

Method for Optimizing Linear Problems with Fuzzy Constraints

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Abstract

In this paper we focus on linear fuzzy programming problems. The linear fuzzy programming problems will contain fuzzy constraints with a crisp objective function, crisp constraints with a fuzzy objective function, or fuzzy constraints with a fuzzy objective function. We propose here optimizing fuzzy constraints and objectives that consist of a triplet and are much like triangular fuzzy numbers, but differ in that they are a hybrid fuzzy number that contains characteristics that are both fuzzy and crisp. We propose here a modified simplex algorithm and use it for solving these problems.

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1 Introduction

In decision making problems, the idea to maximize gains and minimize loss has been the cornerstone of optimization. As we venture into the world of fuzzy decision making problems, it becomes necessary to introduce the concept of maximizing and minimizing decision. It was initially introduced by Bellman and Zadeh [1]. This concept was then adopted to mathematical programming by Tanaka *et al.* [9]. Fuzzy linear programming problem with fuzzy

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coefficients was formulated by Negoita [6]. Zimmerman [10] presented a fuzzy approach to multi-objective linear programming problems. Dubois and Prade [2] studied linear fuzzy constraints. Tankaka and Asai [8] proposed a formulation of fuzzy linear programming with fuzzy constraints and gave a method for its solution. Neggers and Kim researched fuzzy posets [4] and created Linear Fuzzy Real numbers [5]. Linear Fuzzy Real numbers were used by Monk [3] and Prevo [7] in the study of fuzzy random variables. Computing, finance, and rocket science are only a few applications that rely heavily on mathematical computations. With these computations several types of errors may occur. Uncertainty, rounding, and approximation errors are only a few. Scientists have used interval arithmetic and fuzzy set theory to deal with these errors. In this paper we study a set of numbers that has both properties of real numbers and of interval numbers. We denote this hybrid set of numbers as Linear Fuzzy Real numbers (LFR). The set of LFR is a set that shows true intermediate properties which are unique to the set and not to those of either the real numbers or the “general” fuzzy numbers. Because of the unique properties of LFR, we can solve fuzzy linear optimization problems. The paper is outlined as follows. Operations on LFR are considered in Section 2. In Section 3, we study linear programming problems with linear fuzzy real constraints. In Section 4, we show examples of the operations of the linear fuzzy programming using LFR. In Section 5, we discuss the applications of LFR optimization.

2 Linear Fuzzy Real Numbers

Considering the real numbers \mathfrak{R} , one way to associate a fuzzy number with a fuzzy subset of real numbers is as a function $\mu : \mathfrak{R} \rightarrow [0, 1]$, where the value $\mu(x)$ is to represent a degree of belonging to the subset of \mathfrak{R} . The Linear Fuzzy Real numbers as described by Neggers and Kim [5, 3] is a triple of real numbers (a, b, c) where $a \leq b \leq c$ of real numbers, See Fig. 1, such that:

1. $\mu(x) = 1$ if $x = b$;
2. $\mu(x) = 0$ if $x \leq a$ or $x \geq c$;
3. $\mu(x) = (x - a)/(b - a)$ if $a < x < b$;
4. $\mu(x) = (c - x)/(c - b)$ if $b < x < c$.

For a real number c , we let $\epsilon(c) = \mu$ with associated triple (c, c, c) . Then μ is a linear fuzzy real number with $\mu(c) = 1$ and $\mu(x) = 0$ otherwise. As a linear fuzzy real number we consider $\epsilon(c) = \mu$ to represent the real number c itself. Thus by this interpretation we note that the set \mathfrak{R} of all real numbers is a subset of the set containing the linear fuzzy real numbers. The set of the linear fuzzy real numbers is a hybrid set showing intermediate properties,

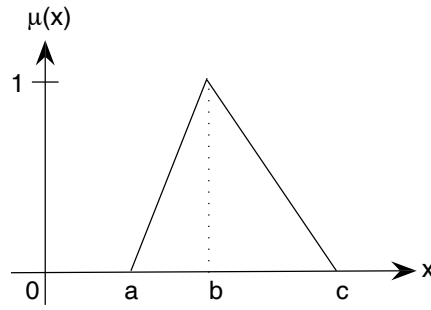


Fig. 1. Linear Fuzzy Real number $\mu(a, b, c)$

which are unique to the set and not those of either the real numbers or the “general” fuzzy numbers.

Let $LFR = \{\mu : \mathbb{R} \rightarrow [0, 1] \mid \mu \text{ is a linear fuzzy real number}\}$. Each μ has a set of descriptive parameters. The base is defined as the triple (a, b, c) that occurs in the definition of a linear fuzzy real number. Thus one may write an element of LFR as $\mu = \mu(a, b, c)$.

2.1 Addition and Subtraction

Given the linear fuzzy real numbers $\mu_1 = \mu(a_1, b_1, c_1)$ and $\mu_2 = \mu(a_2, b_2, c_2)$, $\mu_1 + \mu_2$ is defined by

$$\mu_1 + \mu_2 = \mu(a_1 + a_2, b_1 + b_2, c_1 + c_2).$$

This operation is not the usual definition of addition of functions. Using this definition we see that $\epsilon(a_1 + a_2) = \mu(a_1 + a_2, a_1 + a_2, a_1 + a_2) = \epsilon(a_1) + \epsilon(a_2)$. It is also clear that $\mu + \epsilon(0) = \mu$ for all $\mu \in LFR$. For subtraction, we define $-\mu$ as $-\mu(a, b, c) = \mu(-c, -b, -a)$ and $\mu_1 - \mu_2 = \mu(a_1, b_1, c_1) + \mu(-c_2, -b_2, -a_2) = \mu(a_1 - c_2, b_1 - b_2, c_1 - a_2)$. If $\mu_1 = \mu_2 = \mu(a, b, c)$ then $\mu_1 - \mu_2 = \mu(a - c, 0, c - a)$. This is not the same as $\epsilon(0)$.

2.2 Law of trichotomy

A linear fuzzy real number $\mu(a, b, c)$ is defined to be positive if $a > 0$, negative if $c < 0$, and zeroic if $a \leq 0$ and $c \geq 0$. The following properties also hold:

1. If μ is positive, then $-\mu$ is negative;
2. If μ is negative, then $-\mu$ is positive;
3. If μ is zeroic, then $-\mu$ is also zeroic;
4. If μ_1 and μ_2 are positive, then so is $\mu_1 + \mu_2$;

5. If μ_1 and μ_2 are negative, then so is $\mu_1 + \mu_2$;
6. If μ_1 and μ_2 are zeroic, then so is $\mu_1 + \mu_2$;
7. For any μ , $\mu - \mu$ is zeroic.

2.3 Multiplication

Given the linear fuzzy real numbers $\mu_1 = \mu(a_1, b_1, c_1)$ and $\mu_2 = \mu(a_2, b_2, c_2)$, $\mu_1 \cdot \mu_2$ is defined by

$$\mu_1 \cdot \mu_2 = \mu(\min\{a_1a_2, a_1c_2, a_2c_1, c_1c_2\}, b_1b_2, \max\{a_1a_2, a_1c_2, a_2c_1, c_1c_2\}).$$

Thus if $\mu_i = \mu(a_i, b_i, c_i)$ for $i = 1, 2, 3$, then $\mu_1 \cdot \mu_2 \cdot \mu_3 = \mu(\min\{a_1a_2a_3, \dots, c_1c_2c_3\}, b_1b_2b_3, \max\{a_1a_2a_3, \dots, c_1c_2c_3\})$. Also, $\mu(a, b, c) \cdot \mu(1, 1, 1) = \mu(\min\{a, c\}, b, \max\{a, c\}) = \mu(a, b, c)$, i.e. $\mu \cdot \epsilon(1) = \mu$ for all $\mu \in LFR$.

2.4 Division

Given the linear fuzzy real numbers $\mu_1 = \mu(a_1, b_1, c_1)$ and $\mu_2 = \mu(a_2, b_2, c_2)$, $\frac{\mu_1}{\mu_2}$ is defined by

$$\frac{\mu_1}{\mu_2} = \mu_1 \cdot \frac{1}{\mu_2},$$

where $\frac{1}{\mu_2} = \mu(\min\{\frac{1}{a_2}, \frac{1}{b_2}, \frac{1}{c_2}\}, \text{median}\{\frac{1}{a_2}, \frac{1}{b_2}, \frac{1}{c_2}\}, \max\{\frac{1}{a_2}, \frac{1}{b_2}, \frac{1}{c_2}\})$. Note that for $\mu = \mu(a, b, c)$, if $0 < a \leq b \leq c$ then $\frac{1}{\mu} = \mu(\frac{1}{c}, \frac{1}{b}, \frac{1}{a})$.

2.5 Ordering Properties

Given $\mu_1, \mu_2 \in LFR$, $\mu_1 \leq \mu_2$ provided that $a_1 \leq a_2, b_1 \leq b_2, c_1 \leq c_2$. If $\epsilon(0) \leq \mu(a, b, c)$, then $0 \leq a \leq b \leq c$, hence μ is a non-negative linear fuzzy real number. Therefore if μ is non-negative and zeroic, then $a = 0$ precisely. If $\{\mu_i\}_{i \in I}$ is a collection of linear fuzzy real numbers which is bounded above by a linear fuzzy real number μ where $\mu_i = \mu(a_i, b_i, c_i) \leq \mu = \mu(a, b, c)$, it follows that $\{a_i\}_{i \in I}$, $\{b_i\}_{i \in I}$, and $\{c_i\}_{i \in I}$ are collections of real numbers bounded above by a , b , and c , respectively. By the completeness of \mathfrak{R} there exist real numbers $\sup(a_i)$, $\sup(b_i)$, and $\sup(c_i)$. Suppose that $\sup(a_i) > \sup(b_i)$, then if $2\epsilon = \sup(a_i) - \sup(b_i) > 0$, there is an a_j such that $a_j > \sup(a_i) - \epsilon > \sup(b_i) \geq b_j$, which leads to a contradiction. Therefore, $\sup(a_i) \leq \sup(b_i)$ and by a similar argument, $\sup(b_i) \leq \sup(c_i)$. It follows that $\sup(a_i) \leq \sup(b_i) \leq \sup(c_i)$ and thus $\mu(\sup(a_i), \sup(b_i), \sup(c_i))$ is a linear fuzzy real number. Now suppose that $\mu < \mu(\sup(a_i), \sup(b_i), \sup(c_i))$. Then $\mu = \mu(a, b, c)$ with $a \leq \sup(a_i)$, $b \leq \sup(b_i)$, and $c \leq \sup(c_i)$ where at least one of these is a strict inequality. Given

without loss of generality that $a < \sup(a_i)$, there is an index k such that $a_k > a$ so that it is not the case that $\mu_k \leq \mu$ and thus μ is not an upper bound for the collection $\{\mu_i\}_{i \in I}$. If μ is such an upper bound, then $a \geq a_i$ implies $a \geq \sup(a_i)$, $b \geq \sup(b_i)$, and $c \geq \sup(c_i)$, so that $\mu(\sup(a_i), \sup(b_i), \sup(c_i))$ is the least upper bound. Therefore, (LFR, \leq) is a complete ordered set. However, it is not linearly ordered. If we let $\mu_1 = \mu(3, 4, 5)$ and let $\mu_2 = \mu(a, 5, 6)$ and state that $a < 3$, then it is not true that $\mu_1 \leq \mu_2$ nor is it true that $\mu_1 \geq \mu_2$. Therefore, μ_1 and μ_2 are incomparable in this order.

2.6 Functions on LFR

Given a function $f : \mathfrak{R} \rightarrow \mathfrak{R}$ and $\mu(a, b, c) \in LFR$, $f^*(\mu) : LFR \rightarrow LFR$ is defined as

$$f^*(\mu) = \mu(a^*, b^*, c^*),$$

where $a^* = \min\{f(a), f(b), f(c)\}$, $b^* = \text{median}\{f(a), f(b), f(c)\}$, $c^* = \max\{f(a), f(b), f(c)\}$. If $a = b$ or $b = c$, then $a^* = b^*$ or $b^* = c^*$. Therefore if $a = b = c$ then it follows that $a^* = b^* = c^*$, i.e., $f^*(\epsilon(b)) = \epsilon(f(b))$. Hence f^* is an extension of the function f .

2.7 Linear equations on LFR

Before discussing linear programming in full detail, we must discuss linear equations in the LFR system. A linear equation over LFR is an equation of the form

$$\mu_1 \cdot \mu_x + \mu_2 = \mu_3 \cdot \mu_x + \mu_4,$$

where the μ_i are LFR 's for $i = 1, 2, 3, 4$ and μ_x is an unknown LFR with a triple of unknown real numbers (α, β, γ) . The solution set of the general linear equation can be roughly classified as

1. empty set,
2. singleton set,
3. not a singleton set but a bounded set:
 $\beta_1 \leq \alpha \leq \beta \leq \gamma \leq \beta_2$ for $\beta_1, \beta_2 \in \mathfrak{R}$,
4. an unbounded set but not all LFR 's are included,
5. all possible LFR 's are included.

An acceptable solution, given the choices of the solution set, depends on the parameters of the linear program. For the purpose of solving fuzzy linear programs, classification 2, 3, and 5 are acceptable. A solution set that is bounded but not a singleton would imply that μ_x is not equal to the solution set in a crisp sense. Solving these equations through traditional means can be a daunting task. If we define a relation $\mu_1 \equiv \mu_2 \pmod{\theta}$ iff $\mu_1 - \mu_2$ is zeroic, then $\mu(a, b, c) \equiv \epsilon(b) \pmod{\theta}$ since $\mu(a, b, c) - \epsilon(b) = \mu(a - b, 0, c - b)$. Therefore if we define $[\mu_1] = \{\mu_2 | \mu_2 \equiv \mu_1 \pmod{\theta}\}$, then $[\mu(a, b, c)] = [\epsilon(b)]$. Furthermore, in order that $\epsilon(a) \equiv \epsilon(b) \pmod{\theta}$, we must have $\epsilon(a) - \epsilon(b) = \epsilon(a - b)$ zeroic, which can only happen if $a = b$. Hence, we have a mapping $\Phi : \mu \rightarrow [\mu]$ with the property that if we compose this with the mapping $b \rightarrow \epsilon(b)$, then we obtain a “short sequence” $\mathfrak{R} \xrightarrow{\epsilon} LFR \xrightarrow{\Phi} LFR/Z$, where Z is the set of zeroic elements of LFR , whence LFR/Z is seen to be isomorphic to \mathfrak{R} itself. If $\mathcal{L} : Z \rightarrow LFR$ is the inclusion mapping, then we obtain a further diagram: $Z \xrightarrow{\mathcal{L}} LFR \xrightarrow{\Phi} LFR/Z \xrightarrow{\epsilon} LFR$. Note that if $\mu = \mu(a, b, c)$ and $a > 0$, then $\mu^{-1} = \frac{1}{\mu} = \mu(\frac{1}{c}, \frac{1}{b}, \frac{1}{a})$. Then $\mu \cdot \mu^{-1} = \mu(a, b, c) \cdot \mu(\frac{1}{c}, \frac{1}{b}, \frac{1}{a}) = \mu(\frac{a}{c}, 1, \frac{c}{a})$ and $\mu \cdot \mu^{-1} - \epsilon(1) = \mu(\frac{a-c}{c}, 0, \frac{c-a}{a})$ which is zeroic. Thus $[\mu \cdot \mu^{-1}] = [\mu] \cdot [\mu^{-1}] = \epsilon(1)$, i.e., $[\mu]$ has a multiplicative inverse in LFR/Z . The properties of LFR/Z allow one to solve for the solution of fuzzy linear equations using the inverse order of operations.

3 Linear fuzzy programming

Linear programming models are a special kind of decision model: The decision space is defined by constraints and an objective function. Thus decision-making occurs under certainty. In linear fuzzy programming, optimization occurs under uncertainty. For linear fuzzy programming we will need to depart from the classical assumption of linear programming. The classical assumption is that our objective and constraints are “crisp”. In addition, the term “to maximize” or “to minimize” is used in its strictest sense. Despite the unique properties of the LFR system, it is nevertheless a fuzzy environment.

Thus we can use the nature of LFR to solve linear programming problems in a fuzzy environment. This offers many possibilities for the decision maker. First he may not want to actually maximize or minimize the objective function. He may want to reach a decision that is not crisply definable as optimal. The actual purpose may be to improve the profit situation for example.

Secondly, the constraints might be vague. The \leq sign might not be defined in the traditional sense to the degree that smaller violations may be acceptable. This can happen when the constraints represent aspiration levels that are not definable crisply.

Finally, the role of the constraints can be different from the ones in the

classical sense in that the violation of any single constraint may not render the solution infeasible. The decision maker might accept small violations of constraint but might define different degrees of importance to violations of different constraints.

3.1 Maximal/Minimal element

If $U \subseteq LFR$, then it is a partially ordered set. An element $\mu_{\min} \in U$ is called a minimal element of U if no element is less than μ_{\min} . Similarly an element $\mu_{\max} \in U$ is called a maximal element of LFR if no element is greater than μ_{\max} . Note that since the LFR 's are not linearly ordered it can have more than one minimal or maximal element. The actual search for this element requires a series of calculations. However, before further discussing this we will need the following definitions and propositions.

Definition 3.1. A set V in \mathfrak{R}^n is said to be a linear variety if given any $x, y \in V$ we have $\lambda x + (1 - \lambda)y \in V$ for all real numbers λ .

Definition 3.2. A hyperplane in \mathfrak{R}^n is an $(n - 1)$ dimensional linear variety.

Proposition 3.3. Let $H = \{\mu_x \in [LFR/Z]^n : p^T \mu_x = q\}$. Then H is a linear variety.

Proof. Suppose $\mu_{x1}, \mu_{x2} \in H$, then $p^T(\lambda\mu_{x1} + (1 - \lambda)\mu_{x2}) = \lambda p^T \mu_{x1} + p^T \mu_{x2} - \lambda p^T \mu_{x2} = \lambda q + q - \lambda q = q$. Therefore H is a linear variety. \square

Proposition 3.4. Let $H = \{\mu_x \in [LFR/Z]^n : p^T \mu_x = q\}$. Then H is a hyperplane.

Proof. It follows from the previous proposition that H is a linear variety. Let μ_{x1} be any fuzzy vector in H . We can obtain the set $G = H - \mu_{x1}$ which is a linear subspace of $[LFR/Z]^n$. This subspace consists of all vectors μ_x satisfying $p^T \mu_x = 0$; thus the vectors μ_x are orthogonal to p . Therefore H is an $(n - 1)$ dimensional subspace (hyperplane). \square

We have observed above that “up to Zeroic” the solution of linear equations depends on the solution of crisp equations involving the middle values, i.e., the b 's in $\mu(a, b, c)$. The subsequent analysis depends on dealing with the inequalities of the type $a \leq b \leq c$. The same principle underlies our present observations.

The propositions give us an idea of the geometry of a fuzzy linear program in this setting. Hence, they play an important role in searching for the fuzzy maximal/minimal point.

3.2 Extreme points

Because of the previous findings we know that a fuzzy linear program problem consists of fuzzy constraints of equality and inequality. The “Modulo Z ” graph of each constraint defined by an inequality is a closed half space. Similarly, the graph of each fuzzy constraint defined by equality is a hyperplane or intersection of two closed half spaces. Hence, also in this manner the set of points that satisfy the constraints of the linear programming problem is the intersection of the closed half spaces determined by the constraints. We can find the optimal solution by evaluating the basic feasible solutions. These basic feasible solutions are the extreme points. The nature of this fuzzy algorithm developed for this problem is essentially an analog of its crisp counterpart with modifications naturally.

3.3 Fuzzy algorithm

A fuzzy algorithm seeks to solve a problem through a series of logical operations. With a fuzzy algorithm we do not seek precision answers. Problems of the precision class are naturally restrictive and thus there arises a need for fuzzy algorithms applicable to fuzzy situations. The following algorithm evaluates each of the extreme points in LFR/Z and stores its LFR counterpart. Thus our optimal solution has a fuzzy and a crisp version.

Schematic representation of the simplex algorithm may be summarized in the following:

- First Phase: Formulate the problem and the objective function.
- Second Phase: Design an initial program.
- Third Phase: Test the given program for optimality.
 - If optimal, the problem is solved.
 - If not, revise the program.

We modify the simplex algorithm to LFR in the fuzzy algorithm in the following 4 steps.

3.3.1 Step 1: Formulate the problem and the objection function

(a) Translate the technical specification of the problem into a fuzzy inequality and make a statement. Thus we should have a fuzzy objective and constraints,

for example

$$\begin{aligned} &\text{Minimize } p^T \mu_x \\ &\text{subject to:} \\ &M\mu_x \leq \mu_b, \\ &\mu_x \geq \epsilon(0). \end{aligned}$$

(b) Convert the fuzzy inequality into a fuzzy equality by the addition of non-negative slack variables.

(c) Modify the objective function to include the slack variables.

(d) Modify the main body to consist of a “tri-matrix”, such that one matrix of triplets becomes three matrices of singlets. Hence we let $(\mu_{ij}) = (A, B, C)$, where $A = (a_{ij})$, $B = (b_{ij})$, and $C = (c_{ij})$.

3.3.2 Step 2: Design an initial program (a basic feasible solution)

Design the first program so that only the slack variables are included in the solution. Place this program in a simplex tableau. In the objective row, above each column variable, place the corresponding coefficient of that variable from Step 1(c).

3.3.3 Step 3: Test and revise the program

(a) Use the matrix $B = (b_{ij})$ to calculate the net evaluation row. To get a number in the net evaluation row under a column, multiply the entries in that column by the corresponding numbers in the objective column, and add the products. Then subtract this sum from the number listed in the objective row at the top of the column. Enter the net evaluation row under the column.

(b) Test the entries in the net evaluation row for the given simplex tableau. If all the entries are zero or positive, the optimal solution has been obtained. Otherwise, the presence of any positive entry in the evaluation row indicates that a better program can be obtained.

(c) Revise the program:

(c.1) Find the key column, which consists of the column under which falls the largest negative net-evaluation. Find the key row using the key number. Divide the entries in the “quantity” column by the corresponding nonnegative entries of the key column to form replacement ratios, and compare these ratios. The row that contains the smallest replacement ratio is the key row and the key column is the key number.

(c.2) Transform the key row. Divide all the numbers in the key row and the corresponding row for A and C .

(c.3) Transform the non-key rows. Subtract from the old row number of a given non-key row (in each column) the product of the corresponding key-row number and the corresponding fixed ratio formed by dividing the old row

number in the key column by the key number.

(c.4) Perform identical arithmetic operations on A and C . (Note that in key row the values of A and C will switch due to the nature of LFR .) The result will give the corresponding new row number. Make this transformation for all the non-key rows.

(c.5) Enter the result of Step 3 above in a tableau representing the revised program.

3.3.4 Step 4:

Obtain the optimal program by repeating Step 3 until an optimal program has been derived.

4 Examples of linear fuzzy programming

4.1 Example 1

Minimize $-2\mu_{x1} - 4\mu_{x2} - \mu_{x3} - \mu_{x4}$

subject to :

$$\mu(0.5, 1, 1.5) \cdot \mu_{x1} + 3\mu_{x2} + \mu(0.5, 1, 1.5) \cdot \mu_{x4} + \mu_{x5} = \mu(1.75, 4, 5.25)$$

$$\mu(1, 2, 2) \cdot \mu_{x1} + \mu_{x2} + \mu_{x6} = \mu(1, 3, 4)$$

$$\mu_{x2} + 4\mu_{x3} + \mu_{x4} + \mu_{x7} = \mu(2.5, 3, 5)$$

$$\mu_{xi} \geq 0 \text{ for } i = 1, \dots, 7.$$

Using the Fuzzy algorithm given above, we solve this minimization problem in the following Tables 1 through 4. Each table shows a “tri-matrix” of tableaus.

Table 1. First set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_{x6}	μ_{x7}	μ_b
A	$(-z)$	-2	-4	-1	-1	0	0	0	0
	μ_{x5}	0.5	3	0	0.5	1	0	0	1.75
	μ_{x6}	1	1	0	0	0	1	0	1
	μ_{x7}	0	1	4	1	0	0	1	2.5
B	$(-z)$	-2	-4	-1	-1	0	0	0	0
	μ_{x5}	1	3**	0	1	1	0	0	4
	μ_{x6}	2	1	0	0	0	1	0	3
	μ_{x7}	0	1	4	1	0	0	1	3
C	$(-z)$	-2	-4	-1	-1	0	0	0	0
	μ_{x5}	1.5	3	0	1.5	1	0	0	5.25
	μ_{x6}	2	1	0	0	0	1	0	4
	μ_{x7}	0	1	4	1	0	0	1	5

(** indicates the pivot element in Table 1 through Table 8.)

Table 2. Second set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_{x6}	μ_{x7}	μ_b
A	$(-z)$	-1.33	0	-1	-0.33	1.33	0	0	2.33
	μ_{x2}	0.17	1	0	0.17	0.33	0	0	0.58
	μ_{x6}	0.5	0	0	-0.5	-0.33	1	0	-0.75
	μ_{x7}	-0.5	0	4	0.5	-0.33	0	1	0.75
B	$(-z)$	-0.67	0	-1	0.33	1.33	0	0	5.33
	μ_{x2}	0.33	1	0	0.33	0.33	0	0	1.33
	μ_{x6}	1.67	0	0	-0.33	-0.33	1	0	1.67
	μ_{x7}	-0.33	0	4**	0.67	-0.33	0	1	1.67
C	$(-z)$	0	0	-1	1	1.33	0	0	7
	μ_{x2}	0.5	1	0	0.5	0.33	0	0	1.75
	μ_{x6}	1.83	0	0	-0.17	-0.33	1	0	3.42
	μ_{x7}	-0.17	0	4	0.83	-0.33	0	1	4.42

Table 3. Third set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_{x6}	μ_{x7}	μ_b
A	$(-z)$	-1.46	0	0	-0.21	1.25	0	0.25	2.52
	μ_{x2}	0.17	1	0	0.17	0.33	0	0	0.58
	μ_{x6}	0.5	0	0	-0.5	-0.33	1	0	-0.75
	μ_{x3}	-0.13	0	1	0.13	-0.08	0	0.25	0.19
B	$(-z)$	-0.75	0	0	0.5	1.25	0	0.25	5.75
	μ_{x2}	0.33	1	0	0.33	0.33	0	0	1.33
	μ_{x6}	1.67**	0	0	-0.33	-0.33	1	0	1.67
	μ_{x3}	-0.08	0	1	0.17	-0.08	0	0.25	0.42
C	$(-z)$	-0.04	0	0	1.21	1.25	0	0.25	8.1
	μ_{x2}	0.5	1	0	0.5	0.33	0	0	1.75
	μ_{x6}	1.83	0	0	-0.17	-0.33	1	0	3.42
	μ_{x3}	-0.04	0	1	0.21	-0.08	0	0.25	1.1

Table 4. Fourth set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_{x6}	μ_{x7}	μ_b
A	$(-z)$	-1.23	0	0	-0.43	1.1	0.45	0.25	2.18
	μ_{x2}	-0.2	1	0	0.2	0.4	-0.2	0	-0.1
	μ_{x1}	0.3	0	0	-0.3	-0.2	0.6	0	-0.45
	μ_{x3}	-0.1	0	1	0.1	-0.1	0.05	0.25	0.15
B	$(-z)$	0	0	0	0.35	1.1	0.45	0.25	6.5
	μ_{x2}	0	1	0	0.4	0.4	-0.2	0	1
	μ_{x1}	1	0	0	-0.2	-0.2	0.6	0	1
	μ_{x3}	0	0	1	0.15	-0.1	0.05	0.25	0.5
C	$(-z)$	0.78	0	0	1.13	1.1	0.45	0.25	9.64
	μ_{x2}	0.4	1	0	0.6	0.4	-0.2	0	1.9
	μ_{x1}	1.1	0	0	-0.1	-0.2	0.6	0	2.05
	μ_{x3}	0.05	0	1	0.2	-0.1	0.05	0.25	1.28

Since the objective function row has nonnegative values in B tableau in the fourth set, this set is optimal. In LFR the optimal values are

$$\mu_{x1} = \mu(-0.45, 1, 2.05); \mu_{x2} = \mu(-0.1, 1, 1.9); \mu_{x3} = \mu(0.15, 0.5, 1.28).$$

In LFR/Z the optimal values are

$$\mu_{x1} = \epsilon(1); \mu_{x2} = \epsilon(1); \mu_{x3} = \epsilon(0.5).$$

Thus the minimum value of the objective function is $\mu(2.18, 6.5, 9.64)$ in LFR and our “crisp” value is $\epsilon(6.5)$ in LFR/Z .

4.2 Example 2

$$\begin{aligned} &\text{Maximize } \mu_{x1} + 2\mu_{x2} \\ &\text{subject to : } -2\mu_{x1} + \mu_{x2} \leq \mu(0.67, 2, 3.33) \\ &\quad -\mu_{x1} + 2\mu_{x2} \leq \mu(6, 7, 8) \\ &\quad \mu_{x1} \leq \mu(2.67, 3, 3.33) \\ &\quad \mu_{xi} \geq 0 \text{ for } i = 1, 2; \end{aligned}$$

which is equivalent to

$$\begin{aligned} &\text{Minimize } -\mu_{x1} - 2\mu_{x2} \\ &\text{subject to : } -2\mu_{x1} + \mu_{x2} + \mu_{x3} = \mu(0.67, 2, 3.33) \\ &\quad -\mu_{x1} + 2\mu_{x2} + \mu_{x4} = \mu(6, 7, 8) \\ &\quad \mu_{x1} + \mu_{x5} = \mu(2.67, 3, 3.33) \\ &\quad \mu_{xi} \geq 0 \text{ for } i = 1, \dots, 5. \end{aligned}$$

Using the Fuzzy algorithm, we solve this minimization problem in the following Tables 5 through 8. Each table shows a “tri-matrix” of tableaus.

Table 5. First set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_b
A	$(-z)$	-1	-2	0	0	0	0
	μ_{x3}	-2	1	1	0	0	0.67
	μ_{x4}	-1	2	0	1	0	6
	μ_{x5}	1	0	0	0	1	2.67
B	$(-z)$	-1	-2	0	0	0	0
	μ_{x3}	-2	1**	1	0	0	2
	μ_{x4}	-1	2	0	1	0	7
	μ_{x5}	1	0	0	0	1	3
C	$(-z)$	-1	-2	0	0	0	0
	μ_{x3}	-2	1	1	0	0	3.33
	μ_{x4}	-1	2	0	1	0	8
	μ_{x5}	1	0	0	0	1	3.33

Table 6. Second set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_b
<i>A</i>	$(-z)$	-5	0	2	0	0	1.33
	μ_{x2}	-2	1	1	0	0	0.67
	μ_{x4}	3	0	-2	1	0	-0.67
	μ_{x5}	1	0	0	0	1	2.67
<i>B</i>	$(-z)$	-5	0	2	0	0	4
	μ_{x2}	-2	1	1	0	0	2
	μ_{x4}	3**	0	-2	1	0	3
	μ_{x5}	1	0	0	0	1	3
<i>C</i>	$(-z)$	-5	0	2	0	0	6.67
	μ_{x2}	-2	1	1	0	0	3.33
	μ_{x4}	3	0	-2	1	0	6.67
	μ_{x5}	1	0	0	0	1	3.33

Table 7. Third set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_b
<i>A</i>	$(-z)$	0	0	-1.33	1.67	0	0.22
	μ_{x2}	0	1	-0.33	0.67	0	0.22
	μ_{x1}	1	0	-0.67	0.33	0	-0.22
	μ_{x5}	0	0	0.67	-0.33	1	0.44
<i>B</i>	$(-z)$	0	0	-1.33	1.67	0	9
	μ_{x2}	0	1	-0.33	0.67	0	4
	μ_{x1}	1	0	-0.67	0.33	0	1
	μ_{x5}	0	0	0.67**	-0.33	1	2
<i>C</i>	$(-z)$	0	0	-1.33	1.67	0	17.78
	μ_{x2}	0	1	-0.33	0.67	0	7.78
	μ_{x1}	1	0	-0.67	0.33	0	2.22
	μ_{x5}	0	0	0.67	-0.33	1	3.56

Table 8. Fourth set of tableaus

Tableau	basic	μ_{x1}	μ_{x2}	μ_{x3}	μ_{x4}	μ_{x5}	μ_b
<i>A</i>	$(-z)$	0	0	0	1	2	1.11
	μ_{x2}	0	1	0	0.5	0.5	0.44
	μ_{x1}	1	0	0	0	1	0.22
	μ_{x3}	0	0	1	-0.5	1.5	0.67
<i>B</i>	$(-z)$	0	0	0	1	2	13
	μ_{x2}	0	1	0	0.5	0.5	5
	μ_{x1}	1	0	0	0	1	3
	μ_{x3}	0	0	1	-0.5	1.5	3
<i>C</i>	$(-z)$	0	0	0	1	2	24.89
	μ_{x2}	0	1	0	0.5	0.5	9.56
	μ_{x1}	1	0	0	0	1	5.78
	μ_{x3}	0	0	1	-0.5	1.5	5.33

Since the objective function row has nonnegative values in B tableau in the fourth set, this set is optimal. In LFR the optimal values are

$$\mu_{x1} = \mu(0.22, 3, 5.78); \mu_{x2} = \mu(0.44, 5, 9.56); \mu_{x3} = \mu(0.67, 3, 5.33).$$

In LFR/Z the optimal values are

$$\mu_{x1} = \epsilon(3); \mu_{x2} = \epsilon(5); \mu_{x3} = \epsilon(3).$$

Thus the minimum value of the objective function is $\mu(1.11, 13, 24.89)$ in LFR and our “crisp” value is $\epsilon(13)$ in LFR/Z .

5 Conclusion

From our examples, it is clear that we can find a crisp optimum by projecting to the middle, $\mu(a, b, c) \rightarrow \epsilon(b)$. At the same time the method outlined produces a fuzzy solution in the form of an LFR expression, which can be used directly as a fuzzy value or in an interval form by suppressing the middle entry. Therefore, $\mu(a, b, c) \rightarrow [a, c]$ is then the relevant projection. Thus the LFR -method can be viewed as a hybrid/extension, which preserves aspects of both methods simultaneously. In real world problems this may represent an advantage over either approach, especially in situations where it is already known that “crisp optima” in the purest sense do not exist, but where $\mu(a, b, c) \rightarrow \epsilon(b)$ produces a “crisp good choice” for an optimum. Having done what has been done for linear optimization we shall next consider non-linear LFR optimization in a similar light.

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