# Programming for Everybody

## 2. Control Flow



## **Control flow**

Control flow allows us to select different outcomes depending on a condition

Ruby's **if statements** evaluate an expression to either **true** or **false** 

If that expression is true -> Ruby executes the block of code that follows the if

If it's not true -> Ruby doesn't execute that block of code and goes on to the next thing

## f, else & elsif

ΙF

To evaluate one condition only

#### **ELSE**

To evaluate two conditions

"If this expression is true, run this code block; otherwise, run the code after the **else** statement."

#### **ELSIF**

When we want to have more than two options

## Unless

Used to check if a condition is false

Ex: you don't want something to happen **unless** a certain condition is met

## Relational operators

```
== equal (different from =)
```

- != not equal
- < less than
- less than or equal to
  - > greater than
- >= greater than or equal to

## Boleean operators

Always return true or false

Check if two conditions are true/false simultaneously

**AND** (&&)

Evaluates to true when **both** expressions on either side of && are true

OR (II)

Evaluates to true **when one or both** expressions on either side of II are true

## Thank you!:)