

## R QUICK REFERENCE CARD

Most frequently used R commands – Version v1.0 May 2014

A first version of this qrc was created by Tom Short, EPRI PEAC, in 2004-10-21. I modified the document so it fits my other reference cards; all of its original content has been preserved or, in some cases expanded.

### Help

Most R functions have online documentation.

`help(topic)` . documentation on `topic`

`?topic`..... id.

`help.search("topic")`  
search the help system

`apropos("topic")`  
the names of all objects in the search list matching the regular expression "topic"

`help.start()` start the HTML version of help

### Fundamentals

`<-`..... assign to an object, equivalent to `=(?)`

`<<-`..... lexical assignment (\*NOT\* global assignment)

`getwd()` ..... get the working directory

`setwd()` ..... set the working directory

`system()` ..... call the operating system (shell)

`system.time()`  
time an evaluation

`Sys.sleep()` . pause

`str(a)` ..... display the internal [str]ucture of an R object `a`

`summary(a)` .. gives a “summary” of `a`, usually a statistical summary but it is *generic* meaning it has different operations for different classes of `a`

`ls()` ..... show objects in the search path; specify `pat="pat"` to search on a pattern

`ls.str()` ..... `str()` for each variable in the search path

`dir()` ..... show files in the current directory

`methods(a)` .. shows S3 methods of `a`

`methods(class=class(a))`  
lists all the methods to handle objects of class `a`

### Input and output

`load()` ..... load the datasets written with `save`

`data(x)` ..... loads specified data set

`library(x)` .. load add-on packages

`read.table(file)`  
reads a file in table format and creates a data frame from it; the default separator `sep=""` is any whitespace;

use `header=T` to read the first line as a header of column names;

use `as.is=T` to prevent character vectors from being converted to factors;

use `comment.char=""` to prevent `"#"` from being interpreted as a comment;

use `skip=n` to skip `n` lines before reading data;

see the help for options on row naming, NA treatment, and others

`read.csv("filename",header=T)`  
id. but with defaults set for reading comma-delimited files

`read.csv2("filename",header=T,fill=T)`  
id. but with defaults set for reading semicolon-delimited files and `dec=","`; if `fill` is `TRUE` then in case the rows have unequal length, blank fields are implicitly added; if `blank.lines.skip` is `T` then blank lines in the input are ignored.

`read.delim("filename",header=T)`  
id. but with defaults set for reading tab-delimited files

`read.fwf(file,widths,header=F,sep="\t",as.is=F)`  
read a table of [f]ixed [w]idth [f]ormatted data into a 'data.frame'; `widths` is an integer vector, giving the widths of the fixed-width fields

`save(file,...)`  
saves the specified objects (...) in the XDR platform-independent binary format

`save.image(file)`  
saves all objects

`cat(..., file="", sep=" ")`  
prints the arguments after coercing to character; `sep` is the character separator between arguments

`print(a, ...)` prints its arguments; generic, meaning it can have different methods for different objects

`format(x,...)`  
format an R object for pretty printing

`write.table(x,file="",row.names=T,col.names=T, sep=" ")`  
prints `x` after converting to a data frame; if `quote` is `TRUE`, character or factor columns are surrounded by quotes ("); `sep` is the field separator; `eol` is the end-of-line separator; `na` is the string for missing values; use `col.names=NA` to add a blank column header to get the column headers aligned correctly for spreadsheet input

`sink(file)` .. [output to file, until `sink()`] Most of the I/O functions have a `file` argument. This can often be a character string naming a file or a connection. `file=""` means the standard input or output. Connections can include files, pipes, zipped files, and R variables.

On windows, the file connection can also be used with `description = "clipboard"`.

⇒ To read a table copied from Excel, use:

```
x <- read.delim("clipboard")
```

⇒ To write a table to the clipboard for Excel, use:

```
write.table(x,"clipboard",sep="\t",col.names=NA)
```

For database interaction, see packages RODB, DBI, RMySQL, RPostgreSQL, and ROracle. See packages XML, hdf5, netCDF for reading other file formats.

## Data creation

`c(...)` ..... generic function to concatenate arguments with the default forming a vector; with `recursive=T` descends through lists combining all elements into one vector

`from:to` ..... generates a sequence; “:” has operator priority; `1:4 + 1` is “2,3,4,5”

`seq(from,to)` generates a sequence `by=` specifies increment; `length=` specifies desired length

`seq(along=x)` generates 1, 2, ..., `length(along)`; useful for for loops

`rep(x,times)` replicate `x` `times`; use `each=` to repeat “each” element of `x` `each` times;

⇒ `rep(c(1,2,3),2):` 1 2 3 1 2 3

⇒ `rep(c(1,2,3),each=2):` 1 1 2 2 3 3

`data.frame(...)`  
create a data frame of the named or unnamed arguments

⇒ shorter vectors are being recycled to the length of the longest:  
`d...ame(v=1:4,ch=c("a","B","c","d"),n=10)`

`list(...)` ... create a list of the named or unnamed arguments

⇒ use: `list(a=c(1,2),b="hi",c=3i)`

`array(x,dim=)`  
array with data `x`; specify dimensions like `dim=c(3,4,2)`; elements of `x` recycle if `x` is not long enough

`matrix(x,nrow=,ncol=)`  
matrix; elements of `x` recycle

`factor(x,levels=)`  
encodes a vector `x` as a factor

`gl(n,k,length=n*k,labels=1:n)`  
generate levels (factors) by specifying the pattern of their levels; `k` is the number of levels, and `n` is the number of replications

`expand.grid()`  
a data frame from all combinations of the supplied vectors or factors

`rbind(...)` .. combine arguments by rows for matrices, data frames, and others

`cbind(...)` .. id. by columns

## Slicing and extracting data

### Indexing vectors

<code>x[n]</code>	$n^{th}$ element
<code>x[-n]</code>	all <i>but</i> the $n^{th}$ element
<code>x[1:n]</code>	first elements
<code>x[-(1:n)]</code>	elements from <code>n+1</code> to the end
<code>x[c(1,4,2)]</code>	specific elements
<code>x["name"]</code>	element named "name"
<code>x[x &gt; 3]</code>	all elements greater than 3
<code>x[x &gt; 3 &amp; x &lt; 5]</code>	all elements between 3 and 5

⇒ elements in the given set:  
`x[x %in% c("a","and","the")]`

### Indexing lists

<code>x[n]</code>	list with elements <code>n</code>
<code>x[[n]]</code>	$n^{th}$ element of the list
<code>x[["name"]]</code>	element of the list named "name"
<code>x\$name</code>	id.

### Indexing matrices

<code>x[i,j]</code>	element at row <code>i</code> , column <code>j</code>
<code>x[i,]</code>	row <code>i</code>
<code>x[,j]</code>	column <code>j</code>

<code>x[,c(1,3)]</code>	columns 1 and 3
<code>x["name",]</code>	row named "name"

## Indexing data frames

matrix indexing plus the following

<code>x[["name"]]</code>	column named "name"
<code>x\$name</code>	id.

## Variable information

`is.na(x)`, `is.null(x)`, `is.array(x)`, `is.data.frame(x)`, ...

`methods(is)` . list all available typetests

`methods(as)` . list of all variable conversions

`any(x)` ..... any TRUE elements of `x`?

`all(x)` ..... all TRUE elements of `x`?

`length(x)` ... number of elements in `x`

`dim(x)` ..... Retrieve or set the dimension of an object; `dim(x) <- c(3,2)`

`dimnames(x)` . Retrieve or set the dimension names of an object

`nrow(x)` ..... number of rows; `NROW(x)` is the same but treats a vector as a one-row matrix

`ncol(x)` ..... and

`NCOL(x)` ..... id. for columns

`class(x)` ..... get or set the class of `x`; `class(x) <- "myclass"`

`unclass(x)` .. remove the class attribute of `x`

`attr(x,which)`  
get or set the attribute `which` of `x`

`attributes(obj)`  
get or set the list of attributes of `obj`

## Data selection and manipulation

`which.max(x)` returns the index of the greatest element of `x`

`which.min(x)` returns the index of the smallest element of `x`

`rev(x)` ..... reverses the elements of `x`

`sort(x)` ..... sorts the elements of `x` in increasing order

`rev(sort(x))` to sort in decreasing order

`cut(x,breaks)`  
divides `x` into intervals (factors); `breaks` is the number of cut intervals or a vector of cut points

`x %in% y` ..... logical vector indicating if there is a match or not for its left operand

`match(x, y)` . returns a vector of the same length than `x` with the elements of `x` which are in `y` (NA otherwise)

`which(x == a)`  
returns a vector of the indices of `x` if the comparison operation is true (*T*), in this example the values of `i` for which `x[i] == a` (the argument of this function must be a variable of mode logical)

`choose(n, k)` computes the combinations of *k* events among *n* repetitions =  $n!/[(n-k)!k!]$

`combn(n, k)` . Generate All Combinations of *n* Elements, Taken *m* at a Time.

`na.omit(x)` .. suppresses the observations with missing data (NA) (suppresses the corresponding line if `x` is a matrix or a data frame)

`na.fail(x)` .. returns an error message if `x` contains at least one NA

`unique(x)` ... if `x` is a vector or a data frame, returns a similar object but with the duplicate elements suppressed

`table(x)` ..... returns a table with the numbers of the different values of `x` (typically for integers or factors)

`subset(x, ...)`  
returns a selection of `x` with respect to criteria (... , typically comparisons: `x$V1 < 10`); if `x` is a data frame, the option `select` gives the variables to be kept or dropped using a minus sign

`sample(x, size)`  
resample randomly and without replacement `size` elements in the vector `x`, the option `replace = TRUE` allows to resample with replacement

`prop.table(x, margin =)`  
table entries as fraction of marginal table

## Characters (Strings)

`paste(...)` .. concatenate vectors after converting to character; `sep=` is the string to separate terms (a single space is the default); `collapse=` is an optional string to separate “collapsed” results

`substr(x,start,stop)`  
substrings in a character vector

⇒ can also assign, as:  
`substr(x, start, stop) <- value`

`strsplit(x,split)`  
split `x` according to the substring `split`

`grep(pattern,x)`  
searches for matches to `pattern` within `x`; see `?regex`

`gsub(pattern,replacement,x)`  
replacement of matches determined by regular expression matching `sub()` is the same but only replaces the first occurrence.

`tolower(x)` .. convert to lowercase

`toupper(x)` .. convert to uppercase

`match(x,table)`  
a vector of the positions of first matches for the elements of `x` among `table`

`x %in% table`  
id. but returns a logical vector

`pmatch(x,table)`  
partial matches for the elements of `x` among `table`

`nchar(x)` ..... number of characters

`assign` ..... assign a value to a name

`get` ..... get a value from a name

`eval(parse(text='1+1'))`  
compute on the language!!

## Dates and Times

The class `Date` has dates without times. `POSIXct` has dates and times, including time zones. Comparisons (e.g. `>`), `seq()`, and `difftime()` are useful. `Date` also allows `+` and `-`. `?DateTimeClasses` gives more information. See also package `chron`.

`as.Date(s)` .. and  
`as.POSIXct(s)`

convert to the respective class; `format(dt)` converts to a string representation. The default string format is “2001-02-21”. These accept a second argument to specify a format for conversion. Some common formats are:

<code>%a, %A</code>	Abbreviated and full weekday name.
<code>%b, %B</code>	Abbreviated and full month name.
<code>%d</code>	Day of the month (01–31).
<code>%H</code>	Hours (00–23).
<code>%I</code>	Hours (01–12).
<code>%j</code>	Day of year (001–366).
<code>%m</code>	Month (01–12).
<code>%M</code>	Minute (00–59).
<code>%p</code>	AM/PM indicator.
<code>%S</code>	Second as decimal number (00–61).
<code>%U</code>	Week (00–53); the first Sunday as day 1 of week 1.
<code>%w</code>	Weekday (0–6, Sunday is 0).
<code>%W</code>	Week (00–53); the first Monday as day 1 of week 1.
<code>%y</code>	Year without century (00–99). Don’t use (!)
<code>%Y</code>	Year with century.

**%z** (output only.) Offset from Greenwich; -0800 is 8 hours west of.

**%Z** (output only.) Time zone as a character string (empty if not available).

Where leading zeros are shown they will be used on output but are optional on input. See `?strftime`.

```
as.POSIXct( strftime( , format= ) )
format()
```

## Math

`sin, cos, tan, asin, acos, atan, atan2, log, log10, exp`

### Basic Math Operations

**%, %/%**..... modulo/quotient, remainder

**max(x)** ..... maximum of the elements of **x**

**min(x)** ..... minimum of the elements of **x**

**range(x)**..... id. then `c(min(x), max(x))`

**sum(x)** ..... sum of the elements of **x**

**diff(x)** ..... lagged and iterated differences of vector **x**

**prod(x)** ..... product of the elements of **x**

**mean(x)** ..... mean of the elements of **x**

**median(x)** ... median of the elements of **x**

**quantile(x, probs=)**  
sample quantiles corresponding to given probabilities (default: 0,.25,.5,.75,1)

**weighted.mean(x, w)**  
mean of **x** with weights **w**

**rank(x)** ..... ranks of the elements of **x**

**var(x)** ..... or **cov(x)** variance of the elements of **x** (calculated on  $n-1$ ); if **x** is a matrix or a data frame, the variance-covariance matrix is calculated

**sd(x)** ..... standard deviation of **x**

**cor(x)** ..... correlation matrix of **x** if it is a matrix or a data frame (1 if **x** is a vector)

**var(x, y)** ... or **cov(x, y)** covariance between **x** and **y**, or between the columns of **x** and those of **y** if they are matrices or data frames

**cor(x, y)** ... linear correlation between **x** and **y**, or correlation matrix if they are matrices or data frames

**round(x, n)** . rounds the elements of **x** to **n** decimals

**log(x, base)** computes the logarithm of **x** with base **base**

**scale(x)**..... if **x** is a matrix, centers and reduces the data; to center only use the option **center=F**, to reduce only **scale=F** (by default **center=T**, **scale=T**)

**pmin(x,y,...)** a vector which *i*th element is the minimum of **x[i]**, **y[i]**, ...

**pmax(x,y,...)** id. for the maximum

**cumsum(x)** ... a vector which *i*th element is the sum from **x[1]** to **x[i]**

**cumprod(x)** .. id. for the product

**cummin(x)** ... id. for the minimum

**cummax(x)** ... id. for the maximum

## Complex Numbers

`union(x,y), intersect(x,y), setdiff(x,y), setequal(x,y)`

**is.element(el, set)**  
“set” functions

**Re(x)** ..... real part of a complex number

**Im(x)** ..... imaginary part

**Mod(x)** ..... modulus; **abs(x)** is the same

**Arg(x)** ..... angle in radians of the complex number

**Conj(x)** ..... complex conjugate

**convolve(x,y)**  
compute the several kinds of convolutions of two sequences

**fft(x)** ..... Fast Fourier Transform of an array

**mvfft(x)** ..... FFT of each column of a matrix

**filter(x, filter)**  
applies linear filtering to a univariate time series or to each series separately of a multivariate time series

Many math functions have a logical parameter **na.rm=F** to specify missing data (NA) removal.

## Matrices

**%, outer()** outer products on arrays

**kronecker** ... kronecker products on arrays

**t(x)** ..... transpose

**diag(x)** ..... diagonal

**%%**..... matrix multiplication

**solve(a,b)** .. solves **a %% x = b** for **x**

**solve(a)** ..... matrix inverse of **a**

**rowsum(x)** ... sum of rows for a matrix-like object;

**rowSums(x)** .. is a faster version

**colsum(x)** ... sum of columns for a matrix-like object;

**colSums(x)** .. id. for columns

**rowMeans(x)** . fast version of row means

**colMeans(x)** . id. for columns

## Apply functions to elements

The base apply family of function is standardized and parallelized by the **plyr** package.

**apply(X, INDEX, FUN=)**  
a vector or array or list of values obtained by applying a function **FUN** to margins (**INDEX**) of **X**

**lapply(X, FUN)**  
apply **FUN** to each element of the list **X**

**tapply(X, INDEX, FUN=)**  
apply **FUN** to each cell of a ragged array given by **X** with indexes **INDEX**

**by(data, INDEX, FUN)**  
apply **FUN** to data frame **data** subsetted by **INDEX**

## The 6 common higher-order functions

**Reduce(f, x, init, right = F, accumulate = F)**

Filter(f, x)

Find(f, x, right = F, nomatch = NULL)

Map(f, ...)

Negate(f)

Position(f,x,right = F,nomatch = NA.integer\_)

## Others

optimise() .. One Dimensional Optimization

merge(a,b) .. merge two data frames by common columns or row names

xtabs(a b,data=x)  
a contingency table from cross-classifying factors

aggregate(x,by,FUN)  
splits the data frame **x** into subsets, computes summary statistics for each, and returns the result in a convenient form; **by** is a list of grouping elements, each as long as the variables in **x**

stack(x, ...) transform data available as separate columns in a data frame or list into a single column

unstack(x, ...)  
inverse of **stack()**

reshape(x, ...)  
reshapes a data frame between 'wide' format with repeated measurements in separate columns of the same record and 'long' format in separate records

⇒ use: (direction="wide") or (direction="long")

## Optimization and model fitting

optim(par, fn, method = c("Nelder-Mead", "BFGS", ...)) general purpose optimization; **par** is initial values, **fn** is function to optimize (normally minimize)

nlm(f,p)..... minimize function **f** using a Newton-type algorithm with starting values **p**

lm(formula) . fit linear models; **formula** is typically of the form **response termA + termB + ...**; use **I(x\*y) + I(x^2)** for terms made of nonlinear components

glm(formula,family=)  
fit generalized linear models, specified by giving a symbolic description of the linear predictor and a description of the error distribution

⇒ see ?family: family is a description of the error distribution and link function to be used in the model

nls(formula) nonlinear least-squares estimates of the nonlinear model parameters

approx(x,y=) linearly interpolate given data points; **x** can be an xy plotting structure

spline(x,y=) cubic spline interpolation

loess(formula)  
fit a polynomial surface using local fitting

Many of the formula-based modeling functions have several common arguments: **data=** the data frame for the formula variables, **subset=** a subset of variables used in the fit, **na.action=** action for missing values: "na.fail", "na.omit", or a function.

## Statistics

help.search("test") gives you a range of validity tests such as **t.test()**, **binom.test()**, **prop.test()**, **power.t.test()**, **pairwise.t.test()**, ...

## Model Analysis

The following generics often apply to model fitting functions

predict(fit,...)  
predictions from **fit** based on input data

df.residual(fit)  
returns the number of residual degrees of freedom

coef(fit) ... returns the estimated coefficients (sometimes with their standard-errors)

residuals(fit)  
returns the residuals

deviance(fit)  
returns the deviance

fitted(fit) . returns the fitted values

logLik(fit) . computes the logarithm of the likelihood and the number of parameters

AIC(fit)..... computes the Akaike information criterion or AIC

aov(formula) analysis of variance model

anova(fit,...)  
analysis of variance (or deviance) tables for one or more fitted model objects

density(x) .. kernel density estimates of **x**

## Distributions

rnorm(n, mean=0, sd=1)  
Gaussian (normal)

rexp(n, rate=1)  
exponential

rgamma(n, shape, scale=1)  
gamma

rpois(n, lambda)  
Poisson

rweibull(n, shape, scale=1)  
Weibull

rcauchy(n, location=0, scale=1)  
Cauchy

rbeta(n, shape1, shape2)  
beta

rt(n, df) ... 'Student' (*t*)

rf(n, df1, df2)  
Fisher-Snedecor (*F*) ( $\chi^2$ )

rchisq(n, df)  
Pearson

rbinom(n, size, prob)  
binomial

rgeom(n, prob)  
geometric

```

rhyper(nn, m, n, k)
    hypergeometric
rlogis(n, location=0, scale=1)
    logistic
rlnorm(n, meanlog=0, sdlog=1)
    lognormal
rnbinom(n, size, prob)
    negative binomial
runif(n, min=0, max=1)
    uniform
rwilcox(nn, m, n)
    rsignrank(nn, n) Wilcoxon's statistics

```

All these functions can be used by replacing the letter **r** with **d**, **p** or **q** to get, respectively, the probability density (**dfunc(x, ...)**), the cumulative probability density (**pfunc(x, ...)**), and the value of quantile (**qfunc(p, ...)**, with  $0 < p < 1$ ).

## Programming

Use curly braces **{}** around statements

```

function( arglist ) expr # function definition
return(value) if(cond) expr
if(cond) cons.expr else alt.expr
for(var in seq) expr
while(cond) expr
repeat expr
break
next

```

```

ifelse(test, yes, no)
    a value with the same shape as test
    filled with elements from either yes or no
do.call(funname, args)
    executes a function call from the name
    of the function and a list of arguments
    to be passed to it

```

## Plotting

```

plot(x) ..... plot of the values of x (on the y-axis)
                  ordered on the x-axis

```

```

plot(x, y) .. bivariate plot of x (on the x-axis) and
               y (on the y-axis)
hist(x) ..... histogram of the frequencies of x
barplot(x) .. histogram of the values of x; use horiz=F
               for horizontal bars
dotchart(x) . if x is a data frame, plots a Cleveland
               dot plot (stacked plots line-by-line and
               column-by-column)
pie(x) ..... circular pie-chart
boxplot(x) .. “box-and-whiskers” plot
sunflowerplot(x, y)
    id. than plot() but the points with
    similar coordinates are drawn as flow-
    ers which petal number represents the
    number of points
stripplot(x) plot of the values of x on a line (an al-
               ternative to boxplot() for small sam-
               ple sizes)
coplot(x~| z)
    bivariate plot of x and y for each value
    or interval of values of z
interaction.plot(f1, f2, y)
    if f1 and f2 are factors, plots the means
    of y (on the y-axis) with respect to the
    values of f1 (on the x-axis) and of f2
    (different curves); the option fun al-
    lows to choose the summary statistic
    of y (by default fun=mean)
matplot(x,y) bivariate plot of the first column of x
    vs. the first one of y, the second one of
    x vs. the second one of y, etc.
fourfoldplot(x)
    visualizes, with quarters of circles, the
    association between two dichotomous
    variables for different populations (x
    must be an array with dim=c(2, 2,
    k), or a matrix with dim=c(2, 2) if
    k = 1)
assocplot(x) Cohen–Friendly graph showing the de-
               viations from independence of rows and
               columns in a two dimensional contin-
               gency table

```

```

mosaicplot(x)
    ‘mosaic’ graph of the residuals from a
    log-linear regression of a contingency
    table
pairs(x) ..... if x is a matrix or a data frame, draws
                all possible bivariate plots between the
                columns of x
plot.ts(x) .. if x is an object of class "ts", plot of
               x with respect to time, x may be mul-
               tivariate but the series must have the
               same frequency and dates
ts.plot(x) .. id. but if x is multivariate the series
               may have different dates and must have
               the same frequency
qqnorm(x) ... quantiles of x with respect to the values
               expected under a normal law
qqplot(x, y) quantiles of y with respect to the quan-
               tiles of x
contour(x, y, z)
    contour plot (data are interpolated to
    draw the curves), x and y must be vec-
    tors and z must be a matrix so that
    dim(z)=c(length(x), length(y)) (x
    and y may be omitted)
filled.contour(x, y, z)
    id. but the areas between the contours
    are coloured, and a legend of the colours
    is drawn as well
image(x, y, z)
    id. but with colours (actual data are
    plotted)
persp(x, y, z)
    id. but in perspective (actual data are
    plotted)
stars(x) ..... if x is a matrix or a data frame, draws
                a graph with segments or a star where
                each row of x is represented by a star
                and the columns are the lengths of the
                segments

```

`symbols(x, y, ...)`  
draws, at the coordinates given by `x` and `y`, symbols (circles, squares, rectangles, stars, thermometres or “box-plots”) which sizes, colours ... are specified by supplementary arguments

`termplot(mod.obj)`  
plot of the (partial) effects of a regression model (`mod.obj`)

### Plot Modifiers

The following parameters are common to many plotting functions

<code>add=F</code>	if TRUE superposes the plot on the previous one (if it exists)
<code>axes=T</code>	if FALSE does not draw the axes and the box
<code>type="p"</code>	specifies the type of plot, "p": points, "l": lines, "b": points connected by lines, "o": id. but the lines are over the points, "h": vertical lines, "s": steps, the data are represented by the top of the vertical lines, "S": id. but the data are represented by the bottom of the vertical lines
<code>xlim=, ylim=</code>	specifies the lower and upper limits of the axes, for example with <code>xlim=c(1, 10)</code> or <code>xlim=range(x)</code>
<code>xlab=, ylab=</code>	annotates the axes, must be variables of mode character
<code>main=</code>	main title, must be a variable of mode character
<code>sub=</code>	sub-title (written in a smaller font)

### Low-level plotting commands

`dev.new()` ... open a new graphics device (typically a window). see similar in help.

`points(x, y)` adds points (the option `type=` can be used)

`lines(x, y)` . id. but with lines

`text(x, y, labels...)`  
adds text given by `labels` at coordinates (x,y); a typical use is: `plot(x, y, type="n"); text(x, y, names)`

`mtext(text, side=3, line=0, ...)`  
adds text given by `text` in the margin specified by `side` (see `axis()` below); `line` specifies the line from the plotting area

`segments(x0, y0, x1, y1)`  
draws lines from points (x0,y0) to points (x1,y1)

`arrows(x0, y0, x1, y1, angle= 30, code=2)`  
id. with arrows at points (x0,y0) if `code=2`, at points (x1,y1) if `code=1`, or both if `code=3`; `angle` controls the angle from the shaft of the arrow to the edge of the arrow head

`abline(a,b)` . draws a line of slope `b` and intercept `a`

`abline(h=y)` . draws a horizontal line at ordinate `y`

`abline(v=x)` . draws a vertical line at abscissa `x`

`abline(lm.obj)`  
draws regression line given by `lm.obj`

`rect(x1, y1, x2, y2)`  
draws a rectangle which left, right, bottom, and top limits are `x1`, `x2`, `y1`, and `y2`, respectively

`polygon(x, y)`  
draws a polygon linking the points with coordinates given by `x` and `y`

`legend(x, y, legend)`  
adds the legend at the point (x,y) with the symbols given by `legend`

`title()` ..... adds a title and optionally a sub-title

`axis(side, vect)`  
adds an axis at the bottom (`side=1`), on the left (2), at the top (3), or on the right (4); `vect` (optional) gives the abscissa (or ordinates) where tick-marks are drawn

`rug(x)` ..... draws the data `x` on the *x*-axis as small vertical lines

`locator(n, type="n", ...)`  
returns the coordinates (*x, y*) after the user has clicked `n` times on the plot with the mouse; also draws symbols (`type="p"`) or lines (`type="l"`) with respect to optional graphic parameters (...)

⇒ by default nothing is drawn: `type="n"`

### Graphical parameters

These can be set globally with `par(...)`; many can be passed as parameters to plotting commands.

`adj` ..... controls text justification (0 left-justified, 0.5 centred, 1 right-justified)

`bg` ..... specifies the colour of the background (ex. : `bg="red"`, `bg="blue"`, ... the list of the 657 available colours is displayed with `colors()`)

`bty` ..... controls the type of box drawn around the plot, allowed values are: "o", "l", "7", "c", "u" or "]" (the box looks like the corresponding character)

⇒ if `bty="n"`: the box is not drawn

`cex` ..... a value controlling the size of texts and symbols with respect to the default; the following parameters have the same control for numbers on the axes, `cex.axis`, the axis labels, `cex.lab`, the title, `cex.main`, and the sub-title, `cex.sub`

`col` ..... controls the color of symbols and lines; use color names e.g. "red", "blue" or as "#RRGGBB"

⇒ see: see `colors()`, `rgb()`, `hsv()`, `gray()` and `rainbow()`

⇒ as for `cex` there are: `col.axis`, `col.lab`, `col.main`, `col.sub`

`font` ..... an integer which controls the style of text (1: normal, 2: italics, 3: bold, 4: bold italics)

⇒ as for `cex` there are: `font.axis`, `font.lab`, `font.main`, `font.sub`

**las**..... an integer which controls the orientation of the axis labels (0: parallel to the axes, 1: horizontal, 2: perpendicular to the axes, 3: vertical)

**lty**..... controls the type of lines, can be an integer or string (1: "solid", 2: "dashed", 3: "dotted", 4: "dotdash", 5: "longdash", 6: "twodash", or a string of up to eight characters (between "0" and "9") which specifies alternatively the length, in points or pixels, of the drawn elements and the blanks, for example **lty="44"** will have the same effect than **lty=2**)

**lwd**..... a numeric which controls the width of lines, default 1

**mar**..... a vector of 4 numeric values which control the space between the axes and the border of the graph of the form **c(bottom, left, top, right)**, the default values are **c(5.1, 4.1, 4.1, 2.1)**

**mfcol**..... a vector of the form **c(nr,nc)** which partitions the graphic window as a matrix of **nr** lines and **nc** columns, the plots are then drawn in columns

**mfrow**..... id. but the plots are drawn by row

**pch**..... controls the type of symbol, either an integer between 1 and 25, or any single character within ""

**ps**..... an integer which controls the size in points of texts and symbols

**pty**..... a character which specifies the type of the plotting region, "s": square, "m": maximal

**tck**..... a value which specifies the length of tick-marks on the axes as a fraction of the smallest of the width or height of the plot; if **tck=1** a grid is drawn

**tcl**..... a value which specifies the length of tick-marks on the axes as a fraction of the height of a line of text (by default **tcl=-0.5**)

**xaxt**..... if **xaxt="n"** the *x*-axis is set but not drawn (useful in conjunction with **axis(side=1, ...)**)

**yaxt**..... if **yaxt="n"** the *y*-axis is set but not drawn (useful in conjunction with **axis(side=2, ...)**)

## Lattice (Trellis) graphics

Use **panel=** to define a custom panel function (see **apropos("panel")** and **?llines**). Lattice functions return an object of class **trellis** and have to be **printed** to produce the graph. Use **print(xyplot(...))** inside functions where automatic printing doesn't work. Use **lattice.theme** and **lset** to change Lattice defaults.

**xyplot(y~x)** . bivariate plots (with many functionalities)

**barchart(y~x)**  
histogram of the values of *y* with respect to those of *x*

**dotplot(y~x)** Cleveland dot plot (stacked plots line-by-line and column-by-column)

**densityplot(~x)**  
density functions plot

**histogram(~x)**  
histogram of the frequencies of *x*

**bwplot(y~x)** . "box-and-whiskers" plot

**qqmath(~x)** .. quantiles of *x* with respect to the values expected under a theoretical distribution

**stripplot(y~x)**  
single dimension plot, *x* must be numeric, *y* may be a factor

**qq(y~x)** ..... quantiles to compare two distributions, *x* must be numeric, *y* may be numeric, character, or factor but must have two 'levels'

**splom(~x)** ... matrix of bivariate plots

**parallel(~x)** parallel coordinates plot

**levelplot(z~x\*y|g1\*g2)**  
coloured plot of the values of *z* at the coordinates given by *x* and *y* (*x*, *y* and *z* are all of the same length)

**wireframe(z~x\*y|g1\*g2)**  
3d surface plot

**cloud(z~x\*y|g1\*g2)**  
3d scatter plot

In the normal Lattice formula, **y x|g1\*g2** has combinations of optional conditioning variables **g1** and **g2** plotted on separate panels. Lattice functions take many of the same arguments as base graphics plus also **data=** the data frame for the formula variables and **subset=** for subsetting.

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This TeXfile is based on Gabriel B. Burcas © git-qrc.tex and has then been modified to my own requirements.