

Consuming Remote Data with JavaScript

Making Request Through HTTP using
XmlHttpRequest object and jQuery AJAX

Telerik Software Academy

Learning & Development Team

<http://academy.telerik.com>

- ◆ XMLHttpRequest object (xhr)
 - ◆ History and meaning
 - ◆ Browser compatibility
- ◆ Building a http request with xhr
 - ◆ onreadystatechange event
 - ◆ readyState
 - ◆ Status code
- ◆ Making requests with xhr
 - ◆ Making a cross-browser requests

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- ◆ jQuery Ajax
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 - ◆ `jQuery.getJSON()` and `jQuery.postJSON()`
 - ◆ `jQuery.load()`
 - ◆ `jQuery.get();`

XMLHttpRequest

XMLHttpRequest

- ◆ XMLHttpRequest is a JavaScript object, that provides a way to retrieve a resource by URL
 - ◆ Designed by Microsoft, adopted by Mozilla, Apple and Google
 - ◆ Nowadays standardized in the W3C
- ◆ XHR can retrieve resources both synchronously and asynchronously
- ◆ The data can be of any format, not strictly XML
 - ◆ JSON, HTML or just plain text

Using XMLHttpRequest

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2. Make the request

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httpRequest.open("GET", endpointUrl, true);
```

3. Send it to the server

```
httpRequest.send(null);
```

Using XMLHttpRequest

Live Demo

Cross-browser HTTP Request

- ◆ Microsoft first introduced an object to create HTTP requests with JavaScript
 - ◆ The XMLHttpRequest object as an ActiveX object
- ◆ To create cross-browser instance of the HTTP object, you should do feature detection

```
if (window.XMLHttpRequest) {  
    httpRequest = new XMLHttpRequest();  
}  
else if (window.ActiveXObject) {  
    try{  
        httpRequest = new ActiveXObject("Msxml2.XMLHTTP");  
    }  
    catch (e) {  
        httpRequest = new ActiveXObject("Microsoft.XMLHTTP");  
    }  
}
```

Cross-browser HTTP Request

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HTTP Client – Server Communication

HTTP Client – Server Communication

- ◆ What about the response data?
 - When a client sends an HTTP request to a server, the server always returns a response to the request
 - The response should be handled on the client
- ◆ XHR instances have an event that fires when the server sends a response
 - onreadystatechange
 - Handlers are executed for each the states of this request

XMLHttpRequest: Ready States

- ◆ Each HTTP request goes through five states during its execution
 - ◆ **Uninitialized** – readyState is 0
 - ◆ **Loading** – readyState is 1
 - ◆ **Loaded** – readyState is 2
 - ◆ **Interactive** – readyState is 3
 - ◆ **Complete** – readyState is 4

XMLHttpRequest: Ready States (2)

- ◆ **readyState 4 (complete) means the client has received a HTTP response from the server**
 - ◆ Yet the response can be **success** or **error**
 - ◆ Check the **statusCode** property to see the type of the response

```
//httpRequest is created above
httpRequest.onreadystatechange = function () {
    if (httpRequest.readyState === 4) {
        console.log('Response received');
    }
}
//httpRequest is send to the server
```

XMLHttpRequest: Ready States

Live Demo

- ◆ Ready state tell us that the response has arrived
 - ◆ But what is the actual response type?
 - ◆ Remember HTTP status codes?
 - ◆ 2XX means the request is successful (the request done its job and we have the requested data in the response)
 - ◆ 4XX and 5XX mean something is wrong

```
if (httpRequest.readyState === 4) {  
    statusType = Math.floor(httpRequest.status/100);  
    if (statusType === 2) { ... }  
    else { ... }  
}
```

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if (httpRequest.readyState === 4) {  
    statusType = Math.floor(httpRequest.status/100);  
    if (statusType === 2) { ... }  
    else { ... }  
}
```

Handles status codes
200, 201, etc...

HTTP Status Codes

Live Demo

Consuming the Response

Consuming the Response

- ◆ The body of the response can be accessed via the `responseText` property
 - ◆ When the `readyState` is 4
- ◆ `responseText` contains a string with the data
 - ◆ Based on the value of the `Accept` HTTP header it is in format HTML, XML, JSON or plain text
 - ◆ Must be parsed to the correct data format

Consuming the Response

Live Demo

Building an HTTP Request

Building an HTTP Request

- ◆ XMLHttpRequest creates a HTTP request with default characteristics
 - The HTTP method is "GET"
 - Content-Type and Accept have different values based on the client
 - HTTP body is empty (NULL)
 - Etc...
- ◆ All of these can be customized

Building an HTTP Request (2)

- ◆ To set an HTTP header on the request use `httpRequest.setRequestHeader(header, value)`
 - ◆ After the request is open
 - ◆ And before the request is sent

```
httpRequest.open('GET', endpointUrl, true);
httpRequest.setRequestHeader('Content-type',
                           'application/json');
httpRequest.setRequestHeader('Accept',
                           'application/json');
httpRequest.send(null);
```

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```

Can pass an JSON object or
string as body of the request

Building an XHR Object

- ◆ Still it will be nice if we can make something like

```
httpRequest.make({  
    url:"scripts/data.js",  
    type: "GET",  
    contentType: "application/json",  
    success: successCallback,  
    error: errorCallback  
});
```

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});
```

Executes **success**, if the response is **successful**

Executes **error**, if the response is **unsuccessful**

Building an XHR Object (2)

- ◆ Or even better – working with promises

```
httpRequest.make({  
    url:"scripts/data.js",  
    type: "GET",  
    contentType: "application/json",  
})  
.then(successCallback, errorCallback);
```

Building an HTTP Request

Live Demo

jQuery AJAX

The easier way of doing AJAX

- ◆ jQuery has a functionality for creating HTTP requests
 - A full support only for GET, POST, PUT and DELETE methods
- ◆ jQuery AJAX methods:
 - `jQuery.ajax(options)`
 - `jQuery.getJSON(url, success)`
 - `jQuery.postJSON(url, success)`
 - `jQuery(selector).load(url);`

jQuery.ajax()

- ◆ **jQuery.ajax() is the primary method for creating HTTP requests**
 - ◆ The options parameter contains all the data about building a complete HTTP request

```
$.ajax({  
    url: endpointUrl,  
    type: 'GET',  
    timeout: 5000,  
    success: function(data){ //handle success }  
    error: function(err) { //handle error }  
});
```

jQuery.ajax()

Live Demo

jQuery.getJSON() and jQuery.postJSON()

- ◆ `jQuery.getJSON()` and `jQuery.post()` are shortcut methods to make an HTTP requests with GET and POST HTTP method
 - ◆ Takes as parameters URL of the resource and a success callback
 - ◆ An error handler should be set as a promise

```
$.getJSON(endpointUrl,  
          successCallback)  
    .error(errorCallback);  
  
$.post(endpointUrl,  
       data,  
       successCallback,  
       'json')  
  .error(errorCallback);
```

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```

Need to provide
data type

jQuery.getJSON() and jQuery.post()

Live Demo

jQuery.load()

- ◆ **jQuery.load() is the only ajax method that is applied on a DOM element**
 - ◆ **Performs a GET HTTP request**
 - ◆ **Sets the innerHTML of the DOM element to the value of the response**

```
$("#http-response").load("partials/details.html");
```

jQuery.load()

Live Demo

Consuming Remote Data

Questions?

1. Create a module that exposes methods for performing HTTP requests by given URL and headers
 - getJSON and postJSON
 - Both methods should work with promises
2. Read the developer documentation of Twitter
 - Create a simple application that visualizes all public tweets for a given user (maybe from a textbox)

3. Using the REST API at '`localhost:3000/students`' create a web application for managing students

- The REST API provides methods as follows:
 - POST creates a new student
 - GET returns all students
 - DELETE deletes a student by Id
- You may extend the demo for `jQuery.ajax()`