

## PA5 – Game Data Driven

### Student Information

**Integrity Policy:** All university integrity and class syllabus policies have been followed. I have neither given, nor received, nor have I tolerated others' use of unauthorized aid.

I understand and follow these policies:                      Yes                      No

Name:

Date:

### Submission details

Discussion (summary of work) *required:*

Issues challenges (design/debugging process) *required:*

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Changelist numbers and dates associated *required*:

Anything I should know:

#### Verified Build

- Follow the Piazza procedure on submission
  - There is a thread on how to verify your submission
  - Verify your submission compiles and works at the changelist number.
- Verify that only MINIMUM files are submitted
  - No - \*.pdb, \*.suo, \*.sdf, \*.user, \*.obj, \*.exe, \*.log, \*.pdb
    - Anything that is generated by the compiler should not be included
  - No - /obj, /bin, /Debug, /Release directories
  - Make sure what's checked in works!
- Typical files project files that are required
  - \*.sln, \*.csproj,
  - source files \*.cpp or \*.cs