

# Progetto pratico

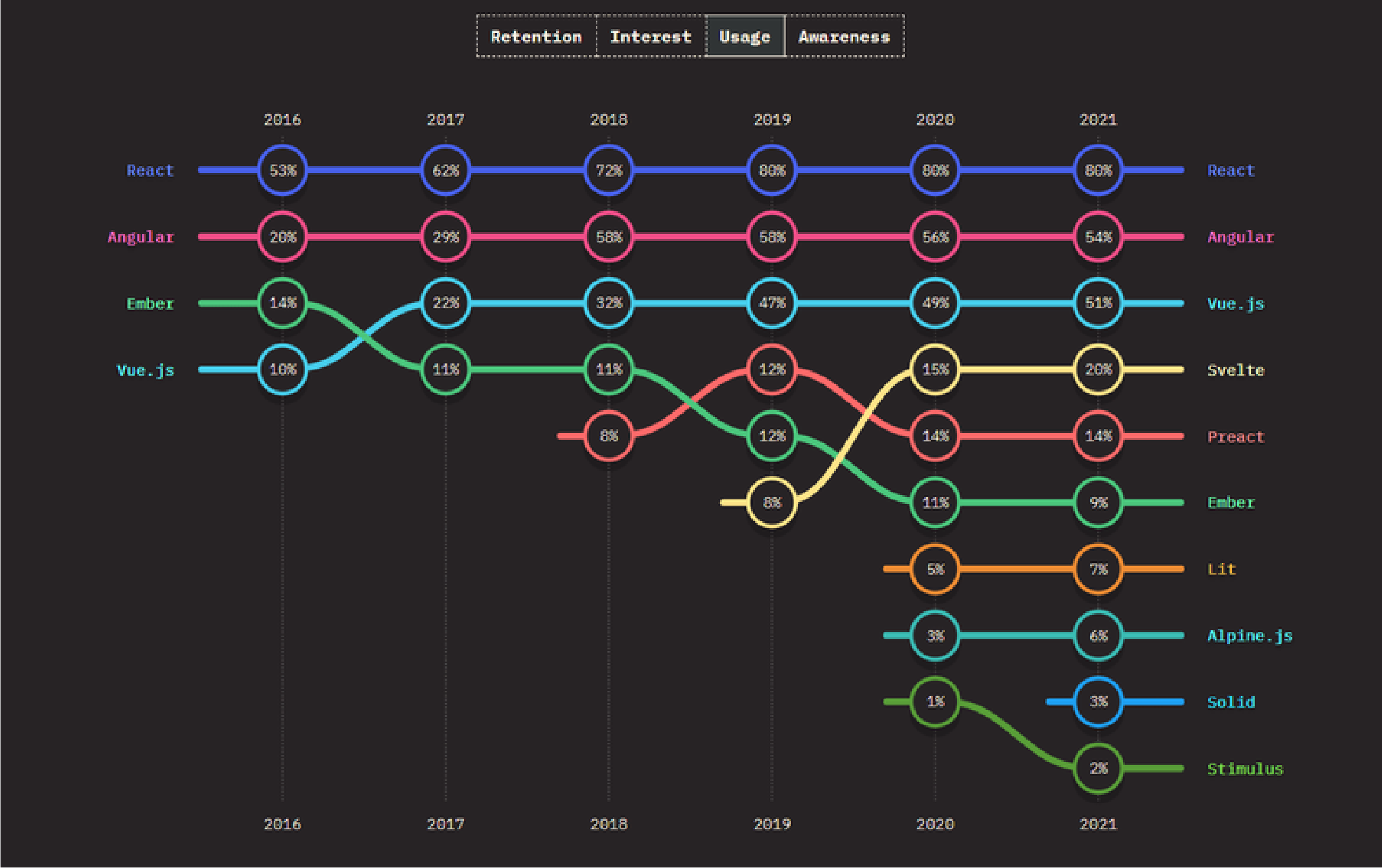
*Walter Sostene Losa*

# Introduzione

- Realizzare una chat
- Utilizzare il Framework Svelte



# Framework



# Svelte

## Struttura

```
<script>
</script>

<main>
</main>

<style>
</style>
```

## Reattività

```
<script>
  let message = "Hello World!";
</script>

<main>
  <h1>{message}</h1>
  <input bind:value={message}>
</main>
```

## Rendering condizionale

```
<script>
  // ...

  $: greaterThan5 = message.length > 5;
</script>
<main>
  <!-- -->

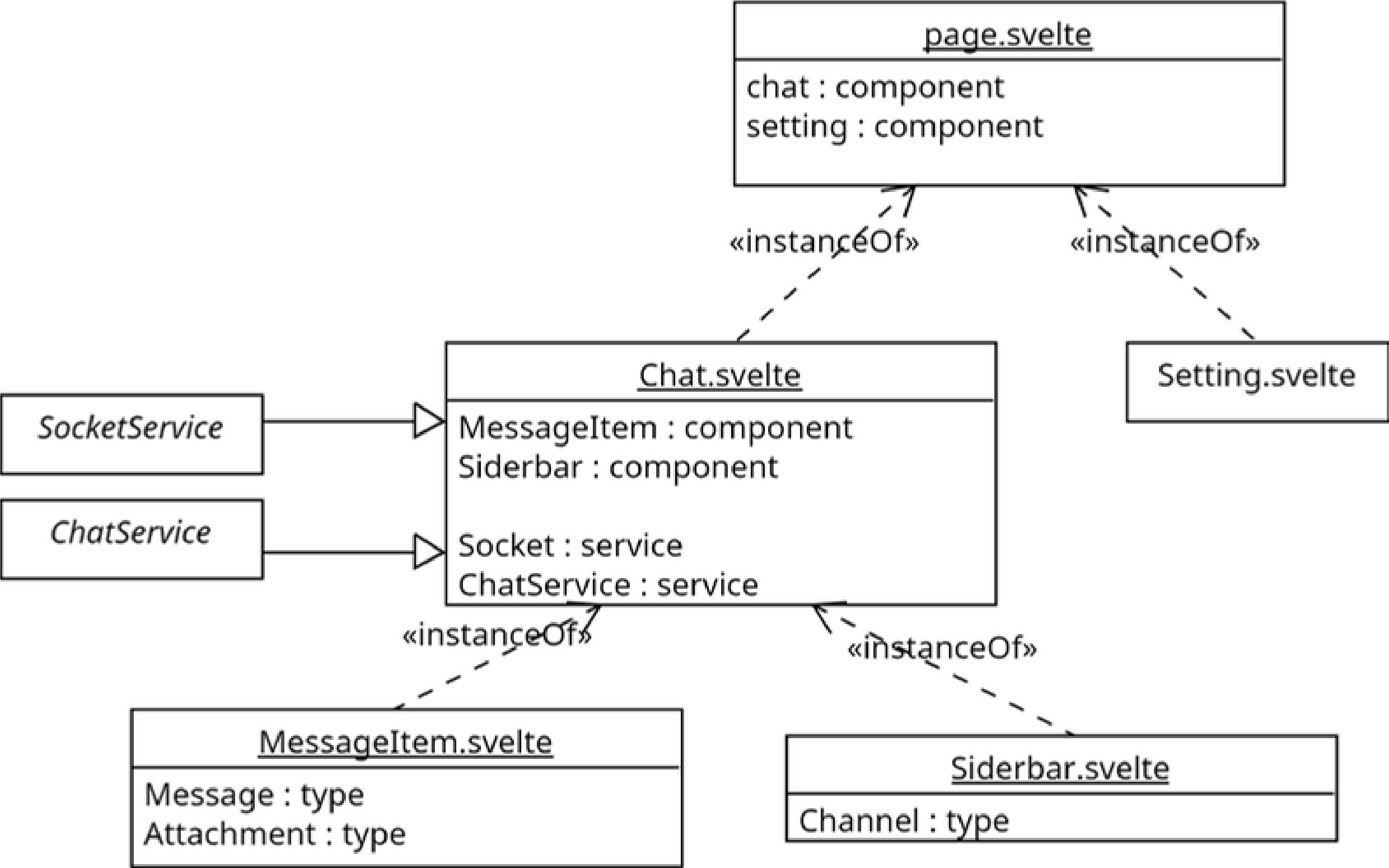
  {#if greaterThan5}
    <Button text={message} on:click={clickHandler}>
  {/if}

</main>
```

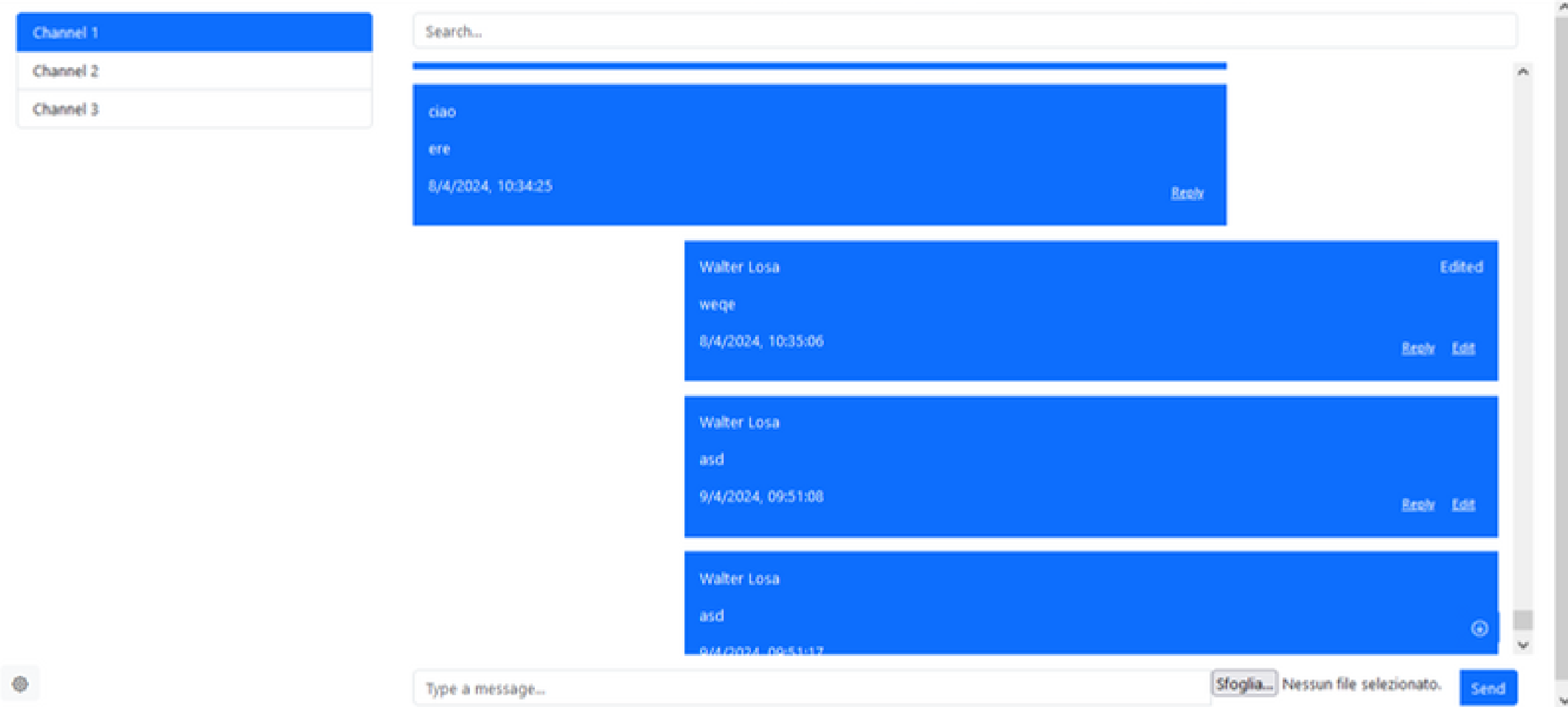
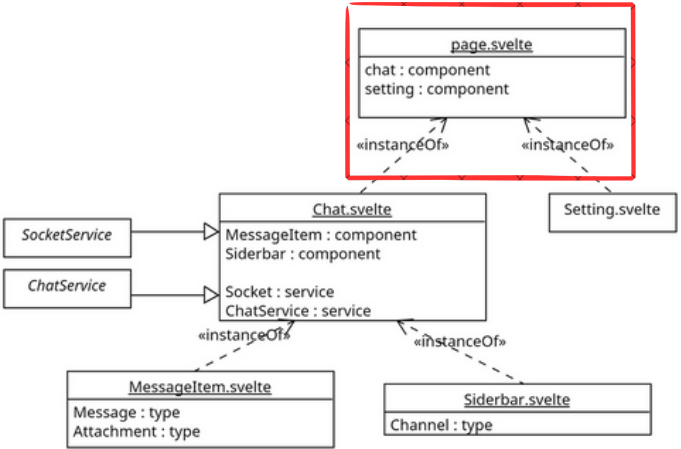
# Sveltestrap



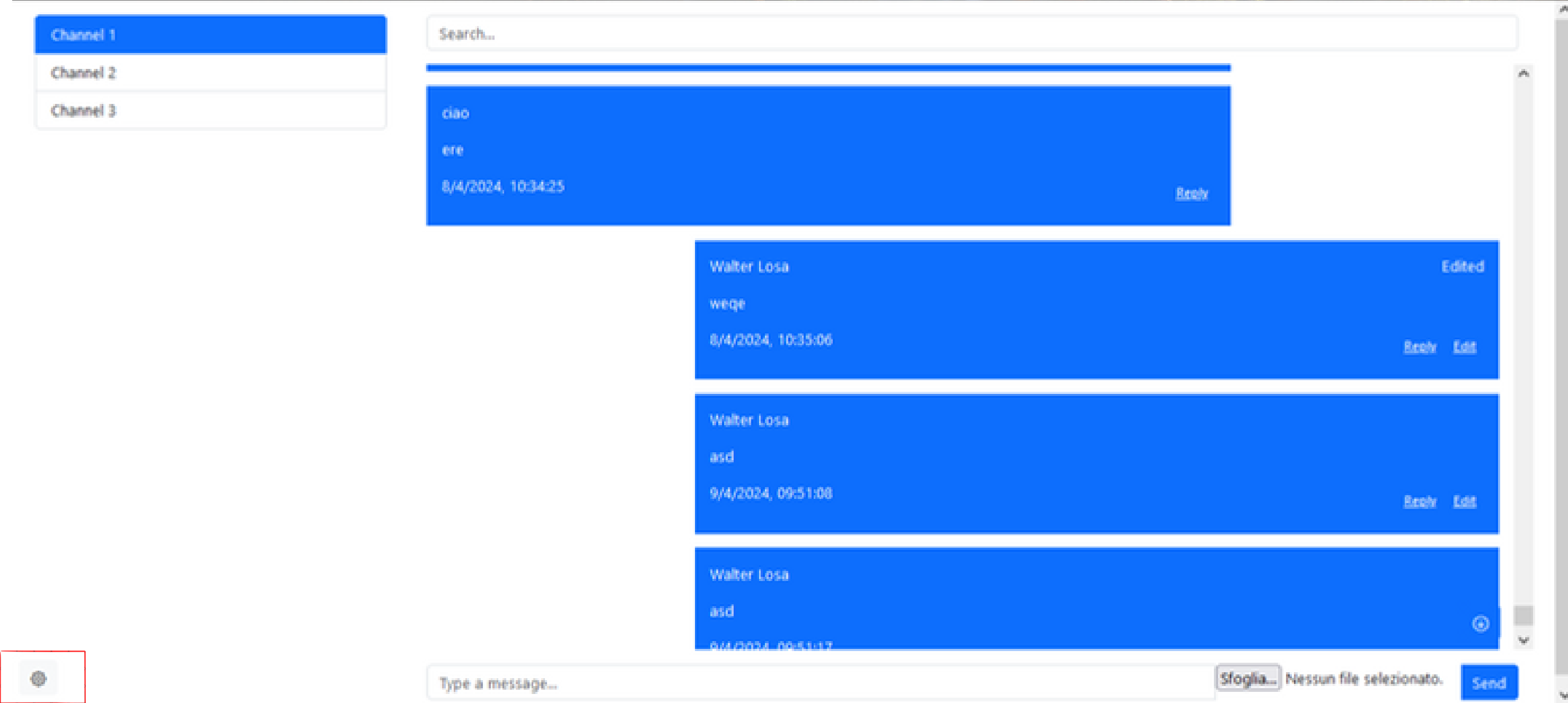
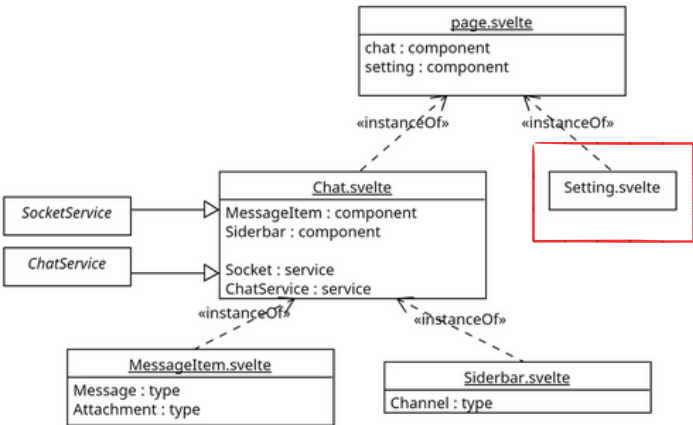
# Realizzazione



# Page.svelte

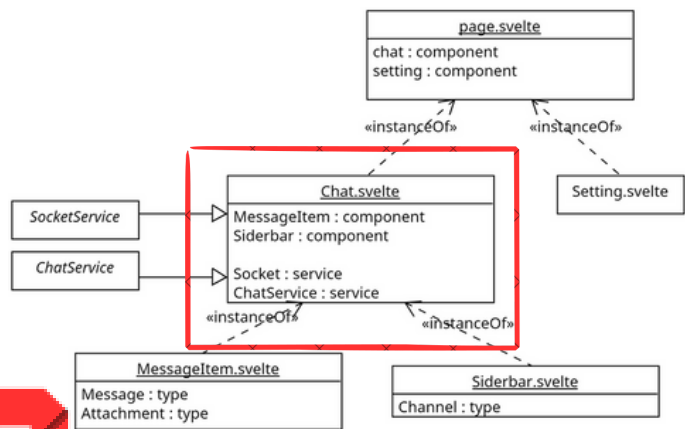
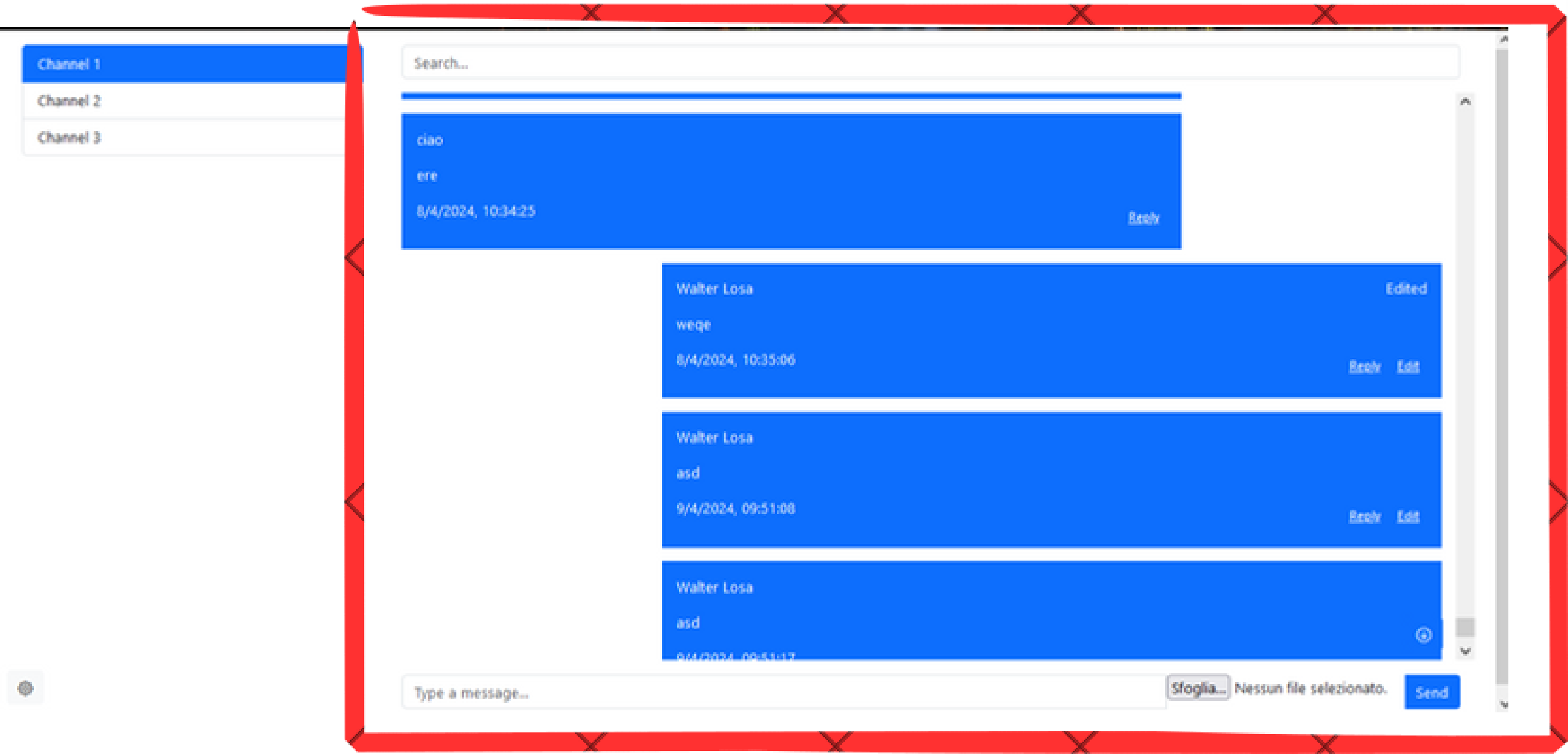


# Setting.svelte

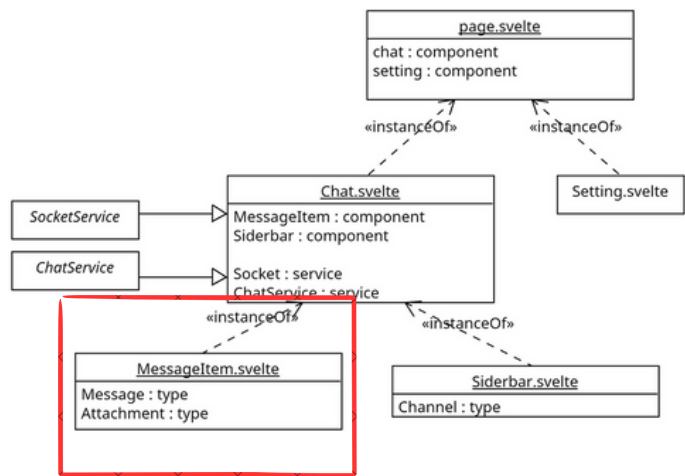
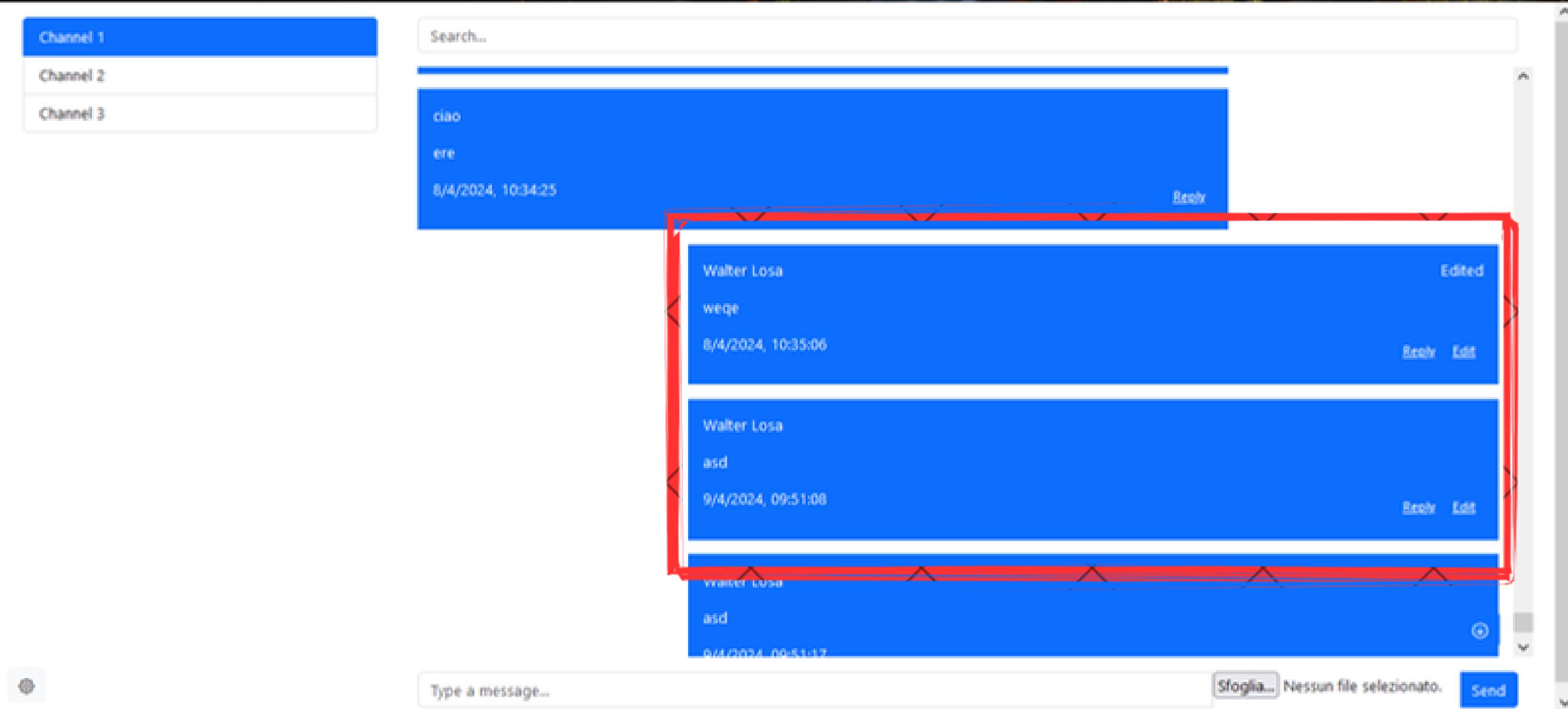




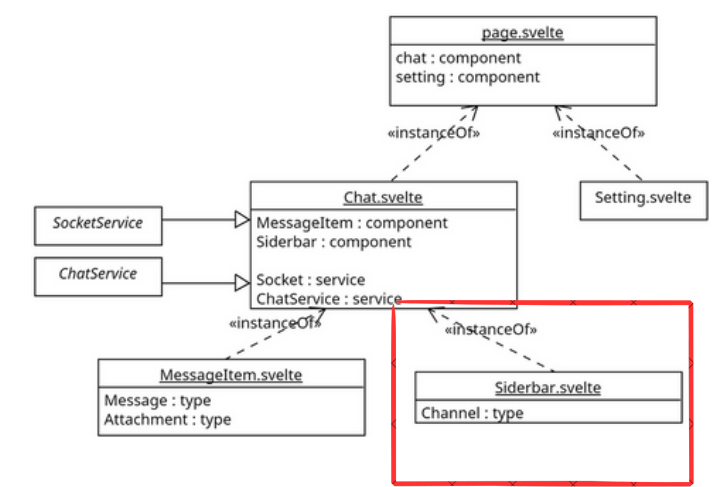
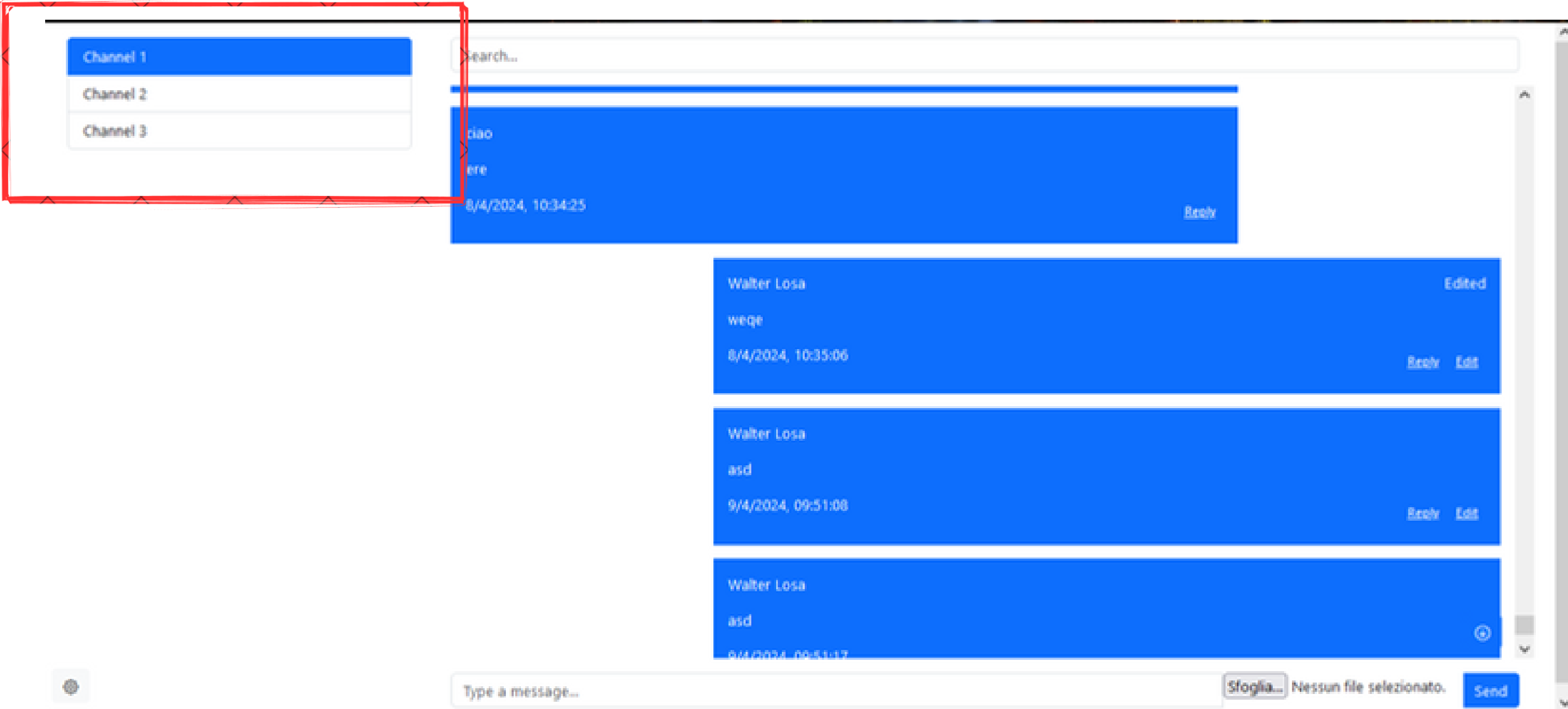
# Chat.svelte



# MessageItem.svelte



# SiderBar.svelte



**Demo**

