I'm interested in software development jobs for Linux either in the usual or in less mainstream languages.

2. Personal Information

Name Endrődi, Ádám

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Nationality Hungarian

Education master of engineering in information technology,

graduated at the University of Pannonia, Hungary

comprehensive background in mathematics

Specialization Linux/Unix, networking, security, development tools

Language skills advanced level English

LinkedIn profile http://www.linkedin.com/pub/adam-endrodi/65/10/34

Twitter feed @NoSuchNetwork

Code repository http://github.com/enadam

3. Strengths

- life cycle- and process-wide understanding of software engineering
- >12 years of C, C++, Perl, and Linux/Unix up from the foundations
- experience in a broad variety of domains of information technology
- top priorities are quality, reliability and maintainability
- reviewing, testing, tracing, profiling, debugging
- strong emphasis on scripting and automation
- cooperative architecture and software design

4. In a Nutshell

Experience

- Unix systems programming
- kernel programming
- network programming
- information and web security
- safe, secure & resilient coding
- secure system administration
- database administration

- creating development tools
- developing parsers/interpreters
- understanding of the C toolchain and dynamic linking
- tracing, profiling, automated unit and functional testing
- constrained environments
- distributed systems, virtual computing, high availability
- interprocess communication
- concurrency and reentrancy
- portability and compatibility
- writing accurate yet readable technical documentation

Keywords

- C, C++, assembly, ELF, yacc, T_EX
- Perl, Perl XS, Python, Python-C
- regexps, advanced shell scripting
- glib, STL, Qt, D-BUS, genetic algorithms
- gcc, gdb, autotools, Debian packaging
- X11, window and composition managers

- scrum, git, Subversion, Bugzilla, Jenkins
- SQL, PostgreSQL, MySQL, SQLite
- XML, RPC, REST, SSL, PKI, X.509
- IPv4/IPv6, routing, firewalls, mailing, ssh
- SCTP, DNS, LDAP, HTTP(S), FTP, SIP
- LXC, Docker, IaaS, vCloud, OpenStack

Employment History

- Nokia Networks (formally Nokia Solutions and Networks, formerly Nokia Siemens Networks) **2012/12–present**: senior software engineer in the Linux Team of the Mobile Broadband organization unit
- BalaBit IT Security, the producer of syslog-ng and the Zorp firewall 2012/07-2012/12: 3rd level support engineer



- Collabora Ltd., the UK/Canada-based open source company
 2010/09-2011/09: consultant software engineer working on-site at Nokia's MeeGo Devices (formerly Maemo Software) in Helsinki, Finland
- Blum Software Engineering LLC (defunct)
 2007/09-2011/09: software developer working on-site at Nokia's Maemo Software in Helsinki, Finland

Presently

I'm working in the telco industry at the Budapest Technology Center of Nokia Networks as a member of the Linux Team. My responsibilities are concentrated around the Open TAS product, a 4G mobile softswitch:

- developer and primary maintainer of the Diameter load balancer
- reviewer of specifications, feature implementations and patches
- written many pre- and post-deployment scripts and utilities
- created lots of development tools for my and my team's benefit
- I'm also giving security advice on threat modelling, hardening, guidelines and on specific vulnerabilities like Shellshock and most recently, GHOST

Lately I've become involved with future development directions of the product, assisting the architects to make informed design decisions.

All my work revolves around Linux and increasingly around virtual computing ("cloudification" of existing offerings), but I'm also familiar with the "legacy" (DX200) platform and hardware.

Previously

For four years I worked on-site at Nokia Devices' R&D facilities on the middleware of the resource-constrained environment of the Linux-based Nokia N900 and N9 smartphones.

After that I joined BalaBit IT Security as 3rd level support engineer, where I responded to customer problems with the products of the company (application level proxies and system operators auditing software) and fixing tricky bugs in them. I also helped the support team migrating to the Kayako ticketing system by customizing and enhancing it to match and exceed the retired system's capabilities.

5. Past Projects (selection)

Project name: mcompositor

MeeGo Devices 2010 Sept-2011 Sept

Description: Development of the composition and window manager of N9 (Harmattan program). This software is responsible for the user-interaction of the top-level UI elements, and also coordinates between the different applications and background services. Its performance and reliability were critical in the device's user experience. It was written in C++ with the Qt toolkit and OpenGL backend, and the development was managed via scrum. Its automated functional tests were written in Python.

Duties: feature enhancements, user-interaction improvements, debugging internal problems, debugging software interaction problems, optimization, refactoring. For a while I was responsible for releasing the software for system integration, ensuring that outstanding issues are fixed in the release. I also worked with the **Toolkit** and **Graphical adaptation** teams when necessity arose.

Project name: hildon-desktop

Maemo Software 2008 Sept-2010 Aug

Description: This was the predecessor of mcompositor, developed for the N900 (Fremantle program). It used different technologies (written in C and Clutter, the high-level OpenGL library), and had more sub-components, many of which I was involved with (eg. SDL).

Duties: I wrote the **task switcher**, implemented the **portrait mode**, worked on the desktop notifications and on the visual transition effects of various GUI elements. I maintained a healthy and bidirectional contact with our UI designers. During both this and the mcompositor projects I wrote many automated tests for specific, hard to reproduce bugs, which helped their resolution. I also created many other development tools, which were useful in bug hunting. They are public now, and even today I make use some of them.

Project name: Media Application Framework (MAFW)

Maemo Software 2007 Aug-2008 Aug

Description: Middleware for multimedia applications on the N900. It provided an abstraction layer between the application and the various content and metadata sources (eg. local file system) and playback devices (eg. UPnP or gstreamer). It was written in C and was based on GObject. It was designed to be extensible by plugins and for testability it had Python bindings. This was the first team within Maemo Software to explore scrum as project management methodology.

Duties: reviewed the predecessor Multimedia Application's as well as MAFW's pilot implementation and compiled a report of questions and suggestions, conducted the security threat analysis of MAFW, worked on the Python modules, on the D-BUS message passing layer, and on the SQLite access functions. Also I introduced continuous integration into the project with a heavily tailored buildbot installation.

Project name: MenuGene

Univ. of Pannonia, Dept. of Information Systems 2004–2009

Description: Computer aided nutrition counseling system for experts and for the laymen. The user entered his/her nutrition needs (the amount of protein, fat etc.), and the service computed an optimal daily or weekly dietetic menu with a **genetic algorithm**. This was a university research project, extending to other academic institutions.

Duties: As the main software developer I wrote the service program and the underlying libraries in C++. The service had a simple **PHP** web interface and a **Perl** GUI. Some **development tools** in C yielded as well. Initially the program was Linux-only, but later I **ported** it to Windows. I also redesigned the data store's **SQL** schema and migrated it from Oracle to **PostgreSQL**.

Project name: qbot

Univ. of Pannonia, Dept. of Information Systems 2005–2007

Description: Automated testing and student performance evaluation service designed for a course on computer networking. The students uploaded their C programs which the service compiled and executed in a qemu virtual machine. Then they were placed under stress-test by feeding them randomized, fuzzy input sequences. The responses were validated against the specification set out in the assignment. The service also featured a web interface through which teachers could supervise everyone's activity, students could manage their uploads and watch the test execution in real-time.

Duties: I designed and implemented the system from the ground-up mostly in **Perl** and **Perl XS**, and prepared many assignments, each requiring a matching validator program.

6. Personal Properties

- code readability and reliability are of highest concerns
- tests before making a commit
- respects colleagues' code and decisions
- thinks ahead
- learns from mistakes
- willing to study and research

- can-do attitude
- patient & emphatic
- determined & disciplined
- independent & passionate
- no compromise if possible, but ready for it if necessary
- motivated by fun

Besides continuous self-improvement I'm interested in language, interpersonal communication, experimental psychology, social issues and in the gender problem.

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