Eneas Baroni

Architect
Full Stack Developer

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ABOUT ME

Full Stack Developer (MERN stack) with a strong background in Architecture and Graphic Design passionate about creating immersive and visually striking digital experiences.

+6 years of experience as a Project Manager. Developing, managing, and overseeing large-scale projects.

Possessing a great ability to merge technology with art and aesthetics, creating digital solutions that are not only functional but also true works of art.

I am constantly seeking challenges that push the limits of my knowledge and creativity.

EXPERIENCE

FRONTEND DEVELOPER at ACCENTURE

January 2025 - Present

RESPONSIBILITIES

• User interface (UI) design and development.
• Integration with RESTful APIs.
• Development of reusable components.
• Application performance optimization.
• Implementation of unit and end-to-end testing.

Technologies Used: HTML, CSS, SASS, JAVASCRIPT, REACT JS, NEXT JS, NODE JS, EXPRESS, BOOTSTRAP, TAILWIND, JEST, REACT TESTING LIBRARY

TUTOR OF BACKEND at CODERHOUSE

December 2023 - Present

RESPONSIBILITIES

• Accompany the learning of the students during the course.
• Correct practical works.
• Teach of complementary classes.

FULL STACK DEVELOPER Freelance

November 2021 - Present

RESPONSIBILITIES

• Diseño web.
• Web development. Frontend and Backend

Technologies Used: HTML, CSS, SASS, JAVASCRIPT, REACT JS, NEXT JS, ANGULAR JS, ASTRO, FIREBASE, NODE JS, EXPRESS, BOOTSTRAP, TAILWIND.

PROJECT MANAGER at SIMSA Clima

June 2016 - January 2025

RESPONSIBILITIES

• Design of thermomechanical engineering projects. Establishing their requirements
• Material Take Off, and budget.
• Project management and development. Defining the necessary resources, coordinating and/or supervising the different teams involved in each project.

Technologies Used: Autocad - Revit - Excel - Thermomechanical design software (Various)

KEY ACCOMPLISHMENTS

• Optimization of development times through template automation
• Optimization of design times through the implementation of new technologies and modalities of use.

PROJECT DESIGNER at Tesicom/Ingeniería Eléctrica SRL

January 2012 - June 2016

RESPONSIBILITIES

• Design of electrical engineering projects, development of preliminary projects and computation of materials required for the works.

• Project development. Defining the necessary resources and developing technical graphics at different levels of detail.

• Design of corporate graphics.

Technologies Used: Autocad - Revit - Excel - Illustrator - Photoshop

SKILLS

Soft skills

Adaptability - Agile Principles - Fast Learning - Planning - Problem Solving - Project Management - Team Player

Hard skills

Adobe Illustrator - Adobe Photoshop – Angular – Astro - Autocad - Bootstrap - Express - HTML / CSS - JavaScript - NextJS - NodeJS Python - ReactJS - Tailwind - Object-Oriented Programming (OOP) - Scrum - Sketchup - SQL

EDUCATION

PYTHON
CERTIFICATE COURSE
Coderhouse Institute
2022-2022

FULL STACK DEVELOPMENT (MERN)
CERTIFICATE COURSE
Coderhouse Institute
2021-2022

FULL STACK DEVELOPMENT (MERN)
CERTIFICATE COURSE
Argentina Programa - Government of the Nation
2021-2023

ARCHITECT
UNIVERSITY DEGREE
Facultad de Arquitectura Urbanismo y Diseño - UNC
2008-2018

GRAPHIC DESIGN - Level 1 and 2
CERTIFICATE COURSE
Aguas de la Cañada - Escuela de Diseño
2014-2015

LANGUAGES

SPANISH: Native
ENGLISH: Intermediate B1-B2