

Auflistung aller Komponenten

Programmiersprachen:

- Java 11
- C# .Net 4

Programme:

- Visual Studio (2017)
- Visual Studio Community 2019 for Mac Version 8.0.9 (build 5)
- IntelliJ (2017.3)
- IntelliJ IDEA 2018.3.3 (Community Edition)
- Unity-Hub 2.0.2 - Unity 3d (2019.1.5f)
- Docker
- Illustrator CC 15
- Wireshark
- Discord
- Hamachi 2.2.0.633
- Blender 2.78

Bibliotheken:

- C# - Newtonsoft.dll
- C# - NUnit3 v3.12
- C# - NUnit3 Adapter
- Java - JUnit
- C# SonarLint / SonarQube
- Java-WebSocket
- Gson
- Json

Protokolle:

- Json (siehe Standardisierung Dokument)