



# ODYSSEUS

Progettazione di un robot che gioca a scacchi



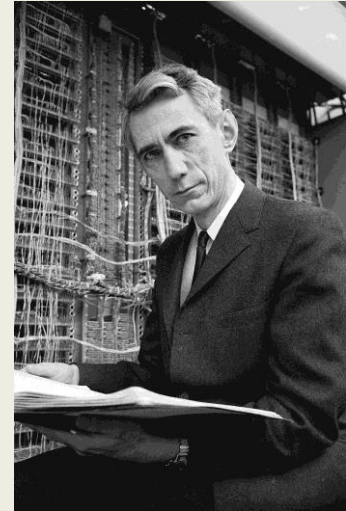
# Un po' di storia



John Von Neumann



Alan Turing

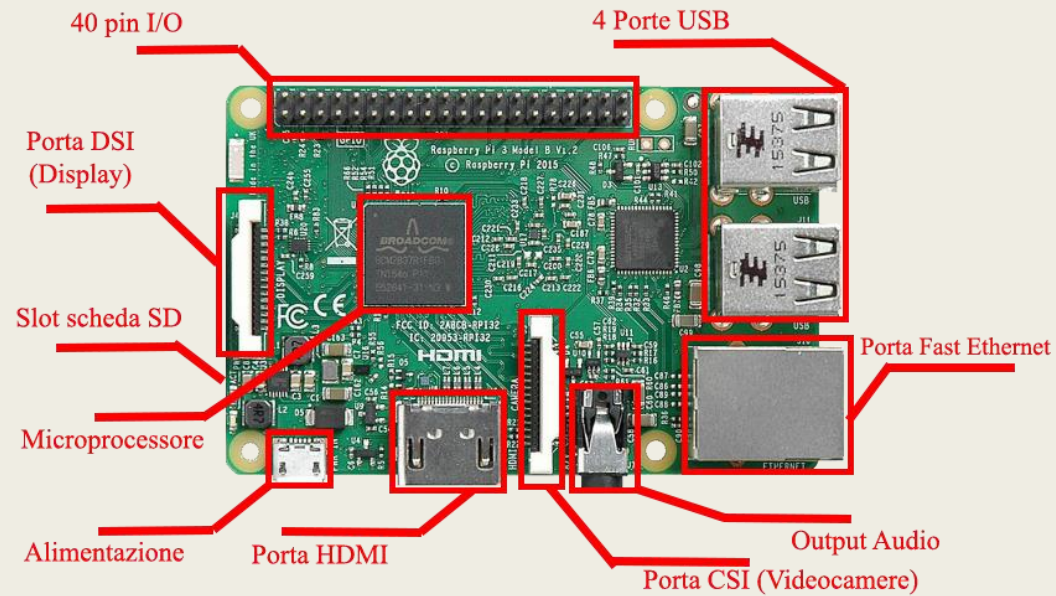


Claude Shannon

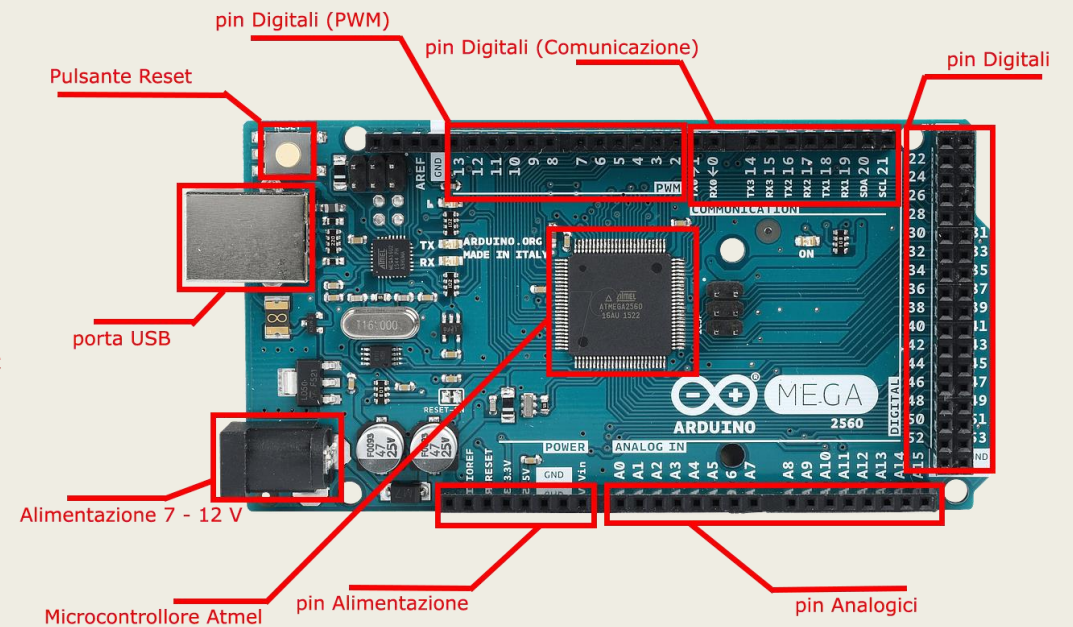
# Uomo e macchina si incontrano



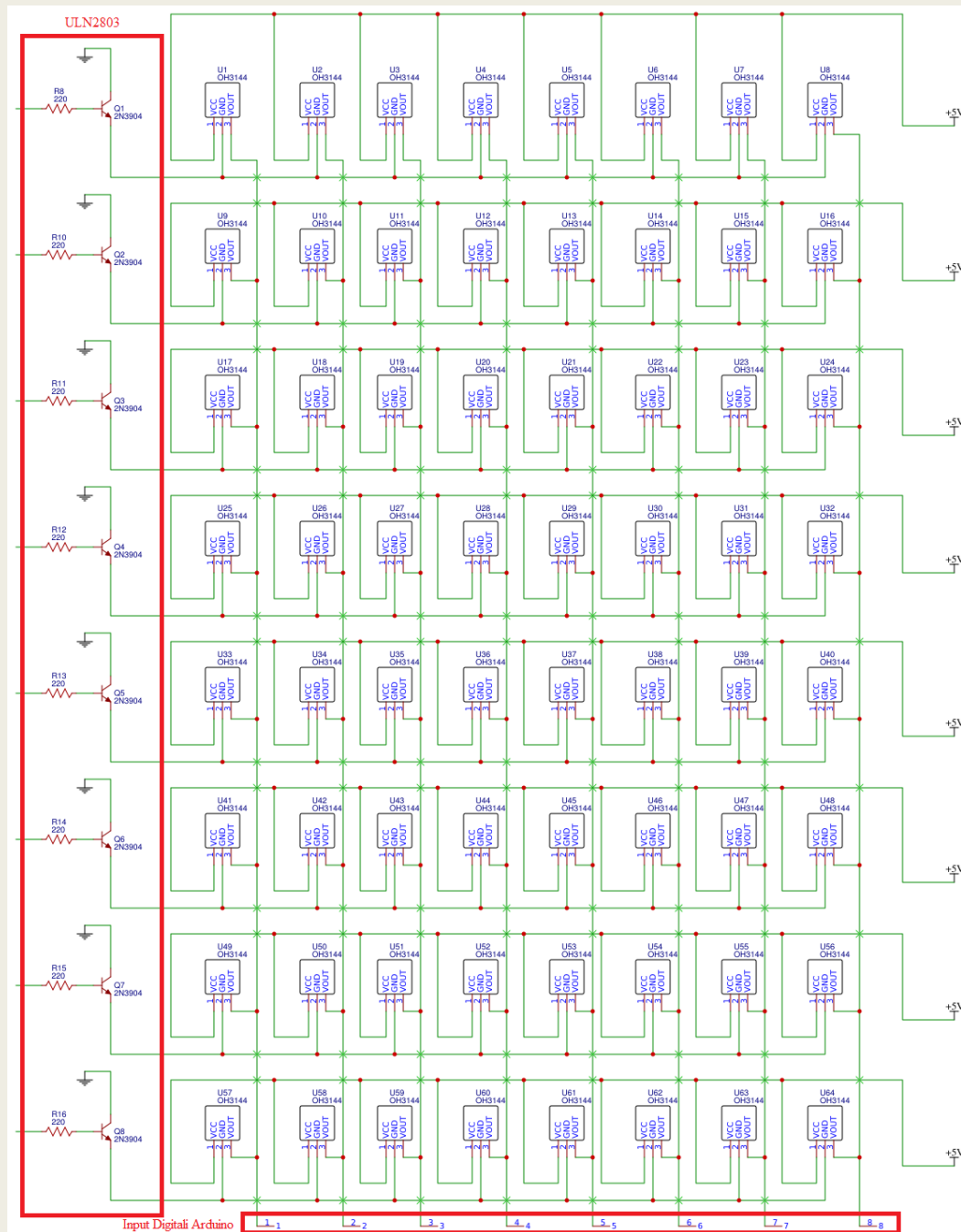
# Elaboratori



Raspberry Pi 3 Model B



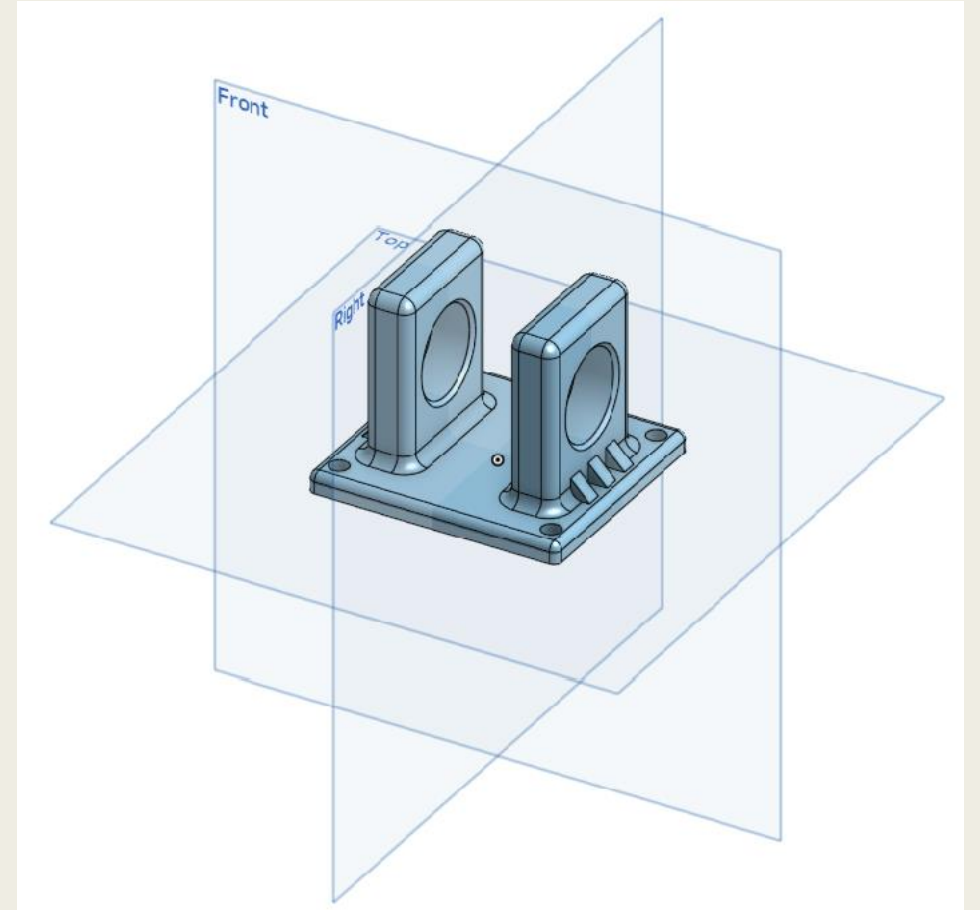
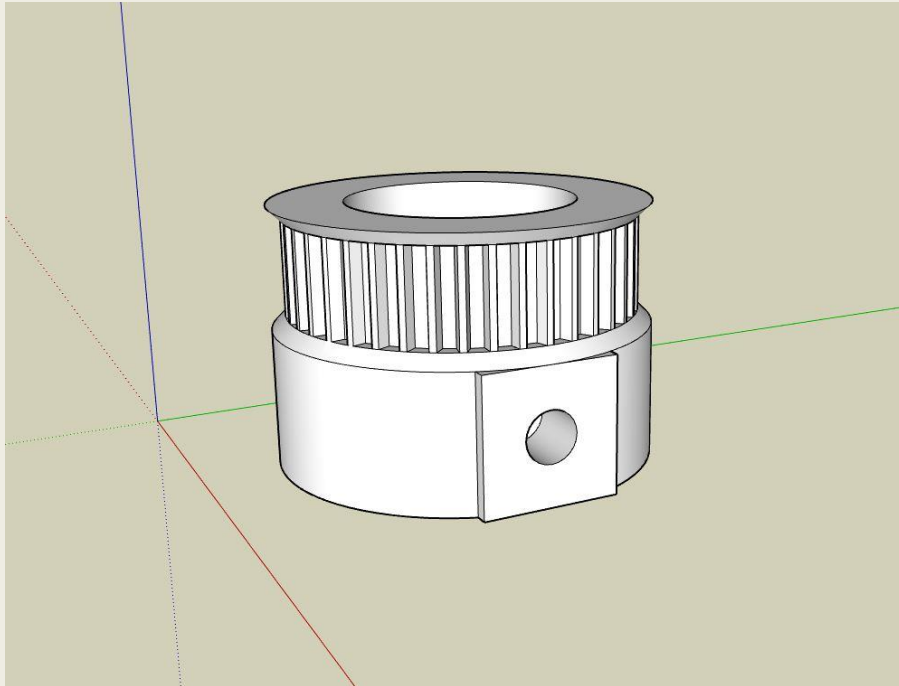
Arduino Mega 2560 Rev3



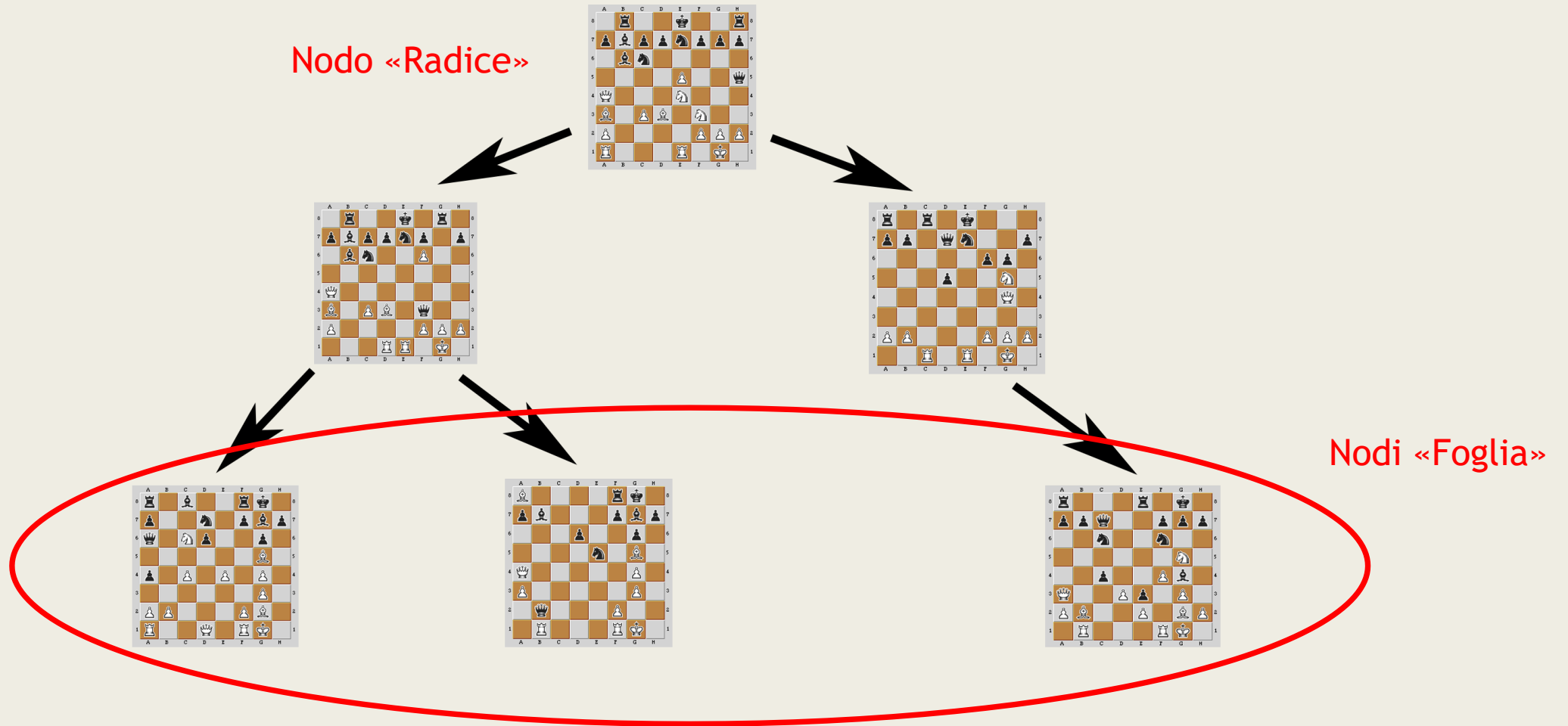
Matrice di  
rilevamento



# Sistema di spostamento



# Alberi di ricerca



# Algoritmo Minimax

