

# Introduction to Algorithms

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12/05/2019

# Announcements

Programming Assignment 3 is due by Dec 27, 23:59. [at https://oj.nctu.me](https://oj.nctu.me)  
**You may receive a bonus to hand in your assignment by Nov 20, 23:59.**

Programming Quiz 2 will be held on Dec 28 (**Sat**), 13:30 - 17:30 at EC  
315, 316, 324.

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Written Assignment 3 is due by Dec 24, 10:20. [at https://  
e3new.nctu.edu.tw](https://e3new.nctu.edu.tw) **It will be announced tomorrow evening.**

Quiz 2 will be held on Dec 31, 10:10 - 11:00.

# Scope of Programming Quiz 2

There are 5 problem sets and you may bring codes/slides/ebooks (electronic copies) with you using a **USB flash drive** and/or physical books/cheating sheets.

The total size of e-files cannot exceed **200 MB**, the number of physical books is **at most 2**, and the number of cheating sheets is **at most 4**.

1. (60%) An application of BFS -- A Yes/No problem.
2. (20%) An application of Network Flows. **You will be instructed how to use Ford-Fulkerson algorithm to solve this problem.**
3. (15%) An application of Minimum Spanning Trees.
4. (15%) A challenging problem. **(Shortest Paths/SCC/T-Sort)**
5. (15%) A more challenging problem. **(Graph Problems)**

It is hard to get fewer than 30 points. Please attend this quiz.

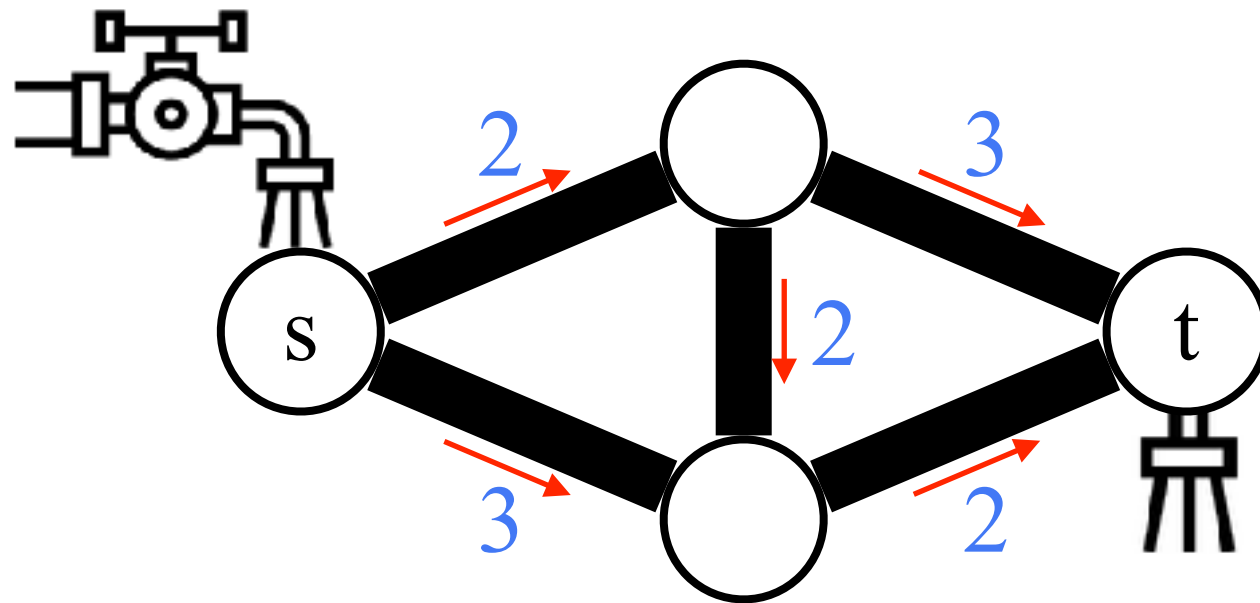
# Network Flow

# Problem

Input: a directed graph  $G$  and two distinguished nodes in  $G$ , which are a source node **s** and a sink node **t**. Every edge  $(u, v)$  in  $G$  has a nonnegative capacity  $c(u, v)$ .

Output: the maximum flow from **s** to **t**.

Example.

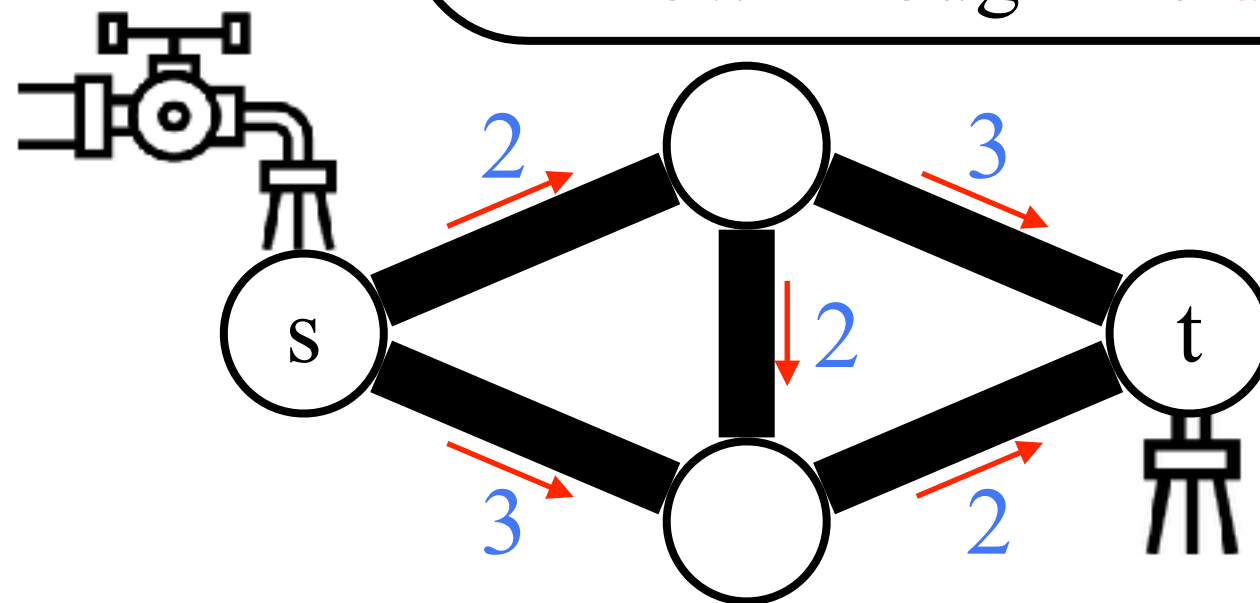


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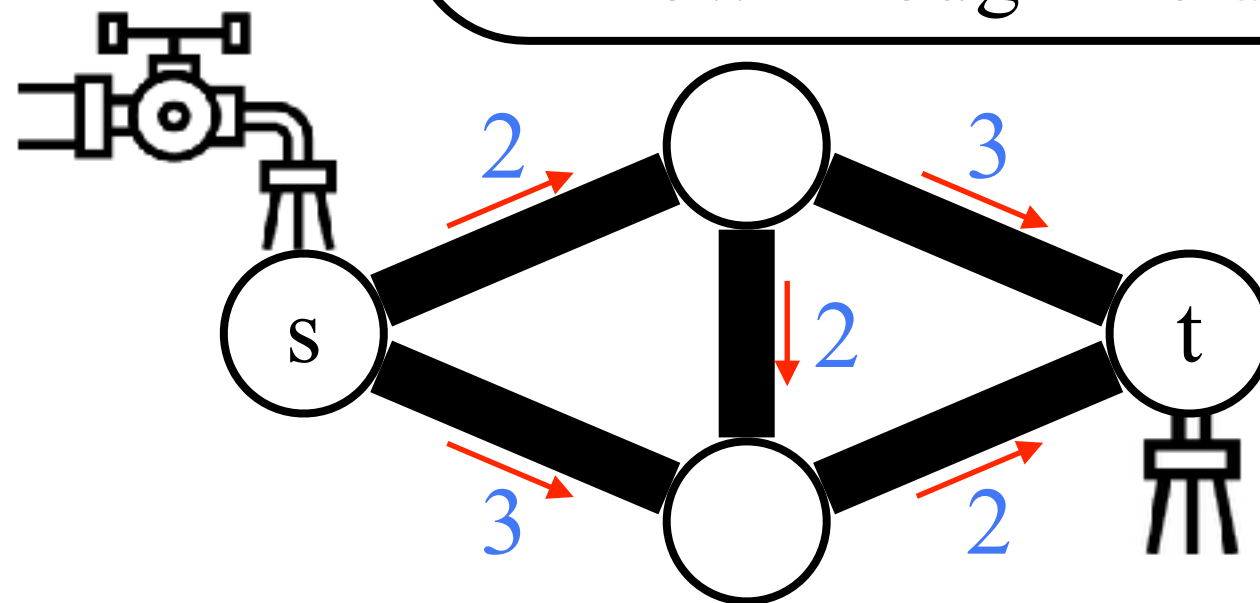
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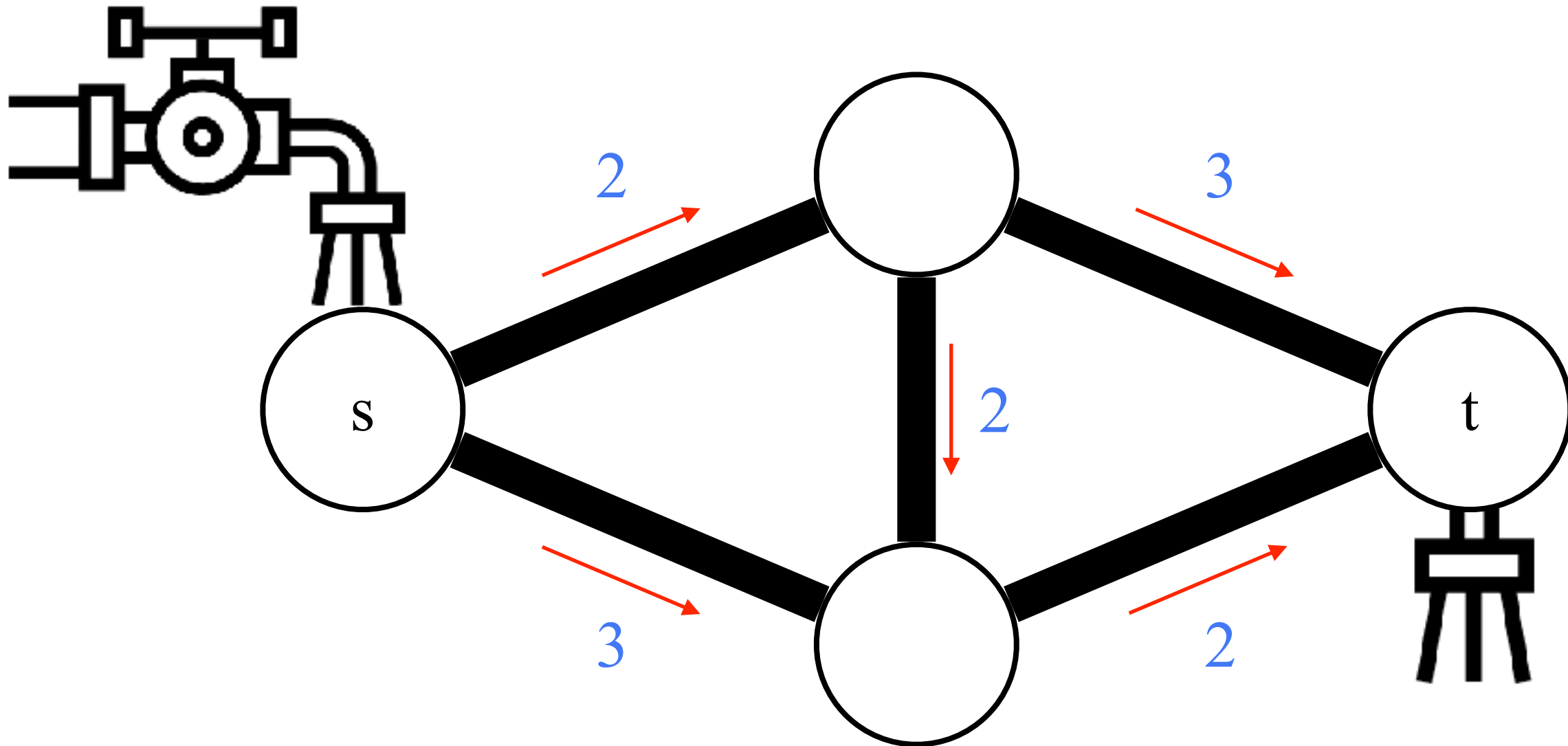
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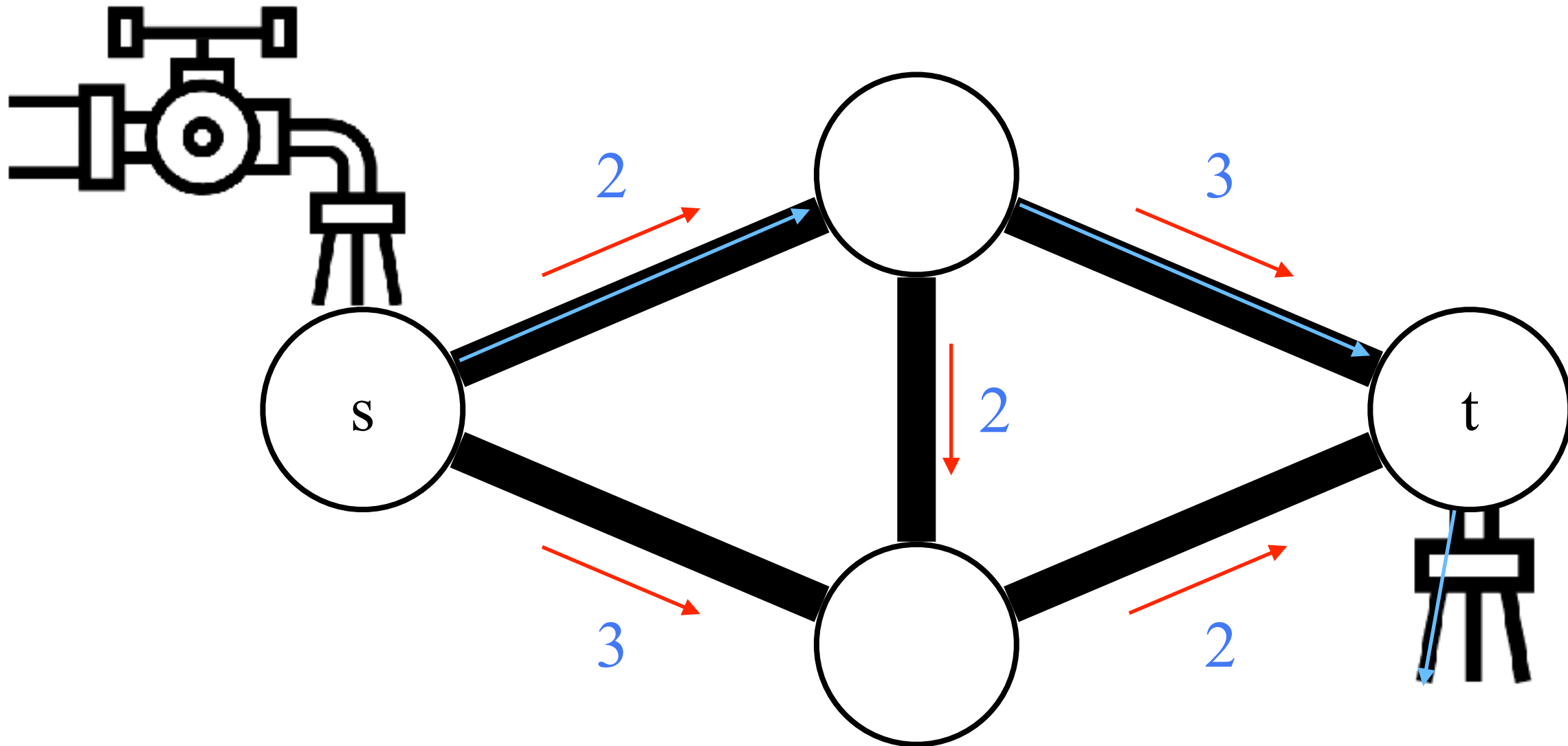
What is the maximum rate (gallon per second) that water can flow through the pipe network?

# The first attempt

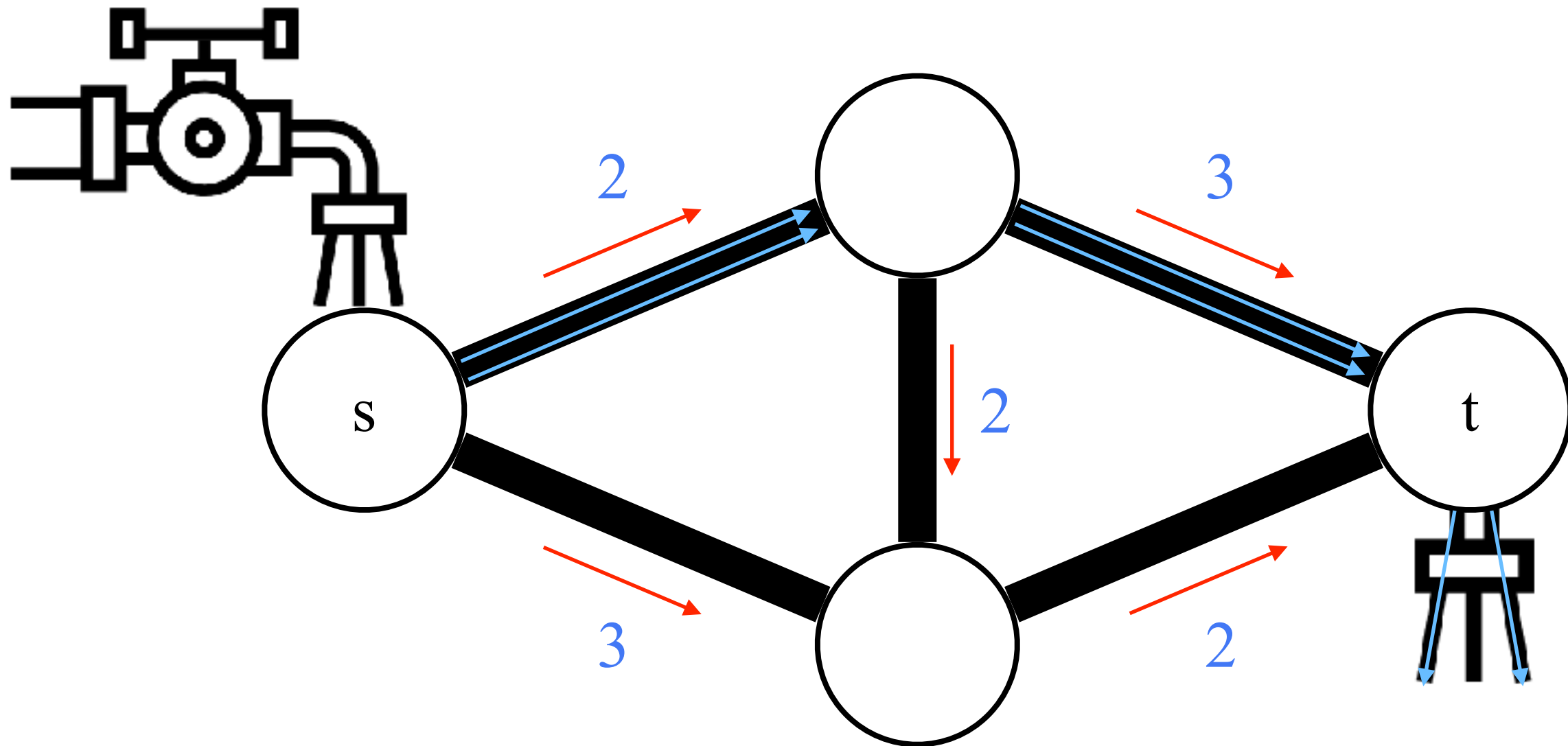




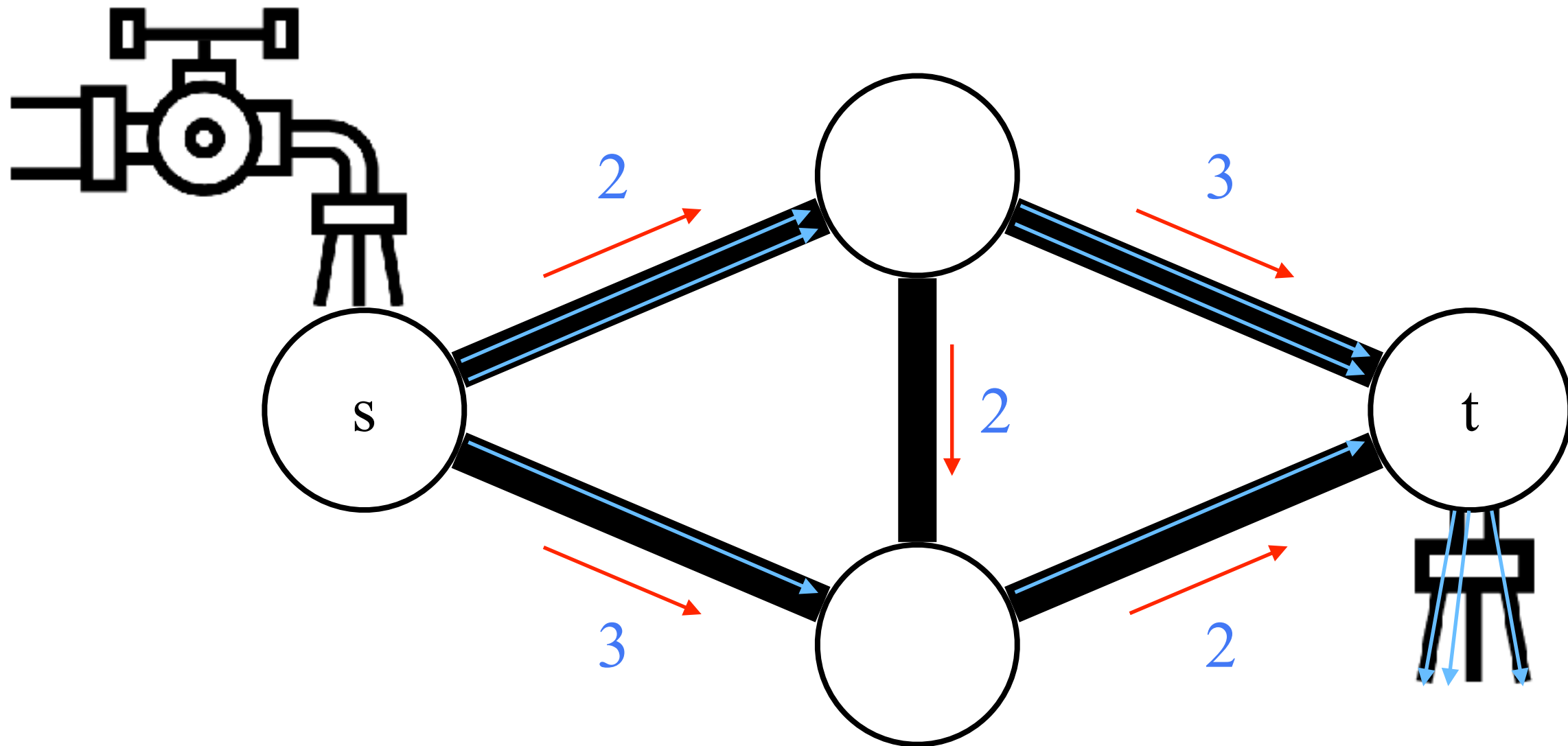
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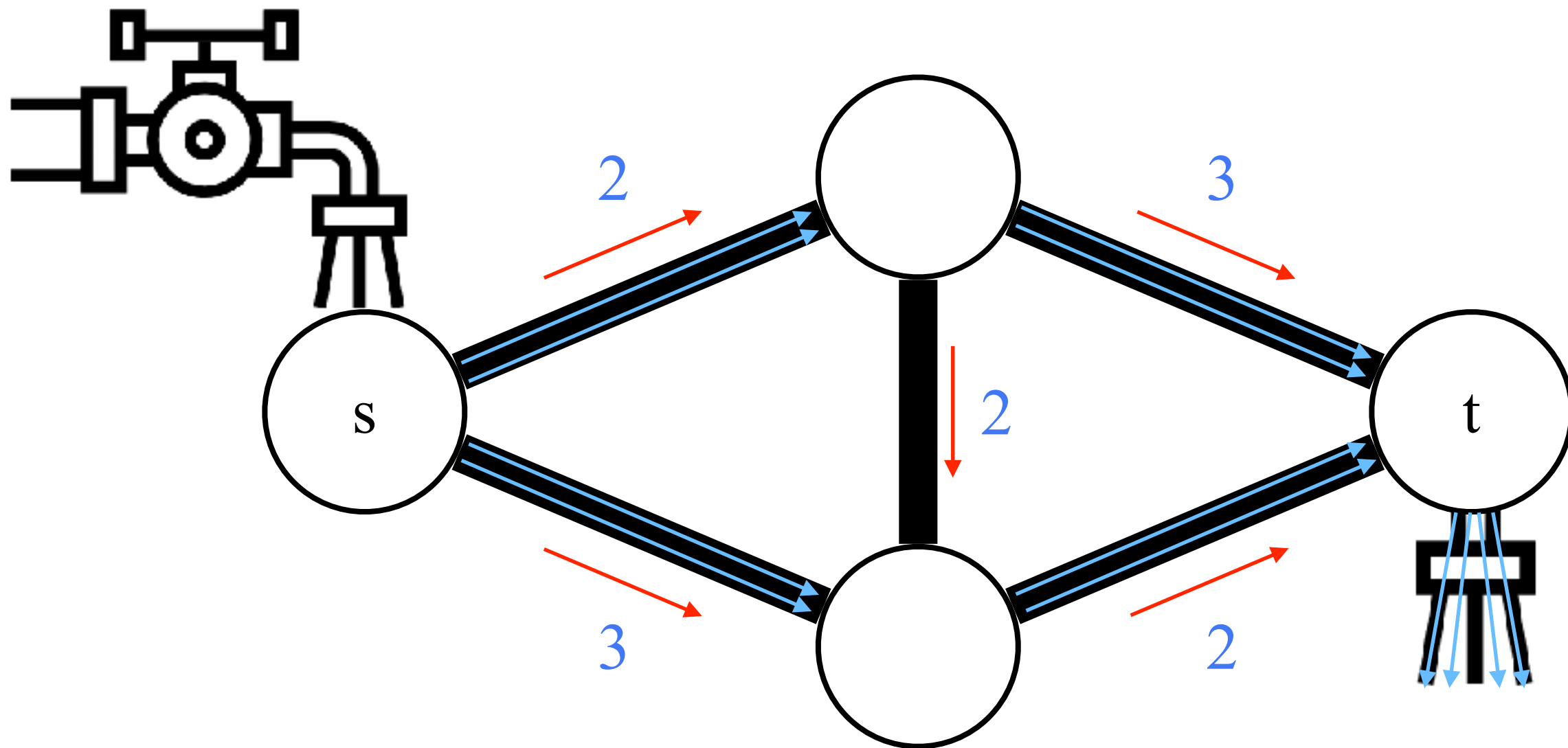
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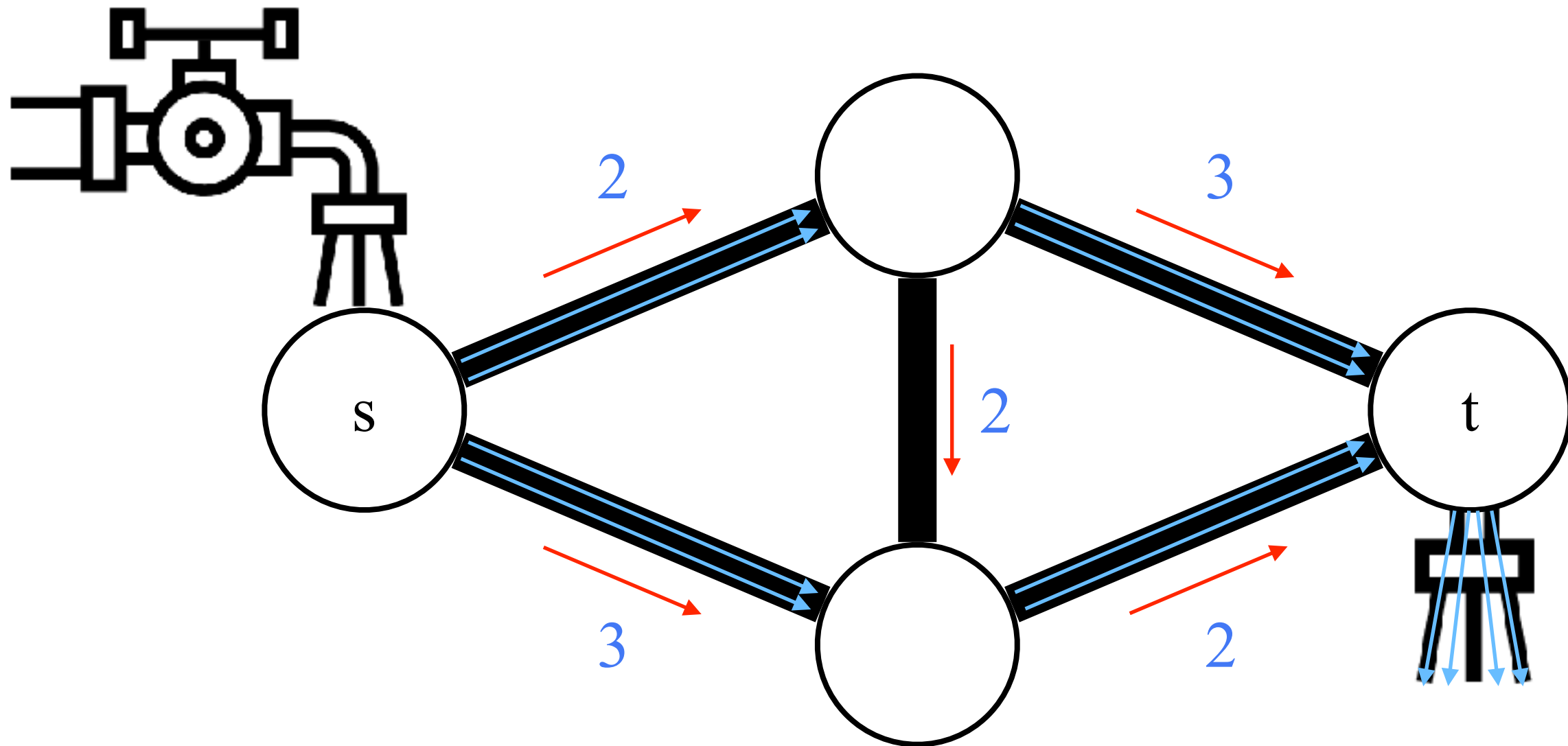
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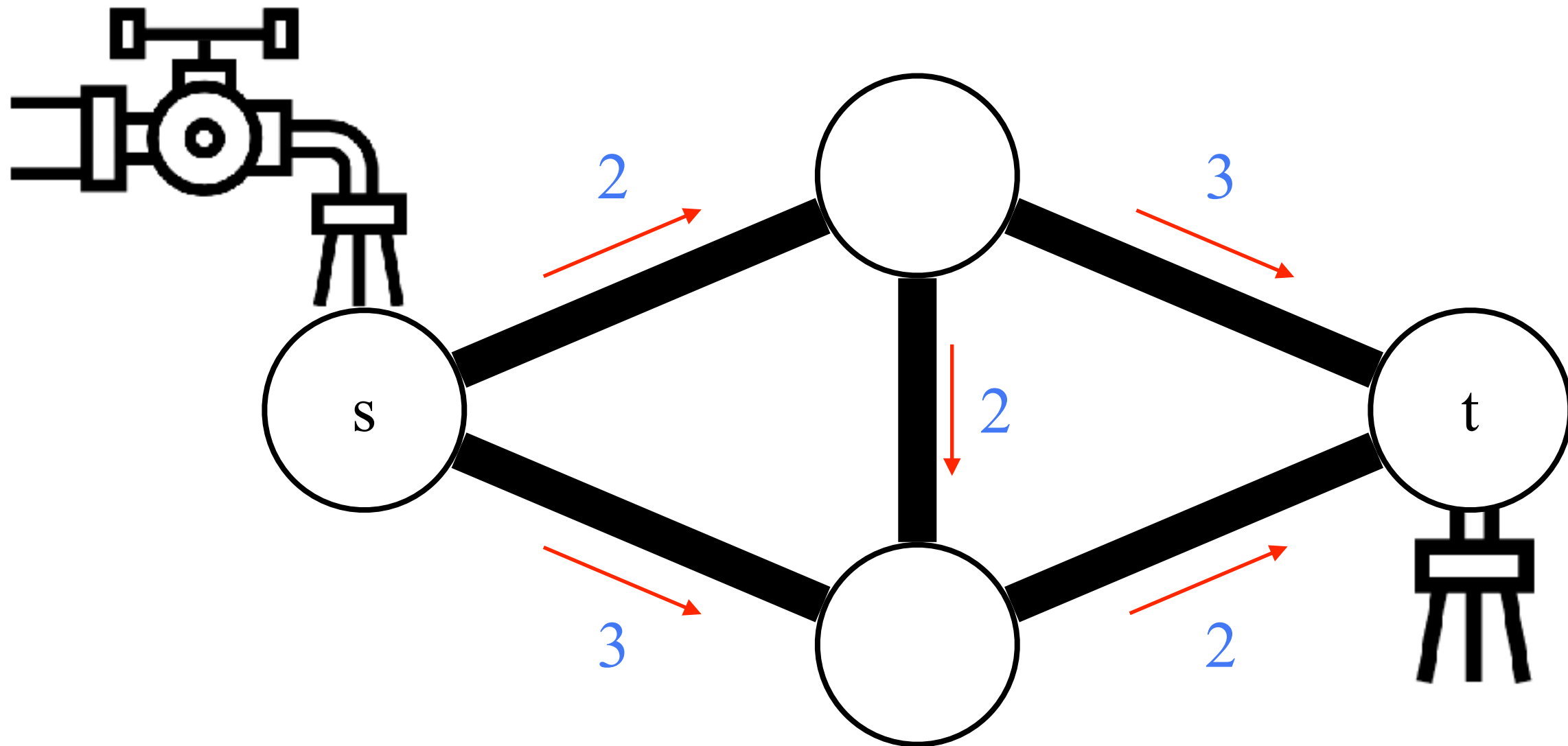


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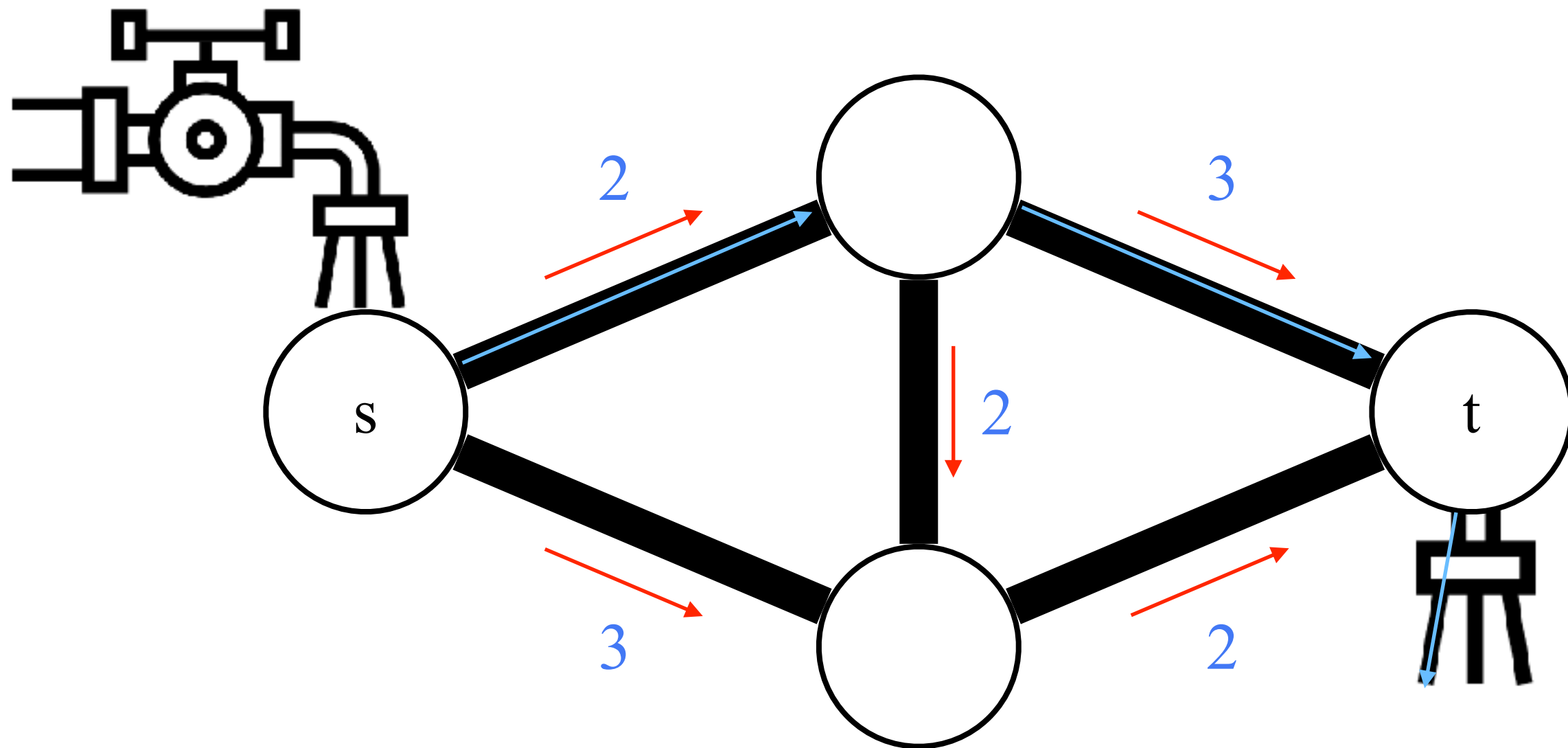


Iteratively pushing a 1-unit flow from  $s$  to  $t$  along some directed path **seems yield the maximum flow.**

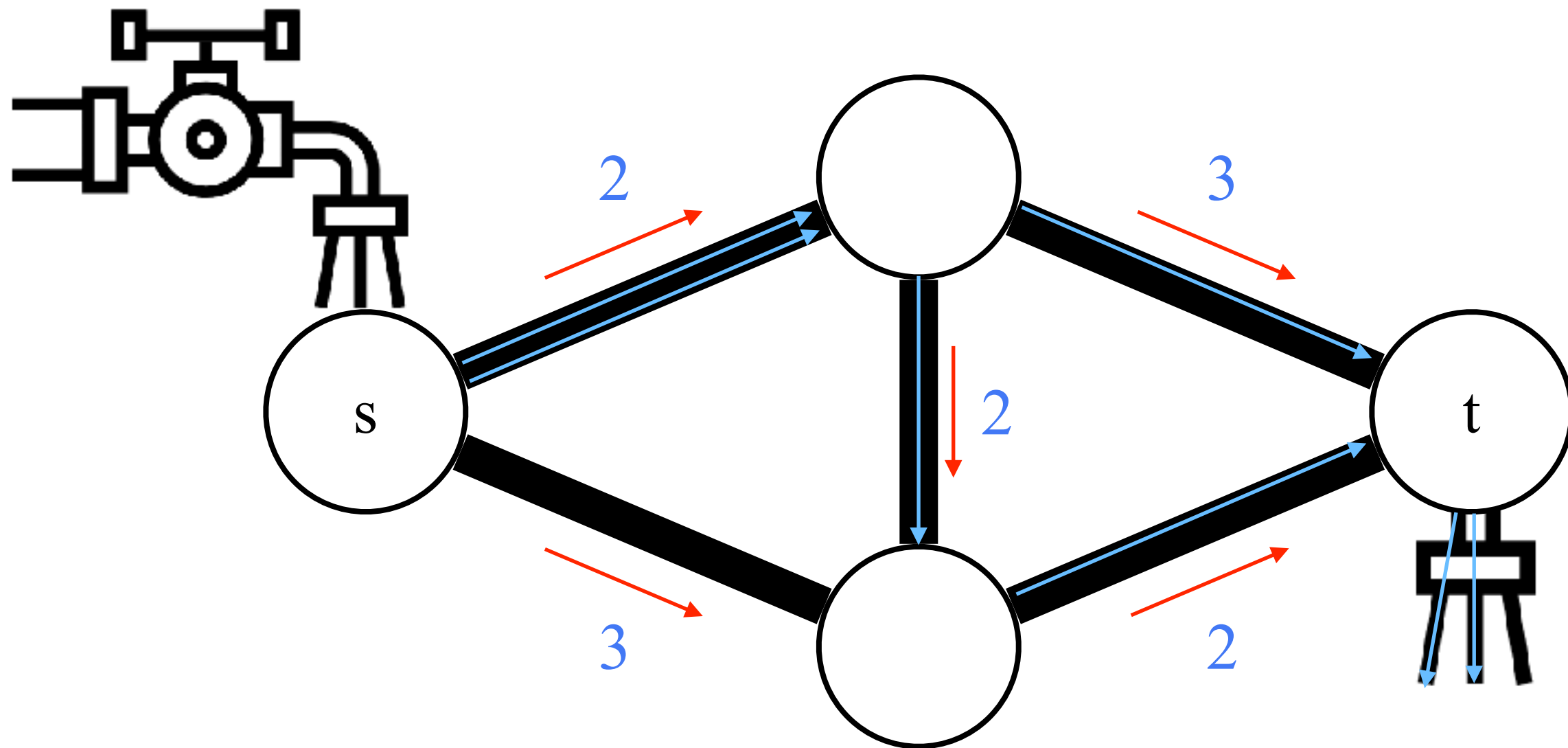
The first attempt may give a suboptimal solution



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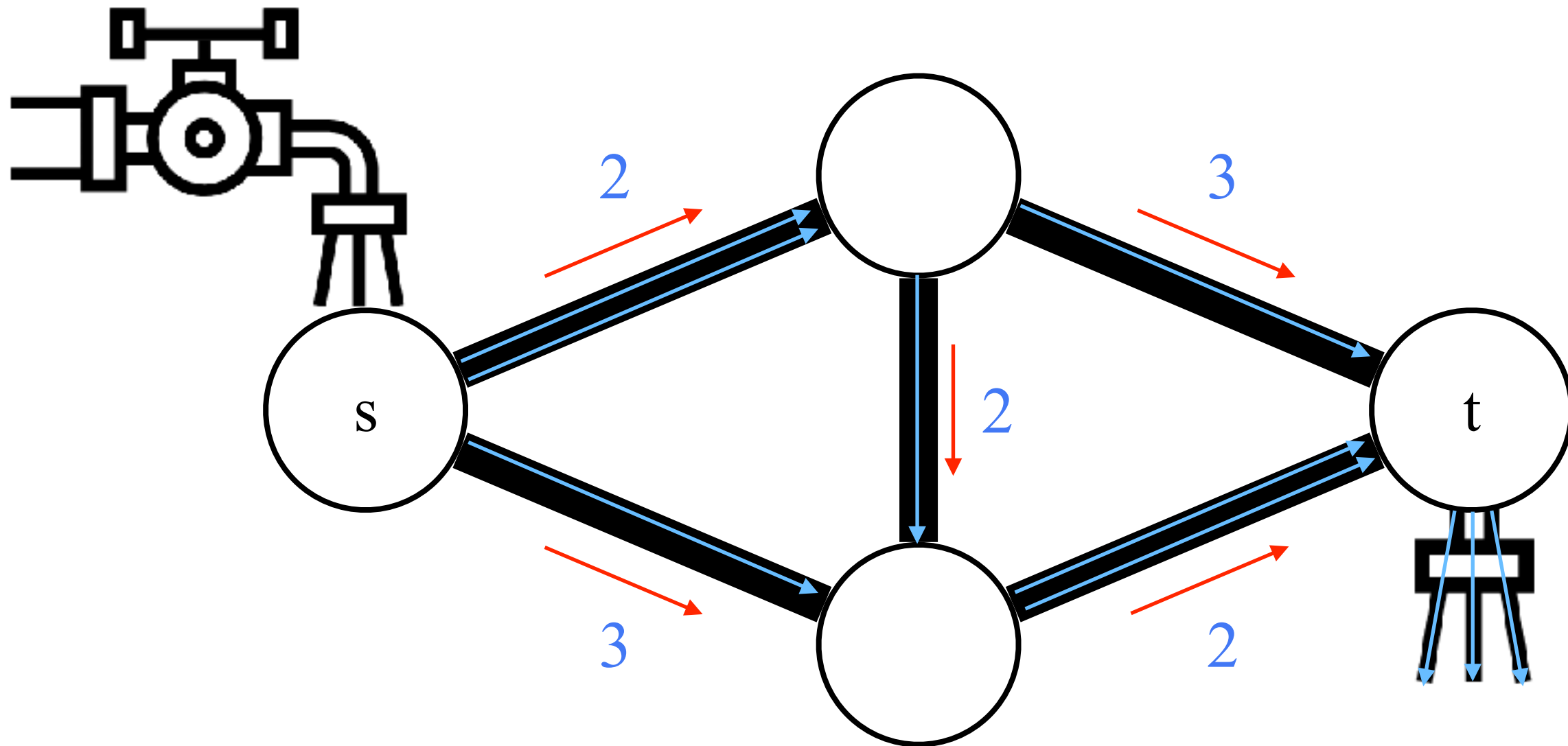


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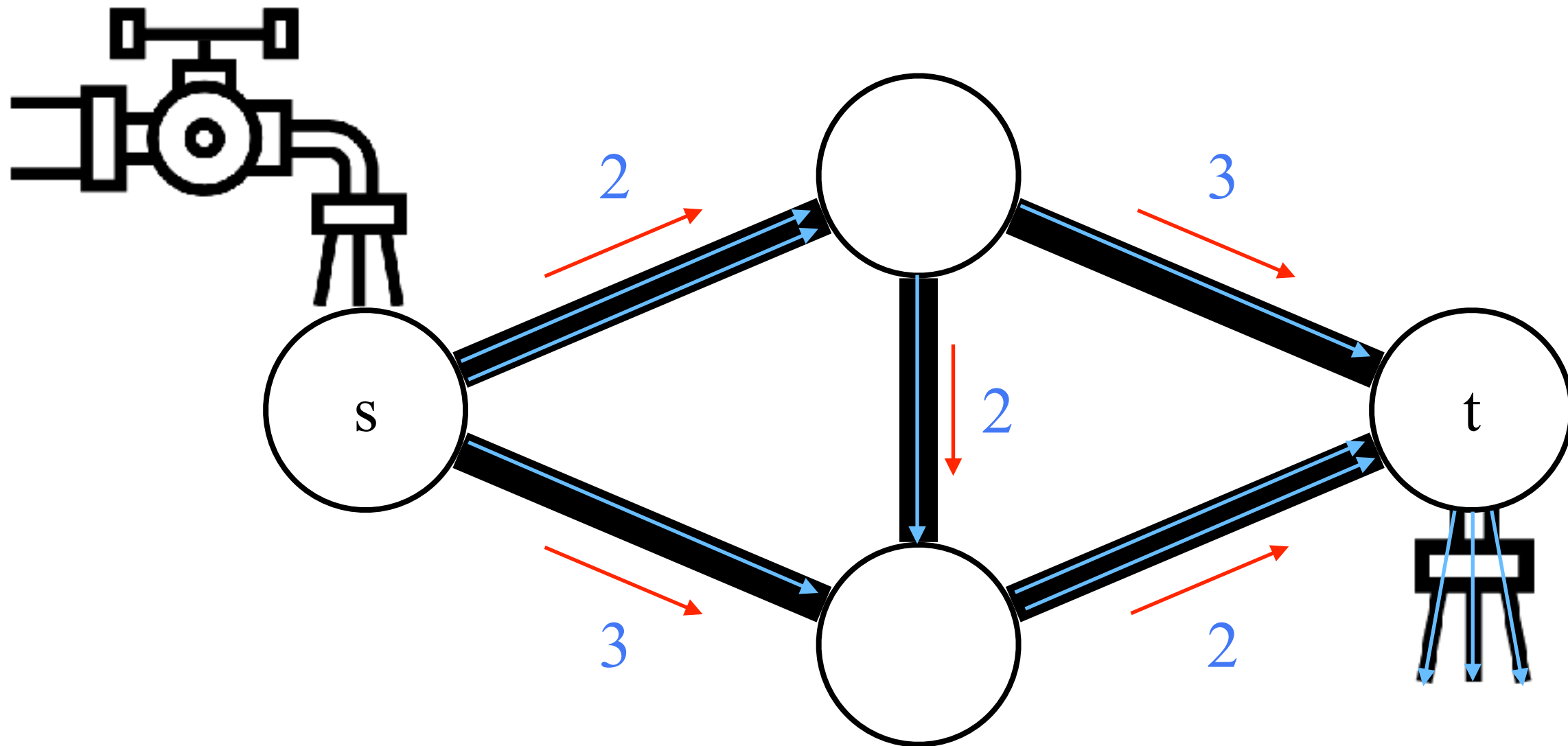




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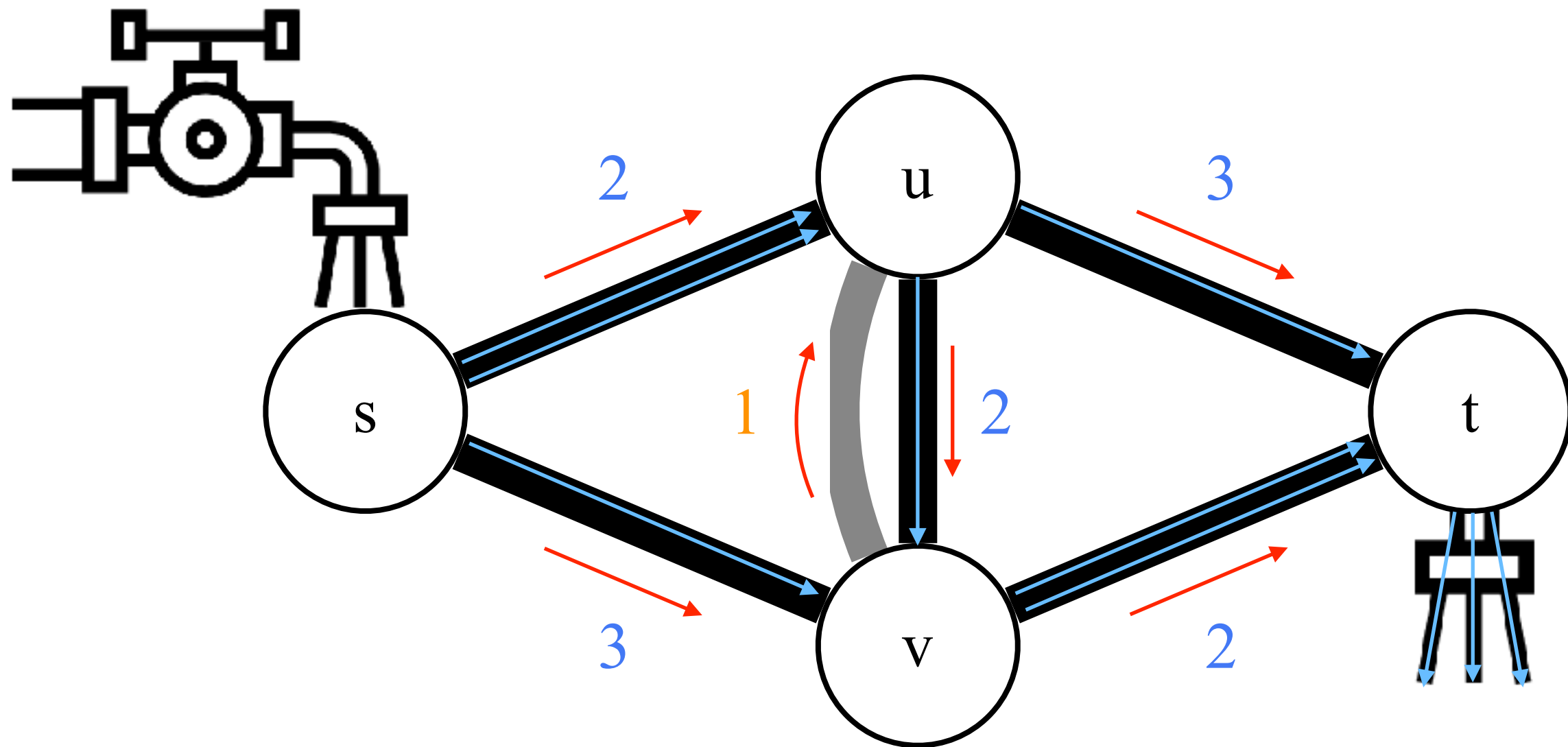


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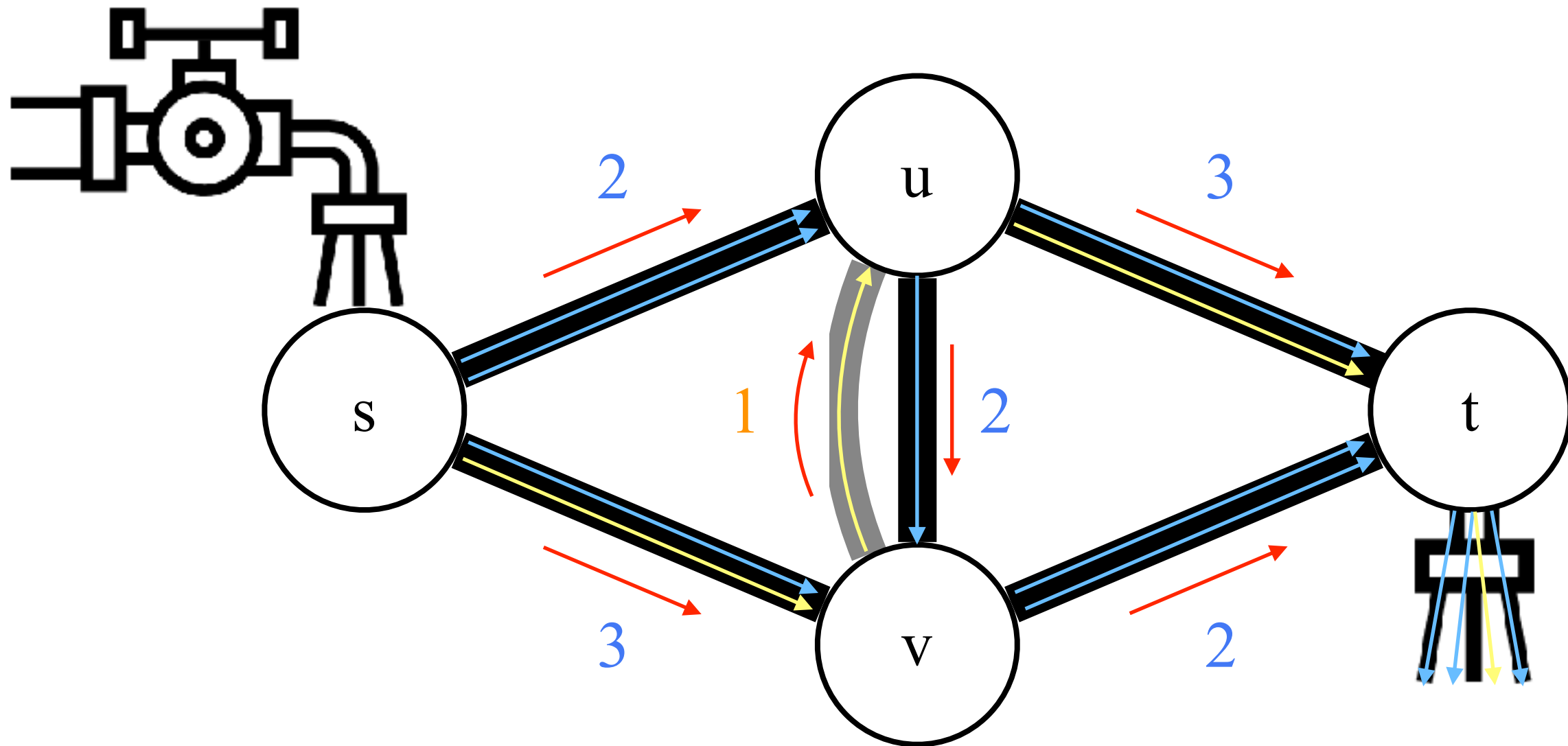
Iteratively pushing a 1-unit flow from  $s$  to  $t$  along some directed path **may give a suboptimal flow.**

# The second attempt



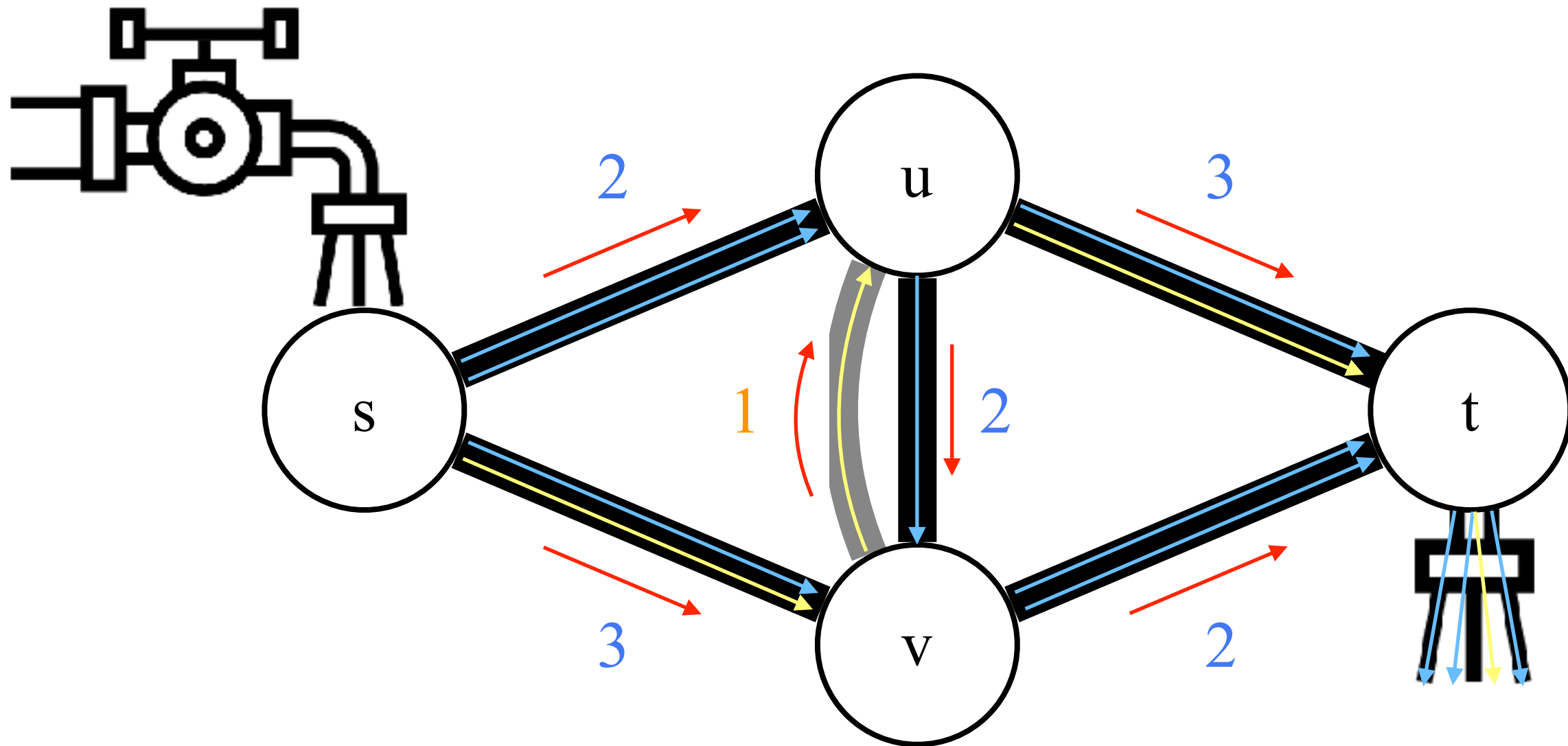
Build a reverse pipe  $(v, u)$  for each edge  $(u, v)$  that has  $k$ -unit water flowed through. Let  $c(v, u) = k$ .

# The second attempt



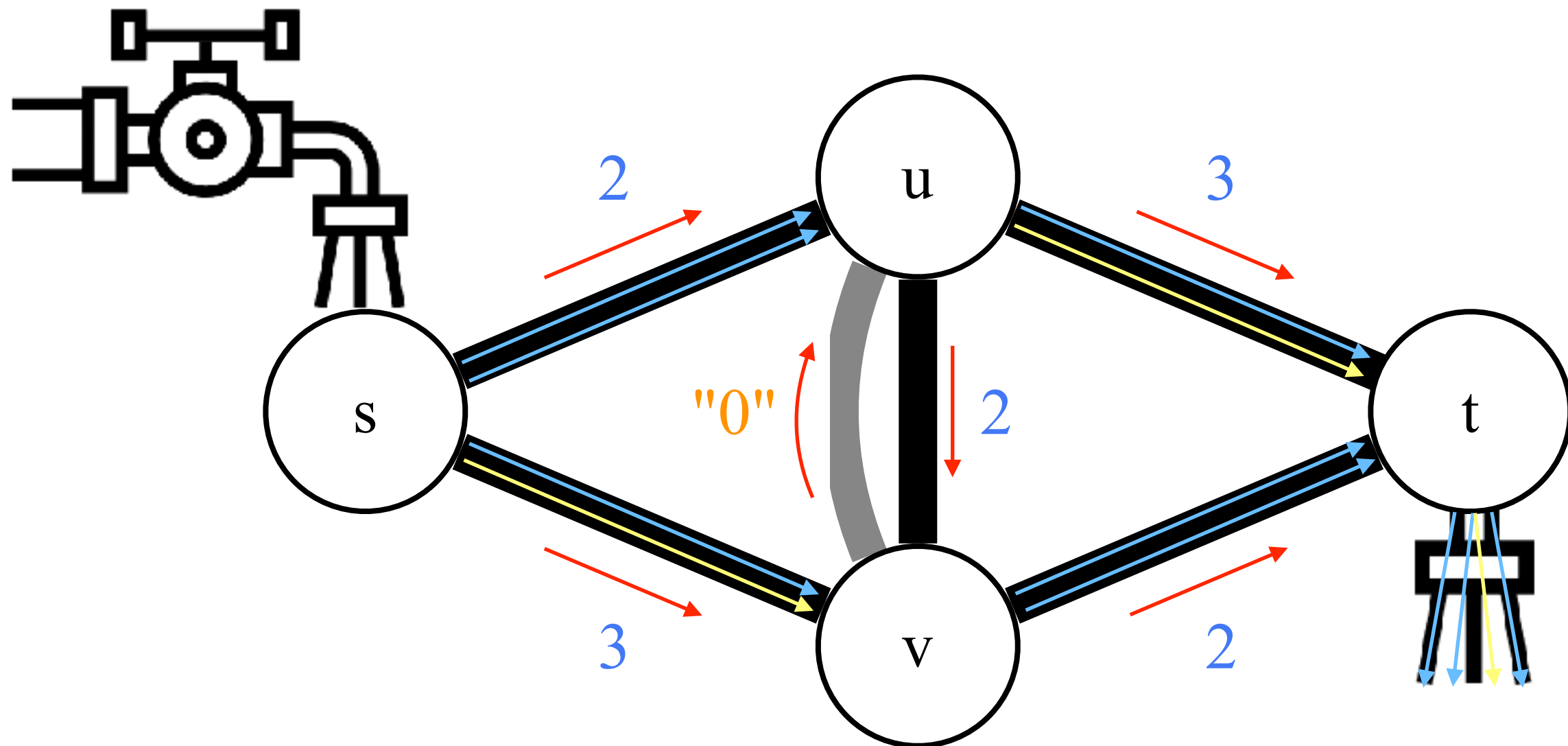
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# The second attempt



If both  $u \leadsto v$  and  $v \leadsto u$  have some water flowed through, then the flows can cancel each other.

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If both  $u \leadsto v$  and  $v \leadsto u$  have some water flowed through, then the flows can cancel each other.

# The Ford-Fulkerson method

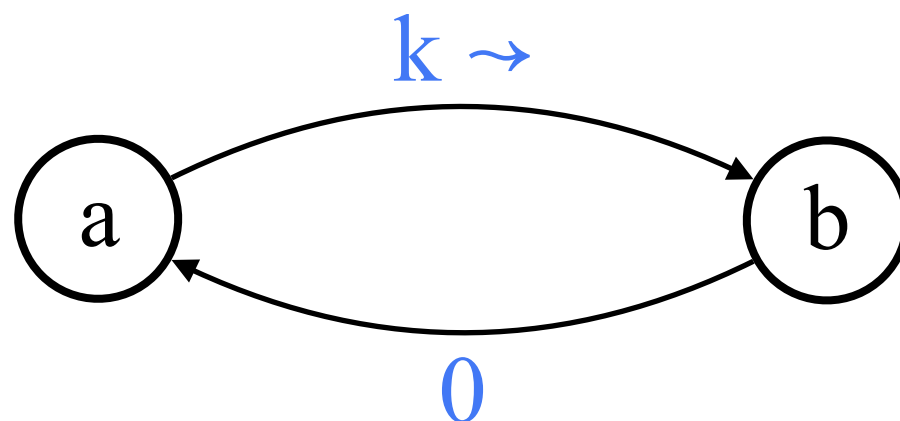
The second attempt is known as the Ford-Fulkerson method.

# Notation $f(a, b)$

Since flow  $a \rightsquigarrow b$  can be cancelled with flow  $b \rightsquigarrow a$ , then at least one direction has no flow after the cancellation. To simplify the latter explanation, by

$$f(a, b) = -f(b, a) = k \geq 0$$

we denote that there is a  $k$ -unit flow  $a \rightsquigarrow b$  and there is no flow  $b \rightsquigarrow a$ .



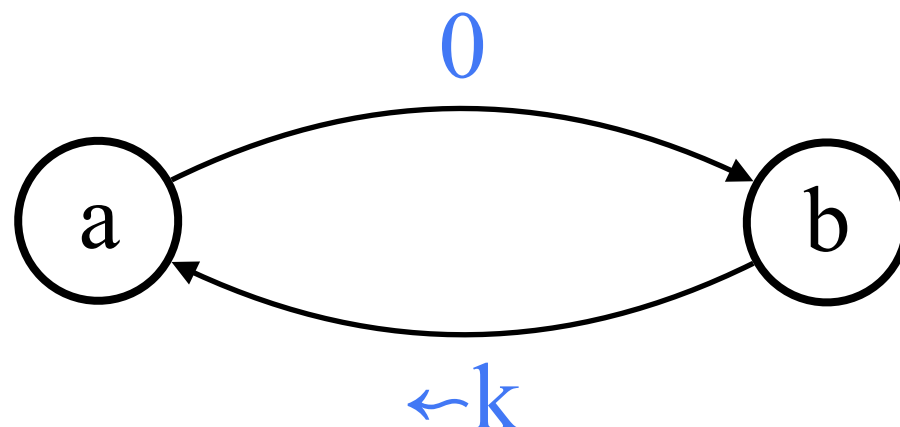


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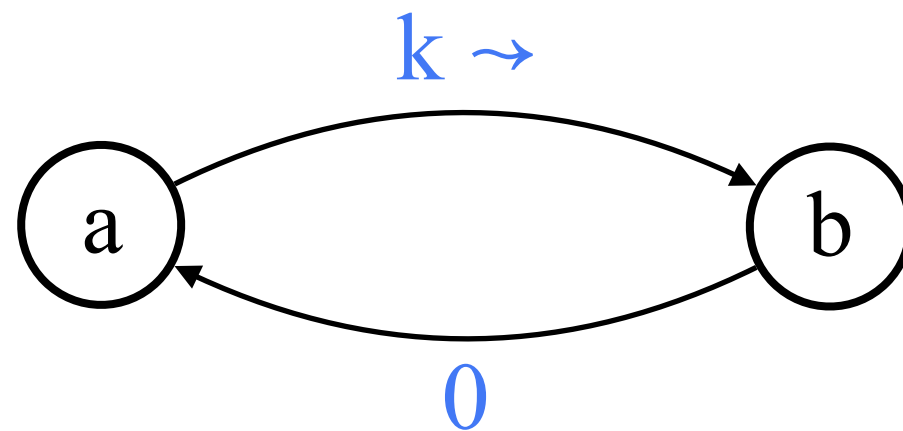


# Notation $c(a, b)$

The directed pipes  $(a, b)$  and  $(b, a)$  may have different capacity. Hence,  $c(a, b)$  may be not equal to  $c(b, a)$ .

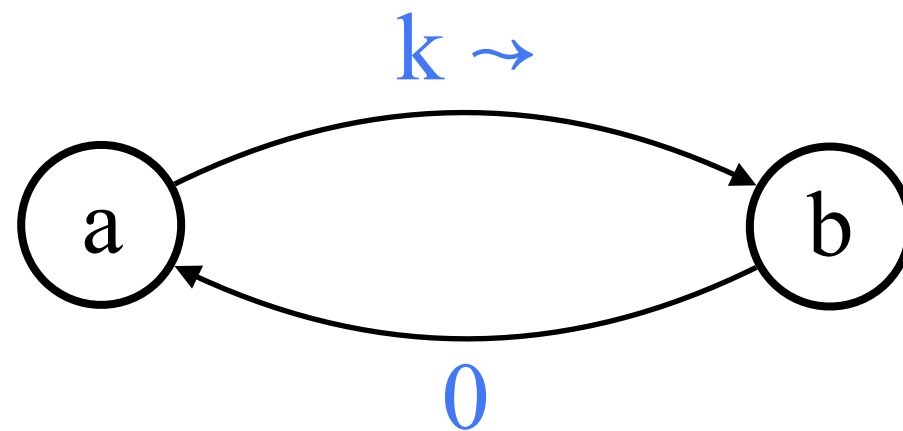
If edge  $(a, b) \notin G$ , then  $c(a, b) = 0$ .

# Notation $c(a, b)$



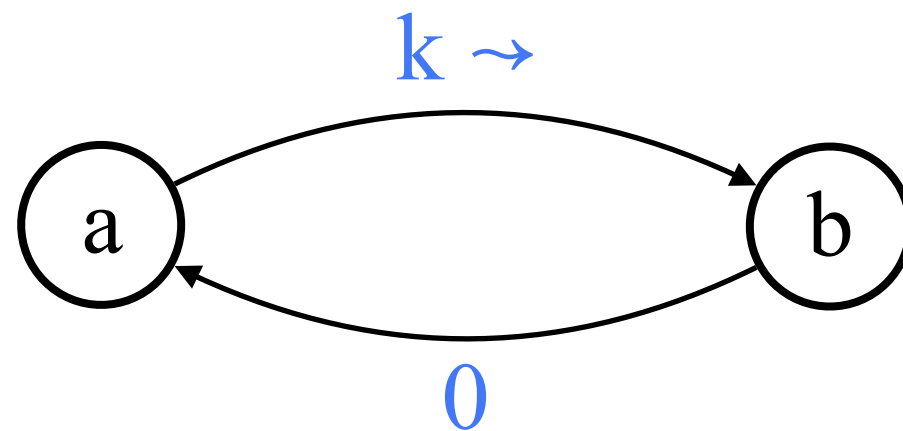
Suppose we have  $k$ -unit water flowed through the directed edge  $(a, b)$ , then  $k \leq c(a, b)$ .

# Notation $c(a, b)$



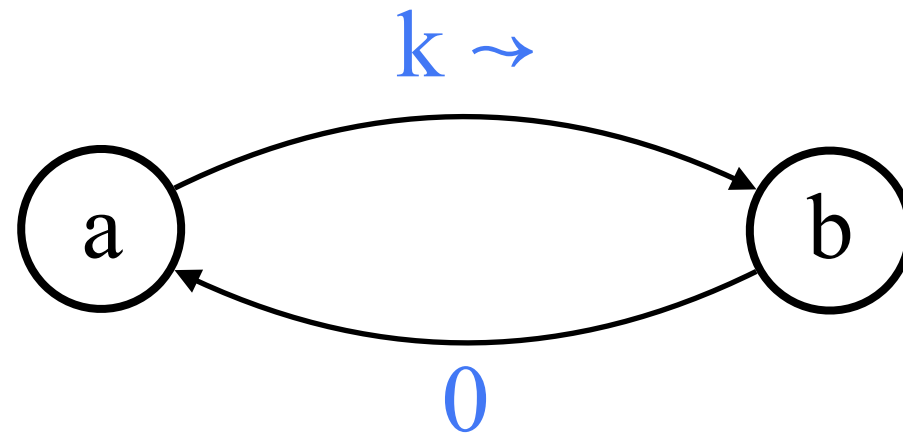
The flow on edge  $(a, b)$  can be further increased by  
 $c(a, b) - k \geq 0$  unit.

# Notation $c(a, b)$



The flow on edge  $(b, a)$  can be further increased by  
 $c(b, a) + k \geq 0$  unit.

# Notation $c_f(a, b)$



We could say, in other words, that:

[1] The flow on edge  $(a, b)$  can be increased by at most

$$c_f(a, b) \equiv c(a, b) - f(a, b) \geq 0 \text{ units.}$$

[2] The flow on edge  $(v, u)$  can be increased by at most

$$c_f(b, a) \equiv c(b, a) - f(b, a) \geq 0 \text{ units.}$$

# The residual network $G_f$

$G_f = G$  except that:

each edge  $(a, b)$  in  $G$  has a capacity  $c(a, b)$ , but

each edge  $(a, b)$  in  $G_f$  has a capacity  $c_f(a, b) = c(a, b) - f(a, b)$ .

# The Ford-Fulkerson method

```
Ford-Fulkerson(G, s, t){  
  foreach edge (a, b) in G{  
     $f(a, b) \leftarrow 0$ ;  
     $f(b, a) \leftarrow 0$ ;  
  }  
  while  $\exists$  an augmenting (simple) path P from s to t in  $G_f$ {  
     $c_f(P) \leftarrow \min\{c_f(a, b) : (a, b) \text{ in } P\}$ ; // has  $c_f(P) > 0$   
    foreach edge (a, b) in P{  
       $f(a, b) \leftarrow f(a, b) + c_f(P)$ ; // increase a  $c_f(P)$ -unit flow  
       $f(b, a) \leftarrow -f(a, b)$ ;           along the path P  
    }  
  }  
}
```



# Finding an augmenting path $P$ from $s$ to $t$

	By DFS-Visit( $s$ )	By BFS( $s$ )
running time	$O((m+n) f^* )$	$O((m+n)nm)$

aka Edmonds-Karp algorithm

$|f^*|$  denotes the quantity of the maximum flow  $f^*$ .

# The Correctness of the Ford- Fulkerson Method

# Properties

[1] Capacity constraint:

for every edge  $(a, b)$ ,  $f(a, b) \leq c(a, b)$ .

[2] Skew symmetry:

for every edge  $(a, b)$ ,  $f(a, b) = -f(b, a)$ .

[3] Flow conservation:

for every node  $a$  in  $V - \{s, t\}$ ,  $f(V, a) \equiv \sum_v f(v, a) = 0$ .

// **We cannot accumulate** some water at a node other than  $s$  and  $t$ . As time increases, the amount of water accumulated at the node goes to infinity.

[4] The amount of water flowed in equals the amount of water flowed out,  $f(s, V) \equiv \sum_v f(s, v) = |f| = f(V, t) \equiv \sum_v f(v, t)$ .

# Cut

Let  $S$  and  $T$  be a partition of  $V(G)$ ; that is,  $S \cup T = V(G)$  and  $S \cap T = \emptyset$ .

Given a flow  $f$ , let  $S$  be the set of nodes that are reachable from  $s$  via a sequence of directed edges  $(a, b)$  whose  $c_f(a, b) > 0$ . Let  $T$  be  $V \setminus S$ .

Let further  $C(S, T) \equiv \sum_{a \in S} \sum_{b \in T} c(a, b)$ .

# Max-flow min-cut theorem

- [1]  $f$  is a maximum flow in  $G$ .
- [2]  $G_f$  contains no augmenting path from  $s$  to  $t$ .
- [3]  $|f| = c(S, T)$  for some cut  $(S, T)$  of  $G$ .

Claim. [1]  $\Leftrightarrow$  [2]  $\Leftrightarrow$  [3].

[2]  $\Rightarrow$  [1] proves the correctness of the Ford-Fulkerson method. We plan to prove that [1]  $\Rightarrow$  [2]  $\Rightarrow$  [3]  $\Rightarrow$  [1].

# Max-flow min-cut theorem

- [1]  $f$  is a maximum flow in  $G$ .
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Proof of [1]  $\Rightarrow$  [2].

If  $f$  is a maximum flow, but  $G_f$  has some augmenting path  $P$  from  $s$  to  $t$ . The existence of  $P$  implies that the existence of a augmenting (simple) path  $P'$  from  $s$  to  $t$ . If we augment  $P'$  to the flow  $f$ , then the resulting flow  $f'$  has the quantity

$$|f'| = \sum_{v \in V} f'(s, v) = |f| + c_f(P')$$

because  $P'$  leaves  $s$  at the beginning and never comes back. Since  $c_f(P') > 0$ ,  $|f'| > |f| \rightarrow \leftarrow$ .

# Max-flow min-cut theorem

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Proof of [2]  $\Rightarrow$  [3].

If there exist some node  $a$  in  $S$  and some node  $b$  in  $T$  that

$$f(a, b) < c(a, b),$$

then  $b$  is in  $S \rightarrow \leftarrow$ . Thus,  $f(a, b) = c(a, b)$  for every  $a$  in  $S$ ,  $b$  in  $T$ .

Since there exists no augmenting path in  $G_f$  from  $s$  to  $t$ ,  $T \neq \emptyset$ . Hence,  $f(s, V) = f(S, T) = c(S, T)$ .

# Max-flow min-cut theorem

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[2]  $G_f$  contains no augmenting path from  $s$  to  $t$ .

[3]  $|f| = c(S, T)$  for some cut  $(S, T)$  of  $G$ .

Proof of [3]  $\Rightarrow$  [1].

Given  $f$  and  $S, T$  w.r.t  $f$ , we have for any flow  $g$

$$|g| = g(S, T) = \sum_{a \in S} \sum_{b \in T} g(a, b) \leq \sum_{a \in S} \sum_{b \in T} c(a, b).$$

By [3],  $|f| = \sum_{a \in S} \sum_{b \in T} c(a, b)$ , we have  $|g| \leq |f|$ .

Thus,  $f$  is a maximum flow.



# Exercise\*

Use the Ford-Fulkerson method to solve the Programming Assignment 3-C (Card Game).

In the Programming Quiz, we will explain how to reduce the problem into a flow problem. You may need to use Ford-Fulkerson algorithm to solve it.

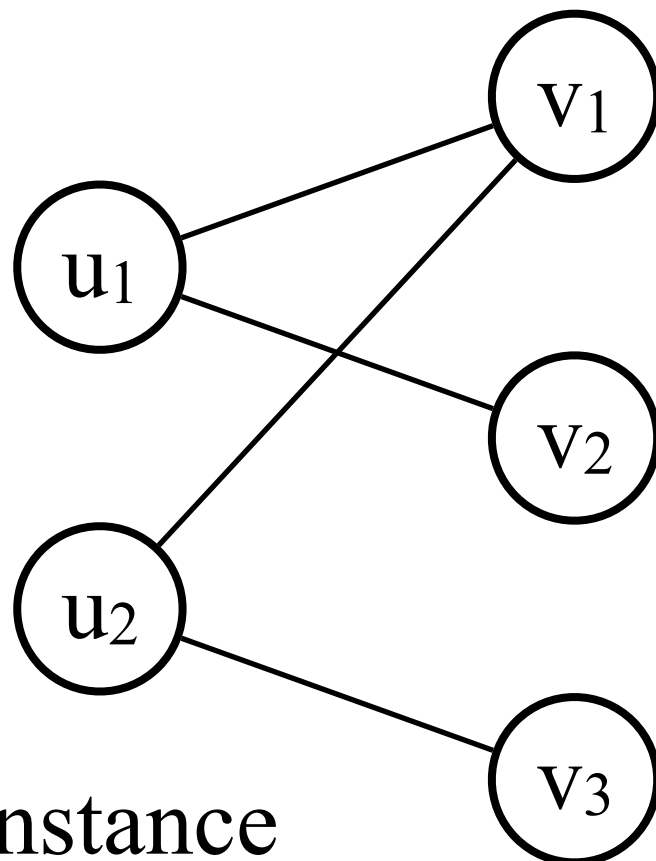
# Some Applications of Maximum Flows

# Bipartite Matching

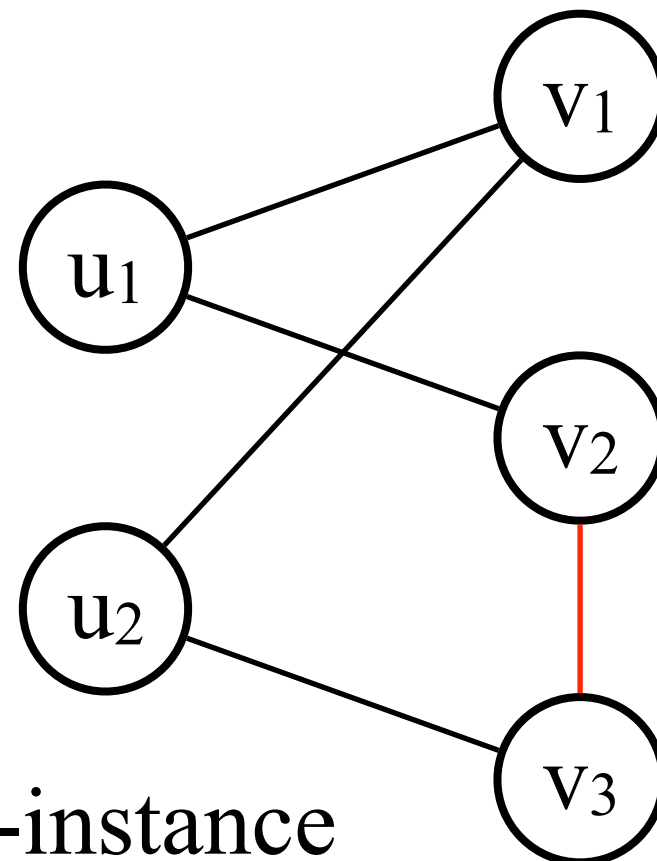
# Bipartite Graphs

A graph  $G$  is bipartite if its node set can be partitioned into two subsets  $U$ ,  $V$  so that every edge in  $G$  has exactly one end-point in  $U$ .

Example.



Yes-instance

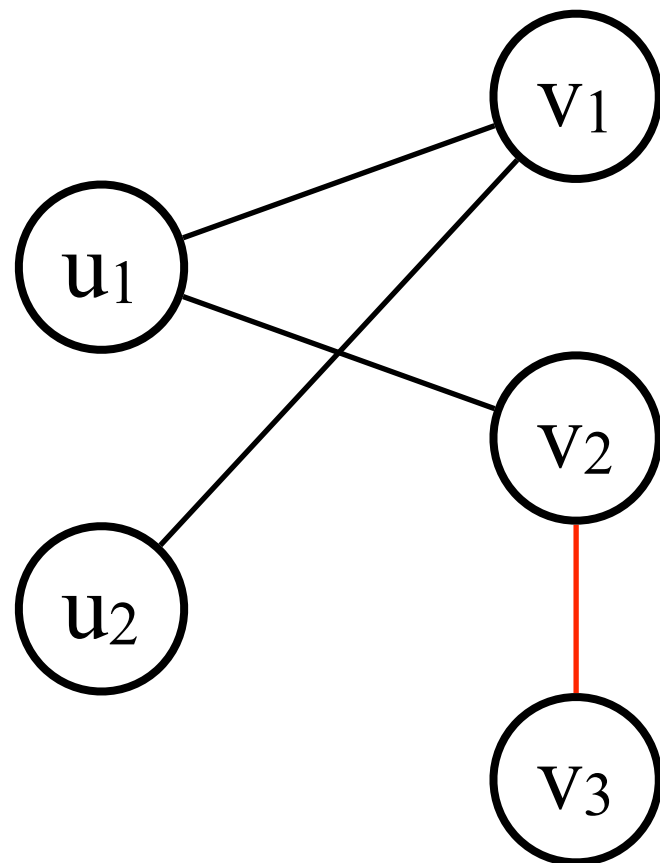


No-instance

# Bipartite Graphs

A graph  $G$  is bipartite if its node set **can be partitioned** into two subsets  $U, V$  so that every edge in  $G$  has exactly one end-point in  $U$ .

Example.



Is this graph bipartite?

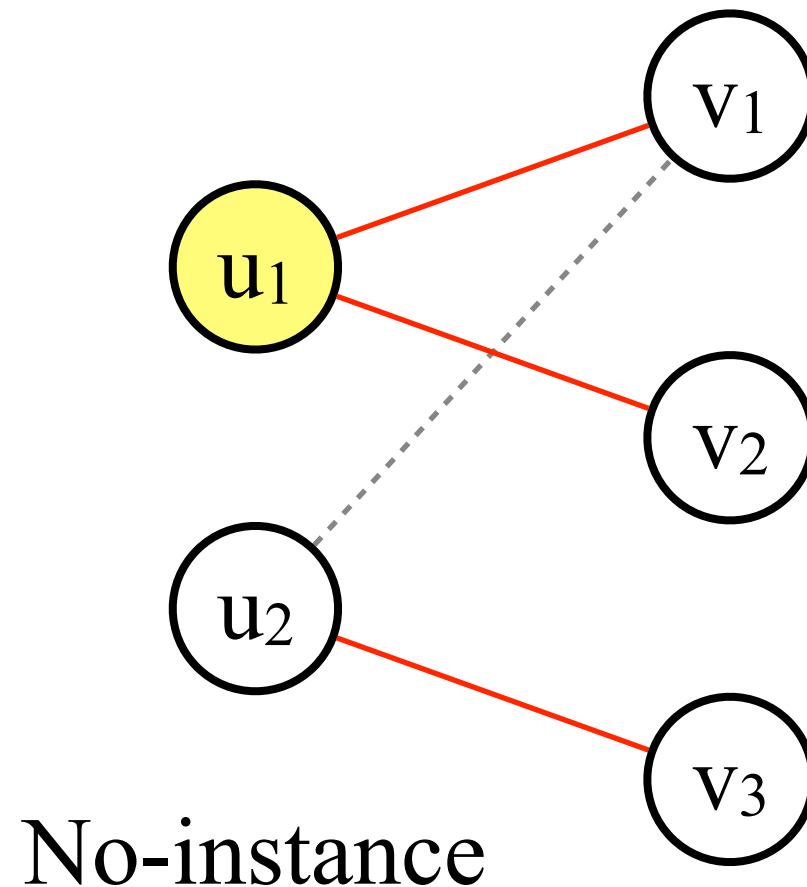
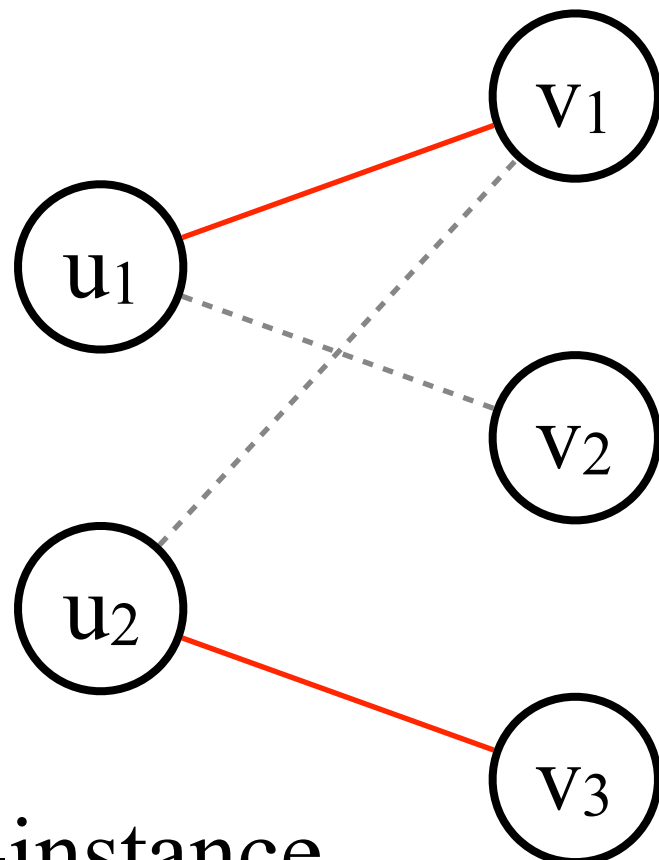
# Exercise

Give an algorithm to test whether the input graph  $G$  is bipartite or not.

# Matching

A matching  $M$  is a set of edges so that every two edges in  $M$  share no endpoints.

Example.

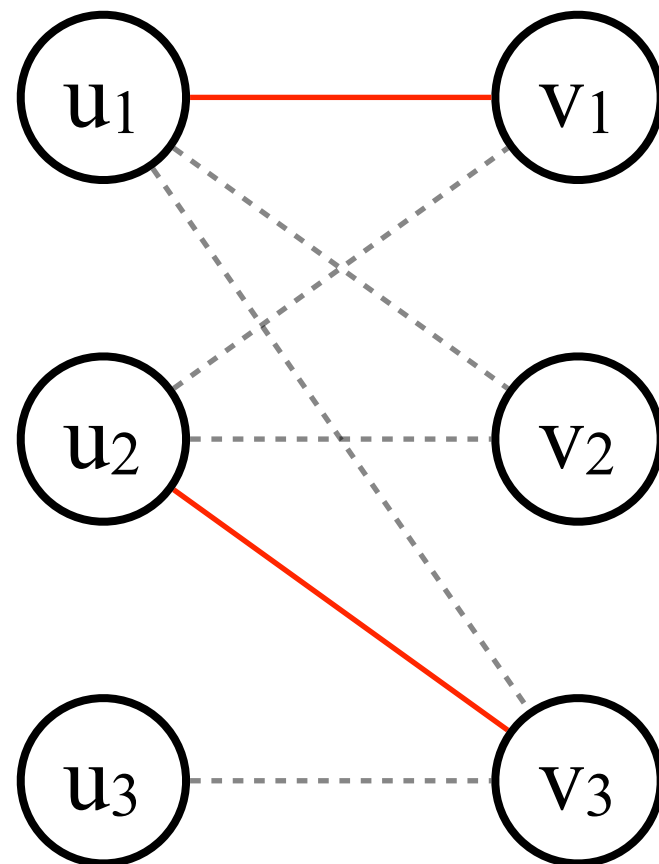


# Bipartite Matching

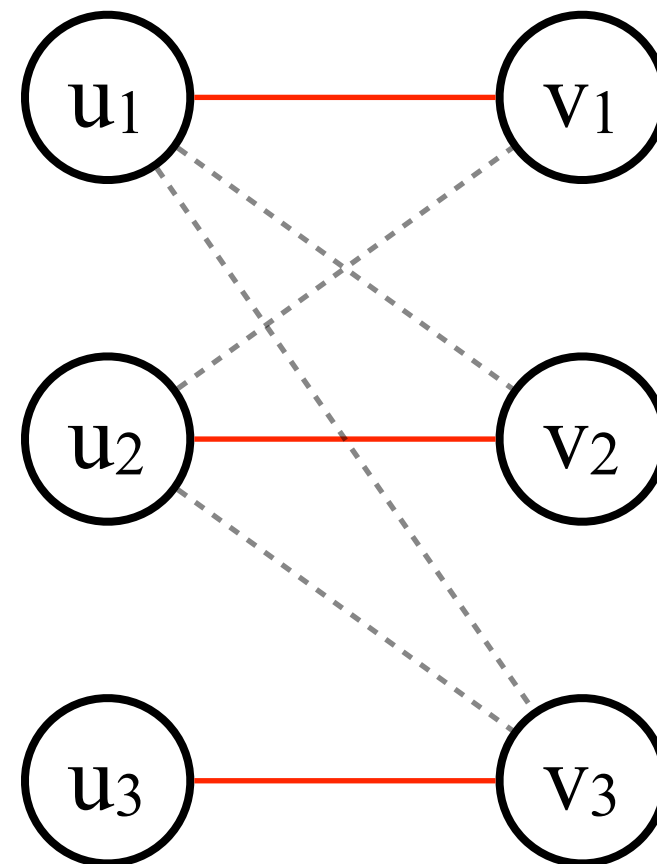
Input: an undirected bipartite graph  $G = (U \cup V, E)$ .

Output: a matching  $M$  so that  $|M|$  is maximized.

Example.



$|M| = 2$  (suboptimal)

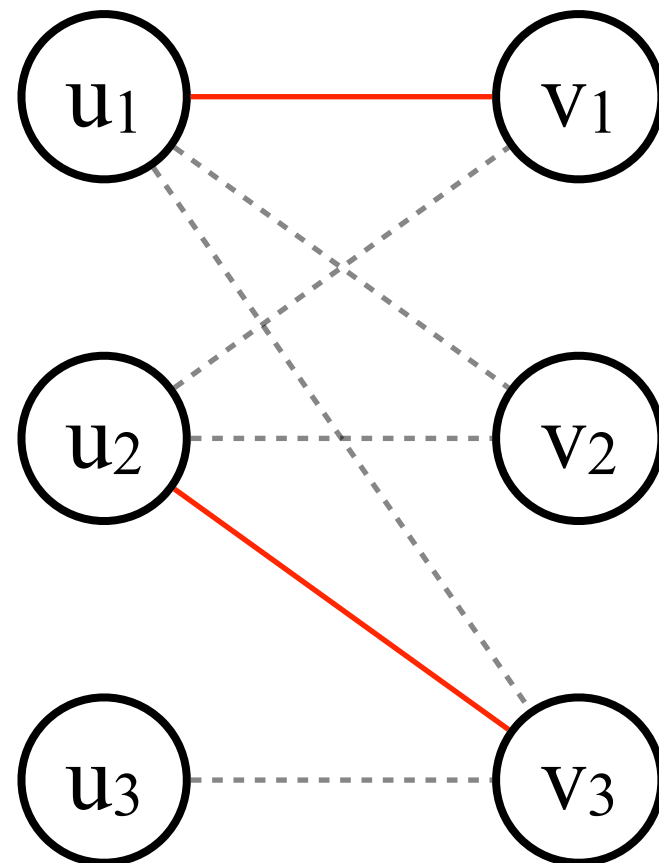


$|M| = 3$  (optimal)

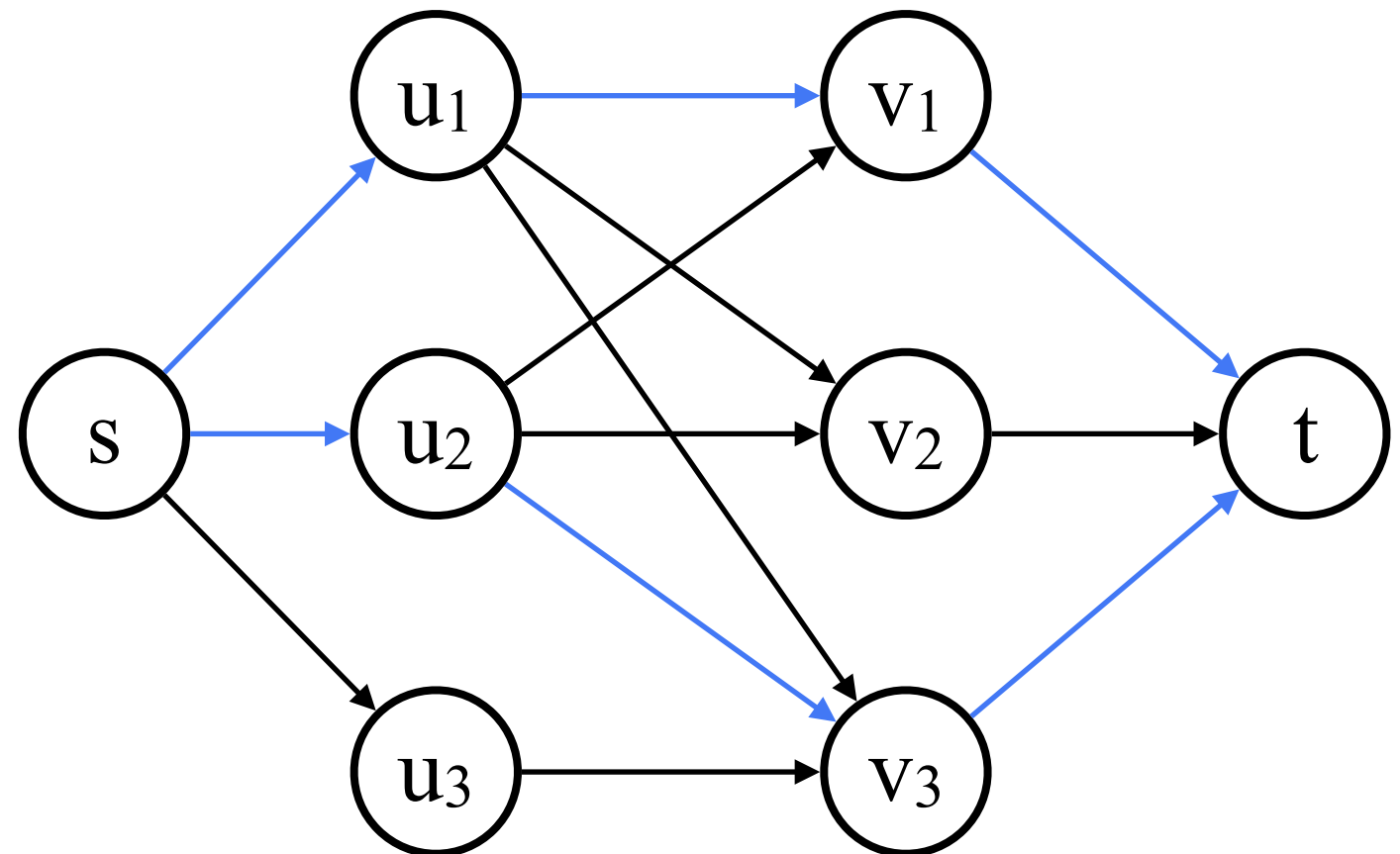


# Reduce Bipartite Matching to Maximum Flow

G



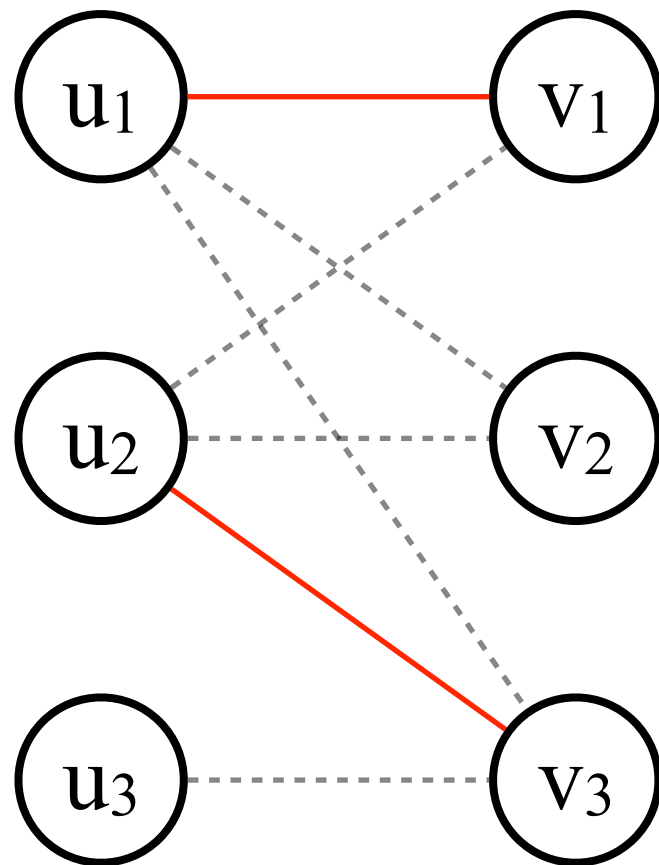
G'



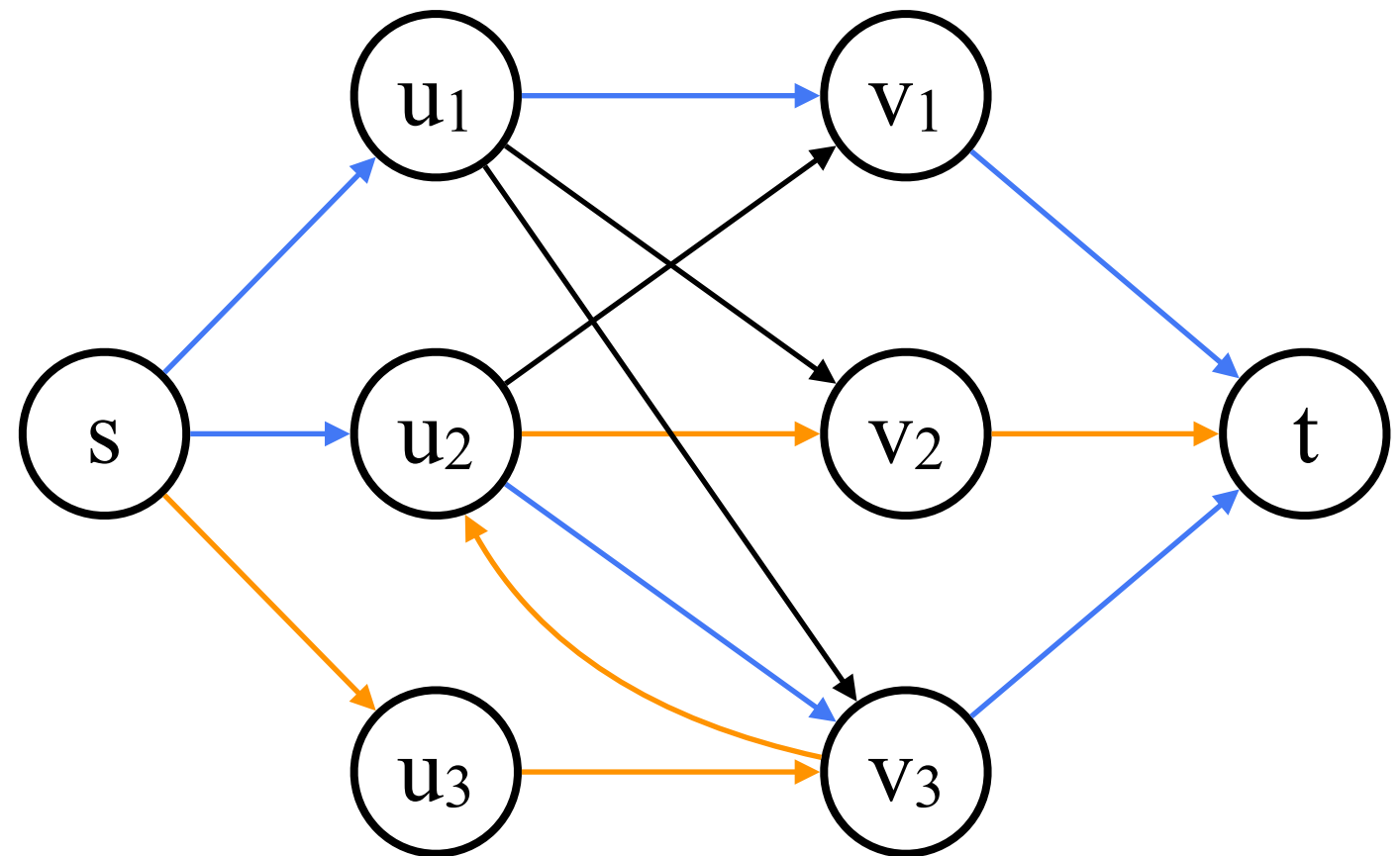
Let each **directed** edge  $(u, v)$  in  $G'$   
has capacity  $c(u, v) = 1$ .

# Reduce Bipartite Matching to Maximum Flow

G

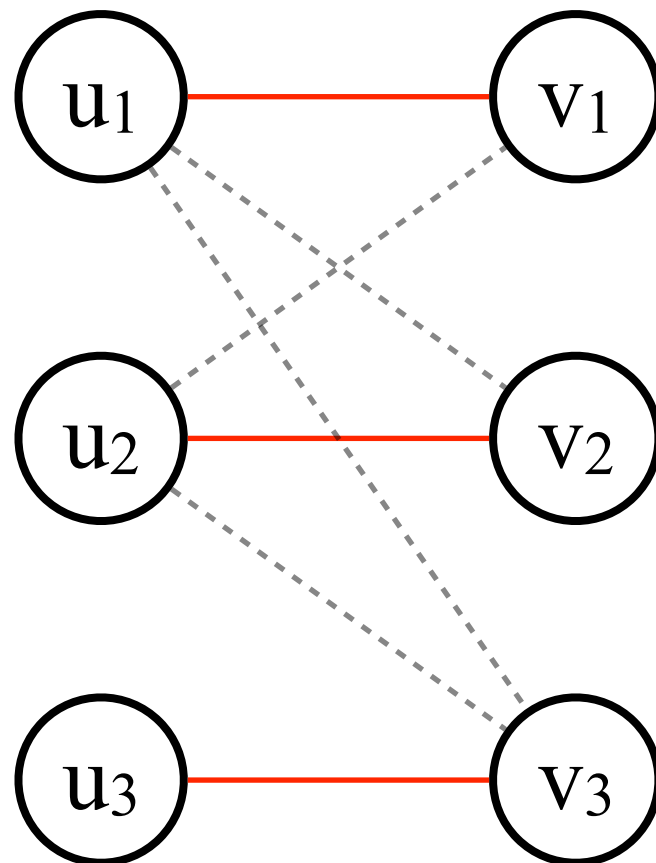


G'

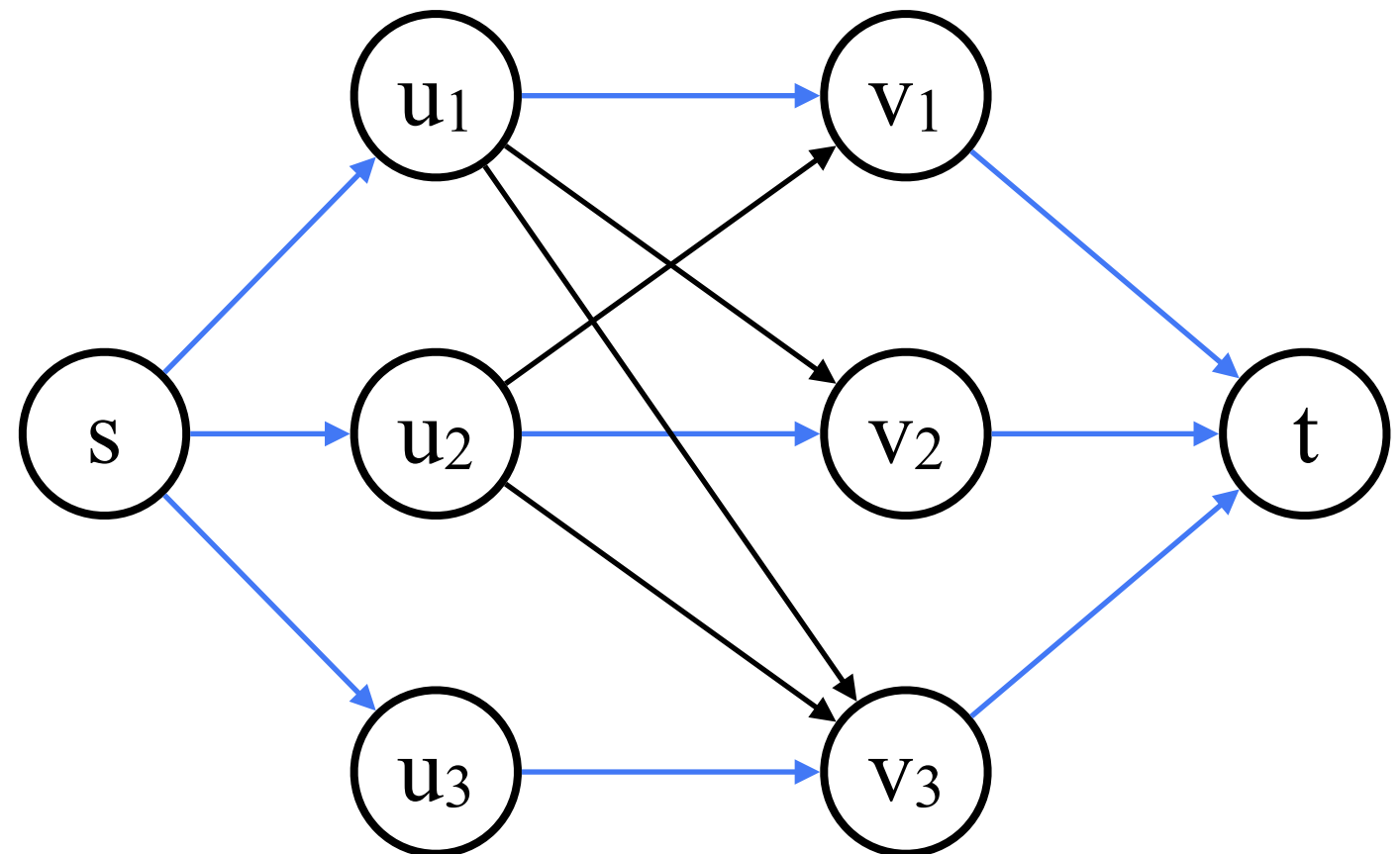


# Reduce Bipartite Matching to Maximum Flow

$G$



$G'$

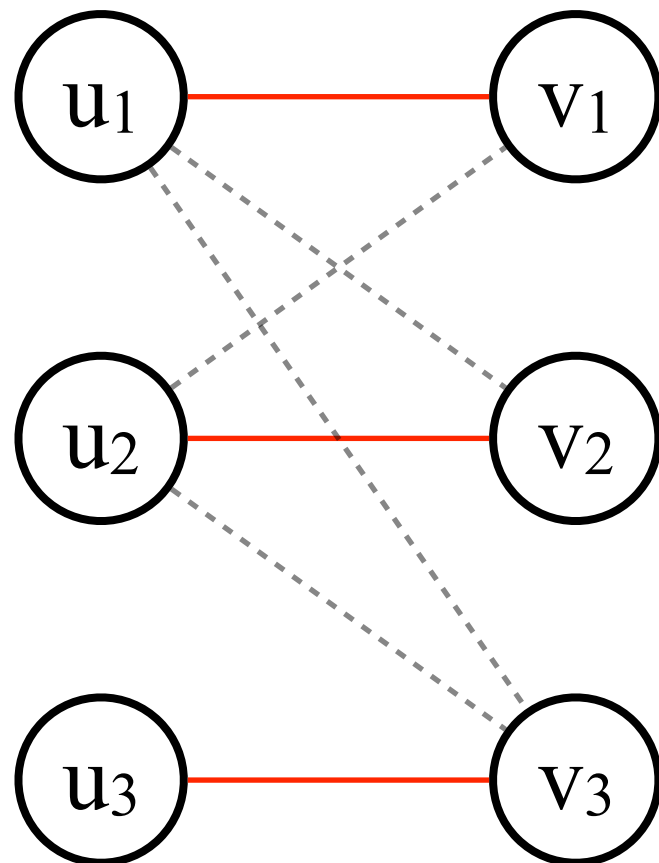


$G$  has matching  $M$  of size  $k$  iff  $G'$  has a flow of  $k$  units.

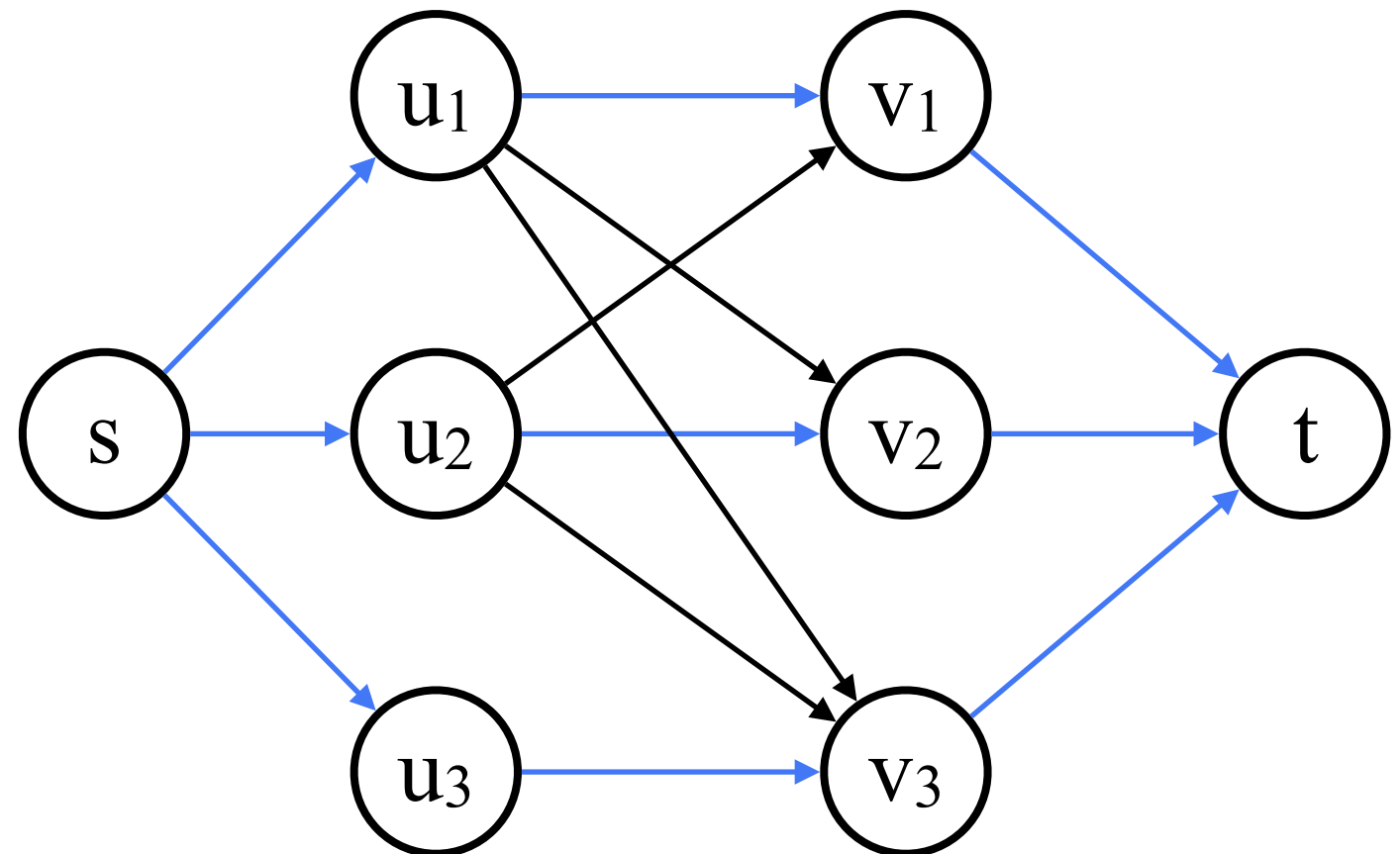
$\Rightarrow$  clearly holds.

# Reduce Bipartite Matching to Maximum Flow

G



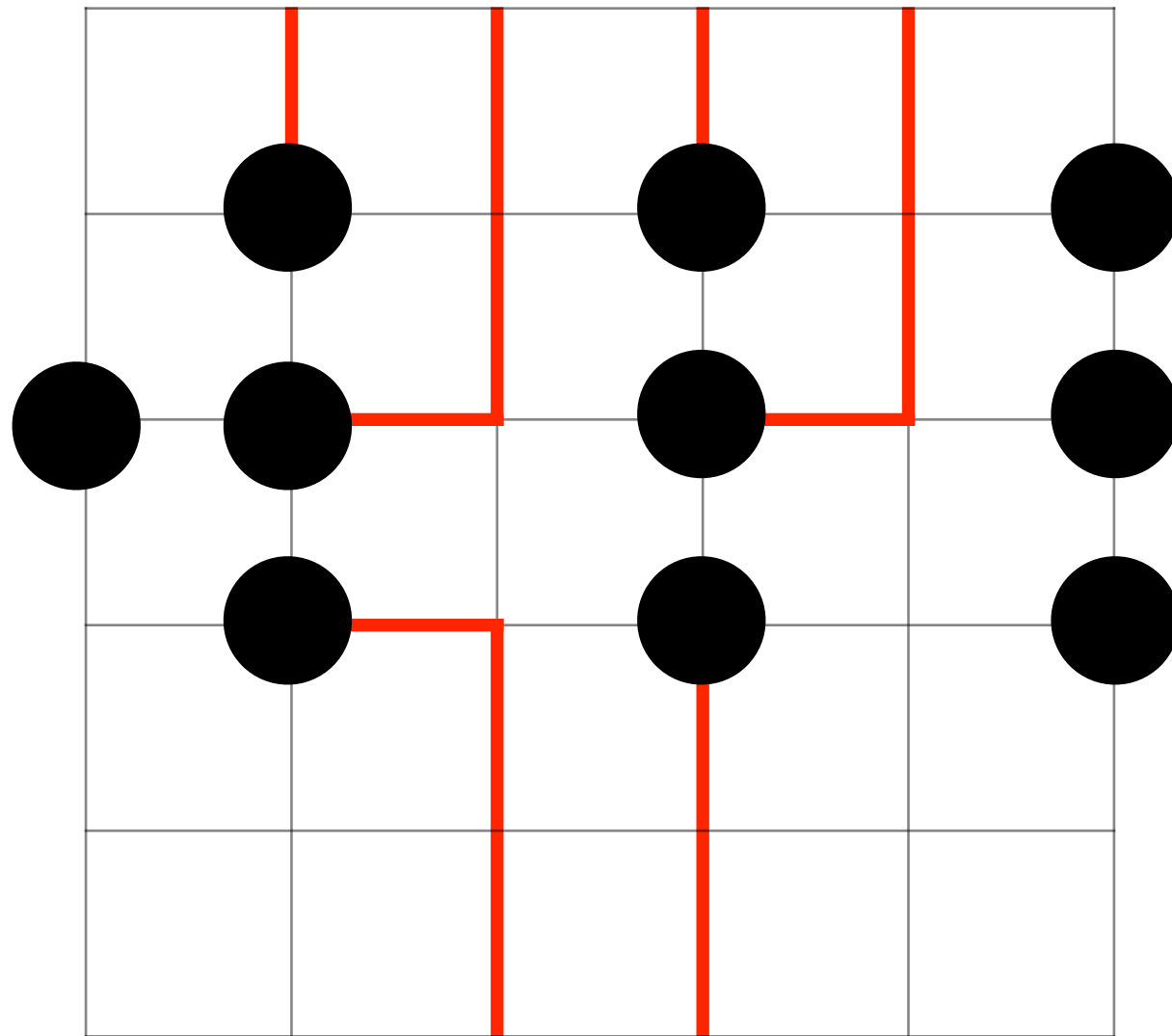
$G'$



$\Leftarrow$  holds because every unit flow in  $G'$  is a directed path  $s \rightarrow u_i \rightarrow v_j \rightarrow t$  for some unique  $i, j$  because each  $u_i$  (resp. each  $v_j$ ) has at most 1 unit of in-coming flow and 1 unit of out-going flow.

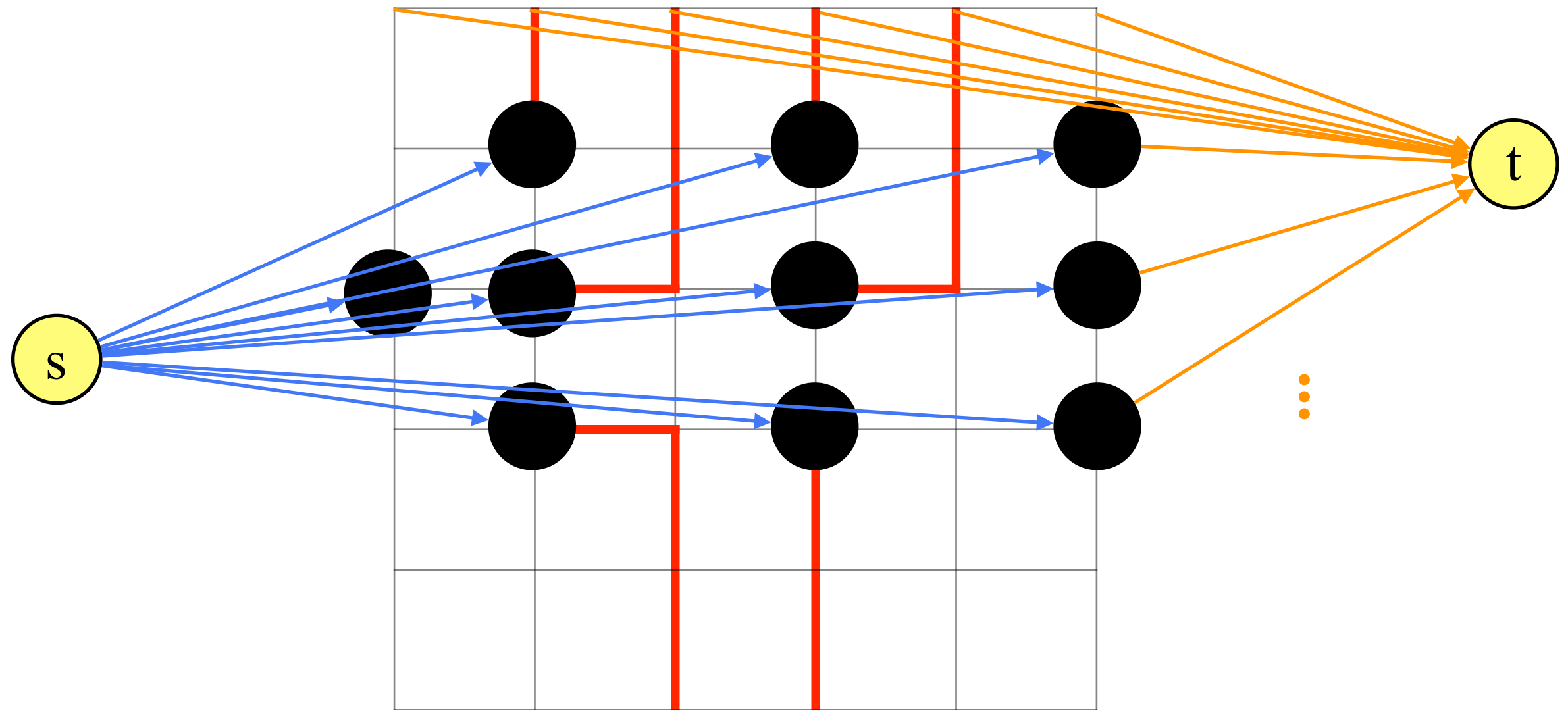
# Escape Problem

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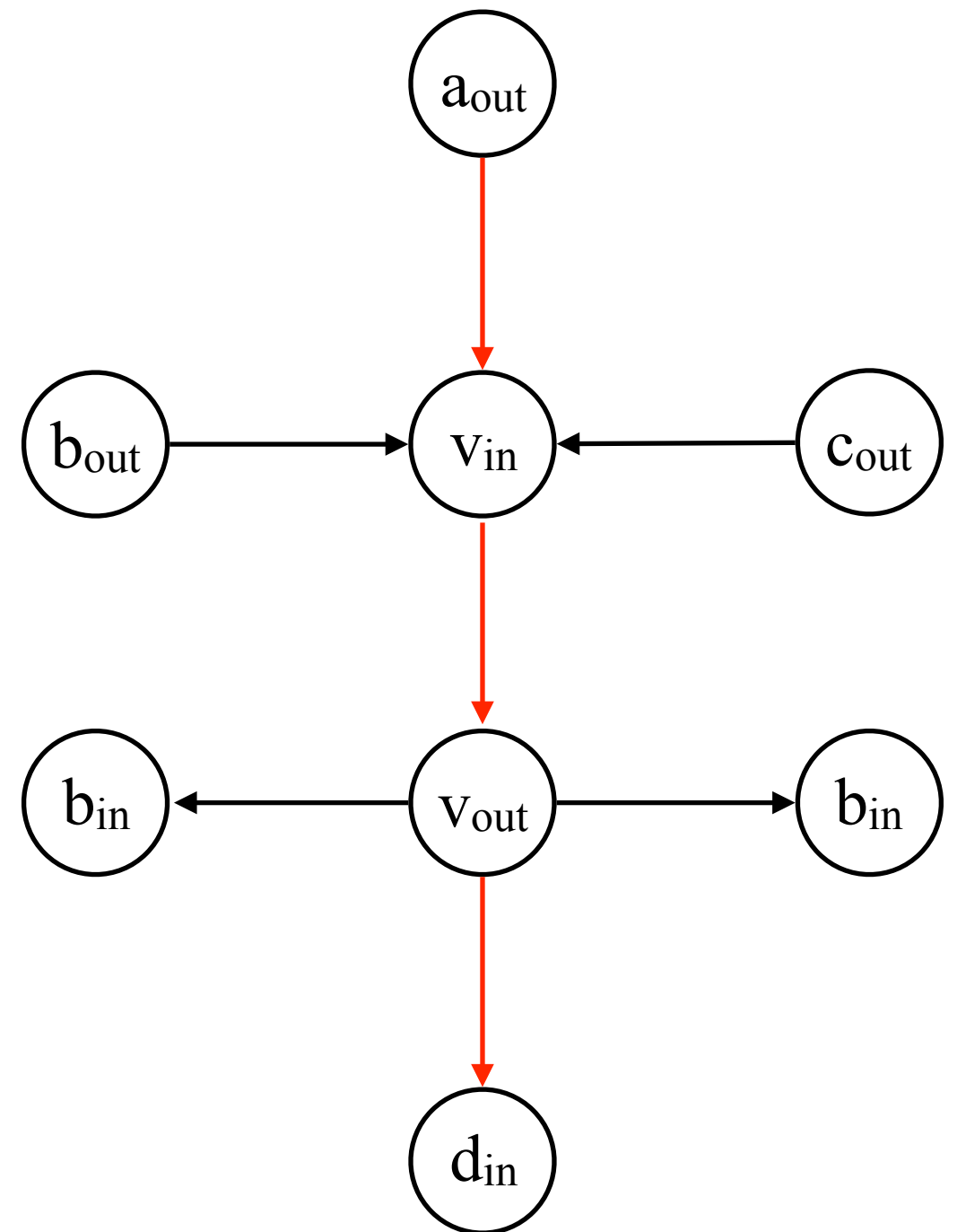
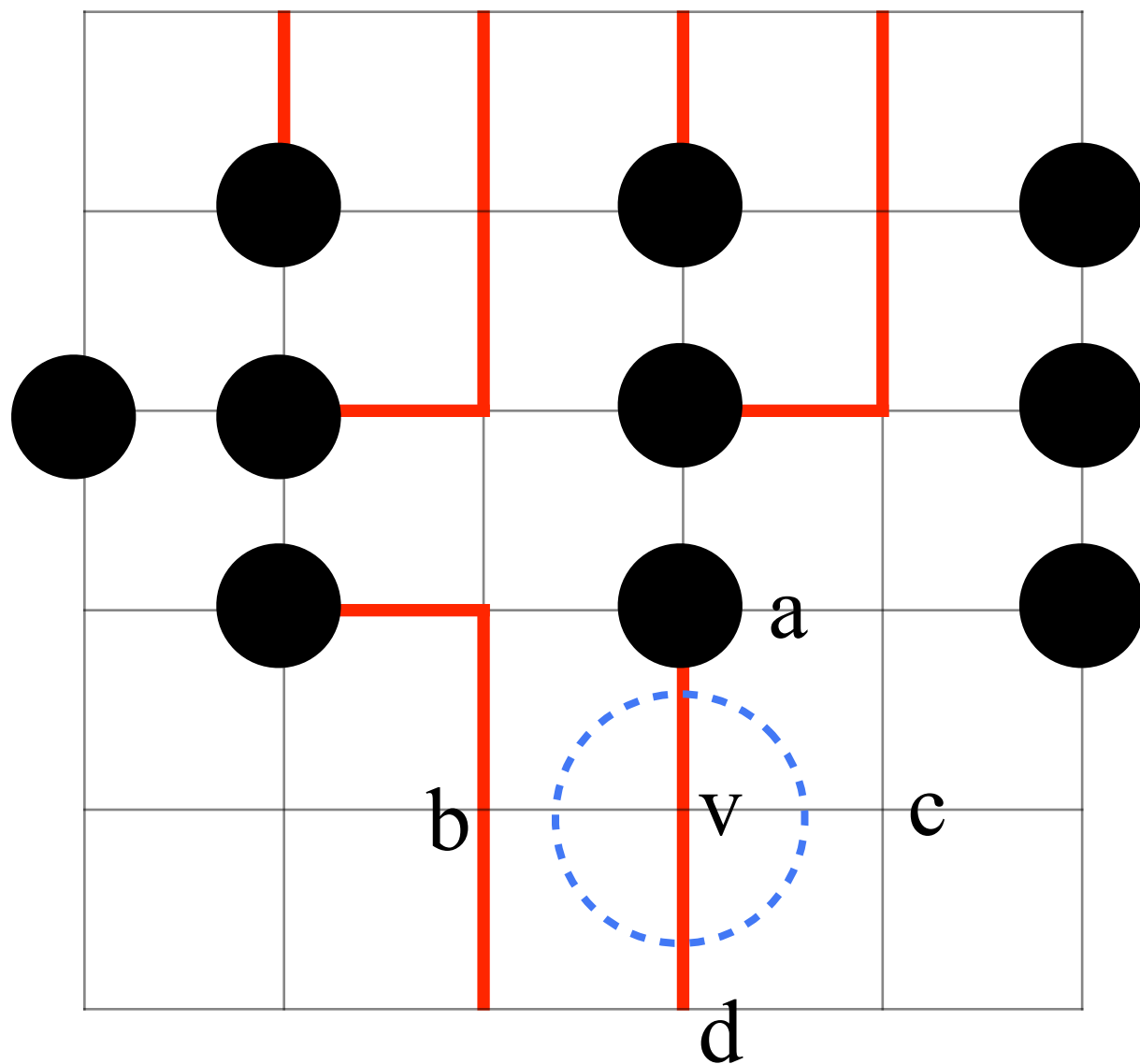
Every black node has to find a escape route from itself to the boundary so that no two routes intersects (vertex disjoint).

# Escape Problem



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# Escape Problem



$$c(V_{in}, V_{out}) = 1 \text{ for all } v's$$



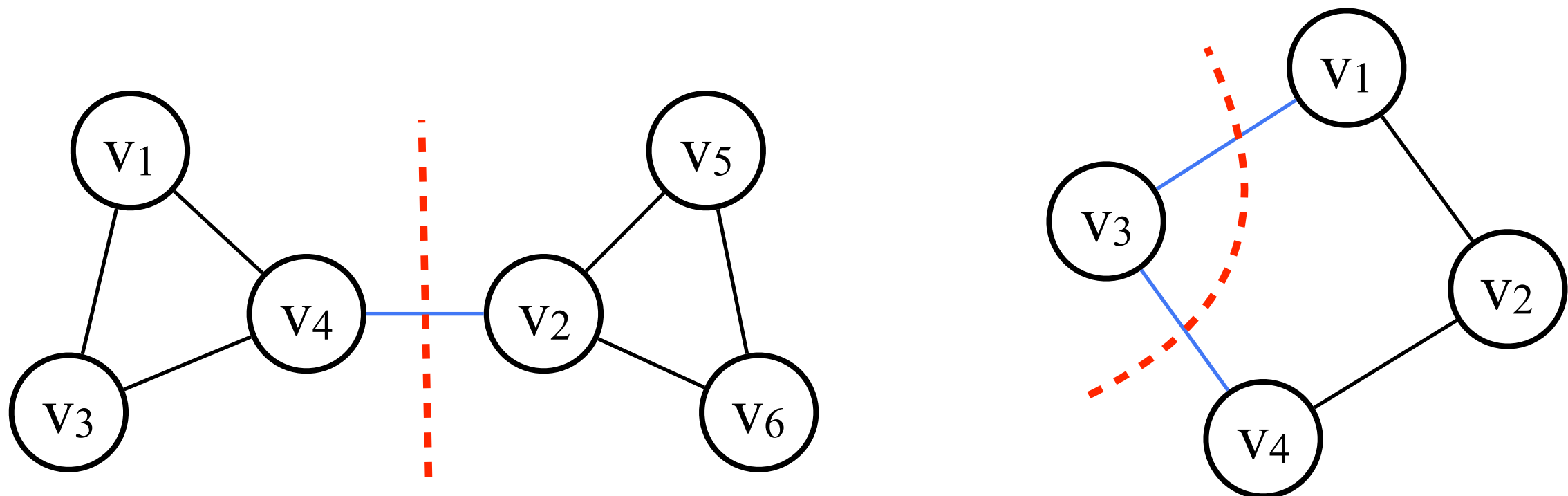
Min Cut

# Min Cut

Input: an undirected graph  $G$ .

Output: an edge set  $C$  whose removal disconnects  $G$  so that  $|C|$  is minimized.

Example.



# Min Cut

```
Min-Cut(G){  
  if(G is disconnected){  
    return  $|C| = 0$ ;  
  }else{  
    let s be an arbitrary node; // a node in one part  
     $|C| \leftarrow \infty$ ;  
    foreach(node v in G other than s){  
      // guess v to be a node in another part  
      find min s-v cut  $C_{sv}$  by computing the max flow  
      from s to v; // min-cut max-flow theorem  
      if( $|C_{sv}| < |C|$ )  $|C| \leftarrow |C_{sv}|$ ;  
    }  
  }  
}
```

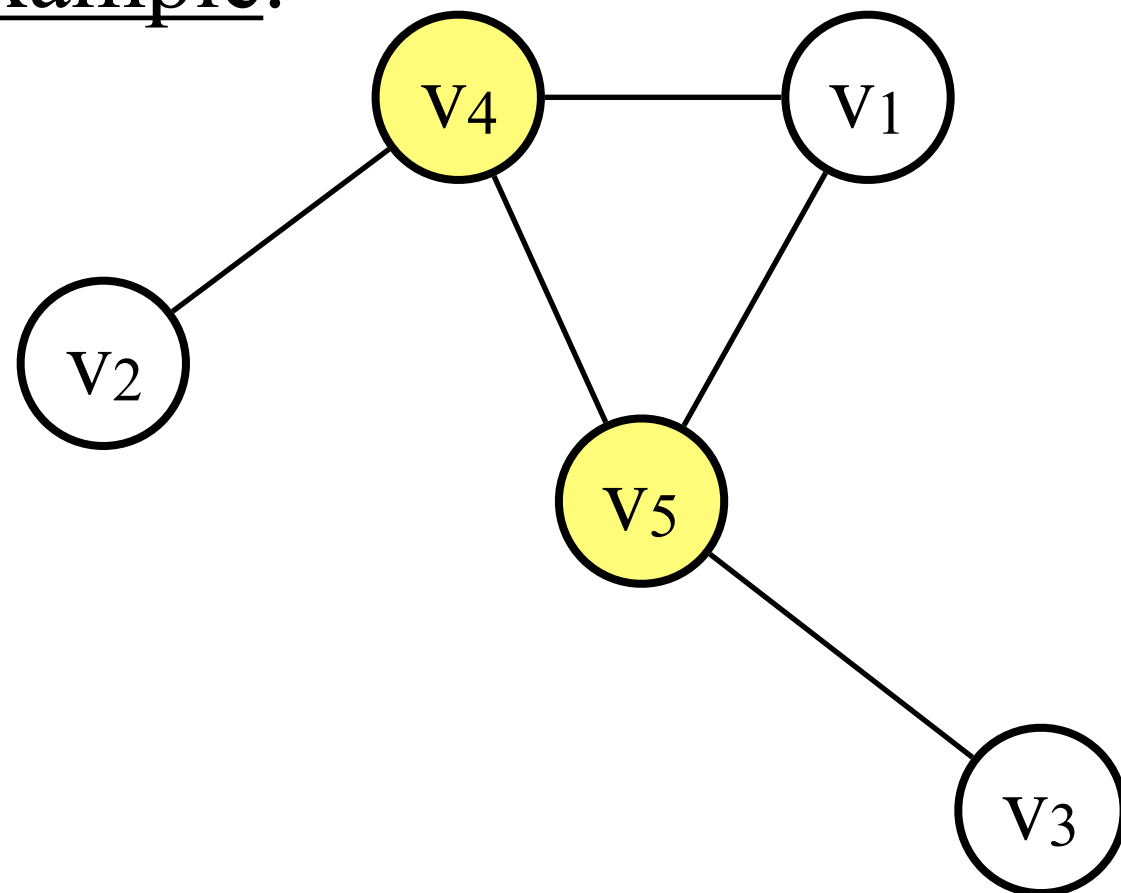
# Vertex Cover

# Minimum Vertex Cover

Input: an undirected graph  $G = (V, E)$ .

Output: a subset  $S$  of  $V$  so that every edge in  $E$  has an endpoint in  $S$  so that  $|S|$  is minimized.

Example.

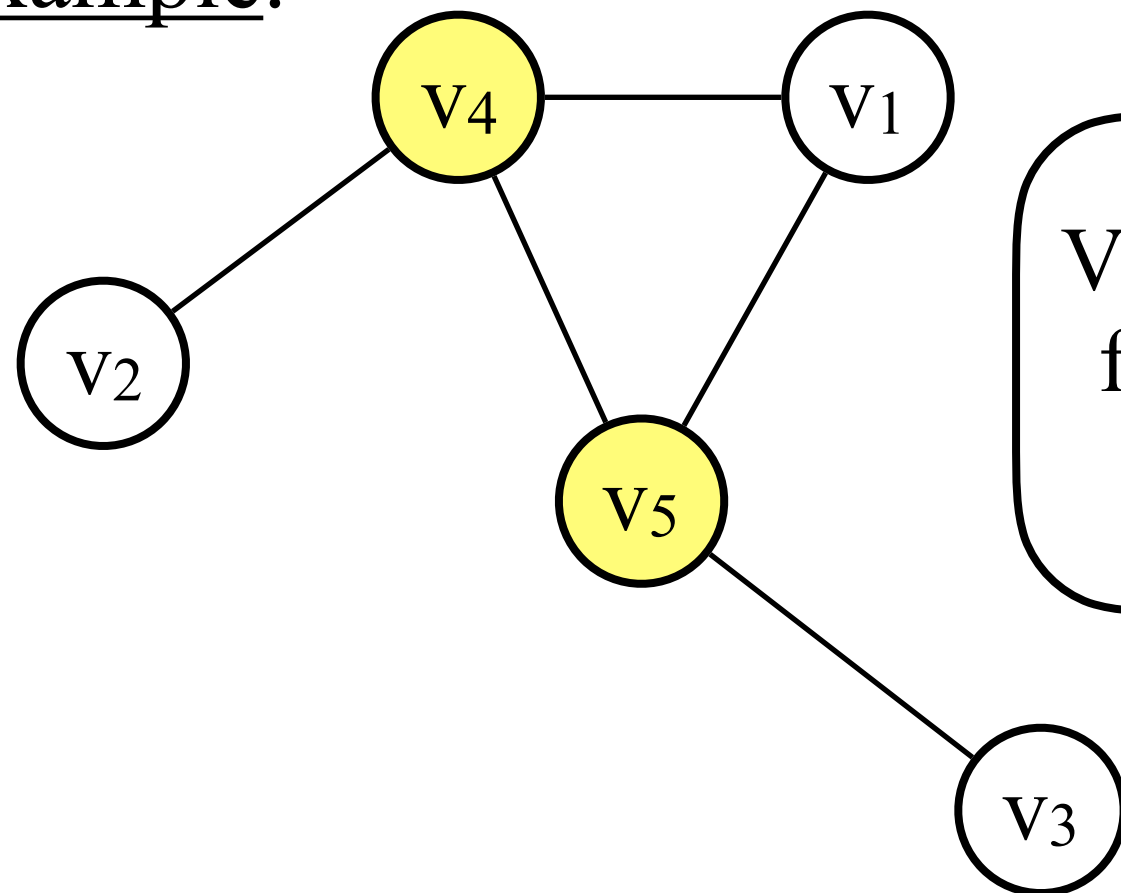


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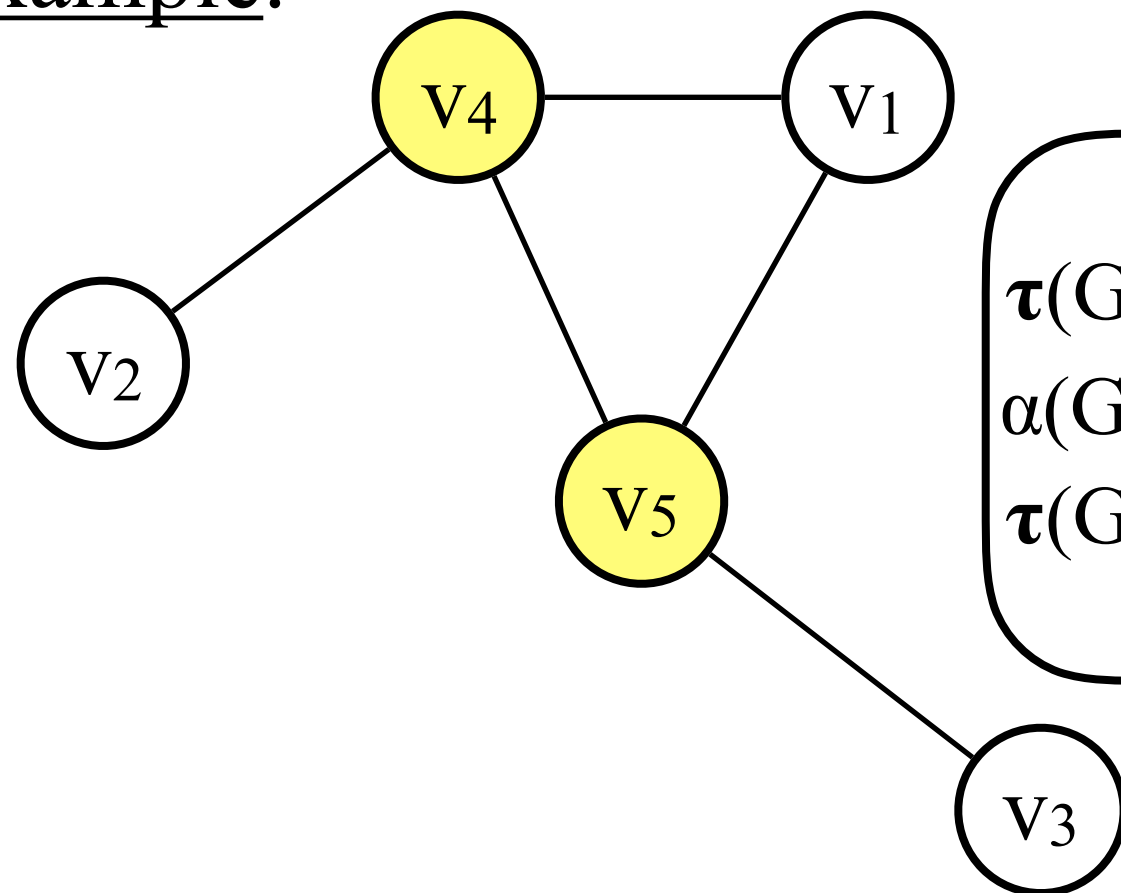
$V/S$  is an **independent set**; that is, for all edges  $(u, v)$  in  $E$ , at least one of  $u, v$  is not in  $V/S$ .

# Minimum Vertex Cover

Input: an undirected graph  $G = (V, E)$ .

Output: a subset  $S$  of  $V$  so that every edge in  $E$  has an endpoint in  $S$  so that  $|S|$  is minimized.

Example.



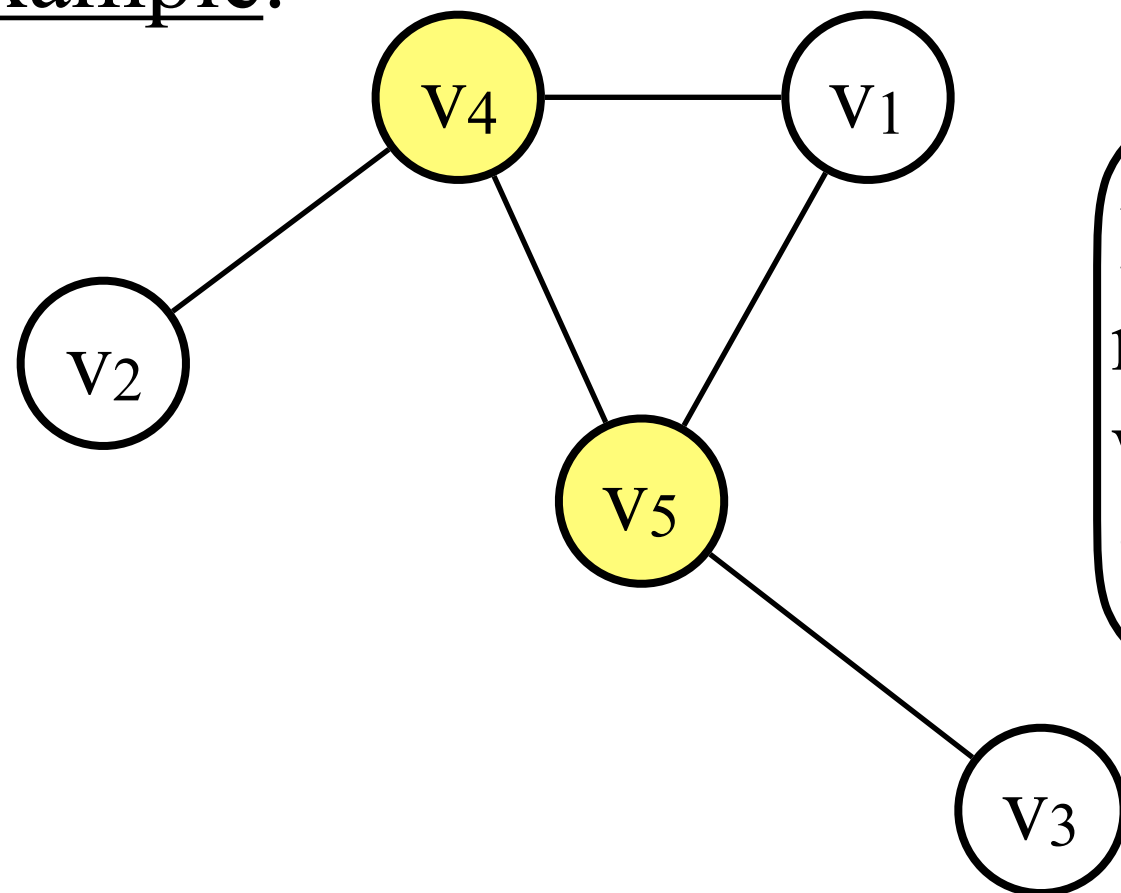
$\tau(G)$  = # nodes in Min Vertex Cover  
 $\alpha(G)$  = # nodes in Max Independent Set  
 $\tau(G) + \alpha(G) = V$

# Minimum Vertex Cover

Input: an undirected graph  $G = (V, E)$ .

Output: a subset  $S$  of  $V$  so that every edge in  $E$  has an endpoint in  $S$  so that  $|S|$  is minimized.

Example.



For **general graphs**, people have no idea how to solve this problem without exhaustive search. We will see this in the lecture of **NP**.

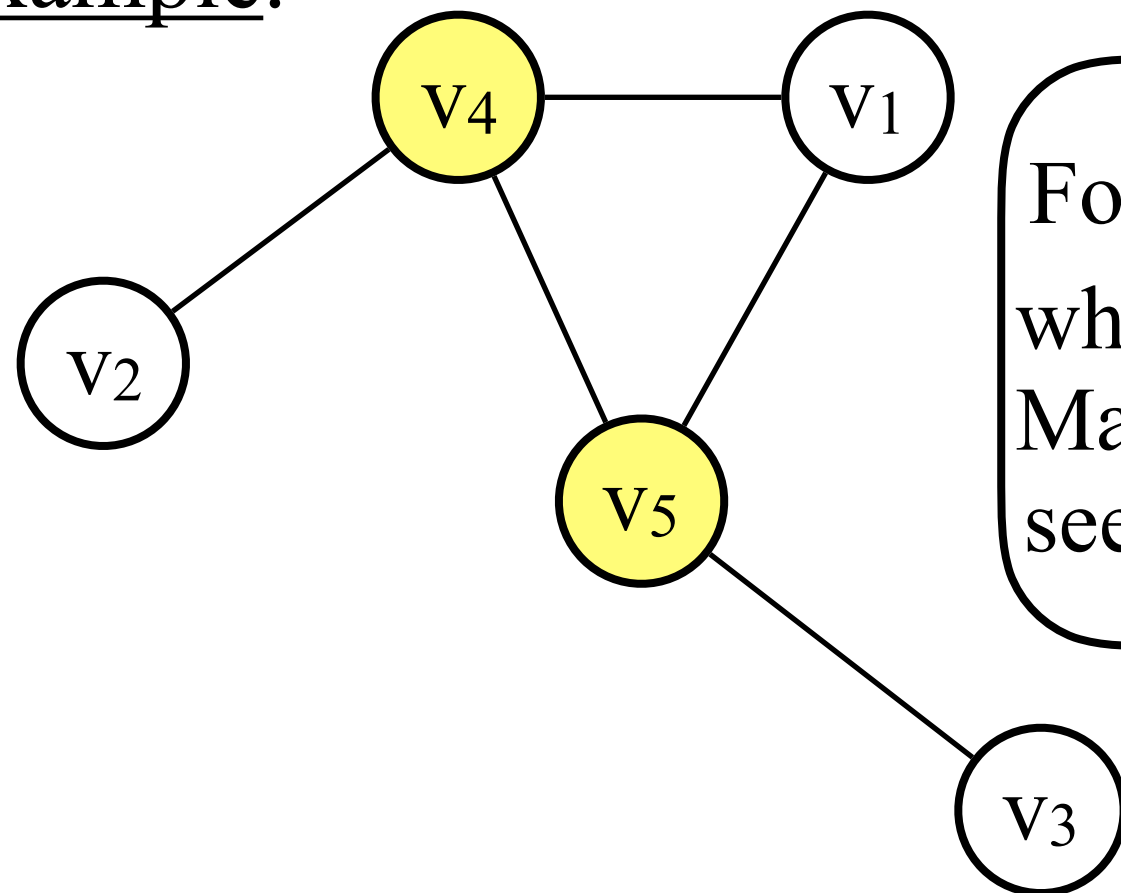


# Minimum Vertex Cover

Input: an undirected graph  $G = (V, E)$ .

Output: a subset  $S$  of  $V$  so that every edge in  $E$  has an endpoint in  $S$  so that  $|S|$  is minimized.

Example.



For **bipartite graphs**,  $\tau(G) = \nu(G)$  where  $\nu(G)$  be # edges in Maximum Matching. (König Theorem) We will see this in the lecture of **LP**.

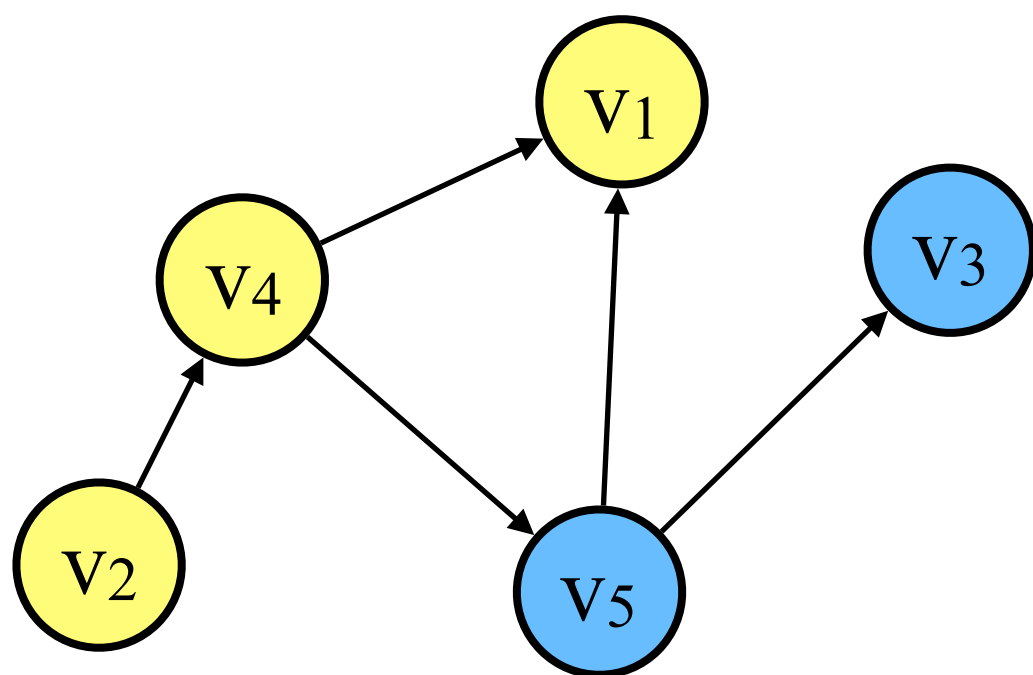
# Path Cover

# Minimum Path Cover

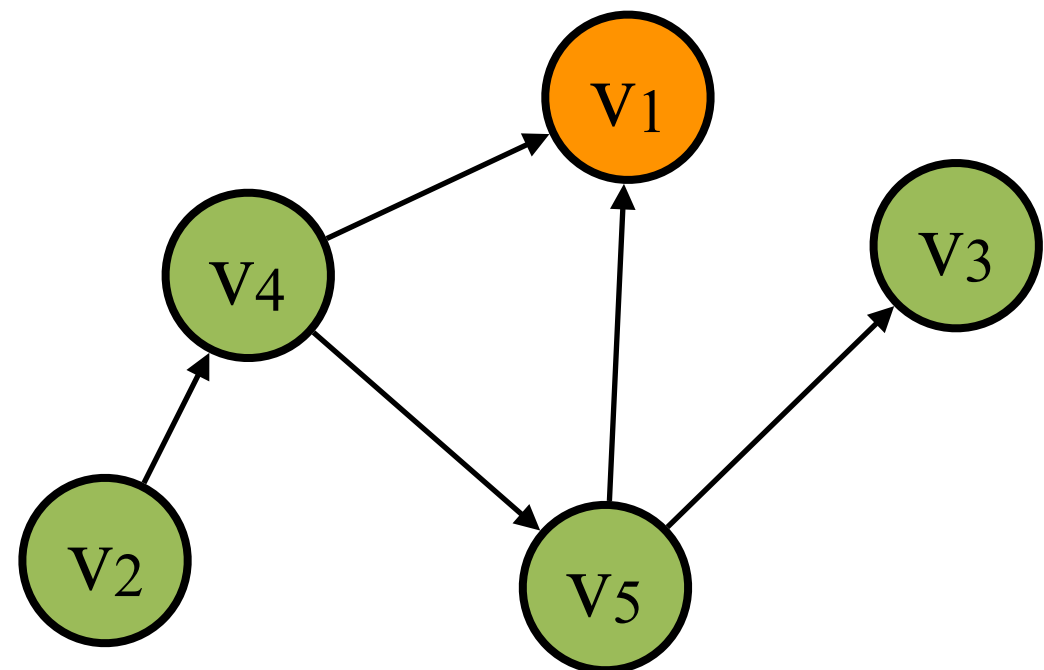
Input: a directed acyclic graph  $G = (V, E)$ .

Output: a set  $P$  of vertex-disjoint directed paths so that  $|P|$  is minimized and every node in  $V$  is contained in exactly one path in  $P$ , noting that paths could have length 0.

Example.

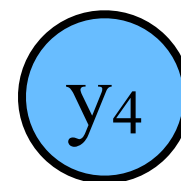
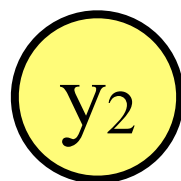
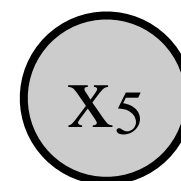
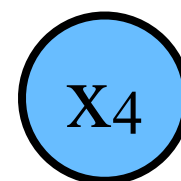
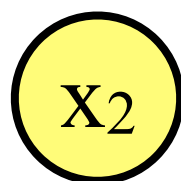
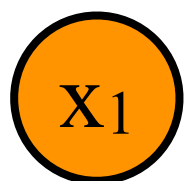
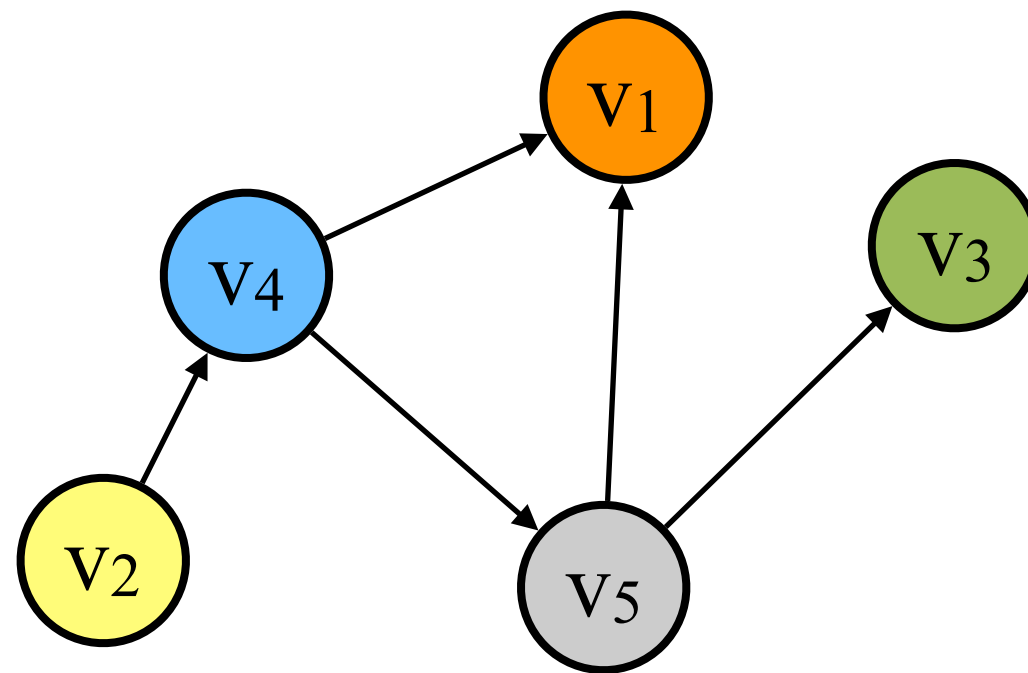


$|P| = 2$  (optimal)

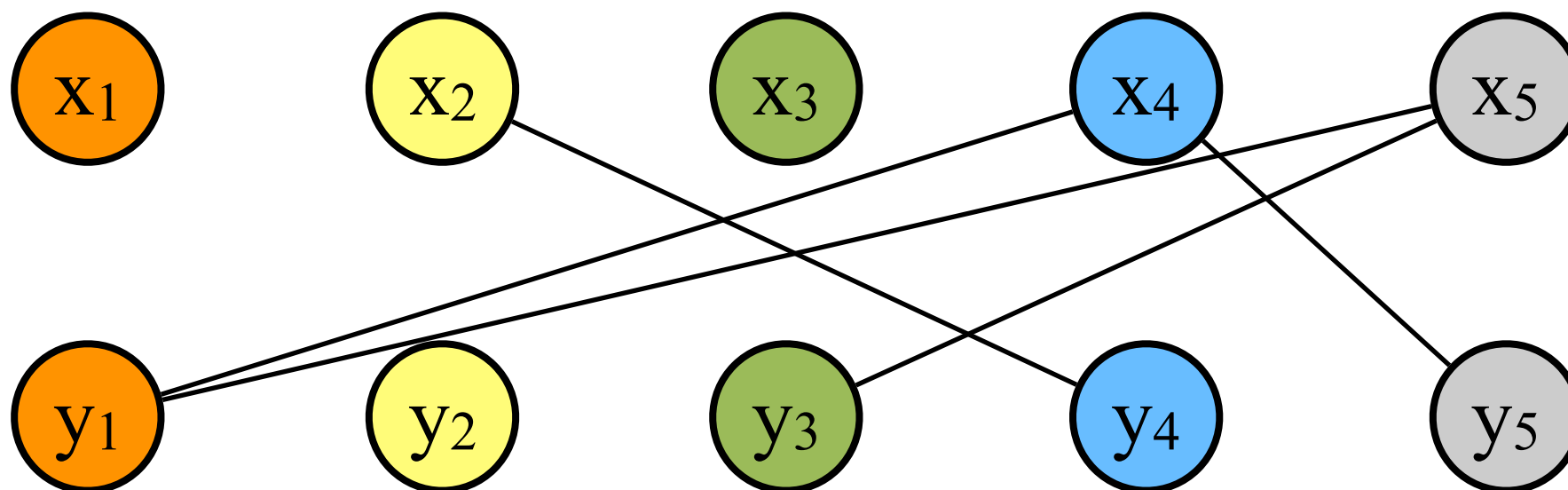
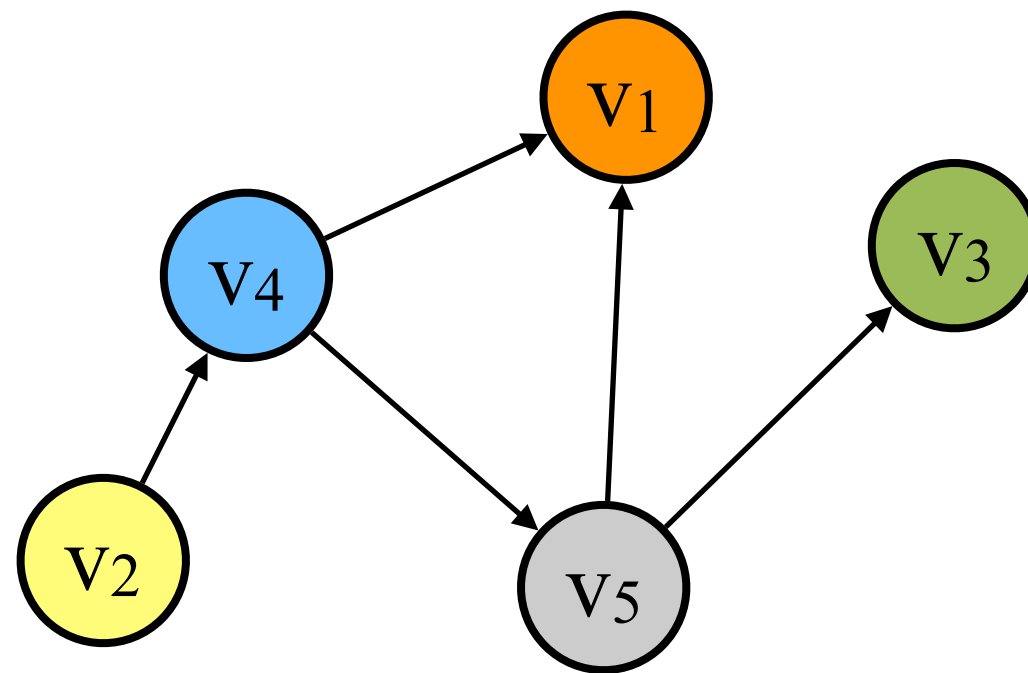


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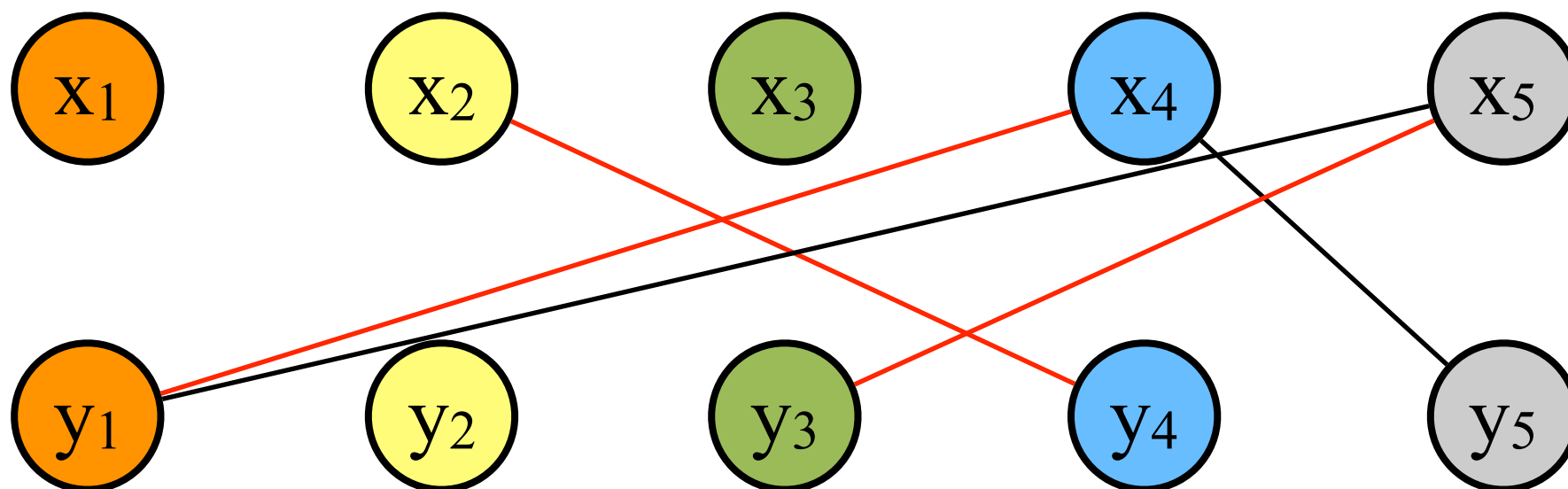
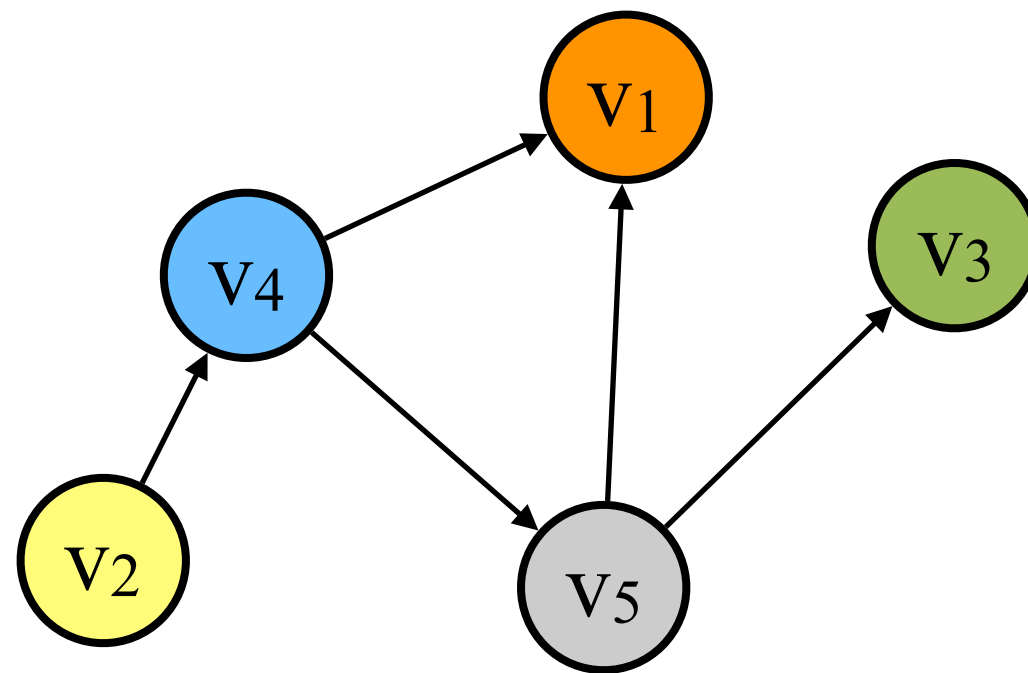
# Minimum Path Cover



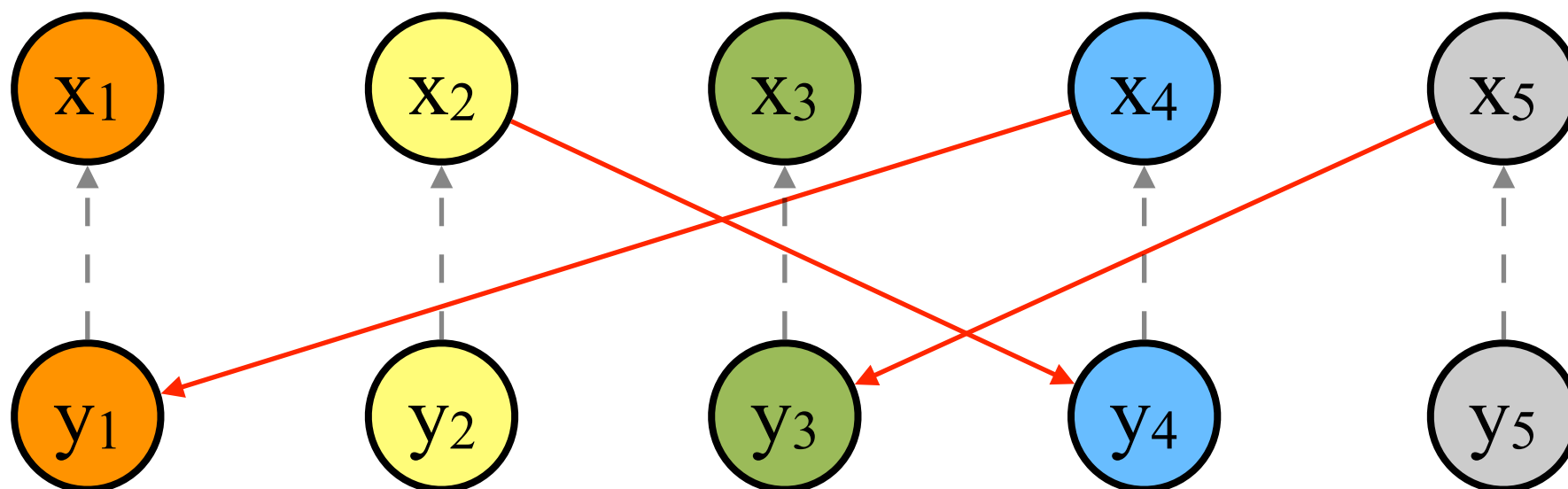
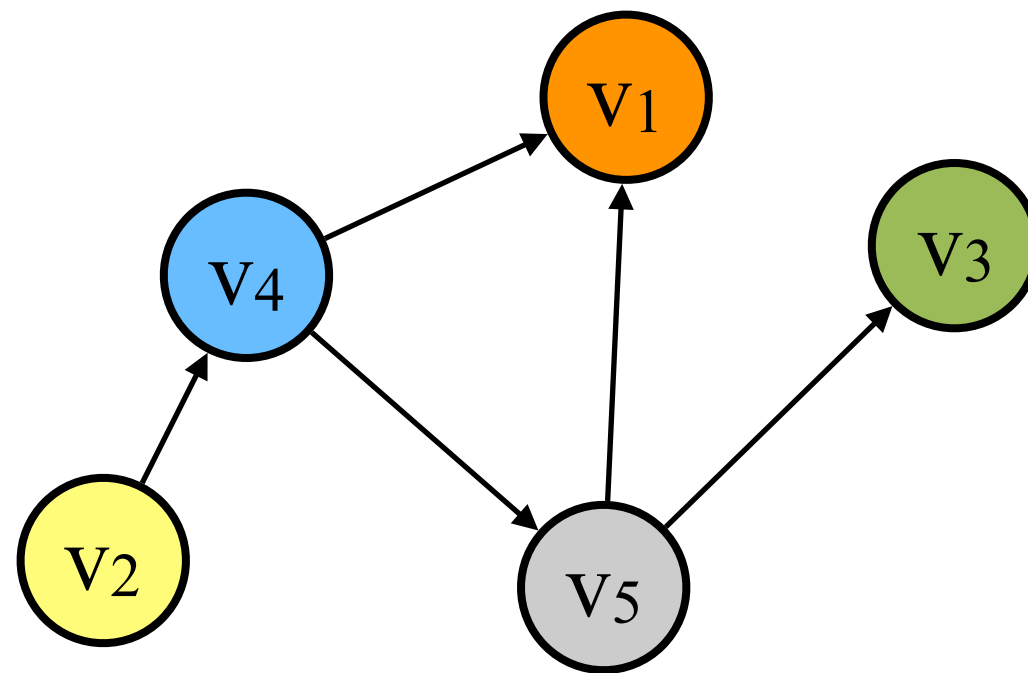
# Minimum Path Cover



# Minimum Path Cover

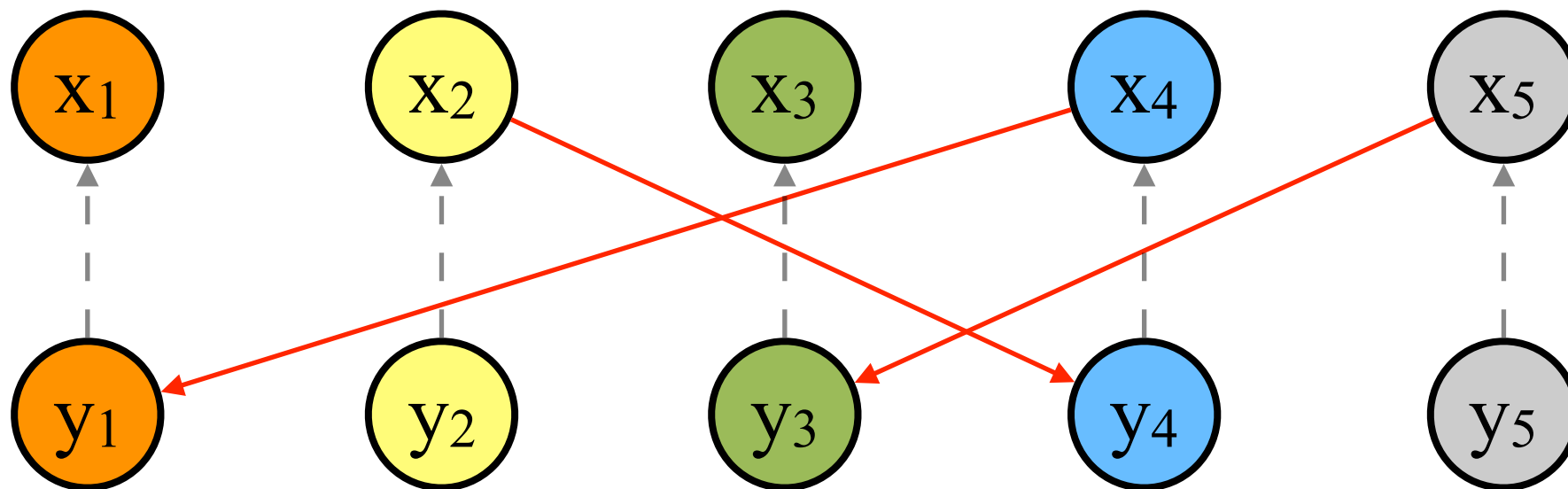


# Minimum Path Cover



# Minimum Path Cover

The minimized  $|P| = n - v(G)$  because # edges in a matching = # edges in the corresponding  $P$ . If  $P$  has  $k$  paths, then  $P$  has  $n - k$  edges. Maximize  $k \equiv$  minimize  $|P|$ .





# Exercise

Can we solve the minimum path cover for any directed graph?