Project Part 2 Pattern Recognition ECE 759

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1 Introduction

In this report, we outline the process we undertook to implement two classification algorithms: linear discriminant analysis (LDA) and Decision Trees. We tested our generated classifiers on the Yale Extended Face Dataset B and MNIST [?] datasets. To complete this, we experimented with two feature generation methods: principle components analysis (PCA) and LDA itself (for use in decision trees.) These were primarily useful in training our decision trees, which require a thorough exploration of the feature space to grow. Note that throughout this document, we use the terms 'features' and 'attributes' interchangeably.

After presenting an explanation of our algorithms' implementations, we will discuss our test results and preliminary exploration of the hyperparameter space. The hyperparameters are adjustments that variously control the accuracy and computational complexity of our classifiers. A more thorough exploration and validation of these parameters will be presented in the next installment of the project.

Code for this project is included in our project submission. In addition, it's available on GitHub at https://github.com/n-casale/ece759-project. The Git repository includes a more thorough representation of the path our code took to its current state.

2 Feature Selection

2.1 Decision Tree and Extra-Tree Feature Generation

In working with the decision trees, we utilized dimensionality reduction techniques including linear discriminant analysis (LDA) and principle components analysis (PCA) for training and testing classical decision trees, which pass over all features to consider which decision nodes to generate. This improved the computational requirements of the algorithm, as features in lower dimensions require less processing to distinguish.

LDA reduces data with K classes in large dimensions (on the order of the number of pixels) to K dimensions which captures the most energy of the data. Implementing LDA as dimensionality reduction, MNIST and Extended YaleB datasets are reduced to 10 and 38 variables respectively (for each data point.) We then worked with this transformed data as the input to our decision tree classifier for training and testing.

In a separate experiment, we considered the effects of utilizing the raw pixel data as features in *extra-trees* which are ensembles of decision trees trained on randomly chosen features and thresholds. When testing, the mode of the predicted classes is chosen as the global prediction of the ensemble of trees. This method is shown to be more accurate than our classical decision trees trained on PCA- and LDA-generated features in Section (4).

2.2 LDA vs PCA

LDA and PCA linearly transform the data to reduce its dimensionality. Dimensionality reduction is helpful in many algorithms because it eases computational requirements and improves the generalizability of the classifier. This latter benefit is conferred by the manner in which dimensionality reduction smoothes out the individual variations in a particular class. A good dimensionality reduction algorithm should maximize the 'distance' between classes in the transformed (reduced) space, while minimizing the variance, or spread of those classes in the transformed space.

The difference between the two techniques is that LDA is supervised whereas PCA is unsupervised. PCA finds orthogonal projections which capture the most variance of each feature, thereby expressing the data along *principle*

components that are the most distinct. We can visually exemplify the PCA technique as in the figure below.

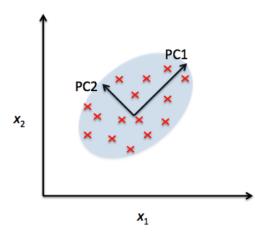


Figure 2.1: PCA implemented on 2-dimensional data [?].

In our PCA implementation, we rely on the singular value decomposition (SVD) to generate our features, conventionally described as scores. To perform the singular value decomposition and obtain our features, we must first pre-process the data. We arrange it so that the rows of our data X are the individual images in the dataset, with each column corresponding to a pixel value. Then, we subtract the column-wise empirical mean from each column to render each column zero-mean. Then, we utilize MATLAB's built-in svd(.) to obtain the matrices [U, S, V]. Our features are represented by U*S. Taking the transpose of this matrix, and extracting the first n columns, where n is the number of features we seek to utilize, we have a matrix of features corresponding to each image in our dataset. This method was useful, although not as effective in training decision trees as LDA, which we now discuss.

LDA maximizes the class separability and can be represented visually as in the figure below.

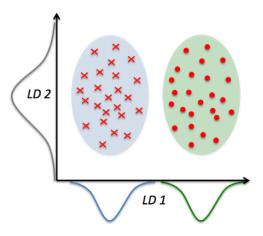


Figure 2.2: LDA visualization [?].

The underlying concept of LDA is taking the eigenvectors of $\frac{\Sigma_b}{\Sigma_w}$ where Σ_w is within-class scatter matrix and Σ_b is between-class scatter matrix. This division of matrices separates the classes away from one another. This is distinct from PCA, which is unsupervised, thereby only capturing the data in a minimum number of variables irrespective of class. Please see Section (3.3) for more information on LDA.

3 Algorithm Implementations

3.1 Decision Tree Algorithm

A binary decision tree is a hierarchical structure that takes input data at its root and propagates it to one of many leaves. Each *leaf* of the tree represents a class designation. To reach a leaf, the features of the data are utilized at *nodes* to make a binary decision: to proceed down the left or right *branch* of the tree? To answer this question, the node also carries a *threshold* that the feature value of the test data is compared against. If the test feature is less than the threshold, we proceed down the left branch. Otherwise, the right. An illustration of a simple decision tree is pictured below.

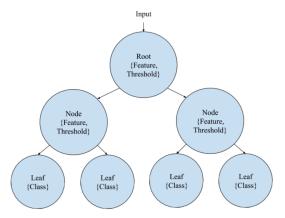


Figure 3.1: An example decision tree.

This decision tree structure needs to be generated before it can be used with test data. To train a decision tree that appropriately classifies our test data according to the features we generated, we employ a recursive function. The function signature is

tree = trainDecisionTree(set)

Where **set** is the training set, which is a MATLAB structure that contains the class labels and generated features. **tree** is the returned structure that can be used during testing. It is essentially a nested structure that contains two types of elements: nodes and leaves. At each node of the tree, a feature and threshold are specified. If a test sample's value at that particular feature is less than the threshold, the sample is passed down the left branch of the node. Similarly, if the sample's feature is greater than the threshold, it goes through the right branch. This is repeated until we reach a leaf node, which specifies a class membership.

The decision tree training algorithm has a few major steps, and proceeds by evaluating a metric called *information* gain at various configurations. For now, suffice it to say that information gain is a scalar that represents the improvement in prediction as we narrow down the set (by growing the tree) to find appropriate leaves. Our implementation most closely follows that of the ID3 and C4.5 algorithms developed by Ross Quinlan in the late 80s and early 90s [?] [?].

In general, the decision tree training algorithm is described qualitatively as follows:

- 1. Check stopping conditions, which generate leaves.
 - If there are no more features to split on, return a leaf with the class mode of the set.
 - The set is smaller than minLeaf, which is a tuning parameter that is meant to reduce overfitting of the training data. If this condition is met, return a leaf with the class mode of the set.

- If all samples in the set belong to the same class, return a leaf with the class.
- If no feature yields an improvement to the information gain (discussed below), then return a leaf with the class mode of the set. Note that this condition is only evaluated after step 2.
- 2. Iterate over each feature. Sort the set along the current feature. We utilize a threshold that splits the set between adjacent feature values such that the two subsets are composed of training samples whose features are less than and greater than the threshold respectively. Because the information gain across thresholds is convex on the whole (see Fig. 3.2), we use a line search that approximates the highest information gain for each threshold. This serves to reduce the computational complexity of our training algorithm.

Let attributeBest and indBest be the feature and index that yield the highest information gain. Since the set is sorted, we can simply split the set at the index given by indBest for the recursion.

3. Recur over the two subsets given by indBest to find the next attribute that yields the highest information gain. Note that we exclude attributeBest in the recursion of trainDecisionTree(.) so that the same feature isn't chosen in the subset. In this way, the decision tree is grown so that it makes the most improvements to information gain at the nodes which are closest to the root.

The algorithm is also reproduced in pseudocode below.

Algorithm 3.1: trainDecisionTree

Data: set of training samples with class labels (set(1)) and attributes (features) (set(2)). minLeaf, an integer specifying the minimum number of elements in set required to make a splitting node.

Result: *tree*, a structure containing nodes and leaves.

 $subtree2 \leftarrow trainDecisionTree(subsets(2), minLeaf)$

return node with attributeBest, thresholdBest, subtree1, and subtree2

29

30

```
begin
      check for base cases:
 2
 3
       if set(2) = \emptyset then
          no more attributes (features) to split on.
 4
          return leaf with mode of set(1) (class labels)
 5
       if length(set(1)) < minLeaf then
 6
          return leaf with mode of set(1) (class labels)
 7
       thisSetEntropy \longleftarrow getEntropy(set)
 8
 9
       if not thisSetEntropy then
          all samples are in the same class.
10
          return leaf with first element of set(1)
11
       instantiate tracking variables:
12
       attributeBest, thresholdBest, infoGainBest, indexBest \leftarrow 0
13
14
       for attribute \in range(\# of features left in set) do
          sort set along attribute.
15
          perform line search heuristic to approximate max information gain by splitting set at various indices.
16
          thisInfoGain \leftarrow lineSearch(set)
17
          if thisInfoGain > infoGainBest then
18
              attributeBest \longleftarrow attribute
19
              infoGainBest \leftarrow thisInfoGain
20
              indexBest \leftarrow index given by line search
21
              thresholdBest \leftarrow attribute value midway between indexBest and indexBest + 1
22
       if not infoGainBest or not attributeBest then
23
          no attribute provides an information gain.
24
          return leaf with mode of set(1) (class labels)
25
       re-sort set along attributeBest.
26
       subsets \longleftarrow getSubsets(set, attributeBest, indexBest)
27
       subtree1 \leftarrow trainDecisionTree(subsets(1), minLeaf)
28
```

Once we have trained the decision tree, we can begin to test it by passing the features generated from the test set through the tree. As the features are utilized in propagating through the tree, we eventually reach a leaf node and assign its associated class to the test vector. Testing results can be found in Section (4). The testing algorithm is reproduced in psuedocode below.

Algorithm 3.2: testDecisionTree

```
Data: set of test samples with class labels (set(1)) and attributes (features) (set(2)).
   tree, the struct of structs that represents the trained decision tree.
   Result: set, the input structure modified to include predicted class membership.
  begin
1
2
      for each sample \in set do
          tree Walked \longleftarrow tree
3
          classified \leftarrow false
4
          attributes \leftarrow features corresponding to this sample
5
           while not classified do
6
              if treeWalked is a node then
7
                  thisAttribute \leftarrow attribute given by treeWalked
8
                  thisAttributeValue \leftarrow value of the sample's feature at thisAttribute
                  thisThreshold \leftarrow threshold given by treeWalked
10
                  remove this Attribute from the sample's feature vector.
11
                  compare this Attribute Value to this Threshold:
12
                  if thisAttributeValue < thisThreshold then
13
                      choose left branch.
14
                      tree Walked \leftarrow left branch given by current tree Walked.
15
                  else
16
                      choose right branch.
17
                      tree Walked \leftarrow right branch given by current tree Walked.
18
              else
19
                  tree Walked is a leaf.
20
                  append predicted label to set(2) at this sample.
21
```

With these two algorithms in place, we can train and test decision trees with varying depth and accuracy. Next, we discuss an adjacent concept that is integral to the decision tree algorithm.

3.1.1 Entropy and Information Gain

 $classified \leftarrow true$

22

When growing the decision tree, the training algorithm utilizes a metric called *information gain* to optimize the predictive power of the tree. Before we can define information gain, we must first understand *entropy*. Entropy is an information theoretic concept that represents the amount of uncertainty in a given set of data. It is defined as

$$H(X) = -\sum_{i=1}^{n} P(x_i) \log_2 P(x_i)$$
(3.1)

Where $P(x_i)$ is the proportion of the number of elements with class x_i to the number of elements in the set X, and there are n classes in the set. Note that if all samples belong to class i, $P(x_i) = 1$ and $\log_2 P(x_i) = 0$, so the entropy is zero.

In calculating the information gain of splitting the set into two subsets, we utilize the entropy of the parent set and

subtract from it a weighted entropy of each subset [?]. This is better expressed by the following equation:

$$IG(X) = H(X) - \sum_{i=1}^{2} \frac{|S_i|}{|X|} H(S_i)$$
 (3.2)

Where $|\cdot|$ is the cardinality, or number of elements in the set, and S_i are the two subsets composed of the elements of X partitioned across a given threshold for a given feature. The figure below is a plot of the information gain across splitting indices. So, after partitioning the set across a single attribute, (all elements of S_1 are less than the threshold, and all elements in S_2 are greater), we have a scalar value of information gain to decide which splitting threshold and feature would most improve the predictive ability of the decision tree. The plot below represents just one feature, but this calculation is required across all currently available features in the set. This quickly becomes computationally taxing for a large dataset, so we utilize a line search heuristic to improve the computational time without sacrificing a significant amount of accuracy.

The line search starts in the middle of the set and splits it, computing an information gain (IG). Then, we compare this middle IG to the IGs obtained by splitting the set at the 25% and 75% indices. If either of these reveals a larger IG, we set it to the new 'middle' index and consider the IGs which emerge from splitting the set half-way between the old 'middle' and half-way between the old 'left' or 'right' (depending on which one yielded a larger IG.) This allows us to approximate the maximum value of the information gain for a given feature without a brute-force technique of considering each threshold. We ensured that the line search incorporates a variety of locations to coax it to approaching the global maximum, rather than getting caught in the minor variations between adjacent indices. Please consult code/decisionTree/trainDecisionTree.m for further details.

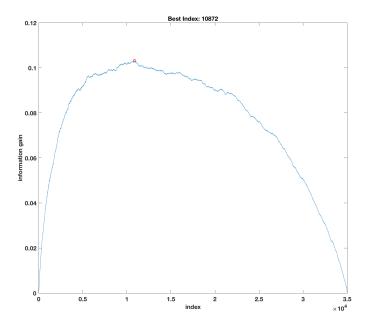


Figure 3.2: Information Gain across all possible thresholds.

3.2 Extra-Trees

The relative inadequacy of decision trees in classifying the samples of MNIST and Yale B led us to explore other tree-like classifiers. The first alternative that we considered is called *extra-trees*, which are ensembles of binary decision trees that are grown in a stochastic manner. In testing, these ensembles *vote* on the class by propagating the test sample down each tree until a leaf is found. The mode of all the votes is assigned to the global class prediction. See Section (4) for the result of this experiment.

Training extra-trees requires less computational and theoretical effort than classical decision trees. The reduced steps are certainly tangential to a basic decision tree, but incorporate less rigour. By utilizing the ensemble of trees, we can overcome the inaccuracies of a single random decision tree and make a strong prediction.

The steps to train an extra-tree are as follows:

- 1. Check stopping conditions, which generate leaves.
 - If there are no more features to split on, return a leaf with the class mode of the set.
 - The set is smaller than minLeaf, which is a tuning parameter that is meant to reduce overfitting of the training data. If this condition is met, return a leaf with the class mode of the set.
 - If all samples in the set belong to the same class, return a leaf with the class.
- 2. Choose a random feature. In extra-trees, we don't need to generate features, we can simply use the raw pixels as features.
- 3. Find the mean and variance of this feature across all samples in the set. Generate a random value from a normal distribution with this mean and variance.
- 4. Recur these steps on the subsets obtained by splitting the parent set on the randomly chosen feature and threshold, where the first subset contains samples whose feature is less than the threshold, and the second subset contains those which are greater than the threshold.

For MNIST, we generated 100 extra-trees, trained on half of the dataset. In testing, the majority-vote of the trees was used to assign a predicted class to the test vectors. Likewise, for Yale B, we utilized half the dataset and 100 extra-trees.

3.3 Linear Discriminant Analysis (LDA)

Our classification success criterion is the extent to which the error rate is minimized. For LDA, we employ the Bayes Rule to classify our test points after training the classifier. We assign the test point to the class with the highest conditional probability (i.e. $P(w_i|x)$, where w_i is the class and x the test vector). In practice, it is not feasible to get conditional probability for a given point unless we have a large amount of data. So we estimate the distribution and calculate the probabilities from there.

LDA relies on the assumption of a normal distribution for each class. Linear discriminant analysis generally achieves good performance in the tasks of face and object recognition, even though the assumptions of common covariance matrix among groups and normality are often violated [?].

Since the MNIST and Yale datasets are high-dimensional, we cannot check the normality of individual pixels. Instead, we reduce the dimensions via orthogonal projection. several classes (10 for MNIST and 38 for Yale B.) The class separation in a direction \boldsymbol{w} in this case is given by the ratio [?].

$$S = \frac{\boldsymbol{w}^T \Sigma_b \boldsymbol{w}}{\boldsymbol{w} \Sigma \boldsymbol{w}} \tag{3.3}$$

In the case of two classes, this reduces to the ratio of between-class variance and within-class variance.

3.3.1 Algorithm steps

Below, we describe the steps necessary to construct the LDA classifier. We begin by instantiating some variables with notation:

n is the number of classes.

N is the total number of training data samples.

 N_i is the number of points in each class i.

 μ_i and μ are mean vectors for each class and global mean for the data.

The steps that we follow in our LDA algorithm are as follows.

1. We calculate within-class scatter matrix for each class

$$\Sigma_i = \frac{1}{N_i - 1} \sum_{\boldsymbol{x} \in D_i}^n (\boldsymbol{x} - \boldsymbol{\mu}_i) (\boldsymbol{x} - \boldsymbol{\mu}_i)^T$$
(3.4)

then sum them to obtain

$$\Sigma_W = \sum_{i=1}^n (N_i - 1)\Sigma_i \tag{3.5}$$

2. We then find the average within-class scatter matrix by calculating

$$\Sigma = \frac{\Sigma_W}{N} \tag{3.6}$$

3. We also calculate the between-class scatter matrix by

$$\Sigma_B = \sum_{i=1}^n \frac{N_i}{N} (\boldsymbol{\mu}_i - \boldsymbol{\mu}) (\boldsymbol{\mu}_i - \boldsymbol{\mu})^T$$
(3.7)

- 4. We need to find eigenvectors and eigenvalues of $\Sigma^{-1}\Sigma_b$.
- 5. We then sort the eigenvectors depending on the magnitude of eigenvalues.
- 6. The number of highest eigenvalues will be c-1 which will be 9 and 37 respectively for MNIST and Extended Yale datasets.
- 7. Project our data onto the subspace (constructed by the eigenvectors of the highest eigenvalues).
- 8. Since we have reduced dimensions of our data, we can easily apply a discriminant function for a test vector to see which class it belongs
- 9. The discriminant function for each class is

$$f_i(x_k) = \mu_i w_a^{-1} x_k^T - \frac{1}{2} \mu_i w_a^{-1} \mu_i^T + \ln(P_i)$$
(3.8)

where P_i is the probability of each class.

10. Then we select the class with highest discriminant function evaluation.

3.3.2 Helpful Functions

In the above pseudo code, we used our own supplementary functions. After steps 1-7, there is a function classify_comparison, which applies the discriminant function in order to classify the test data. We also tried to calculate if the algorithm is effective in just using the distances from the centers of each class using classify_from_centroid. It did not work very well on MNIST dataset, but it does perform well with the Extended Yale B dataset.

3.3.3 Derivation of discriminant function

We classify the data point as being in class i if

$$P(\boldsymbol{x}|i)P(i) > P(\boldsymbol{x}|j)P(j), \ \forall j \neq i.$$

Assuming all covariances are equal, i.e. $\Sigma = \Sigma_i = \Sigma_j$, and that they follow a Multivariate Normal distribution, $P(\boldsymbol{x}|i) = \frac{1}{(2\pi)^{n/2}|\Sigma_i|^{1/2}}exp(-\frac{1}{2}(\boldsymbol{x}-\boldsymbol{\mu}_i)^T\Sigma_i^{-1}(\boldsymbol{x}-\boldsymbol{\mu}_i))$, the above condition becomes

$$\frac{P(i)}{(2\pi)^{n/2}|\Sigma_i|^{1/2}}exp(-\frac{1}{2}(\boldsymbol{x}-\boldsymbol{\mu}_i)^T\Sigma^{-1}(\boldsymbol{x}-\boldsymbol{\mu}_i)) > \frac{P(j)}{(2\pi)^{n/2}|\Sigma|^{1/2}}exp(-\frac{1}{2}(\boldsymbol{x}-\boldsymbol{\mu}_j)^T\Sigma^{-1}(\boldsymbol{x}-\boldsymbol{\mu}_j))$$

Taking the logarithm of both sides,

$$ln(|\Sigma|) - 2ln(P(i)) + (\boldsymbol{x} - \boldsymbol{\mu}_i)^T \Sigma^{-1} (\boldsymbol{x} - \boldsymbol{\mu}_i) < ln(|\Sigma|) - 2ln(P(j)) + (\boldsymbol{x} - \boldsymbol{\mu}_j)^T \Sigma^{-1} (\boldsymbol{x} - \boldsymbol{\mu}_j)$$

After some algebraic manipulation, we have

$$ln(P(i)) + \boldsymbol{\mu}_i \Sigma^{-1} \boldsymbol{x}^T - \frac{1}{2} \boldsymbol{\mu}_i \Sigma^{-1} \boldsymbol{\mu}_i^T > ln(P(j)) + \boldsymbol{\mu}_j \Sigma^{-1} \boldsymbol{x}^T - \frac{1}{2} \boldsymbol{\mu}_j \Sigma^{-1} \boldsymbol{\mu}_i^T$$

Let
$$f_i = \mu_i \Sigma^{-1} x^T - \frac{1}{2} \mu_i \Sigma^{-1} \mu_i^T + ln(P(i))$$
. Then we can write

$$f_i > f_j, \forall j \neq i$$

as a measure of the class membership given the discriminant function.

4 Test Results

The table below illustrates the lowest classification errors we were able to achieve with our Decision Tree and LDA classifiers on the MNIST and Yale Extended B datasets. In LDA, we split the datasets in half so we can the other half for test. Using decision trees on MNIST, we utilized half of the dataset for training and half for testing. However, since the Yale B dataset is so small, we were only able to get lower error rates by using $\sim 95\%$ of the set for training and $\sim 5\%$ for testing (on decision trees.) For extra-trees, we split the two datasets in half to achieve our results.

Algorithm	MNIST	Yale B	
LDA	13.5%	6.8%	
Decision Tree	17.42%	57.89%	
Extra-Trees	4.89% (100 extra-trees)	34.96% (100 extra-trees)	

Table 4.1: Lowest classification errors achieved with LDA, Decision Trees, and Extra-Trees.

4.1 Cross Validation

In an effort to justify our choice of hyperparameters and examine the capability of our classifiers irrespective of training and test sets, we performed a 5-fold cross validation across the tuning parameters in each algorithm. For decision and extra trees, this consists of minLeaf. In k-fold cross validation, the classifier is trained k times on different subsets, ensuring that each sample of the dataset is used only once for validation. The figure below illustrates this process.

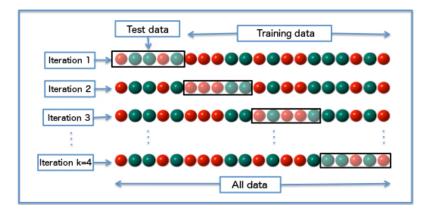


Figure 4.1: 4-fold cross validation on a dataset.

5 Analysis

5.1 Decision Trees

5.2 Extra Trees

5.3 LDA

6 Conclusion

In conclusion, we have shown that utilizing Linear Discriminant Analysis, Decision Trees, and Extra-Trees on the Extended Yale Dataset B and MNIST datasets yields a favorable result. In the next part of this project, we will improve our classification accuracy and partake in a more thorough exploration of the hyperparameter space to optimize and generalize our classifiers. Additionally, we will develop a stand-alone demonstration of our algorithms' process from training to testing.

7 Code Listings

Below are some of the primary scripts that execute the project. Please see the **code** folder for supporting functions and scripts.

Listing 1: Demonstration Code for Decision Tree on MNIST

```
this script orchestrates the training and testing of
9
10
   the decision tree classifier
11
12
   %}
13
   function [errorRate] = demonstration_dt_MNIST()
14
15
            addpath('utility', 'MNIST', 'MNIST/data', 'MNIST/loadMNIST', 'lda', ...
16
17
                    'decisionTree');
18
            fprintf('begin MNIST decision tree demonstration\n');
19
20
21
            % hyper-parameters
22
            N_tr = 35e3; % training samples
23
            N_{te} = 35e3; \% test samples
24
25
            % for feature selection
26
            numFeatures = 10;
27
28
            % for decision tree
29
            minLeaf = 1; % to prevent overfitting
            % partition data
            % MNIST contains 70k examples
            [train, test] = loadMNIST(N_tr);
34
            %% dimensionality reduction / feature generation
            % via linear discriminant analysis (lda)
            st = cputime;
38
            [train, test] = lda_features(train, test, 0:numFeatures-1);
40
            fprintf('Features Generated in %4.2f minutes\n', (cputime - st)/60);
41
42
            %% train
43
44
            st = cputime;
45
            tree = trainDecisionTree({train{2:3}}, minLeaf);
46
47
            fprintf('Trained in %4.2f minutes\n',(cputime - st)/60);
48
49
50
            %% test
            st = cputime;
52
            test = testDecisionTree(test, tree);
53
54
            fprintf('Tested in %4.2f minutes\n', (cputime - st)/60);
56
            % Classification Error
            errors = nnz(test{2}(:,1) ~= test{2}(:,2));
58
            errorRate = (errors/N_te)*100;
60
61
            fprintf('\nnumFeatures: %d, minLeaf: %d, error rate: %2.2f\n', ...
62
                    numFeatures, minLeaf, errorRate);
63
64
   end
```

Listing 2: Demonstration Code for Extra-Trees on Yale B

```
%{
2
3
   kudiyar orazymbetov
   n casale
4
5
6
   ECE 759 Project
7
   18/03/16
8
9
   this script orchestrates the training and testing of
10
   the decision tree classifier
11
12
   %}
13
14
   function [errorRate] = demonstration_dt_MNIST()
15
            addpath('utility', 'MNIST', 'MNIST/data', 'MNIST/loadMNIST', 'lda', ...
16
17
                    'decisionTree');
18
19
           fprintf('begin MNIST decision tree demonstration\n');
20
21
           % hyper-parameters
22
           N_tr = 35e3; % training samples
23
           N_{te} = 35e3; \% test samples
24
25
           % for feature selection
26
           numFeatures = 10;
27
28
           % for decision tree
29
           minLeaf = 1; % to prevent overfitting
30
           % partition data
            % MNIST contains 70k examples
32
            [train, test] = loadMNIST(N_tr);
            %% dimensionality reduction / feature generation
36
           % via linear discriminant analysis (lda)
37
            st = cputime;
38
39
            [train, test] = lda_features(train, test, 0:numFeatures-1);
40
            fprintf('Features Generated in %4.2f minutes\n', (cputime - st)/60);
41
42
43
            %% train
44
           st = cputime;
45
           tree = trainDecisionTree({train{2:3}}, minLeaf);
46
47
48
           fprintf('Trained in %4.2f minutes\n',(cputime - st)/60);
49
           %% test
50
           st = cputime;
           test = testDecisionTree(test, tree);
54
           fprintf('Tested in %4.2f minutes\n', (cputime - st)/60);
```

```
% Classification Error
errors = nnz(test{2}(:,1) ~= test{2}(:,2));
errorRate = (errors/N_te)*100;

fprintf('\nnumFeatures: %d, minLeaf: %d, error rate: %2.2f\n', ...
numFeatures, minLeaf, errorRate);

end

end
```

Listing 3: Cross Validation Code for Decision Tree on MNIST

```
%{
1
2
3
   kudiyar orazymbetov
   n casale
4
5
6
   ECE 759 Project
7
   18/03/16
8
   this script orchestrates the cross validation of
9
   the decision tree classifier
11
   across all hyperparameters,
12
   taking performance and time results along the way
13
14
   features are generated using lda, as they yield the best performance
15
16
   %}
17
18
   clear; close all;
19
   addpath('utility', 'MNIST', 'MNIST/data', 'MNIST/loadMNIST', 'lda', ...
            'decisionTree');
20
21
22
   fprintf('begin Cross Validation on MNIST decision trees\n');
24
   % hyper-parameters
25
   k = 5; % k-fold cross validation
26
   % use k to partition data
27
   N_{te} = 70e3/k;
28
   N_{tr} = 70e3 - N_{te};
29
   % for lda
31
   numFeatures = 10;
32
   % for decision tree
34
   minLeaves = 1:10:100;
   % partition data
36
37
   % MNIST contains 70k examples
38
   [train, test] = loadMNIST(N_tr);
40
   % merge sets, they're already randomly shuffled
41
   all = {[train{1}, test{1}],[train{2}; test{2}]};
42
43
   %% k-fold cross validation across minLeaf
44
45 | trainTimes = zeros(minLeaves(end), k);
```

```
errorRates = zeros(minLeaves(end), k);
46
47
   for minLeaf = minLeaves
48
49
50
            % random indices
51
            inds = randperm(length(all{2}));
            all{1} = all{1}(:, inds);
            all{2} = all{2}(inds);
54
            for fold = 1:k
56
                    % choose fold
58
                    inds_bool = false(70e3,1);
                    ind_start = (fold-1)*N_te + 1;
60
                    inds_bool(ind_start:ind_start+N_te-1) = 1;
61
62
                    test = {all{1}(:,inds_bool), all{2}(inds_bool)};
                    train = {all{1}(:,~inds_bool), all{2}(~inds_bool)};
63
64
65
                    \% dimensionality reduction / feature generation
                    [train, test] = lda_features(train, test, 0:numFeatures-1);
66
67
                    % train
68
69
                    st = cputime;
                    tree = trainDecisionTree({train{2:3}}, minLeaf);
71
                    thisTrainTime = (cputime - st)/60;
72
                    fprintf('Trained in %4.2f minutes\n', thisTrainTime);
                    trainTimes(minLeaf, fold) = thisTrainTime;
74
                    % test
75
                    test = testDecisionTree(test, tree);
77
78
                    % Classification Error
                    thisError = nnz(test{2}(:,1) \stackrel{\sim}{=} test{2}(:,2));
80
                    thisErrorRate = (thisError/N_te)*100;
81
                    errorRates(minLeaf, fold) = thisErrorRate;
82
                    fprintf('minLeaf: %d, fold: %d, error rate: %2.2f\n', ...
83
                             minLeaf, fold, thisErrorRate);
84
85
86
            end
87
88
   end
89
   %% save, print results
90
91
   %filename = sprintf('UV%2.0f.mat', errorRate);
92
   %save(filename, 'U', 'V', '-v7.3');
```

Listing 4: Main Code for LDA on MNIST

```
%{
2 kudiyar orazymbetov
4 n casale
5 ECE 759 Project
7 18/03/16
```

```
8
9
   this script orchestrates the training and testing of
   the linear discriminant analysis classifier
10
11
12
   %}
13
14
   clear; close all;
   addpath('../utility', '../MNIST', '../MNIST/data', '../MNIST/loadMNIST', ...
15
16
            '../lda');
17
   seed = 152039828;
18
19
   rng(seed); % for reproducibility
20
21
   % define parameters
22
   N_tr = 35e3; % training samples
   N_te = 35e3; % test samples
23
   k = 10; % number of classes
25
   % partition data
26
27
   %{
28
           1/2 of the dataset should be for training
29
           the other for testing
31
           MNIST contains 70k examples
32
   %}
34
   [train, test] = loadMNIST(N_tr);
35
   %% use PCA to see the results
   % numFeatures = 20;
36
   % [train, U, V] = pca_(train, numFeatures);
38
   %% Construct scatter matrices and calculate within-class and between class
39
   % covariance
40
41
   mu = mean(train\{1,1\}, 2);
42
   num_variables = size(train{1,1},1);
43 | % Let's standardize the data;
   %variance = var(train{1,1}, 0,2);
44
   \{train\{1,1\} = (train\{1,1\} - repmat(mu,1, 60000))./variance;
45
46
47
48
   Si = zeros(num_variables); Sb = zeros(num_variables);
49
   S_cov = zeros(num_variables);
50
   for i = 0:k-1
       ind = (train\{1,2\} == i);
52
       N_i = sum(ind);
53
       x = train{1,1}(:, ind);
54
       mu_i = mean(x, 2);
       S_{cov} = S_{cov} + cov(x');
       Si = Si + (1/N_{tr})*(x - (repmat(mu_i,1, N_i)))*(x - (repmat(mu_i,1, N_i)))
56
       Sb = Sb + (N_i/N_tr)*(mu_i - mu)*(mu_i - mu)'; % (1/k)
58
   end
60 |\% We apply singular value decomposition in order to find eigenvalues and
61
   % eigenvectors
   [U D V] = svd(pinv(Si)*Sb); % lets try S_cov/k instead of Si; but it is the
```

```
same result
    a = [];
63
    for i = 1:(k)
64
65
        a = [a D(i,i)];
66
   end
67
68
   % from here we can see that we only have 9 highest values as we expected
69
70
   \% We transform the training and testing data to a subspace
71
    transf_matrix = U(:,1:(k-1));
    transf_train = train{1,1}'* transf_matrix;
72
73
    transf_test = test{1,1}'*transf_matrix;
74
   % We find mean vector and covariance matrix for each class
   mu_each_class = zeros(k-1, k);
76
    cov_each_class = {};
77
   sum_cov = zeros(k-1,k-1);
78
   for i = 0:k-1
79
        ind = find(train\{1,2\} == i);
        X = transf_train(ind, :);
80
81
        mu_each_class(:, i+1) = mean(X, 1)';
82
        cov_each_class{1, i+1} = cov(X);
83
        sum_cov = sum_cov + cov(X);
84
    end
   \% since we assume equal covariance in all classes, we take the average of
85
86
   % covariance matrices
87
    average_cov = sum_cov/k;
88
    cov_equal_each_class = {average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov average_cov average_cov};
89
   % this part is just a test on how nearest neigbors work
90
   % parfor n = 1:13
91
   \% % we apply Nearest neigbors in order to find which class it belongs
92
          accuracy(n) = classifyNN(n,transf_test', transf_train', test{1,2}, train
       \{1,2\});
94
    [acc_test acc_train] = classify_comparison_same_cov(k,5,mu_each_class,
       average_cov, transf_test', test{1,2}, transf_train', train{1,2}); % 0.88
       and 0.89 resp using just knn
    %[acc\_test\_comp \ acc\_train\_comp] = classify\_comparison(k,5,mu\_each\_class,
       cov_equal_each_class, transf_test', test{1,2}, transf_train', train{1,2});
       \% 0.88 and 0.89 resp using just knn
96
97
    %% This part uses kNN in order to class after transformation
98
    [acc_test_5 acc_train_5] = classifyNN(k,5,mu_each_class, cov_each_class,
       transf_test', test{1,2}, transf_train', train{1,2}); % 0.88 and 0.89 resp
       using just knn
99
    [acc_test_5 acc_train_5] = classifyNN(k,5,mu_each_class, cov_equal_each_class,
       transf_test', test{1,2}, transf_train', train{1,2}); % 0.87 and 0.88 resp
       using just knn
    [acc_test_5_p acc_train_5_p] = classifyNN_pure(5,transf_test', transf_train',
100
       test{1,2}, train{1,2});
101
102
   % cov each class separately works better in each case
   % we plot the results to see the best number of nearest neighbors
   % [acc_test_5 acc_train_5] = classifyNN(5,transf_test', transf_train', test
104
       \{1,2\}, train\{1,2\}); % 0.86 and 0.85 resp using just knn
105 \mid \% this is my first attempt
```

```
106
107
    f = instantiateFig(1);
108
    plot([1:13],accuracy*100, 'r.')
    prettyPictureFig(f);
109
110
    xlabel('Nearest neighbor number');
111 | ylabel('Accuracy of test model');
112
113
    print('../../images/NN after LDA', '-dpng');
114
    % instead we can use Euclidean distance metric to evaluate the classes by
115
    % calculating the distances from each class centroid
    centroid = zeros(k, k-1);
117 | for i = 0:k-1
118
        ind = (train\{1,2\} == i);
119
        N_i = sum(ind);
120
        centroid(i+1, :) = mean(transf_train(ind,:), 1);
121
    end
122
123
    accuracy1_train = classify_from_centroid(transf_train', train{1,2}, centroid);
124
    accuracy1 = classify_from_centroid(transf_test', test{1,2},centroid);
125 | %%
126 \mid t0 = cputime;
127
    N_{cross_val} = 5;
128
    CVO = cvpartition(train{1,2},'k',N_cross_val);
129
    err = zeros(CVO.NumTestSets,1);
130
    for j = 1:N_cross_val
        ind = CVO.training(j);
132
        train_cv = transf_train(ind,:); train_cv_label = train{1,2}(ind,:);
        test_cv = transf_train(~ind,:); test_cv_label = train{1,2}(~ind);
134
        mu_each_class = zeros(k-1, k);
        sum_cov = zeros(k-1,k-1);
136
        for i = 0:(k-1)
            ind1 = find(train_cv_label == i);
138
            X = train_cv(ind1, :);
139
            mu_each_class(:, i+1) = mean(X, 1)';
140
            sum_cov = sum_cov + cov(X);
141
        end
142
        E_{cov} = sum_{cov}/k;
143
        [acc_cross_valid_test(j) acc_cross_valid_train(j)] =
           classify_comparison_same_cov(k,5,mu_each_class, E_cov, test_cv',
           test_cv_label, train_cv', train_cv_label);
144
    end
145
    mean_acc_test = mean(acc_cross_valid_test);
146
    sd_test = sqrt(var(acc_cross_valid_test));
147
    mean_acc_train = mean(acc_cross_valid_train);
148
    sd_train = sqrt(var(acc_cross_valid_train));
149
    fprintf('Tested in %4.2f minutes\n', (cputime - t0)/60);
151
    for i = 0:k-1
152
153
        ind = find(train\{1,2\} == i);
154
        X = transf_train(ind, :);
155
        mu_each_class(:, i+1) = mean(X, 1)';
156
        cov_each_class{1, i+1} = cov(X);
157
        sum_cov = sum_cov + cov(X);
158
159 | \% since we assume equal covariance in all classes, we take the average of
```

```
160 |% covariance matrices
    average_cov = sum_cov/k;
162
    %%
163
    load('fisheriris');
164 CVO = cvpartition(species, 'k', 10);
    err = zeros(CVO.NumTestSets,1);
166 | for i = 1:CVO.NumTestSets
        trIdx = CVO.training(i);
168
        teIdx = CVO.test(i);
169
        ytest = classify(meas(teIdx,:),meas(trIdx,:),...
170
                      species(trIdx,:));
171
        err(i) = sum(~strcmp(ytest, species(teIdx)));
172
173
    cvErr = sum(err)/sum(CVO.TestSize);
174
175
176
    %% this is classification through matlab discriminant classification
    mdl = fitcdiscr(transf_train, train{1,2},'DiscrimType','linear'); % this one
177
       works since n>m in tansf_train
178
    %mdl = fitcdiscr(train{1,1}', train{1,2},'DiscrimType','linear'); % error
       saying Predictor x1 has zero within-class variance.
179
    pred = predict(mdl, transf_test);
    count = 0;
180
181 | for i = 1:size(transf_test,1)
182
       if pred(i) == test{1,2}(i);
183
           count = count + 1;
184
       end
185
    end
186
    acc = count/size(transf_test,1) % 0.8639
187
    % we get a similar result as our methodp
188 | % Lets try the same thing in decision tree
189
   mdl_tree = fitctree(transf_train, train{1,2});
    pred = predict(mdl_tree, transf_test);
190
191
    count = 0;
192
    for i = 1:size(transf_test,1)
193
       if pred(i) == test{1,2}(i);
194
           count = count + 1;
195
       end
196 | end
    acc_tree = count/size(transf_test,1)
197
198
    % this result is from pca
199
    mdl_tree_pca = fitctree(train{3}, train{2});
200
    pred = predict(mdl_tree_pca, test{3});
201
    count = 0;
202
    for i = 1:size(test{2},1)
       if pred(i) == test{2}(i);
203
204
           count = count + 1;
205
       end
206
    end
207
    acc_tree_pca = count/size(test{2},1)
208 | with pure data
209 | mdl_tree_pca = fitctree(train{1}', train{2});
210 | pred = predict(mdl_tree_pca, test{1}');
211 \mid count = 0;
212 | for i = 1:size(test{2},1)
213
       if pred(i) == test{2}(i);
```

Listing 5: Main Code for LDA on Yale B

```
%{
2
   kudiyar orazymbetov
3
4
   n casale
5
6
   ECE 759 Project
7
   18/03/16
8
9
   this script orchestrates the training and testing of
   the linear discriminant analysis classifier
12
   %}
13
14
   clear; close all;
   addpath('../utility');
15
16
   addpath('../YaleB', '../YaleB/data', '../YaleB/50Train', '../decision tree');
17
   %% before
   % [faces, labels] = loadYaleB();
18
19
  |% labels = labels - ones(size(labels,1));
20
   \% seed = 152039828;
   % rng(seed); % for reproducibility
21
22
   % load('2.mat'); % we load the indices to train and test sets
   % train = {faces(trainIdx, :)', labels(trainIdx)};
   % test = {faces(testIdx, :)', labels(testIdx)};
24
25
   % k = 38;
   % N_tr = size(trainIdx,1);
26
27
   %%
28
   [train, test] = loadYaleB();
29
   train{1,2} = train{1,2} - 1;
   test{1,2} = test{1,2} - 1;
30
   k = 38;
32
   N_{tr} = size(test{1,2},1);
   %% use PCA to see the results
34
  |% numFeatures = 50;
   % [train, U, V] = pca_(train, numFeatures);
   % train{1,1} = train{1,3};
36
37
   % [test, U, V] = pca_(test, numFeatures);
38
   % test{1,1} = test{1,3};
39
   %% Construct scatter matrices and calculate within-class and between class
40
   % covariance
   mu = mean(train{1,1}, 2);
41
   num_variables = size(train{1,1},1);
43
   % Let's standardize the data;
44
   %variance = var(train{1,1}, 0,2);
45
   tain{1,1} = (train{1,1}-repmat(mu,1, 1900))./variance;
46
47
   Si = zeros(num_variables); Sb = zeros(num_variables);
48
   for i = 0:k-1
49
       ind = (train{1,2} == i);
50
       N_i = sum(ind);
```

```
51
       x = train{1,1}(:, ind);
       mu_i = mean(x, 2);
       Si = Si + (1/N_tr)*(x - (repmat(mu_i,1, N_i)))*(x - (repmat(mu_i,1, N_i)))
       Sb = Sb + (N_i/N_tr)*(mu_i - mu)*(mu_i - mu)'; % (1/k)
54
   end
56
57
   % We apply singular value decomposition in order to find eigenvalues and
58
   % eigenvectors
59
   [U D V] = svd(pinv(Si)*Sb);
   a = [];
60
61
   % for i = 1:(k)
62
         a = [a D(i,i)];
63
   % end
64
   % from here we can see that we only have 9 highest values as we expected
   %% this way is done using pca
65
   % We transform the training and testing data to a subspace
   % transf_train = train{1,1}'* U(:,1:numFeatures);
67
   % transf_test = test{1,1}'*U(:, 1:numFeatures);
68
69
   |% % calculting the multivariate parameters
70
  % mu_each_class = zeros(numFeatures, k);
71
   % cov_each_class = {};
   % sum_cov = zeros(numFeatures, numFeatures);
72
73
   % for i = 0:k-1
         ind = find(train{1,2} == i);
74
   %
75
         X = train{1,1}';
76
   %
         X = X(ind, :);
77
         mu_each_class(:, i+1) = mean(X, 1)';
78
         cov_each_class{1, i+1} = cov(X);
79
         sum_cov = sum_cov + cov(X);
80
   % end
81
   % average_cov = sum_cov/k;
82
83
   % cov_equal_each_class = {average_cov average_cov average_cov average_cov
      average_cov average_cov average_cov average_cov average_cov average_cov
      average_cov average_cov average_cov average_cov average_cov average_cov
      average_cov average_cov average_cov average_cov average_cov
      average_cov average_cov average_cov average_cov average_cov average_cov
      average_cov average_cov average_cov average_cov average_cov average_cov
      average_cov average_cov average_cov};
   \% % to see how our model works
84
85
   % [acc_test_comp acc_train_comp] = classify_comparison(k,5,mu_each_class,
      cov_equal_each_class, test{1,1}, test{1,2}, train{1,1}, train{1,2}); % 0.88
       and 0.89 resp using just knn
86
87
   \%\% We transform the training and testing data to a subspace
88
   transf_train = train\{1,1\}'* U(:,1:(k-1));
   transf_test = test{1,1}'*U(:, 1:(k-1));
89
   % calculting the multivariate parameters
90
91
   mu_each_class = zeros(k-1, k);
92
   cov_each_class = {};
   sum_cov = zeros(k-1,k-1);
94
   for i = 0:k-1
95
       ind = find(train{1,2} == i);
       X = transf_train(ind, :);
96
       mu_each_class(:, i+1) = mean(X, 1)';
97
```

```
98
        cov_each_class{1, i+1} = cov(X);
99
        sum_cov = sum_cov + cov(X);
100
   end
101
    average_cov = sum_cov/k;
102
    cov_equal_each_class = {average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov average_cov average_cov
       average_cov average_cov average_cov average_cov};
   % to see how our model works
104
   [acc_test_comp acc_train_comp] = classify_comparison_same_cov(k,5,mu_each_class
       , average_cov, transf_test', test{1,2}, transf_train', train{1,2}); % 0.88
       and 0.89 resp using just knn
   %[acc_test_comp acc_train_comp] = classify_comparison(k,5,mu_each_class,
       cov_equal_each_class, transf_test', test{1,2}, transf_train', train{1,2});
       \% 0.88 and 0.89 resp using just knn
   %%
106
107
   t0 = cputime;
   N_{cross_val} = 5;
108
   CVO = cvpartition(train{1,2}, 'k', N_cross_val);
109
110
   err = zeros(CVO.NumTestSets,1);
111
   for j = 1:N_cross_val
112
        ind = CVO.training(j);
113
        train_cv = transf_train(ind,:); train_cv_label = train{1,2}(ind,:);
114
        test_cv = transf_train(~ind,:); test_cv_label = train{1,2}(~ind);
115
        mu_each_class = zeros(k-1, k);
116
        sum_cov = zeros(k-1,k-1);
        for i = 0:(k-1)
117
118
            ind1 = find(train_cv_label == i);
119
            X = train_cv(ind1, :);
120
            mu_each_class(:, i+1) = mean(X, 1)';
121
            sum_cov = sum_cov + cov(X);
122
        end
123
        E_{cov} = sum_{cov}/k;
124
        [acc_cross_valid_test(j) acc_cross_valid_train(j)] =
           classify_comparison_same_cov(k,5,mu_each_class, E_cov, test_cv',
           test_cv_label, train_cv', train_cv_label);
125
   end
126
   mean_acc_test = mean(acc_cross_valid_test);
127
    sd_test = sqrt(var(acc_cross_valid_test));
128
   mean_acc_train = mean(acc_cross_valid_train);
129
   sd_train = sqrt(var(acc_cross_valid_train));
130
    fprintf('Tested in %4.2f minutes\n', (cputime - t0)/60);
   %% this part is for testing with kNN
132
   [acc_test_5 acc_train_5] = classifyNN(k,5,mu_each_class, cov_equal_each_class,
       transf_test', test{1,2}, transf_train', train{1,2}); % 0.88 and 0.89 resp
       using just knn
    [acc_test_5_p acc_train_5_p] = classifyNN_pure(5,transf_test', transf_train',
       test{1,2}, train{1,2});
134
135
   % let's now change the n's to see how it works
136
   parfor n = 1:13
   % we apply Nearest neigbors in order to find which class it belongs
137
        accuracy(n) = classifyNN(n,transf_test', transf_train', test{1,2}, train
138
```

```
{1,2});
139
140
   % we plot the results to see the best number of nearest neighbors
141
142
   f = instantiateFig(1);
143
   plot([1:13],accuracy*100, 'r.')
144
    prettyPictureFig(f);
145
   xlabel('Nearest neighbor number');
   ylabel('Accuracy of test model');
146
147
   print('../../images/YaleBNNafterLDA', '-dpng');
148
   \% instead we can use Euclidean distance metr
149
150
   ic to evaluate the classes by
   %% calculating the distances from each class centroid
151
   % for our surprise, it performs really well
152
153
   centroid = zeros(k, k-1);
   for i = 0:k-1
154
155
        ind = (train{1,2} == i);
156
        N_i = sum(ind);
157
        centroid(i+1, :) = mean(transf_train(ind,:), 1);
158
   end
159
   accuracy1 = classify_from_centroid(transf_test', test{1,2},centroid);
161
   accuracy1_train = classify_from_centroid(transf_train', train{1,2},centroid);
```