

R QUICK REFERENCE CARD

Most frequently used R commands – Version v1.0 May 2014

The Reference Cheat was first created by Tom Short, EPRI PEAC, in 2004-10-21. I modified the original document so it fits my other reference cards on GitHub; all of its original content has been preserved!

Help

Most R functions have online documentation.

`help(topic)` . documentation on `topic`

`?topic`..... id.

`help.search("topic")`
search the help system

`apropos("topic")`
the names of all objects in the search
list matching the regular expression "to-
pic"

`help.start()` start the HTML version of help

Fundamentals

`<-`..... assign to an object, equivalent to `=`(?)

`<<-`..... lexical assignment (*NOT* global as-
signment)

`getwd()`..... get the working directory

`setwd()`..... set the working directory

`system()`..... call the operating system (shell)

`system.time()`
time an evaluation

`Sys.sleep()` . pause

`str(a)`..... display the internal *str*ucture of an
R object `a`

`summary(a)` .. gives a "summary" of `a`, usually a sta-
tistical summary but it is *generic* mean-
ing it has different operations for differ-
ent classes of `a`

`ls()`..... show objects in the search path; specify
`pat="pat"` to search on a pattern

`ls.str()`..... `str()` for each variable in the search path

`dir()`..... show files in the current directory

`methods(a)` .. shows S3 methods of `a`

`methods(class=class(a))`
lists all the methods to handle objects
of class `a`

Input and output

`load()`..... load the datasets written with `save`

`data(x)`..... loads specified data set

`library(x)` .. load add-on packages

`read.table(file)`
reads a file in table format and creates
a data frame from it; the default sepa-
rator `sep=""` is any whitespace;

use `header=T` to read the first line as a
header of column names;

use `as.is=T` to prevent character vec-
tors from being converted to factors;

use `comment.char=""` to prevent `"#"`
from being interpreted as a comment;

use `skip=n` to skip `n` lines before read-
ing data;

see the help for options on row nam-
ing, NA treatment, and others

`read.csv("filename",header=T)`
id. but with defaults set for reading
comma-delimited files

`read.delim("filename",header=T)`
id. but with defaults set for reading
tab-delimited files

`read.fwf(file,widths,header=F,sep="t",as.is=F)` ■
read a table of *fixed width* formatted
data into a 'data.frame'; `widths` is an
integer vector, giving the widths of the
fixed-width fields

`save(file,...)`
saves the specified objects (...) in the
XDR platform-independent binary for-
mat

`save.image(file)`
saves all objects

`cat(..., file="", sep=" ")`
prints the arguments after coercing to
character; `sep` is the character separa-
tor between arguments

`print(a, ...)` prints its arguments; generic, meaning
it can have different methods for dif-
ferent objects

`format(x,...)`
format an R object for pretty printing

`write.table(x,file="",row.names=T,col.names=T, sep=" ")`
prints `x` after converting to a data frame;
if `quote` is TRUE, character or factor
columns are surrounded by quotes (");
`sep` is the field separator; `eol` is the
end-of-line separator; `na` is the string
for missing values; use `col.names=NA`
to add a blank column header to get
the column headers aligned correctly
for spreadsheet input

`sink(file)` .. [output to `file`, until `sink()`] Most of
the I/O functions have a `file` argu-
ment. This can often be a character
string naming a file or a connection.
`file=""` means the standard input or
output. Connections can include files,
pipes, zipped files, and R variables.

On windows, the file connection can also be used with
`description = "clipboard"`.

⇒ To read a table copied from Excel, use:
`x <- read.delim("clipboard")`

⇒ To write a table to the clipboard for Ex-
cel, use:
`write.table(x,"clipboard",sep="\t",col.names=NA)`

For database interaction, see packages RODBC, DBI,
RMySQL, RPostgreSQL, and ROracle. See packages XML, hdf5,
netCDF for reading other file formats.

Data creation

`c(...)` generic function to combine arguments with the default forming a vector; with `recursive=T` descends through lists combining all elements into one vector

`from:to` generates a sequence; “:” has operator priority; `1:4 + 1` is “2,3,4,5”

`seq(from,to)` generates a sequence `by=` specifies increment; `length=` specifies desired length

`seq(along=x)` generates 1, 2, ..., `length(along)`; useful for for loops

`rep(x,times)` replicate `x` `times`; use `each=` to repeat “each” element of `x` `each` times;

⇒ `rep(c(1,2,3),2):` 1 2 3 1 2 3

⇒ `rep(c(1,2,3),each=2):` 1 1 2 2 3 3

`data.frame(...)`
create a data frame of the named or unnamed arguments

⇒ shorter vectors are recycled to the length of the longest:
`d...ame(v=1:4,ch=c("a","B","c","d"),n=10)`

`list(...)` ... create a list of the named or unnamed arguments

⇒ use: `list(a=c(1,2),b="hi",c=3i)`

`array(x,dim=)`
array with data `x`; specify dimensions like `dim=c(3,4,2)`; elements of `x` recycle if `x` is not long enough

`matrix(x,nrow=,ncol=)`
matrix; elements of `x` recycle

`factor(x,levels=)`
encodes a vector `x` as a factor

`gl(n,k,length=n*k,labels=1:n)`
generate levels (factors) by specifying the pattern of their levels; `k` is the number of levels, and `n` is the number of replications

`expand.grid()`
a data frame from all combinations of the supplied vectors or factors

`rbind(...)` .. combine arguments by rows for matrices, data frames, and others

`cbind(...)` .. id. by columns

Slicing and extracting data

Indexing vectors

<code>x[n]</code>	n^{th} element
<code>x[-n]</code>	all <i>but</i> the n^{th} element
<code>x[1:n]</code>	first elements
<code>x[-(1:n)]</code>	elements from <code>n+1</code> to the end
<code>x[c(1,4,2)]</code>	specific elements
<code>x["name"]</code>	element named "name"
<code>x[x > 3]</code>	all elements greater than 3
<code>x[x > 3 & x < 5]</code>	all elements between 3 and 5

⇒ elements in the given set:
`x[x %in% c("a","and","the")]`

Indexing lists

<code>x[n]</code>	list with elements <code>n</code>
<code>x[[n]]</code>	n^{th} element of the list
<code>x[["name"]]</code>	element of the list named "name"
<code>x\$name</code>	id.

Indexing matrices

<code>x[i,j]</code>	element at row <code>i</code> , column <code>j</code>
<code>x[i,]</code>	row <code>i</code>
<code>x[,j]</code>	column <code>j</code>
<code>x[,c(1,3)]</code>	columns 1 and 3
<code>x["name",]</code>	row named "name"

Indexing data frames

matrix indexing plus the following

<code>x[["name"]]</code>	column named "name"
<code>x\$name</code>	id.

Variable information

`is.na(x)`, `is.null(x)`, `is.array(x)`, `is.data.frame(x)`, ...

`methods(is)` . list all available typetests

`methods(as)` . list of all variable conversions

`any(x)` any TRUE elements of `x`?

`all(x)` all TRUE elements of `x`?

`length(x)` ... number of elements in `x`

`dim(x)` Retrieve or set the dimension of an object; `dim(x) <- c(3,2)`

`dimnames(x)` . Retrieve or set the dimension names of an object

`nrow(x)` number of rows; `NROW(x)` is the same but treats a vector as a one-row matrix

`ncol(x)` and

`NCOL(x)` id. for columns

`class(x)` get or set the class of `x`; `class(x) <- "myclass"`

`unclass(x)` .. remove the class attribute of `x`

`attr(x,which)`
get or set the attribute **which** of `x`

`attributes(obj)`
get or set the list of attributes of `obj`

Data selection and manipulation

`which.max(x)` returns the index of the greatest element of `x`

`which.min(x)` returns the index of the smallest element of `x`

`rev(x)` reverses the elements of `x`

`sort(x)` sorts the elements of `x` in increasing order

`rev(sort(x))` to sort in decreasing order

`cut(x,breaks)`
divides `x` into intervals (factors); `breaks` is the number of cut intervals or a vector of cut points

`x %in% y` logical vector indicating if there is a match or not for its left operand

`match(x, y)` . returns a vector of the same length than `x` with the elements of `x` which are in `y` (NA otherwise)

`which(x == a)`
returns a vector of the indices of `x` if the comparison operation is true (*T*), in this example the values of `i` for which `x[i] == a` (the argument of this function must be a variable of mode logical)

`choose(n, k)` computes the combinations of *k* events among *n* repetitions = $n!/[(n-k)!k!]$

`combn(n, k)` . Generate All Combinations of *n* Elements, Taken *m* at a Time.

`na.omit(x)` .. suppresses the observations with missing data (NA) (suppresses the corresponding line if `x` is a matrix or a data frame)

`na.fail(x)` .. returns an error message if `x` contains at least one NA

`unique(x)` ... if `x` is a vector or a data frame, returns a similar object but with the duplicate elements suppressed

`table(x)` returns a table with the numbers of the different values of `x` (typically for integers or factors)

`subset(x, ...)`
returns a selection of `x` with respect to criteria (... , typically comparisons: `x$V1 < 10`); if `x` is a data frame, the option `select` gives the variables to be kept or dropped using a minus sign

`sample(x, size)`
resample randomly and without replacement `size` elements in the vector `x`, the option `replace = TRUE` allows to resample with replacement

`prop.table(x, margin =)`
table entries as fraction of marginal table

Characters (Strings)

`paste(...)` .. concatenate vectors after converting to character; `sep=` is the string to separate terms (a single space is the default); `collapse=` is an optional string to separate “collapsed” results

`substr(x,start,stop)`
substrings in a character vector

⇒ can also assign, as:
`substr(x, start, stop) <- value`

`strsplit(x,split)`
split `x` according to the substring `split`

`grep(pattern,x)`
searches for matches to `pattern` within `x`; see `?regex`

`gsub(pattern,replacement,x)`
replacement of matches determined by regular expression matching `sub()` is the same but only replaces the first occurrence.

`tolower(x)` .. convert to lowercase

`toupper(x)` .. convert to uppercase

`match(x,table)`
a vector of the positions of first matches for the elements of `x` among `table`

`x %in% table`
id. but returns a logical vector

`pmatch(x,table)`
partial matches for the elements of `x` among `table`

`nchar(x)` number of characters

`assign` assign a value to a name

`get` get a value from a name

`eval(parse(text='1+1'))`
compute on the language!!

Dates and Times

The class `Date` has dates without times. `POSIXct` has dates and times, including time zones. Comparisons (e.g. `>`), `seq()`, and `difftime()` are useful. `Date` also allows `+` and `-`. `?DateTimeClasses` gives more information. See also package `chron`.

`as.Date(s)` .. and
`as.POSIXct(s)`
convert to the respective class; `format(dt)` converts to a string representation. The default string format is “2001-02-21”. These accept a second argument to specify a format for conversion. Some common formats are:

<code>%a, %A</code>	Abbreviated and full weekday name.
<code>%b, %B</code>	Abbreviated and full month name.
<code>%d</code>	Day of the month (01–31).
<code>%H</code>	Hours (00–23).
<code>%I</code>	Hours (01–12).
<code>%j</code>	Day of year (001–366).
<code>%m</code>	Month (01–12).
<code>%M</code>	Minute (00–59).
<code>%p</code>	AM/PM indicator.
<code>%S</code>	Second as decimal number (00–61).
<code>%U</code>	Week (00–53); the first Sunday as day 1 of week 1.
<code>%w</code>	Weekday (0–6, Sunday is 0).
<code>%W</code>	Week (00–53); the first Monday as day 1 of week 1.
<code>%y</code>	Year without century (00–99). Don’t use (!)
<code>%Y</code>	Year with century.
<code>%z</code>	(output only.) Offset from Greenwich; -0800 is 8 hours west of.
<code>%Z</code>	(output only.) Time zone as a character string (empty if not available).

Where leading zeros are shown they will be used on output but are optional on input. See `?strftime`.
`as.POSIXct(strptime(, format=))`
`format()`

Math

`sin, cos, tan, asin, acos, atan, atan2, log, log10, exp`

Basic Math Operations

`%%, %/%` modulo/quotient, remainder
`max(x)` maximum of the elements of `x`
`min(x)` minimum of the elements of `x`
`range(x)` id. then `c(min(x), max(x))`
`sum(x)` sum of the elements of `x`
`diff(x)` lagged and iterated differences of vector `x`
`prod(x)` product of the elements of `x`
`mean(x)` mean of the elements of `x`
`median(x)` ... median of the elements of `x`
`quantile(x, probs=)`
sample quantiles corresponding to given probabilities (default: 0,.25,.5,.75,1)
`weighted.mean(x, w)`
mean of `x` with weights `w`
`rank(x)` ranks of the elements of `x`
`var(x)` or `cov(x)` variance of the elements of `x` (calculated on $n-1$); if `x` is a matrix or a data frame, the variance-covariance matrix is calculated
`sd(x)` standard deviation of `x`
`cor(x)` correlation matrix of `x` if it is a matrix or a data frame (1 if `x` is a vector)
`var(x, y)` ... or `cov(x, y)` covariance between `x` and `y`, or between the columns of `x` and those of `y` if they are matrices or data frames
`cor(x, y)` ... linear correlation between `x` and `y`, or correlation matrix if they are matrices or data frames
`round(x, n)` . rounds the elements of `x` to `n` decimals
`log(x, base)` computes the logarithm of `x` with base `base`
`scale(x)` if `x` is a matrix, centers and reduces the data; to center only use the option `center=F`, to reduce only `scale=F` (by default `center=T`, `scale=T`)
`pmin(x,y,...)` a vector which i th element is the minimum of `x[i]`, `y[i]`, ...

`pmax(x,y,...)` id. for the maximum
`cumsum(x)` ... a vector which i th element is the sum from `x[1]` to `x[i]`
`cumprod(x)` .. id. for the product
`cummin(x)` ... id. for the minimum
`cummax(x)` ... id. for the maximum

Complex Numbers

`union(x,y)`, `intersect(x,y)`, `setdiff(x,y)`, `setequal(x,y)`
`is.element(el, set)`
“set” functions
`Re(x)` real part of a complex number
`Im(x)` imaginary part
`Mod(x)` modulus; `abs(x)` is the same
`Arg(x)` angle in radians of the complex number
`Conj(x)` complex conjugate
`convolve(x,y)`
compute the several kinds of convolutions of two sequences
`fft(x)` Fast Fourier Transform of an array
`mvfft(x)` FFT of each column of a matrix
`filter(x, filter)`
applies linear filtering to a univariate time series or to each series separately of a multivariate time series
Many math functions have a logical parameter `na.rm=F` to specify missing data (NA) removal.

Matrices

`%o%`, `outer()` outer products on arrays
`kronecker` ... kronecker products on arrays
`t(x)` transpose
`diag(x)` diagonal
`%*%` matrix multiplication
`solve(a,b)` .. solves $a \%*\% x = b$ for `x`
`solve(a)` matrix inverse of `a`
`rowsum(x)` ... sum of rows for a matrix-like object;

`rowSums(x)` .. is a faster version
`colsum(x)` ... sum of columns for a matrix-like object;
`colSums(x)` .. id. for columns
`rowMeans(x)` . fast version of row means
`colMeans(x)` . id. for columns

Apply functions to elements

The base apply family of function is standardized and parallelized by the `plyr` package.

`apply(X, INDEX, FUN=)`
a vector or array or list of values obtained by applying a function `FUN` to margins (`INDEX`) of `X`
`lapply(X, FUN)`
apply `FUN` to each element of the list `X`
`tapply(X, INDEX, FUN=)`
apply `FUN` to each cell of a ragged array given by `X` with indexes `INDEX`
`by(data, INDEX, FUN)`
apply `FUN` to data frame `data` subsetted by `INDEX`

The 6 common higher-order functions

`Reduce(f, x, init, right = F, accumulate = F)`
`Filter(f, x)`
`Find(f, x, right = F, nomatch = NULL)`
`Map(f, ...)`
`Negate(f)`
`Position(f,x,right = F,nomatch = NA_integer_)`

Others

`optimise()` .. One Dimensional Optimization

`merge(a,b)` .. merge two data frames by common columns or row names

`xtabs(a b,data=x)`
a contingency table from cross-classifying factors

`aggregate(x,by,FUN)`
splits the data frame `x` into subsets, computes summary statistics for each, and returns the result in a convenient form; `by` is a list of grouping elements, each as long as the variables in `x`

`stack(x, ...)` transform data available as separate columns in a data frame or list into a single column

`unstack(x, ...)`
inverse of `stack()`

`reshape(x, ...)`
reshapes a data frame between 'wide' format with repeated measurements in separate columns of the same record and 'long' format in separate records

⇒ use: (direction="wide") or (direction="long")

Optimization and model fitting

`optim(par, fn, method = c("Nelder-Mead", "BFGS", ...))` general purpose optimization; `par` is initial values, `fn` is function to optimize (normally minimize)

`nlm(f,p).....` minimize function `f` using a Newton-type algorithm with starting values `p`

`lm(formula)` . fit linear models; `formula` is typically of the form `response termA + termB + ...`; use `I(x*y)` + `I(x^2)` for terms made of nonlinear components

`glm(formula,family=)`
fit generalized linear models, specified by giving a symbolic description of the linear predictor and a description of the error distribution

⇒ see ?family: family is a description of the error distribution and link function to be used in the model

`nls(formula)` nonlinear least-squares estimates of the nonlinear model parameters

`approx(x,y=)` linearly interpolate given data points; `x` can be an xy plotting structure

`spline(x,y=)` cubic spline interpolation

`loess(formula)`
fit a polynomial surface using local fitting

Many of the formula-based modeling functions have several common arguments: `data=` the data frame for the formula variables, `subset=` a subset of variables used in the fit, `na.action=` action for missing values: "`na.fail`", "`na.omit`", or a function.

Statistics

`help.search("test")` gives you a range of validity tests such as `t.test()`, `binom.test()`, `prop.test()`, `power.t.test()`, `pairwise.t.test()`, ...

Model Analysis

The following generics often apply to model fitting functions

`predict(fit,...)`
predictions from `fit` based on input data

`df.residual(fit)`
returns the number of residual degrees of freedom

`coef(fit) ...` returns the estimated coefficients (sometimes with their standard-errors)

`residuals(fit)`
returns the residuals

`deviance(fit)`
returns the deviance

`fitted(fit)` . returns the fitted values

`logLik(fit)` . computes the logarithm of the likelihood and the number of parameters

`AIC(fit).....` computes the Akaike information criterion or AIC

`aov(formula)` analysis of variance model

`anova(fit,...)`
analysis of variance (or deviance) tables for one or more fitted model objects

`density(x)` .. kernel density estimates of `x`

Distributions

`rnorm(n, mean=0, sd=1)`
Gaussian (normal)

`rexp(n, rate=1)`
exponential

`rgamma(n, shape, scale=1)`
gamma

`rpois(n, lambda)`
Poisson

`rweibull(n, shape, scale=1)`
Weibull

`rcauchy(n, location=0, scale=1)`
Cauchy

`rbeta(n, shape1, shape2)`
beta

`rt(n, df) ...` 'Student' (t)

`rf(n, df1, df2)`
Fisher-Snedecor (F) (χ^2)

`rchisq(n, df)`
Pearson

`rbinom(n, size, prob)`
binomial

`rgeom(n, prob)`
geometric

`rhyper(nn, m, n, k)`
hypergeometric

`rlogis(n, location=0, scale=1)`
logistic

`rlnorm(n, meanlog=0, sdlog=1)`
lognormal

`rnbinom(n, size, prob)`
negative binomial

`runif(n, min=0, max=1)`
uniform

```
rwilcox(nn, m, n)
      rsignrank(nn, n) Wilcoxon's statistics
```

All these functions can be used by replacing the letter **r** with **d**, **p** or **q** to get, respectively, the probability density (**dfunc**(**x**, ...)), the cumulative probability density (**pfunc**(**x**, ...)), and the value of quantile (**qfunc**(**p**, ...)), with $0 < p < 1$.

Programming

Use curly braces **{}** around statements

```
function( arglist ) expr # function definition
return(value) if(cond) expr
if(cond) cons.expr else alt.expr
for(var in seq) expr
while(cond) expr
repeat expr
break
next
```

```
ifelse(test, yes, no)
      a value with the same shape as test
      filled with elements from either yes or no
do.call(funname, args)
      executes a function call from the name
      of the function and a list of arguments
      to be passed to it
```

Plotting

```
plot(x) ..... plot of the values of x (on the y-axis)
                  ordered on the x-axis
plot(x, y) .. bivariate plot of x (on the x-axis) and
               y (on the y-axis)
hist(x) ..... histogram of the frequencies of x
barplot(x) .. histogram of the values of x; use horiz=F
               for horizontal bars
dotchart(x) . if x is a data frame, plots a Cleveland
               dot plot (stacked plots line-by-line and
               column-by-column)
pie(x) ..... circular pie-chart
boxplot(x) .. “box-and-whiskers” plot
```

```
sunflowerplot(x, y)
      id. than plot() but the points with
      similar coordinates are drawn as flow-
      ers which petal number represents the
      number of points
```

```
stripplot(x) plot of the values of x on a line (an al-
               ternative to boxplot() for small sam-
               ple sizes)
```

```
coplot(x~| z)
      bivariate plot of x and y for each value
      or interval of values of z
```

```
interaction.plot (f1, f2, y)
      if f1 and f2 are factors, plots the means
      of y (on the y-axis) with respect to the
      values of f1 (on the x-axis) and of f2
      (different curves); the option fun al-
      lows to choose the summary statistic
      of y (by default fun=mean)
```

```
matplot(x,y) bivariate plot of the first column of x
              vs. the first one of y, the second one of
              x vs. the second one of y, etc.
```

```
fourfoldplot(x)
      visualizes, with quarters of circles, the
      association between two dichotomous
      variables for different populations (x
      must be an array with dim=c(2, 2,
      k), or a matrix with dim=c(2, 2) if
      k = 1)
```

```
assocplot(x) Cohen–Friendly graph showing the de-
               viations from independence of rows and
               columns in a two dimensional contin-
               gency table
```

```
mosaicplot(x)
      ‘mosaic’ graph of the residuals from a
      log-linear regression of a contingency
      table
```

```
pairs(x) ..... if x is a matrix or a data frame, draws
                  all possible bivariate plots between the
                  columns of x
```

```
plot.ts(x) .. if x is an object of class "ts", plot of
               x with respect to time, x may be mul-
               tivariate but the series must have the
               same frequency and dates
```

```
ts.plot(x) .. id. but if x is multivariate the series
               may have different dates and must have
               the same frequency
```

```
qqnorm(x) ... quantiles of x with respect to the values
               expected under a normal law
```

```
qqplot(x, y) quantiles of y with respect to the quan-
               tiles of x
```

```
contour(x, y, z)
      contour plot (data are interpolated to
      draw the curves), x and y must be vec-
      tors and z must be a matrix so that
      dim(z)=c(length(x), length(y)) (x
      and y may be omitted)
```

```
filled.contour(x, y, z)
      id. but the areas between the contours
      are coloured, and a legend of the colours
      is drawn as well
```

```
image(x, y, z)
      id. but with colours (actual data are
      plotted)
```

```
persp(x, y, z)
      id. but in perspective (actual data are
      plotted)
```

```
stars(x) ..... if x is a matrix or a data frame, draws
                  a graph with segments or a star where
                  each row of x is represented by a star
                  and the columns are the lengths of the
                  segments
```

```
symbols(x, y, ...)
      draws, at the coordinates given by x
      and y, symbols (circles, squares, rect-
      angles, stars, thermometres or “box-
      plots”) which sizes, colours ... are spec-
      ified by supplementary arguments
```

```
termplot(mod.obj)
      plot of the (partial) effects of a regres-
      sion model (mod.obj)
```

Plot Modifiers

The following parameters are common to many plotting functions

```
add=F      if TRUE superposes the plot on
            the previous one (if it exists)
```

<code>axes=T</code>	if FALSE does not draw the axes and the box	<code>arrows(x0, y0, x1, y1, angle= 30, code=2)</code> id. with arrows at points (x0,y0) if <code>code=2</code> , at points (x1,y1) if <code>code=1</code> , or both if <code>code=3</code> ; <code>angle</code> controls the angle from the shaft of the arrow to the edge of the arrow head	<code>adj.....</code> controls text justification (0 left-justified, 0.5 centred, 1 right-justified)
<code>type="p"</code>	specifies the type of plot, " p ": points, " l ": lines, " b ": points connected by lines, " o ": id. but the lines are over the points, " h ": vertical lines, " s ": steps, the data are represented by the top of the vertical lines, " S ": id. but the data are represented by the bottom of the vertical lines	<code>abline(a,b)</code> . draws a line of slope b and intercept a <code>abline(h=y)</code> . draws a horizontal line at ordinate y <code>abline(v=x)</code> . draws a vertical line at abscissa x <code>abline(lm.obj)</code> draws regression line given by lm.obj	<code>bg.....</code> specifies the colour of the background (ex. : <code>bg="red"</code> , <code>bg="blue"</code> , ... the list of the 657 available colours is displayed with <code>colors()</code>)
<code>xlim=, ylim=</code>	specifies the lower and upper limits of the axes, for example with <code>xlim=c(1, 10)</code> or <code>xlim=range(x)</code>	<code>rect(x1, y1, x2, y2)</code> draws a rectangle which left, right, bottom, and top limits are x1 , x2 , y1 , and y2 , respectively	<code>bty.....</code> controls the type of box drawn around the plot, allowed values are: " o ", " l ", " 7 ", " c ", " u " or " J " (the box looks like the corresponding character) ⇒ if <code>bty="n"</code> : the box is not drawn
<code>xlab=, ylab=</code>	annotates the axes, must be variables of mode character	<code>polygon(x, y)</code> draws a polygon linking the points with coordinates given by x and y	<code>cex.....</code> a value controlling the size of texts and symbols with respect to the default; the following parameters have the same control for numbers on the axes, <code>cex.axis</code> , the axis labels, <code>cex.lab</code> , the title, <code>cex.main</code> , and the sub-title, <code>cex.sub</code>
<code>main=</code>	main title, must be a variable of mode character	<code>legend(x, y, legend)</code> adds the legend at the point (x,y) with the symbols given by legend	<code>col.....</code> controls the color of symbols and lines; use color names e.g. "red", "blue" or as "#RRGGBB"
<code>sub=</code>	sub-title (written in a smaller font)	<code>title().....</code> adds a title and optionally a sub-title <code>axis(side, vect)</code> adds an axis at the bottom (side=1), on the left (2), at the top (3), or on the right (4); vect (optional) gives the abscissa (or ordinates) where tick-marks are drawn	⇒ see: see <code>colors()</code> , <code>rgb()</code> , <code>hsv()</code> , <code>gray()</code> and <code>rainbow()</code> ⇒ as for <code>cex</code> there are: <code>col.axis</code> , <code>col.lab</code> , <code>col.main</code> , <code>col.sub</code>
Low-level plotting commands		<code>rug(x).....</code> draws the data x on the <i>x</i> -axis as small vertical lines	<code>font.....</code> an integer which controls the style of text (1: normal, 2: italics, 3: bold, 4: bold italics) ⇒ as for <code>cex</code> there are: <code>font.axis</code> , <code>font.lab</code> , <code>font.main</code> , <code>font.sub</code>
<code>dev.new()</code> ...	open a new graphics device (typically a window). see similar in help.	<code>locator(n, type="n", ...)</code> returns the coordinates (<i>x,y</i>) after the user has clicked n times on the plot with the mouse; also draws symbols (<code>type="p"</code>) or lines (<code>type="l"</code>) with respect to optional graphic parameters (...)	<code>las.....</code> an integer which controls the orientation of the axis labels (0: parallel to the axes, 1: horizontal, 2: perpendicular to the axes, 3: vertical)
<code>points(x, y)</code>	adds points (the option <code>type=</code> can be used)	⇒ by default nothing is drawn: <code>type="n"</code>	<code>lty.....</code> controls the type of lines, can be an integer or string (1: "solid", 2: "dashed", 3: "dotted", 4: "dotdash", 5: "longdash", 6: "twodash", or a string of up to eight characters (between "0" and "9") which specifies alternatively the length, in points or pixels, of the drawn elements and the blanks, for example <code>lty="44"</code> will have the same effect than <code>lty=2</code>
<code>lines(x, y)</code>	id. but with lines		
<code>text(x, y, labels...)</code>	adds text given by labels at coordinates (x,y); a typical use is: <code>plot(x, y, type="n"); text(x, y, names)</code>		
<code>mtext(text, side=3, line=0, ...)</code>	adds text given by text in the margin specified by side (see <code>axis()</code> below); line specifies the line from the plotting area		
<code>segments(x0, y0, x1, y1)</code>	draws lines from points (x0,y0) to points (x1,y1)		
		Graphical parameters	
		These can be set globally with <code>par(...)</code> ; many can be passed as parameters to plotting commands.	

lwd..... a numeric which controls the width of lines, default 1

mar..... a vector of 4 numeric values which control the space between the axes and the border of the graph of the form `c(bottom, left, top, right)`, the default values are `c(5.1, 4.1, 4.1, 2.1)`

mfc..... a vector of the form `c(nr,nc)` which partitions the graphic window as a matrix of `nr` lines and `nc` columns, the plots are then drawn in columns

mfrow..... id. but the plots are drawn by row

pch..... controls the type of symbol, either an integer between 1 and 25, or any single character within ""

ps..... an integer which controls the size in points of texts and symbols

pty..... a character which specifies the type of the plotting region, "s": square, "m": maximal

tck..... a value which specifies the length of tick-marks on the axes as a fraction of the smallest of the width or height of the plot; if `tck=1` a grid is drawn

tcl..... a value which specifies the length of tick-marks on the axes as a fraction of the height of a line of text (by default `tcl=-0.5`)

xaxt..... if `xaxt="n"` the *x*-axis is set but not drawn (useful in conjunction with `axis(side=1, ...)`)

yaxt..... if `yaxt="n"` the *y*-axis is set but not drawn (useful in conjunction with `axis(side=2, ...)`)

Lattice (Trellis) graphics

Use `panel=` to define a custom panel function (see `apropos("panel")` and `?lattice`). Lattice functions return an object of class `trellis` and have to be **printed** to produce the graph. Use `print(xyplot(...))` inside functions where automatic printing doesn't work. Use `lattice.theme` and `lset` to change Lattice defaults.

xyplot(y~x) . bivariate plots (with many functionalities)

barchart(y~x)
histogram of the values of *y* with respect to those of *x*

dotplot(y~x) Cleveland dot plot (stacked plots line-by-line and column-by-column)

densityplot(~x)
density functions plot

histogram(~x)
histogram of the frequencies of *x*

bwplot(y~x) . "box-and-whiskers" plot

qqmath(~x) .. quantiles of *x* with respect to the values expected under a theoretical distribution

stripplot(y~x)
single dimension plot, *x* must be numeric, *y* may be a factor

qq(y~x) quantiles to compare two distributions, *x* must be numeric, *y* may be numeric, character, or factor but must have two 'levels'

splom(~x) ... matrix of bivariate plots

parallel(~x) parallel coordinates plot

levelplot(z~x*y|g1*g2)
coloured plot of the values of *z* at the coordinates given by *x* and *y* (*x*, *y* and *z* are all of the same length)

wireframe(z~x*y|g1*g2)
3d surface plot

cloud(z~x*y|g1*g2)
3d scatter plot

In the normal Lattice formula, `y x|g1*g2` has combinations of optional conditioning variables `g1` and `g2` plotted on separate panels. Lattice functions take many of the same arguments as base graphics plus also `data=` the data frame for the formula variables and `subset=` for subsetting.

This TeXfile is based on Gabriel B. Burcas © `git-qrc.tex` and has then been modified to my own use.