Bedeutungen der im Quellcode verwendeten Abkürzungen für Spielerstatistiken

90s Number of 90 minutes played

Gls Goals scored

xG Expected goals

xA Expected assists

G/Sh Goals/shot

G/SoT Goals/shot on target

G-xG Goals – expected goals

Cmp% successful passes in %

KP key passes

Passes into 1/3 Passes into last 1/3 of the pitch

PPA passes into 18-yard box (no freekicks)

CrsPA crosses into 18-yard box (no freekicks)

SCA Shot creating actions

Tkl% tackles won in %

% Successful pressure percentage

Int interceptions

Touches Number of times a player touched the ball

Succ successful dribblings

Att attempted dribblings

Succ% successful pressure percentage

#Pl Number of players dribbled past

Carr into 1/3 Carries into last 1/3 of the pitch with the ball

CPA Carries into 18-yard box

Rec passes received

Crs crosses

Recov recovered loose balls

Won% Areal duels in % won