Checkpoint Meeting Minutes

Group Identifier: 31

Date of Meeting: 23 | 02 | 2017

Attendance Register:

Name	Present
Ebubechukwu Abara	X
Dillon Vaghela	X
Marcello De Bernardi	X
Muhammad Hoque	X
Muhammad Ahmed	X

If present mark with (X), approved absence (A), otherwise leave blank

Progress review of last week

Name	Task Description	Task Status
Abara	Work on CustomerSystem.java	O
Abara	Work on FXML files for customer GUI	O
Abara	Integrate CustomerSystem.java with GUI and database	O
Vaghela	Complete Vehicle module's classes in Entities and Logic packages	O
Vaghela	Integrate module logic with GUI	O
Vaghela		
De Bernardi	Develop unit tests and squash bugs in database abstraction layer (persistence package)	O
De Bernardi	Work on GUI for bookings (list view and calendar view)	O
De Bernardi		
Hoque	Complete PartSystem.java in Logic package	O
Hoque	Complete PartsAbstraction.java in Entities package	O
Hoque	Work on GUI for parts module (controllers, FXML)	O
Ahmed	Begin coding GUI components for SRC module (FXML, controllers)	O
Ahmed	Integrate SRC module with other modules	O
Ahmed		

Max three rows per group member. Task status: (C) completed (O) ongoing (X) no report

Plan for next week

Name	Task Description	Task Status
Abara	Work on CustomerSystem.java	O
Abara	Work on FXML files for customer GUI	O
Abara	Integrate CustomerSystem.java with GUI and database	O
Vaghela	Complete Vehicle module's classes in Entities and Logic packages	O
Vaghela	Integrate module logic with GUI	O
Vaghela		
De Bernardi	Develop unit tests and squash bugs in database abstraction layer (persistence package)	O
De Bernardi	Work on GUI for bookings (list view and calendar view)	O
De Bernardi		
Hoque	Complete PartSystem.java in Logic package	O
Hoque	Complete PartsAbstraction.java in Entities package	O
Hoque	Work on GUI for parts module (controllers, FXML)	O
Ahmed	Begin coding GUI components for SRC module (FXML, controllers)	O
Ahmed	Integrate SRC module with other modules	O
Ahmed		

Max three rows per group member. Task status: (N) new (O) ongoing (X) no report

Other Issues and Risks

The team is currently focused on integrating the GUI. This means standardizing the look, feel and interaction logic across the various screens. The main challenge will be successfully coordinating these changes. However, frequent pushing and pulling will allow the team the keep a constant eye on changes being made in other screens, discuss them, and adapt to them.

Furthermore, the module logic is mostly implemented, but bugs and inconsistencies needs to be ironed out. These will be easier to spot once the GUI is fully functional.

In relation to the progress report tables, it is fair to say that none of the tasks set out last week have been truly completed, seeing as they were quite large and open-ended. Nonetheless, significant progress has been made.