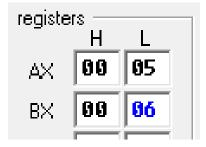


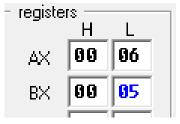
#### Task: 1

- ➤ Suppose the register ax = 5, bx =6, Swap the numbers of ax and bx so that ax gets 6 and bx gets 5. use the concept of Stack.

  Push and Pop instructions must use.
- ➤ Before Swap:



> After Swap :





Task: 2

Suppose that AX= 1234h, BX= 5678h, CX = 9ABCh, and SP= 1
 00h. Write an assembly program to find out the contents of AX,
 BX, CX, and SP after executing the following instructions:

PUSH AX
PUSH BX
XCHG AX,CX
POP CX
PUSH AX
POP BX



Task: 3

➤ Reverse three characters 123, output should look like as follows: Hints, use the concept of push and pop.

```
60 emulator screen (80x25 chars)

Before Reverse
123
After Reverse
321
```



Task: 4

Take a string from user. Once user hits enters reverse the string given by the user. Must take input from user. Hints: Use the concept of push and pop.





Task: 5

> write a procedure named sub that subtract the variables and show print the value.

Enter two values: 42

Result: 2