Realtime UIAppearance refresh

Damiaan Twelker

UlAppearance

```
func setupStyle() {
    UITableView.appearance(whenContainedInInstancesOf:
    [UINavigationController.self]).backgroundColor = .clear
}
```

Looks familiar?

```
func forceRefreshAppearance() {
    let windows = UIApplication.shared.windows.filter {
        $0 as? MyAppWindow != nil
    windows.forEach { window in
        let subviews = window.subviews
        for view in subviews {
            view removeFromSuperview()
            window.addSubview(view)
```

_UIAppearance

Apple's implementation of "The Appearance Proxy"

@interface _UIAppearance: NSProxy

@end

_UIAppearance

Apple's implementation of "The Appearance Proxy"

```
@implementation _UIAppearance
- (NSMethodSignature *)methodSignatureForSelector:(SEL)sel
  return [[_customizableClassInfo _customizableViewClass]
 instanceMethodForSelector:sel];
- (void) forwardInvocation: (NSInvocation *) invocation
 // Invocation is setBackgroundColor: with argument UIColor.clear.
 // Store invocation to replay it later
@end
```

_UIAppearance

Apple's implementation of "The Appearance Proxy"

addSubview: will trigger the saved invocations

RDRAppearance

Our wrapper

• Usage:

```
[[UITableView rdr_appearance] setBackgroundColor:[UIColor whiteColor]];
[[UITableView rdr_appearanceWhenContainedInInstancesOfClasses:
@[[UINavigationControllerClass class]]] setBackgroundColor:
[UIColor clearColor]];
```

RDRAppearance

Our wrapper

- Let UlKit deal with container hierarchies
 - We hook into the existing _UIAppearance flow

RDRAppearance

Step 1

UITableView.rdr_appearance().backgroundColor = .white

```
UITableView.rdr_appearance().backgroundColor = .white
```

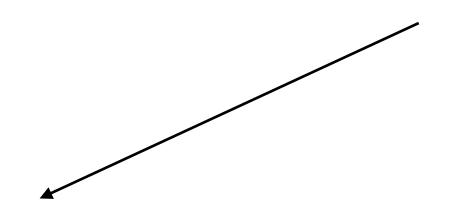
Create if not exists instance r1 of RDRAppearance and store on UITableView.appearance as associated object

-[r1 forwardInvocation:]

UITableView.rdr_appearance().backgroundColor = .white

Create if not exists instance r1 of RDRAppearance and store on UITableView.appearance as associated object

-[r1 forwardInvocation:]



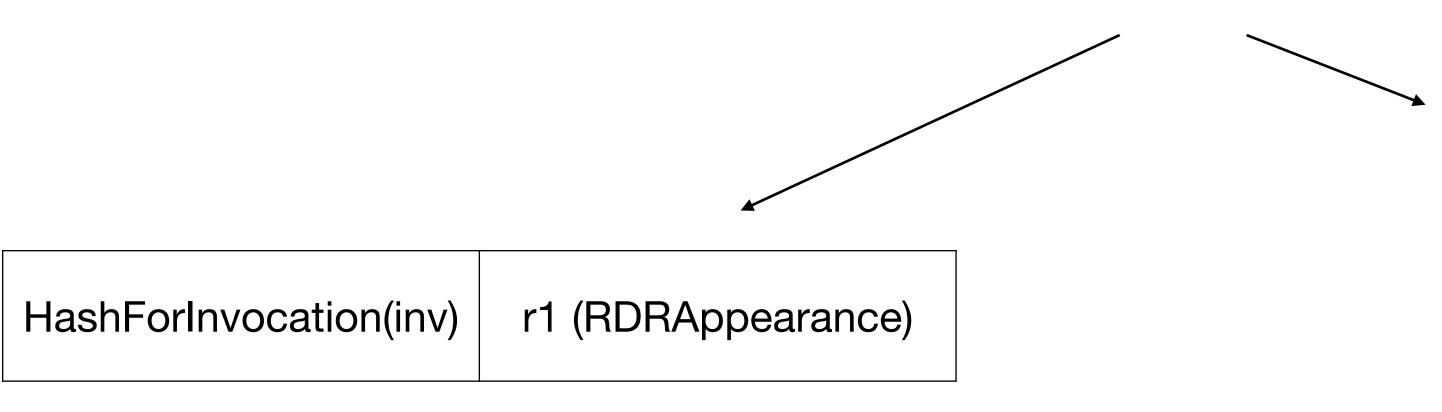
HashForInvocation(inv)

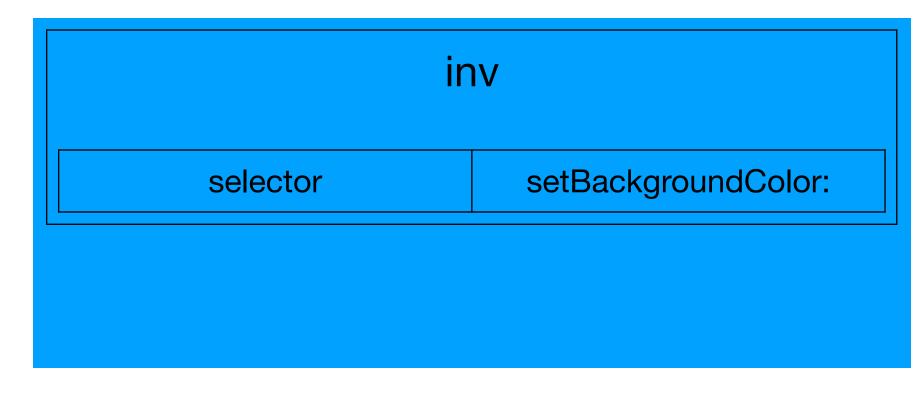
r1 (RDRAppearance)

UITableView.rdr_appearance().backgroundColor = .white

Create if not exists instance r1 of RDRAppearance and store on UlTableView.appearance as associated object

-[r1 forwardInvocation:]





Global mapping

[self.view addSubview:myTableView]

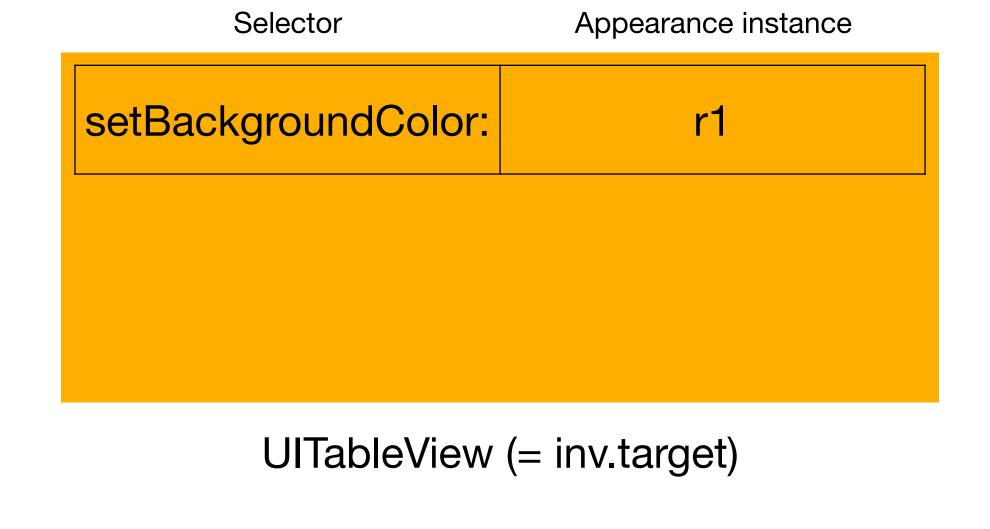
[self.view addSubview:myTableView]

UIKit replays

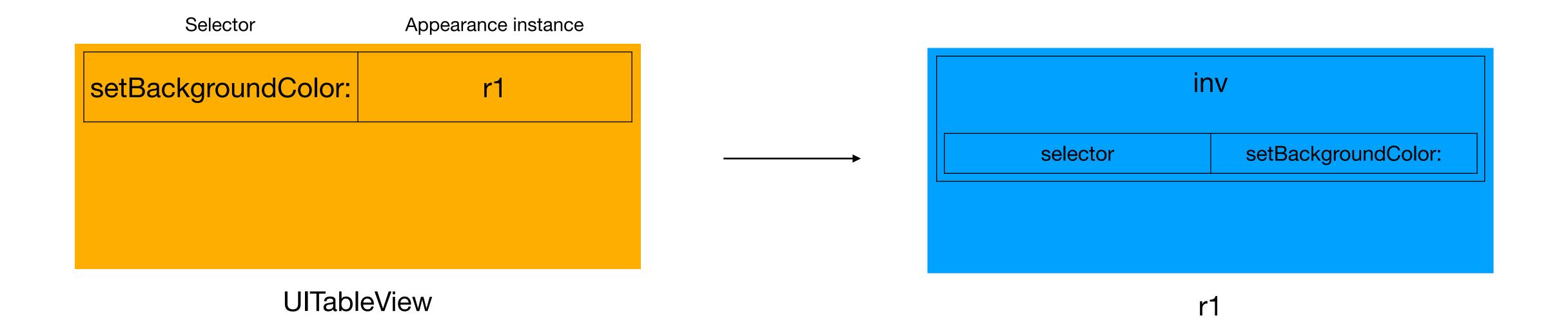
- -[NSInvocation invokeUsingIMP:]
- -[NSInvocation invokeWithTarget:]

```
[self.view addSubview:myTableView]
                        UIKit replays
-[NSInvocation invokeUsingIMP:]
-[NSInvocation invokeWithTarget:]
                        Look up r1
 HashForInvocation(inv)
                       r1 (RDRAppearance)
```

[self.view addSubview:myTableView] UlKit replays -[NSInvocation invokeUsingIMP:] -[NSInvocation invokeWithTarget:] Look up r1 HashForInvocation(inv) r1 (RDRAppearance)



Global mapping



MELDING

KLADBLOK

3.50.8

ONLINE

Thank you

HIGHT YUG



Link to blogpost