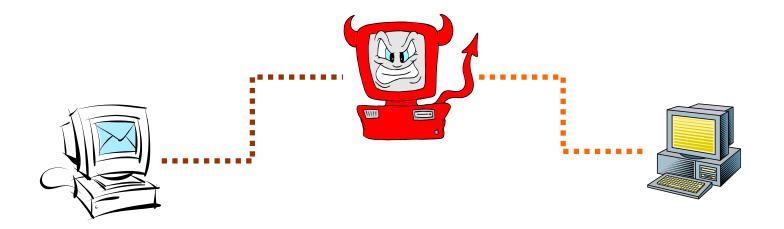
# **ENEE 459-C Computer Security**

#### Message authentication



#### Data Integrity and Source Authentication



- Encryption does not protect data from modification by another party.
  - Why?
- Need a way to ensure that data arrives at destination in its original form as sent by the sender and it is coming from an authenticated source.

#### Hash Functions

- A hash function maps a message of an arbitrary length to a m-bit output
  - output known as the fingerprint or the message digest
- What is an example of hash functions?
  - Given a hash function that maps Strings to integers in [0,2^{32}-1]
  - $F(x) = A x + b \mod q$ , where x = 0,1,...,T where T > q
  - Hash function used in the hash table data structure

#### Using Hash Functions for Message Integrity

- Method 1: Uses a Hash Function h, assuming an authentic (adversary cannot modify) channel for short messages
  - Transmit a message M over the normal (insecure) channel
  - Transmit the message digest h(M) over the secure channel
  - When receiver receives both M' and h, how does the receiver check to make sure the message has not been modified?
- This is insecure. How to attack it?
- A hash function is a many-to-one function, so collisions can happen.

#### Non-crypto Hash (1)

- Data  $X = (X_0, X_1, X_2, ..., X_{n-1})$ , each  $X_i$  is a bit
- $hash(X) = X_0 + X_1 + X_2 + ... + X_{n-1}$
- What is the compression of this hash?
- Show it does not satisfy preimage resistance
- Show it does not satisfy collision resistance

## Non-crypto Hash (2)

- Data  $X = (X_0, X_1, X_2, ..., X_{n-1})$
- Suppose hash is
  - $h(X) = nX_0 + (n-1)X_1 + (n-2)X_2 + ... + 1 \cdot X_{n-1}$
- What is the compression of this hash?
- Show it does not satisfy preimage resistance
- Show it does not satisfy collision resistance

## Non-crypto Hash (3)

- Cyclic Redundancy Check (CRC)
- Essentially, CRC is the remainder in a long division calculation
- Find a collision (modulo x<sup>8</sup>+1)
- Good for detecting burst errors
- Easy to construct collisions
- CRC sometimes mistakenly used in crypto applications (WEP)

## **Cryptographic Hash Functions**

Given a function h:X  $\rightarrow$ Y, then we say that h is:

- preimage resistant (one-way):
  if given y ∈Y it is computationally infeasible to find a value x ∈X s.t. h(x) = y
- 2-nd preimage resistant (weak collision resistant): if given  $x \in X$  it is computationally infeasible to find a value  $x' \in X$ , s.t.  $x' \neq x$  and h(x') = h(x)
- collision resistant (strong collision resistant): if it is computationally infeasible to find two distinct values  $x', x \in X$ , s.t. h(x') = h(x)

#### Relations between properties

- collision resistance ⇒ 2<sup>nd</sup> preimage resistance
- 2<sup>nd</sup> preimage resistance ? preimage resistance

## Find collisions for crypto-hashes?

- The brute-force birthday attack aims at finding a collision for a cryptographic function h
  - Randomly generate a sequence of plaintexts  $X_1$ ,  $X_2$ ,  $X_3$ ,...
  - For each  $X_i$  compute  $y_i = h(X_i)$  and test whether  $y_i = y_j$  for some j < i
  - Stop as soon as a collision has been found
- If there are m possible hash values, the probability that the i-th plaintext does not collide with any of the previous i -1 plaintexts is 1 (i 1)/m
- The probability  $F_k$  that the attack fails (no collisions) after k plaintexts is

$$F_k = (1 - 1/m) (1 - 2/m) (1 - 3/m) ... (1 - (k - 1)/m)$$

• Using the standard approximation  $1 - x \approx e^{-x}$ 

$$F_k \approx e^{-(1/m + 2/m + 3/m + ... + (k-1)/m)} = e^{-k(k-1)/2m}$$

• The attack succeeds with probability p when  $F_k = 1 - p$ , that is,

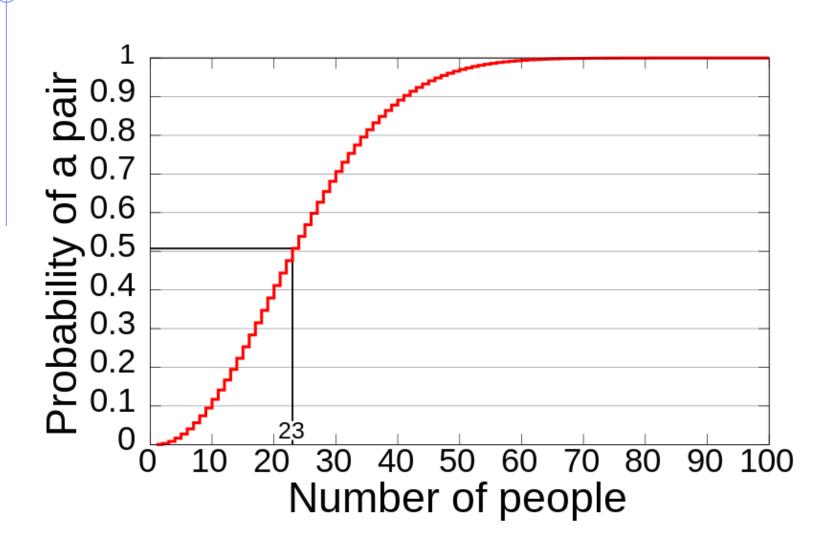
$$e^{-k(k-1)/2m} = 1 - p$$

• For p=1/2

$$k \approx 1.17 \text{ m}^{1/2}$$

• For m = 365, p=1/2, k is around 24

## Birthday attack



## Applications: Online Bid Example

- Suppose Alice, Bob, Charlie are bidders
- Alice plans to bid A, Bob B and Charlie C
  - They do not trust that bids will be secret
  - Nobody willing to submit their bid
- Solution?
  - Alice, Bob, Charlie submit hashes h(A),h(B),h(C)
  - All hashes received and posted online
  - Then bids A, B and C revealed
- Hashes do not reveal bids (which property?)
- Cannot change bid after hash sent (which property?)

#### Online Bid

- This protocol is not secure!
- A forward search attack is possible
  - Bob computes h(A) for likely bids A
- How to prevent this?
- Alice computes h(A,R), R is random
  - Then Alice must reveal A and R
  - Bob cannot try all A and R

## Applications: Securing storage

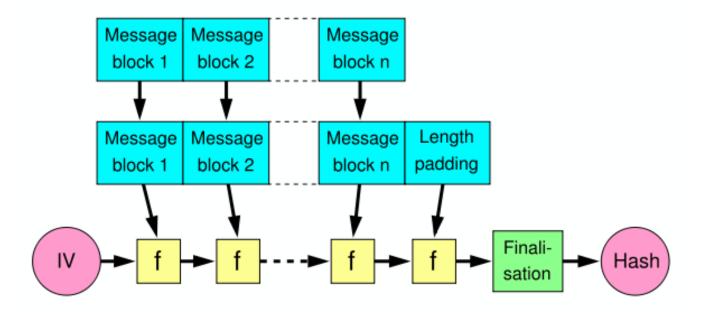
- Bob has files f1,f2,...,fn
- Bob sends to Amazon S3 the hashes
  - h(r||f1),h(r||f2),...,h(r||fn)
  - The files f1,f2,...,fn
- Bob stores randomness r (and keeps it secret)
- Every time Bob reads a file f1, he also reads h(r||fi) and verifies
- Any problems with writes?

#### Well Known Hash Functions

- MD5
  - output 128 bits
  - collision resistance completely broken by researchers in China in 2004
- SHA1
  - output 160 bits
  - considered insecure for collision resistance
- SHA2 (SHA-224, SHA-256, SHA-384, SHA-512)
  - outputs 224, 256, 384, and 512 bits, respectively
  - No real security concerns yet
- SHA3
  - Recently proposed
  - Not meant to replace SHA2

## Merkle-Damgard Construction for Hash Functions

- Message is divided into fixed-size blocks and padded
- Uses a compression function f, which takes a chaining variable (of size of hash output) and a message block, and outputs the next chaining variable
- Final chaining variable is the hash value



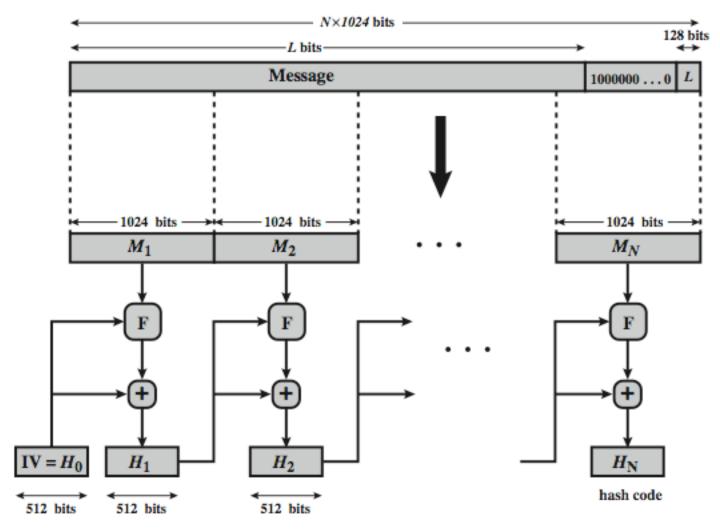
#### Merkle's meta-method

- any collision resistant compression function f can be extended to a CRHF
- Merkle's meta-method provides an efficient way to construct CRHF from f
  - n bit output, r bit chain variable
  - collision for h would imply collision for f for some stage i

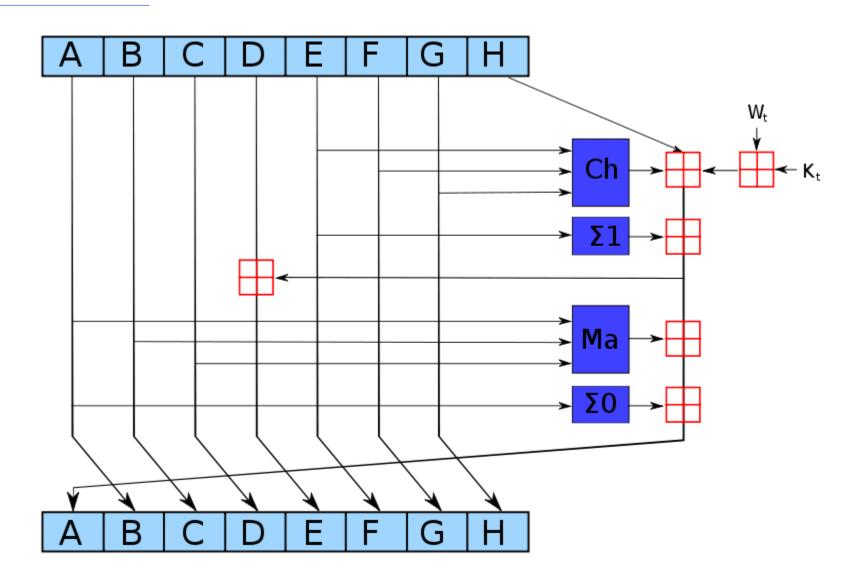
#### Message-Digest Algorithm 5 (MD5)

- Developed by Ron Rivest in 1991
- Uses 128-bit hash values
- Still widely used in legacy applications although considered insecure
- Various severe vulnerabilities discovered
- Collisions found by Marc Stevens, Arjen
  Lenstra and Benne de Weger

#### SHA-2 overview



#### SHA-2 internals



## Limitation of Using Hash Functions for Authentication

- Require an authentic channel to transmit the hash of a message
  - Without such a channel, it is insecure, because anyone can compute the hash value of any message, as the hash function is public
  - Such a channel may not always exist
- How to address this?
  - use more than one hash functions
  - use a key to select which one to use