

Introduction to 2D Game Development

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Listen!

Zelda – Ocarina of Time



<http://images5.alphacoders.com/333/333152.jpg>



Globale Gamejam

29.01. – 31.01.

<http://globalgamejam.org/2016/jam-sites/acagamics-globalgamejam-2016>

Freitag ab 17 Uhr

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