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EGOR BRONNIKOV

PROFILE

3rd year student of St. Petersburg State University of Economics. Since high school I have been developing various things. I tried myself in variant fields such as web development, mobile development, game development, software development and many others. I can work with different office packages, I know Python, C, Bash and other languages. I am interested in the development of projects with algorithmic overtones. I am also interested in low-level things. Knowledge in Linear algebra, Probability and Statistics, Numerical methods and Discrete mathematics.

Location
Russia, Saint Petersburg

Languages
Russian (Native)
English (Advanced)
German (Basic)

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WORK EXPERIENCE

6OG
Russia, St. Petersburg
2019–2019
Developed an AR application for 6OG on the Vuforia engine at Unity3D

EDUCATION

Gymnasium №73 «Lomonosov gymnasium»
2008–2019
Secondary Education

Computer Science Training Center
2016–2017
Object-oriented Programming in C#

Computer Science Training Center
2017–2018
Neural Networks and Simulation

Computer Science Training Center
2018–2019
Java Mobile Programming

Saint Petersburg State University of Economics
2019–present (3rd year)
Bachelor of Applied Mathematics and Computer Science

CERTIFICATES

[Certificate of completion of additional education](#)
Computer Science Training Center
2019

[«Functional programming in the Haskell Language»](#)
Stepik
2021

[«Linux programming basics»](#)
Stepik
2022

SKILLS

Programming Languages
Python, C, Bash, Wolfram Language, Haskell, Rust, Java, C#

Operating Systems
Windows, Linux (Arch, Fedora, Debian, Ubuntu)

Office packages
Microsoft Office, LibreOffice, OpenOffice, Google Office (Docs, Sheets, Slides), Photoshop

Databases
Microsoft SQL Server, SQLite, MySQL

Web
webMathematica, HTML, CSS, Bootstrap, Flask, Jinja, Jekyll, Nginx

Layout
LaTeX, Markdown

Tools
Git, Make, Docker

PROJECTS

You can see all the projects here: projects.ebronnikov.xyz

Year	Technology	Project
2022	C	Linux programming basics
2022	Python	network-manager-gui: GUI tool for NetworkManager
2021	Java, C	Computer Science essential things
2021	Python	Maze solver or pathfinding algorithm
2021	Python	Instagram Scraper
2021	Haskell	Haskell and Lambda Calculus
2021	Bash, Perl, Vim Script	dotfiles
2021	C	Expression Evaluator
2021	C, Python, Bash	Module for Python in C: Favorite Dynamic Programming Problems
2021	C, Bash	Party Parrot
2021	Python, Wolfram Language	Numerical Methods
2021	Rust	Rust algorithms and data structures
2020	Python	Graphic editor Visualist
2020	Wolfram Language	Modeling a blocked lane on a freeway
2020	Python, Bash	Bot for the Vkontakte community
2020	SQLite, Python	Python Fundamentals and Getting Started with Data Analysis
2020	Python	Working with the Tkinter module
2019	C#	Commercial development of an AR application for the 6OG company
2019	Java	Game «Space Galaga» (code)
2019	C#, Microsoft SQL Server	Data clustering: Expanded project «Fisher's Irises»
2018	C#	Game «PLVNET KEY»
2018	C#	Game «Tim's Adventures»
2017	C#	Game «Who want to be a millionaire»

Egor Bronnikov

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y'all know, what happens on Earth stays on Earth .