1], map_record[i+1][j+1], map_record[i+2][j+1],
                  map_record[i+3][j+1], map_record[i+4][j+1], map_record[i][j+2], map_record[i+1][j+2], map_record[i+2][j+2], map_record[i+3][j+2],
                  map_record[i+4][j+2], map_record[i][j+3], map_record[i+1][j+3], map_record[i+2][j+3], map_record[i+3][j+3], map_record[i+4][j+3],
                  map_record[i+1][j+4], map_record[i+3][j+4], map_record[i+2][j+4])
        erosion.putpixel((i, j), tmp)
erosion.show()
erosion.save("gray_erosion.bmp")
```

## 3. Gray-scale morphological opening:



The result after opening

Main code about opening:

```
#opening
map_record = [[-1 for i in range(h+4)] for j in range(w+4)]
for i in range(h):
    for j in range(w):
        map_record[i+2][j+2] = erosion.getpixel((i, j))
for i in range(h):
    for j in range(w):
        tmp = max(map_record[i+1][j], map_record[i+3][j], map_record[i+2][j], map_record[i][j+1], map_record[i+1][j+1], map_record[i+2][j+1],
                  map_record[i+3][j+1], map_record[i+4][j+1], map_record[i][j+2], map_record[i+1][j+2], map_record[i+2][j+2], map_record[i+3][j+2],
                  map_record[i+4][j+2], map_record[i][j+3], map_record[i+1][j+3], map_record[i+2][j+3], map_record[i+3][j+3], map_record[i+4][j+3],
                  map_record[i+1][j+4], map_record[i+3][j+4], map_record[i+2][j+4])
        opening.putpixel((i, j), tmp)
opening.show()
opening.save("gray_opening.bmp")
```

#### 4. Gray-scale morphological closing:



The result after closing

Main code about closing:

```
#closing
map_record = [[-1 for i in range(h+4)] for j in range(w+4)]
for i in range(h):
    for j in range(w):
        map_record[i+2][j+2] = dilation.getpixel((i, j))

for i in range(h):
    for j in range(w):
        tmp = min(map_record[i+1][j], map_record[i+3][j], map_record[i+2][j], map_record[i][j+1], map_record[i+1][j+1], map_record[i+2][j+1],
                  map_record[i+3][j+1], map_record[i+4][j+1], map_record[i][j+2], map_record[i+1][j+2], map_record[i+2][j+2], map_record[i+3][j+2],
                  map_record[i+4][j+2], map_record[i][j+3], map_record[i+1][j+3], map_record[i+2][j+3], map_record[i+3][j+3], map_record[i+4][j+3],
                  map_record[i+1][j+4], map_record[i+3][j+4], map_record[i+2][j+4])
        closing.putpixel((i, j), tmp)

closing.show()
closing.save("gray_closing.bmp")
```