Telerik Academy



JavaScript UI and DOM: Course Introduction

JS Course Program, Evaluation, Exams, Resources

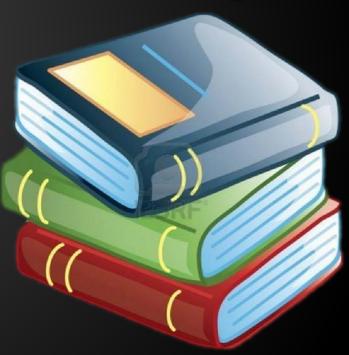
Telerik Software Academy

Learning & Development Team http://academy.telerik.com



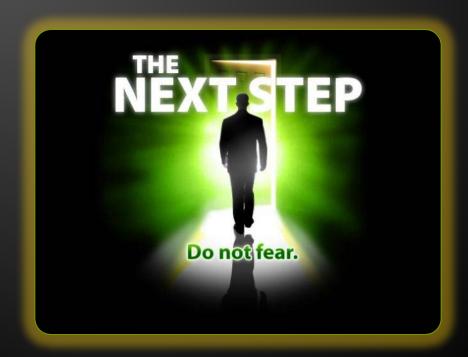
Table of Contents

- What is next in the Academy?
- The JavaScript UI and DOM course Program
- Exams and Evaluation
 - Standard Criteria
 - Bonuses
- Resources for the Course



JavaScript UI and DOM

About to make the next step



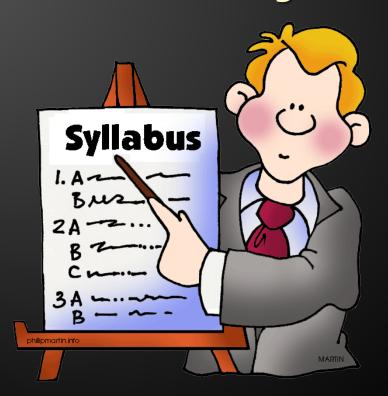
What's Coming Next?

- JavaScript UI and DOM
 - Continuation of JavaScript Fundamentals
 - Developing UI for web applications
- Pretty much the same
 - Lectures 2 times a week
 - Practical exam after a month
- The course exam
 - Developing web components



JavaScript UI and DOM: Course Program

Material to cover during the course



JavaScript UI and DOM: Course Program

- JavaScript UI and DOM course introduction
 - Course Program, Exams, Evaluation
- HTML5 Canvas
 - Drawing raster graphics in the browser





JavaScript UI and DOM: Course Program (2)

- HTML5 Canvas frameworks
 - Frameworks to easify drawing with Canvas
 - Paper.js, KineticJS, etc...
- SVG and SVG frameworks
 - Creating vector graphics inside the browser
 - Frameworks to easify the SVG development
- Animations with Canvas and SVG
 - Creating time-based animations



JavaScript UI and DOM: Course Program (3)

- Document Object Model
 - What is DOM and how to used it?
 - DOM APIs in JavaScript
 - Selecting elements from the HTML with JS
- DOM operations
 - Dynamically create DOM elements
 - Append elements to the HTML
 - Alter element properties



JavaScript UI and DOM: Course Program (4)

- DOM event model
 - Events
 - Attaching/detaching events
 - Custom events
- jQuery overview
 - Using jQuery for easier DOM manipulation
 - jQuery AJAX 101
- HTML templates
 - Using client-side templating

JavaScript UI and DOM: Course Program (5)

- Exam preparation
 - Developing web components with JavaScript
- Practical Exam





Evaluation

Thank God There Are Bonuses!







JavaScript - Evaluation

- Evaluation components
 - Practical exam 55%
 - Homework 10%
 - Homework evaluation –5%
 - 3 peer reviews per homework
 - Teamwork 20%
 - Attendance in class 10%
- Bonuses
 - Forums activity bonus up to 5%









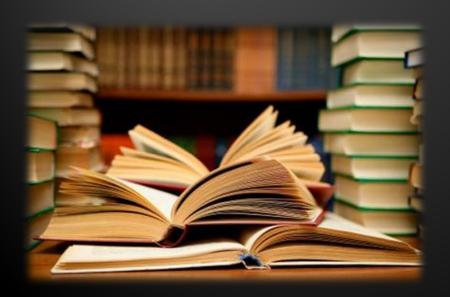


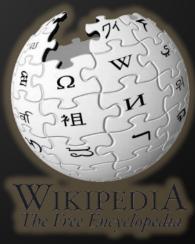




Resources

What We Need in Addition to this Course Content?



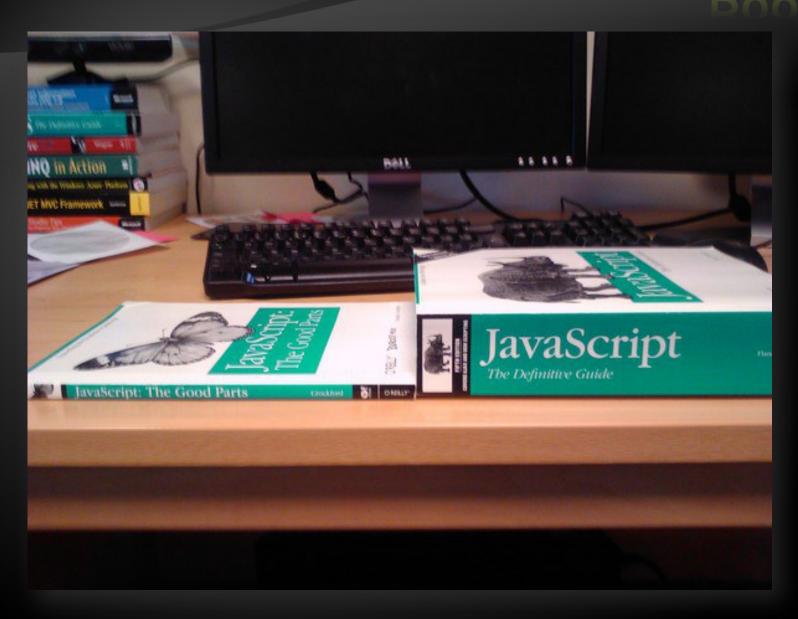




JavaScript Resources

- Mozilla Development Network (MDN)
 - https://developer.mozilla.org
 - Mostly used for the presentations
- Web Platform
 - http://www.webplatform.org
 - The place where all masters contribute
 - Adobe, Apple, Facebook, Google, HP, Intel, Microsoft, Mozilla, Nokia, Opera, W3C





Course Web Site & Forums

Register for the "Telerik Academy Forums":

http://forums.academy.telerik.com/front-enddevelopment/javascript-part-2

- Discuss the course exercises with your colleagues
- Find solutions for the exercises
- Share source code / discuss ideas
- The JavaScript Fundamentals official web site:

academy.telerik.com/student-courses/webdesign-and-ui/javascript-ui-dom/about

Telerik Integrated Learning System (TILS)

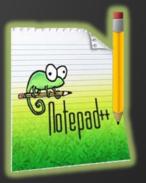
- The Telerik Integrated Learning System (TILS)
 - www.telerikacademy.com
 - Important resource for all students
 - Homework submissions
 - Homework peer reviews
 - Presence cards with barcode
 - Reports about your results



telerikacademy.com/Courses/Courses/Details/178

Required Software

- Software needed for this course:
 - Microsoft Visual Studio 2013 or Visual Studio Express 2013 (free version of VS 2013)
 - Sublime Text 2/3
 - Komodo IDE
 - Notepad ++







Telerik Academy

JavaScript UI & Dom Course Introduction





Free Trainings @ Telerik Academy

- Web Design and UI Technologies
 @ Telerik Academy
 - html5course.telerik.com



academy.telerik.com



- Telerik Academy @ Facebook
 - facebook.com/TelerikAcademy
- Telerik Software Academy Forums
 - forums.academy.telerik.com

