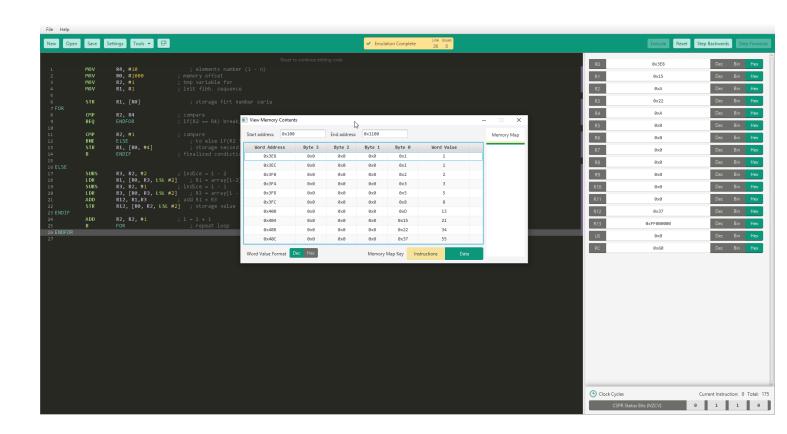
Sequência de Fibonacci

```
MOV
                    R4, #10
1.
                                       ; elements number (1 - n)
                                       ; memory offset
2.
           MOV
                   R0, #1000
                   R2, #1
3.
           MOV
                                       ; tmp variable for
4.
           MOV
                   R1, #1
                                       ; init fibb. sequence
5.
                                           ; storage firt number serie
6.
           STR
                   R1, [R0]
7. FOR
8.
           CMP
                   R2, R4
                                       ; compare
                   ENDFOR
                                       ; if(R2 == R4) break;
9.
           BEQ
10.
           CMP
                   R2, #1
11.
                                       ; compare
           BNE
                   ELSE
                                           ; to else if(R2 != 1)
12.
13.
           STR
                   R1, [R0, #4]
                                           ; storage second number
14.
                   ENDIF
                                       ; finalized condictional
15.
16. ELSE
17.
           SUBS
                   R3, R2, #2
                                       ; indice = i - 2
18.
           LDR
                   R1, [R0, R3, LSL #2] ; R1 = array[i-2]
19.
           SUBS
                   R3, R2, #1
                                      ; indice = i - 1
                   R3, [R0, R3, LSL #2] ; R3 = array[i - 1]
20.
           LDR
                                       ; add R1 + R3
21.
           ADD
                   R12, R1,R3
22.
           STR
                   R12, [R0, R2, LSL #2] ; storage value
23. ENDIF
24.
           ADD
                   R2, R2, #1
                                       ; i = i + 1
25.
                   FOR
                                           ; repeat loop
26. ENDFOR
```

https://pastebin.com/FJg3PxC6



```
PG
              MOV
                      R0, #0x100 ; 20161ceca70326
 1.
  2.
              ORR
                      R0, R0, #0x46
  3.
              MOV
 4.
                      R1, #1
                                   ; increment for
                                   ; elements number
              MOV
                      R4, #10
 5.
                                   ; offset memory
  6.
              MOV
                      R2, #1000
  7.
 8.
              STR
                      R0, [R2]
                                   ; storage first number serie
 9.
 10.
 11. FOR
              CMP
                      R1,R4
 12.
 13.
              BEQ
                      ENDFOR
  14.
                      R0, R0, #1
              LSL
 15.
                      R0, [R2, R1, LSL #2]
 16.
              STR
 17.
 18.
  19.
              ADD
                      R1, R1, #1
                      FOR
  20.
              В
  21. ENDFOR
```

https://pastebin.com/PfUFJepg

Professor não coloquei no código a função LDR, no exemplo acima não ia ser muito útil a utilização do mesmo.

