#### VIM QUICK REFERENCE CARD

:viusage ......Show a summary of all commands

#### Movements

h 1 k jcharacter left, right; line up, down
b wword/token left, right
ge eend of word/token left, right
{ }beginning of previous, next paragraph
( ) beginning of previous, next sentence
0 ^ \$ beginning, first, last character of line
nG $n$ ggline $n$ , default the last, first
n
% match of next brace, bracket, comment, #define
- +line up, down on first non-blank character
B Wspace-separated word left, right
gE E end of space-separated word left, right
g0 gmbeginning, middle of screen line
g g s first, last character of screen line
f $c$ F $c$ next, previous occurence of character $c$
t $c$ T $c$ before next, previous occurence of $c$

### Jumps

:jumps	print the jump list
:ta ^[	jump to tag (under cursor)
$\hat{}$ 0 $\hat{}$ Ijump to olde	r/newer location btw. buffers
$ng; ng, \ldots go to or \epsilon$	edit $n$ older/newer position in
change list	

'. .....jump back on last edited line
'' .....toggle back/forward to previous/next position

## $\mathit{Insertion} \ \mathcal{E} \ \mathit{Replace} \rightarrow \mathit{insert} \ \mathit{mode}$

i a insert before, after cursor
I Ainsert at beginning, end of line
$\mathtt{gi}\ \mathtt{gI}\ \ldots$ insert text on last edited line / first column
$\circ~ O~ \ldots$ open a new line below, above the current line
rcreplace character under cursor with $c$
$\mathtt{gr}c$ like $\mathtt{r}$ , but without affecting layout
$R$ $\hdots$ replace characters starting at the cursor
$gR$ $\hdots$ like $R,$ but without affecting layout
$\mathbf{s}c$ substitute char. $c$ under cursor
${\tt c} m$
cc or Schange current line

C ......change to the end of line

#### Deletion

x Xdelete character under, before curson
dmdelete text of movement command $m$
dd Ddelete current line, to the end of line
dgndelete the next search pattern match
J gJjoin current line with next, without space
:rd delete range $r$ lines
: rdxdelete range $r$ lines into register $x$

#### Insert/ Command Mode

$\mathbf{\hat{V}}c$ $\mathbf{\hat{V}}n$ insert char $c$ literally, decimal value $n$
${\bf \hat{V}}n$ insert decimal value of character
${\bf \hat{A}}$ insert previously inserted text
${\bf \hat{Q}}$ same as ${\bf \hat{A}}$ and stop insert ${\bf \rightarrow}$ command mode
Rx Rx
${\bf \hat{R}\hat{W}}\ldots$ content under cursor to command mode
${\bf \hat{N}}$ ${\bf \hat{P}}$ text completion before, after cursor
${\bf \hat{W}}$ delete word before cursor
${}^{\sim}U$ delete to start of current line
${\bf \hat{D}}$ ${\bf \hat{T}}$ shift left, right one shift width
$^{}$ Ocexecute $c$ in temporary command mode
^X^E ^X^Yscroll up, down
$\langle esc \rangle_{or}$ ^] abandon edition $\rightarrow$ command mode

### Search & Substitution

$/s \leftarrow !s \leftarrow \dots$ search forward, backward for s
$/s/o \leftarrow ?s?o \leftarrow \dots$ search fwd, bwd for s with offset o
$n_{\it or}/\!\!\leftarrow\!\ldots$ repeat forward last search
Nor? $\hookleftarrow$ repeat backward last search
# * search backward, forward for word under cursor
g# g* same, but also find partial matches
${\tt gd}\ {\tt gD}\ \ldots$ local, global definition of symbol under cursor
:rs/f/t/x substitute $f$ by $t$ in range $r$
$\lfloor x : g$ —all occurrences, $c$ —confirm changes
$:rs \ x \ \dots repeat substitution with new \ r \ \& \ x$
$:rg/p/c : rv/p/c \dots$ execute $Ex \ c$ on range $r$ where $p$
matches/does not match

## $Misc\ Ex\ Commands\ (\hookleftarrow)$

:help	holy-grail	show	all Ex	commands
:e $f$	$\dots$ edit file	f, reload $g$	current	file if no $f$

:rg/p/s/q/y/g ...... for every line in r containing p, substitute q with y

:r'a, bg/p/j.. join any line containing the string p to its subsequent line, if it lies between the a and b marks

#### Ex Ranges

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## Standard Mode Formatting/ Filtering

Leave out m for visual mode commands

#### Visual Mode

## :h object-select

Object selecting patterns v V  $^{\circ}$ V .....start/stop highlighting characters, lines, block

oexchange cursor position with start of highlighting gv start highlighting on previous visual area aw as ap select a word, a sentence, a paragraph ab aB select a block (), a block {} $n > n < = \dots $ indent/unindent $n$ levels, reindent	\@>
Undoing, Repeating & Registers  u Uundo last command, restore last changed line $\hat{R}$ repeat last changes, redo last undo $n$ repeat last changes with count replaced by $n$ q $c$ q $C$ record, append typed characters in register $c$	\'m match with position of mark m \\(\)\(\)\(
q	Spell Checking  :set spell spelllang=de_20 activate spellcheck ]s next misspelled word  zg zG add good word (to internal word list)  zug zuG. undo the addition of a word to the dictionary
Copying" $x$	<pre>zw zWmark bad word (to internal word list) z=suggest corrections</pre>
ym	Marks, Motions, and Tags  mc
Patterns (differences to Perl) :help pattern show complete help on patterns $\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	:marks
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	Multiple Files / Buffers ( $\hookleftarrow$ ):h buffersget help for buffer-management:tab ballshow buffer tablist:buffersshow list of buffers:onmake current window one on screen:new :vnewcreate new empty window (vert.):bnswitch to buffer $n$

..... (?=pattern) (?!pattern)

\@<= \@<! ...... (?<=pattern) (?<!pattern)

:badd f.txt .....load file into new buffer  $: \mathtt{sb} n \ \dots \mathrm{Split}$  window and edit buffer n from the buffer :vertical n:horizontal c...execute c on vert./horiz. split :rightabovec :leftbelowc ..... execute c (eg. sbn) right/left above/below window Buffer Shortcuts :h ctrl-w ..... complete list of all buffer commands ^ ....toggle between the current and the last window `Wf gf .open file under cursor in new/current window `Ww `W`W ..... move to window below, above (wrap) `Wj `Wk .....move to window below, above "Wt "Wb .....move to top/bottom window `Wo `Wc ......close all other/current window(s) ^Ws ^Wv .....split window in two (vert.) Wx .....swap open buffer windows  $W_n$ +  $W_n$ - ... increase/decrease window size by  $N_n$  lines  $W_n > W_n < \dots$  increase/decrease window width W = ..... Make all windows equally high and wide  $\hat{W}$   $n_{-}$  .....set window height to n (default: very high)  $[W \ n]$  ..... set current window width to nTab Management :tabs ..list all tabs including their displayed windows :tabfirst ..... go to first tab :tablast ......go to last tab :tabnew ......open a new empty tab page :wga :ga ..... (save and) guit all tabs gt gT .....go to next/previous Tab ngt ...... goto tab in position nAdvanced Scrolling ^D ^U .....scroll half a page up, down ^F ^B .....scroll page up, down zt zz zb ... current line to top, center, bottom of win. zh zl .....scroll one character to the right, left

zH zL .....scroll half a screen to the right, left

Completion

:bnext :bprev :bfirst :blast ... buffer movement

:bdn ...... delete buffer n (also with filename)

$ \begin{array}{cccccccccccccccccccccccccccccccccccc$
Folding  :set fdm=indent
Compiling  :compiler c set/show compiler plugins :make run makeprg, jump to first error :cope navigate errors from make :cn :cp display the next, previous error :cl :cf list all errors, read errors from file
$\begin{array}{llllllllllllllllllllllllllllllllllll$

set hlsearch .	highlight searches
$r$ hardcopy $r$ w!l $_{ m I}$	$p \dots sending r to printer (printout)$
rhardcopy > fi	le.ps print range to ps file
set list	show list char characters (tabs etc.)
set ic/noic (un	n)ignore cases in substitute-command

# Most Common Digraphs

${\sf g}$ complete list of all digraphs
$_1c_2$ or $c_1\leftarrow c_2$ enter digraph $\{c_1,c_2\}$
$\ldots \ldots $
Registered Trademark
;: Inverteted Excl. Mark
;: Inverteted Quest. Mark
Euro Currency
Britain Pound Currency
12 34 $1/4$ , $1/2$ , $3/4$ etc.

For further examples for how to use Exec-Commands see: http://stackoverflow.com/a/1220118

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