The Software Engineering Group Project 2017

Group Project Objectives

- Simulate industrial practice
- Work as a member of a project team
- O Create and follow a project plan with defined deliverables
- O Gain experience of using techniques taught
- Complete the project on time

The Group Project Documentation

- Two key documents:
 - O Problem Definition document describing Functional and Non functional requirements of system to be developed
 - Project Guidelines document specifies how the project is structured, the deliverables expected and the assessment scheme applied
- O READ THESE DOCUMENTS EVERY WEEK

Organisation

- O Groups of 5 students
- All groups work <u>independently</u> of others
- Membership is not negotiable
- O Groups identified by pre-assigned identifiers
- Each group must appoint its own project manager

Attendance and Meetings

- Weekly Lab session in ITL (half hour with TA)
- Weekly checkpoint meeting
- Additional group meetings, time and location at discretion of group

Attendance in the ITL is mandatory and records will be kept

Communications and Support

- TAs are allocated to each and every group
- O Use the QMPlus module page it is the main source of information
- O Set web page forum to 'watch' and check email
- O Post all (non-personal) queries to web page forum
- O Use email for internal messages amongst group members
- O Use email to the Prof. Neil or Dr Bozhurt for <u>major</u> issues specific to your group. You must include your group letter in the header and your own real name in the body in any email communication

Checkpoint Meeting Agenda

- O Groups must hold weekly 'checkpoint' meetings
- Standard agenda
- Need only last 15 minutes
- Project manager is chair
- You will lose marks for not submitting form as coursework

A record of promises made, then broken or fulfilled

Checkpoint minutes - Register

Group Identifier:

Date of Meeting: DD MM YYYY

Attendance Register:

Name	Present

If present mark with (X), approved absence (A), otherwise leave blank

Checkpoint minutes – Review past week

Progress review of last week

Name	Task Description	Task
		Status
Person 1		
Person 1		
Person 1		
Person 2		
Person 2		
Person 2		
Person 3		
Person 3		
Person 3		
Person 4		
Person 4		
Person 4		
Person 5		
Person 5		
Person 5		
Person 6		
Person 6		
Person 6		

Max three rows per group member. Task status: (C) completed (O) ongoing (X) no report

Checkpoint minutes – Plan next week

Plan for next week

Name	Task Description	
		Status
Person 1		
Person 1		
Person 1		
Person 2		
Person 2		
Person 2		
Person 3		
Person 3		
Person 3		
Person 4		
Person 4		
Person 4		
Person 5		
Person 5		
Person 5		
Person 6		
Person 6		
Person 6		

Max three rows per group member. Task status: (N) new (O) ongoing (X) no report

Checkpoint minutes - Risks

Other Issues and Risks		

Project Roles

- O EVERYONE will be expected to program java code, without exception
- EVERY student will be allocated a module of the system to be developed
- ALL students must apply software engineering methodology and design principles throughout
- DO NOT assume you can do your module in ISOLATION. Each module has dependencies with the others so that delivery of an integrated system cannot be avoided
- O ALL students will act as analyst, designer, programmer and tester

Garage Management Information System (GM-SIS) - Problem Definition

Comprised from these modules:

- Authentication
- Customer account
- Vehicle records
- O Diagnostic and Repair bookings
- Parts record
- Specialist Repairs
- Scheduled maintenance bookings

Problem Definition

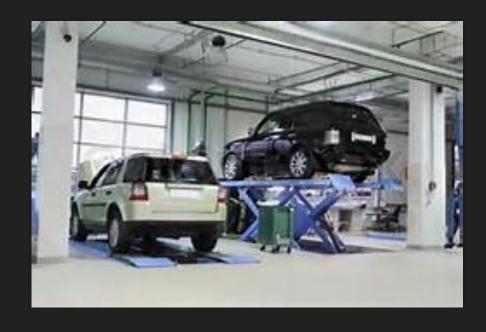
Each module will need to be developed separately and meet the following functional requirements:

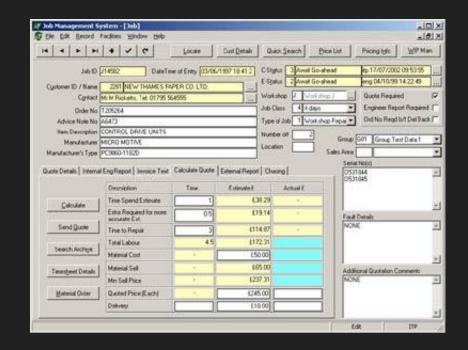
- Present a graphical user interface to the user to allow them to carry out all operations.
- Allow records and data to be added/edited and deleted.
- Correctly implement the specific data requirements associated with the module.
- O Save and retrieve records to/from a database table(s).
- Execute specific operations on the data associated with the module.
- Provide a method of user authentication.

Databases and other stuff

- There is a requirement for the system to use a database for storage and retrieval of all data
- Not all students have used a database before, but almost everyone is doing the database module
- You can wait until you have accumulated the knowledge needed to build the database before committing to it
- In any case your UML object model should be easily translatable into an ERD for a RDMS.
- Doing this project WITHOUT a database would be a major headache and would involve MUCH more work, so this is saving you a LOT of time
- Anyway, why recreate the wheel? Same goes for code generators, UI designers etc. use what you want so long as it is Java compliant and documented in your notes

Garage Management Information System (GM-SIS)





Module Priority Order

- (ALL) Authentication
- (A) Customer Account
- (A) Vehicle record
- (A) Diagnosis and Repair Bookings
- (A) Parts
- (B) Specialist Repairs
- (C) Scheduled Maintenance bookings

- Do A modules only if group has 4 members
- O Do A and B if group has 5 members
- O Do A, B and C if group has 6 members

Group Repository

- Mandatory use, by every group and member, of configuration management system called "Git"
- Manage ALL documentation and revision history via a Git repository
- Allows you to track and back track on every change made and will ensure easy integration of code
- All documentation to be controlled under Git too, including project management materials

Git folder setup

- O Master
 - Release
 - ODocuments
 - Working
 - Checkpoint
- Scratch
 - Sub folder for group member 1
 - OSub folder for group member 2
 - OSub folder for group member ...

Group Project Assessment

Deliverable	Week	Deliverable date	Delivery mechanism	Weighted marks per group member
Checkpoint meeting minutes	2-11	Each Friday midnight 23:59:59	Coursework submission system	10
Project repository submission and revision	2-12	Continuously	All group materials, source code, supporting libraries and databases, documents, test cases and checkpoint minutes	10
Release (of integrated system)	12	Final deadline Friday 31 March 2017 23:59:59	Coursework submission system	60
Test and Contribution report	12	Final deadline Friday 31 March 2017 23:59:59	Coursework submission system	20
Total				100

Individual Vs Group Contributions

- OHard for poorly performing members to 'hide'
- Final mark will reflect individual contribution you will be asked to rank the contribution of other group members
- Individual reports submitted at end of the semester
- Marks will also be adjusted for individual contribution based on checkpoint minutes, lab register and marks for modules

Group Dynamics

- O Not everyone can be leader but be careful of democracy
- O Do not let members take a back seat
- O Do not be fooled into thinking you can do it on your own

4 Stages of Group Formation

- 1. Forming
- 2. Storming
- 3. Norming
- 4. Performing

- If you are at stage 2 after four weeks you will fail.

Some Caricatures

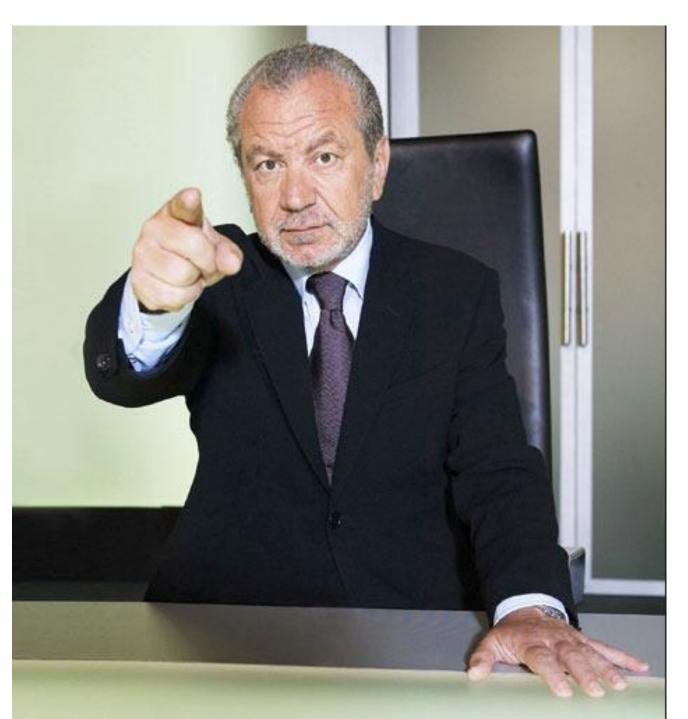
Beware these personality types.....





The Regurgitator

The Bully Businessman





The Great Pretender

The Programmer from Jurassic Park



Disputes

- You will have disputes! Think hard in advance about how you might resolve them
- O Get teaching staff involved as LAST resort
- Remember to treat people in the way you would like to be treated
- O DO NOT
 - Olgnore poor performance, or
 - Fail to record it on the checkpoint minutes
- O DO
 - Confront the issue
 - Assume there is a reasonable explanation

Treat it like you would a zombie attack...



Your survival will depend on good planning, teamwork and strong execution!

Technology

- Netbeans IDE
- O Database: SQLite
 - SQLite JDBC Driver
 - O https://bitbucket.org/xerial/sqlite-jdbc/overview
- O QMUL GitHub Enterprise
- Operating System
 - Windows
 - Clinux

First Lab

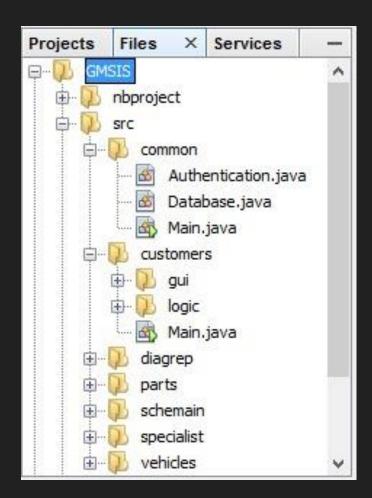
- O Labs start from week 2, January 19th
- Meet your TA
- Set up Git
 - O How to log in (link)
 - How to access organisation account (link)
 - ProGit covers both basic and advanced usage
- Set up Netbeans project
- Learn your deadlines

Tips

- O It is easier to develop an integrated project than integrate completely separate pieces later
- Identify common features used by all project components
- Identify data shared between components (i.e. coupling)
- O Work closely with team mates who you have common data with
- Concentrate on implementing requirements from project definition rather than bonus features or fancy looks

Recommended NB Project Structure

- Common package for shared features
- Own package for each component
- Separate GUI from application logic
- Own main method in each component
- Example to the right →



Git reminder (.gitignore file)

- Not all files have to go into the git repository e.g. db, libraries, configuration and build files.
- Make use of git ignore functionality to make sure you don't overwrite each others conf and build files.

Release

- O Jar files and libraries
- Packaged
- Configuration and connections automated
- Machine and platform agnostic
- O Zipped submission approved by team
- O Do a dry run of the packaging and test this process before submission

Test and Contribution Report - Outline

- O Describe your design
- UML diagrams mandatory
- Assess contributions from team members
 - Confidential rankings E, M, B, F
 - This will affect marks awarded
 - O But we will look for supporting evidence (Git, Checkpoints)

Test and Contribution Report – Test Plan

- You deliver test plan and test cases with test results
- This will be used by us to test your system.
- Failure to do this could be fatal
- Makes sense to have your system and testing completed and documented well before deadline

Easy and Boring Ways to Lose Marks

You may lose marks if you or your group:

- Fail to adhere to the Seating Plan
- Occupy space allocated to another group
- Miss meeting minute submissions
- Fail to fill in meeting minutes template properly
- Fail to use Git regularly (more than once per week)

Q&A

Questions?