- Computers and the Internet make many activities easier for us.
- They also make many illegal activities easier for criminals such as
- o Distribution of child pornography
- o Copyright infringement
- o Stock manipulation and
- o Other scams

- Computers and the Web provide a new environment for
- o Fraud
- o Embezzlement
- o Theft
- o Forgery and
- o Industrial espionage

- Hacking or intentional unauthorized access to computer systems is a whole a new category that includes a wide range of illegal activities
- i) From harmless pranks to huge thefts
- ii) Shutdown of important services on which lives and livelihoods depend
- Internet initially used for research, collaboration and science but people were shocked when it was invaded by criminals

- Crimes committed with computers and on the Web are more devastating and harder to detect than similar crimes committed without computers.
- A robber who enters a bank and uses a gun gets USD2500 to USD5000 on average
- The average loss from a computer fraud is more that USD100000

- A thief who steals a credit card gains access to a much larger amount of money than the thief who stole a wallet in the past with only cash
- A hacker who breaks into an e-commerce Web site might steal not one or a dozen, but hundreds or thousands of credit card numbers
- Terrorists could sabotage power and communications systems and other critical infrastructures

- Criminals can steal, commit fraud or destroy data from miles away or from another country by modem
- Global business networks and the Web extend the criminal's reach
- Detecting and protecting against the large number of hacking attacks is expensive
- Deciding on punishments appropriate for young hackers is difficult

- Computers present new challenges for prevention, detection and prosecution of crimes
- We are concerned how computers are used in a variety of crimes and consider some steps taken to reduce the problem

- Hacking
- Hackers are irresponsible, destructive criminals. They intentionally release computer viruses, steal sensitive personal, business and government information, steal money, crash Web sites, destroy files and disrupt businesses.
- To organize the discussion we describe three phases of hacking:

- Phase 1: The joy of programming (the early years between 1960s and 1970s, when hacking was a positive term):
- In the early days of computing a hacker was a creative programmer who wrote very elegant or clever programs
- A "good hack" was an especially clever piece of code
- Hackers were called "computer virtuosos"
- They created many of the first computer games,
 operating systems and many other programs

- The New Hacker's Dictionary describes a hacker as a person "who enjoys exploring the details of programmable systems and how to stretch their capabilities, one who programs enthusiastically
- Jude Milhon, one of the relatively few women hackers, described hacking as "clever circumvention of imposed limits".

- The limits can be
- technical limits of the system one is using
- limits imposed by someone else's security system
- -legal limits
- -the limits of one's own skills
- Steven Levy captured some of the spirit of the early hackers in his book *Hackers*:
- Heroes of the Computer Revolution, when he said "Art, science and play had merged into the magical activity of programming."

- Phase 2- The period from the 1970s to the 1990s (when hacking took on its more negative meanings)
- The meaning and especially the connotation s of the word "hacker" changed as more people began using computers and more people began abuse them
- The word "hacking" took on its most common meaning today: breaking into computers on which the hacker does not have authorized access.

- By the 1980s, hacking also included spreading computer viruses, mostly in software traded on floppy disks
- Hacking behavior includes:
- pranks
- Thefts (information, software and sometimes money etc.)
- manipulating the telephone system
- In 1986, one hacker broke into
- at least 30-60 computers on the Stanford University campus

- Several other universities
- - 15 Silicon Valley Companies
- Three government laboratories and
- Several other sites
- It appeared that his goal was simply to get into as many computers as he could

- In 1980s a German hacker broke into dozens of U.S. Computers, including military systems, looking for information to sell to the Soviet Union (USSR)
- Hackers spoofed email from the premier of Ontario, Canada, sending out unflattering comments about Ontario's parliament
- The secret service reported that a 15year-old hacked a credit-reporting service and the telephone system in a scheme to get Western Union to wire money to him from other people's account

- Hackers became a serious threat to security and privacy
- They use programs called "sniffers" to read information traveling over the Internet and extracted passwords
- Adult criminals began to recognize the possibilities of hacking; thus business espionage and significant thefts and frauds joined the list of hacking activities in the 1980s and 1990s

- A Russian man with accomplices in several countries, used stolen passwords to steal USD 400000 from Citicorp
- Under computer surveillance by authorities, he transferred another \$11 million to bank accounts in other countries

- Phase 3: The Web Era (Beginning in the mid-1990s with the growth of the Web and of e-commerce and the participation of a large portion of the general public online
- In the era of the Web, hacking includes all the above discussed in Phase 2 plus a variety of new threats

- Beginning in the mid-1990s:
- o the intricate interconnectedness of the web
- o the increased use of the Internet for e-mail and
- o other communications
- sensitive information and
- economic transactions

- made hacking more dangerous and damaging and more attractive to criminals gangs and military organizations.
- Hacking now affects almost everyone
- Risk is increased with hacking for basic infrastructure systems in addition to telephone system such as:
- o water and power
- o hospitals
- o transportation
- o emergency services

- Some examples ranging from new pranks to serious disruptions
 - When businesses and government agencies began to set up Web sites:
- Internet security expert *Dan Farmer* ran a program to probe 1700 sites of banks, newspapers, government agencies and pornography sellers for software loopholes that made it easy for hackers to invade and disable or damage the sites

- Dan Farmer found out of 1700 sites,
- about two-thirds of the sites such security weakness and
- only four sites apparently noticed that someone was probing their security
- By mid-2001, attrition.ogr's online archive had copies of more than 15000 defaced Web pages
- In the USA, hackers modified or defaced the Web pages of the:
- o White House
- o the Bureau of Labor Statistics and
- o the FBI

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- Hackers revised the Department of Justice page to read "Department of Injustice" in protest of the Communications Decency Act.
- Hackers changed the CIA's site to read "Central Stupidity Agency" and adds links to inappropriate sites
- A member of the Global Hell hacker group hacked the U.S. Army's Web sites and tried to make it look like the work of the Chinese government.

- When FBI investigated, questioned and searched the homes of members of Global Hell in 1999, hackers responded by defacing numerous government Web sites and taunting the FBI
- Hackers obtain information that can threaten other people's financial assets or privacy
- According to the FBI report, hackers group in Russia and Ukraine broke into more than 40 online businesses and stole more than a million credit-card numbers.

- In some cases they demanded extortion payments for example from CDUniverse and Creditcards.com
- When Creditcards.com refused to pay for 55000 stolen card numbers, hackers posted the numbers on Web sites in three countries
- Some hackers who steal credit-card numbers are members of organized-crime group
- Others sell the numbers to organized-crime groups
- In several hacking incidents, medical records were copied

- A teenager crippled a compute system that handled communications between the airport tower and incoming planes at a small airport.
- He obtained confidential patient information from a drugstore database and shut down telephone services to several hundred homes
- Hackers in England impersonated airtraffic controllers and gave false instructions to pilots

- In 1998, the U.S. Deputy Defense Secretary described a series of attacks on numerous U.S. military computers
- Two boys, aged 16 and 17, were hacked computers at top universities, national laboratories and two sites in Mexico. The were caught and pleaded guilty
- The Melissa virus of 1999 mailed copies of itself to the first 50 people in a computer's e-mail address book on system using popular Microsoft software.

- Each new copy sent 50 more copies and the virus quickly infected approximately a million computers worldwide including those individuals, government and military agencies and hundreds of businesses.
- In 2000, the "Love Bug" or "ILOVEYOU" virus, spread around the world in a few hours.
- It destroyed digital image and music files, modified the computer's operating system and Internet browser and collected passwords

- The virus infected major corporations like
 Ford and Siemens and 80% of U.S.
 federal agencies including the State
 Department, the Pentagon and NASA along with member of British Parliament and the U.S. Congress
- Many businesses and government agencies had to shut down their e-mail servers.
- The virus hit tens of millions of computers worldwide and did an estimated USD 10 billion damage.

- In 2000, within about a week, almost a dozen major Web sites were shut down for several hours by denial-of-service attacks
- Yahoo!, eBay, Amazon, E*Trade, Buy.com, CNN and many others were victims
- In this kind of attacks, hackers overload the target site with hundreds of thousands of request for Web pages and other information

- The request were generated by programs planted on numerous other systems to disguise their origin; thus it is also called distributed denialof-service attack
- Denial-of -service attacks against individual Web sites are frequently.
 They are difficult to avoid.