

Enrique Coronado Diaz

Backend - Software Engineer

Email: encodari@gmail.com - Mobile: +52-9996491746 - https://github.com/encodi -

https://enrique.cloud

PROFILE SUMMARY

I was the little kid that opened all type of devices just to understand how they worked, i consider myself a person that likes to think out of the box and a researcher. I have had the opportunity to work in a great variety of projects at different platforms and architectures, allowing me to be always learning by myself in different types of environments and technologies both in the back-end and front-end side, this prepared me with good capabilities to work in new technologies and with different types of teams. If I don't know something I find a way and learn it. I think that would be my major skill, my adaptability and my love to learn new things and find a good use to them.

EDUCATION

Physics Engineering (2.5yrs)
UNIVERSIDAD AUTONOMA DE YUCATAN, FMAT

Software Engineering (2.5yrs)
UNIVERSIDAD AUTONOMA DE YUCATAN, FI

Node.JS Application Developer by the OpenJS Foundation

Certified in Dynamic Web Development (PHP, MySQL, HTML, CSS) – UADY

Course: Introduction to Hardware and Software Security - UADY

Course: Tools and concepts of interactive system design - Universidad Politecnica de San Luis Potosi

Course: Introduction to usability of interactive systems - Universidad Politecnica de San Luis Potosi

TECHNOLOGIES

Programming:

- JavaScript
- Node IS
- ReactJS
- Python
- Bright-Script Roku
 - PHP
 - HTML5+CSS3
 - Typescript
 - C++

Other skills/libs/tools:

- Hapi-JS
- ExpressJS
- MySQL
- PostgresSQL
 - MSSQL
- MongoDB
- AWS Services
 - Docker
- Kubernetes
- Shell scripts
- Material UI
 - Redux
 - Redis
- PhoneGap
- Corona SDK
 - Git
 - Django
- Unity SDK
- Oculus Rift SDK
 - Wordpress
 - MongoDB
- Amazon Fire TV SDK
- Samsung Smart TV SDK

WORK EXPERIENCE

Role: Tech Lead - Backend

Client: Ksquare – KSHire v2 - Internal

Period: 2022 – Present Roles & Responsibilities:

Experience working as a tech lead for the backend for an internal project to update and
release a new version of kshire v2, an application for management of personal,
candidates, jobs posted. Done with an internal custom library using nodejs as a base and
postgressql as database, we hosted this in AWS using docker with a ci/cd setup in AWS
as well.

Role: Senior Back-End Developer

Client: Ksquare - Baptist Health Hospital

Period: 2022 – Present Roles & Responsibilities:

 Experience working together with the back-end team of Baptist Health designing and implementing a serverless backend architecture using NodeJS with Lambda Functions and Gateway in AWS to connect a third-party service with the health care data of the users to the new mobile and web applications of the hospital.

Role: Senior Back-End Developer

Client: Ksquare - Boy Scouts Of America

Period: 2018 – 2022 Roles & Responsibilities:

Experience working together with the back-end core-api team for BSA creating a
microservices backend architecture, using NodeJS, hapijs, and mssql to be used by all of
their applications and services.

Role: Senior Front-End Developer

Client: Accedo.tv

Period: 2015 – Aug 2018 Roles & Responsibilities:

 Experience working for different clients in the streaming content category, worked at the front-end and in some of the back-end for applications like EPIX, Scripps, BeachBody, Fox NOW, SeesoTV for NBC, Cinepolis Klick, Telstra, Apogee, Newson, ShowTime TV, Yaveo For DirectTV

Role: Team Technical Lead Developer

Client: Bau-Box/Ahhveo Period: 2013 - 2015 Roles & Responsibilities:

 Administrating a team using a SCRUMM process, gathering requirements, creating tickets, managing resources and services being used, and I did coding as well for the streaming application to be created for Roku, Samsung Smart TV and Amazon Fire TV set-top boxes.

WORK EXPERIENCE

Role: Developer

Client: FirstMotion International

Period: 2010 – 2013 Roles & Responsibilities:

• Experience working for different web and mobile applications as a developer, worked with iOS native development of a small video-game for kids using objective-c and coronasdk for the android version, worked in creating an android + ios application for Intocables music group using PhoneGap, worked as a developer in a local project called yoCuponeo and other small local business web pages using PHP, MySQL, Wordpress, and Prestashop.