

Dragan Miljkovic

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Kragujevac, Serbia

Github

in LinkedIn

29.03.2000

I hold a Bachelor's degree in Computer Software Engineering and have a strong aptitude for problem-solving under pressure and tight deadlines. I am passionate about cybersecurity and pentesting, and I am working towards mastering these fields. Additionally, I am motivated to develop DevOps skills to optimize software development and infrastructure processes.

EDUCATION

Bachelor of Science (B.Sc.) in Informatics, Software Engineering Module

Faculty of Science

High School Diploma Palanacka gimnazija

2019 - 2024Kragujevac, Serbia

2015 - 2019Smederevska Palanka,

Serbia

SKILLS

Programming Languages

C#, Java, C++, C, Python, TypeScript, JavaScript, Go

Web Technologies

HTML5, CSS, Angular, Node.js, Spring Boot, Thymeleaf, Three.js, React

Databases

PostgreSQL, MongoDB, Redis. MySQL

Game Development

Unity, Unreal, Godot, RPG Maker, Nimphy, OpenGL, Blender

Testing and QA Selenium, JUnit

DevOps

Git, Bash, Docker, Github Workflows, Ansible

ACHIVEMENTS

Finalist in Cyber Tesla Cyber Defense Exercise 2024

Finalist in Constel Capture The Flag (CTF) Competition 2023

Finalist in RAF Challenge (Racunarski fakultet) Competition 2017 and 2019 editions

PROFESSIONAL EXPERIENCE

Security Operations Center Analyst

The Office for IT and eGovernment

Government Data Center

04.2024 - 06.2024 Kragujevac, Serbia

- Monitored and analyzed SIEM alerts to identify false positives and actionable offenses, enhancing incident response efficiency
- Configured and managed WAF virtual services and rules, including rule exceptions and SSL certificate updates, improving security measures
- Streamlined ticket handling processes, increasing team productivity and ensuring timely incident resolution

PROJECTS

WPA Handshake Cracker (Thesis Project) ₽

07.2024 - 08.2024

Full-stack web application and Pwnagotchi plugin for uploading WPA handshakes and cracking passwords using Hashcat.

Technologies Used: Node.js, React, Hashcat, Redis, MongoDB, hcxtools

01.2024 - 01.2024Unknown Pleasures &

An audio visualizer to sync with the album's track Technologies Used: Three.js, React Fiber, WebGL

10.2022 - 12.2022 BrzoDoLokaciie &

Android app for sharing real and unenhanced photos of tourist attractions.

Technologies Used: Kotlin, .NET 6

03.2022 - 06.2022

Web-based Artificial Neural Network (ANN) training tool. Technologies Used: Angular, .NET Core, Python, TensorFlow

Shadows Of Fear & 08.2023 - 09.2023

Horror 3rd person video game developed in Unity.

Technologies Used: Unity, C#

Additional projects available on GitHub for review *⊘*

LANGUAGES