

Day 4 Contents



- Inheritance
- PL/pgSQL Functions
- Triggers
- Backup and Restore

Arrays data type



- PostgreSQL allows columns of a table to be defined as variable-length multidimensional arrays

```
CREATE TABLE sal_emp (  
    name                text,  
    pay_by_quarter      integer[4],  
    schedule            text[][]);
```

```
SELECT * FROM sal_emp;  
name |          pay_by_quarter          |          schedule            
-----+-----+-----  
Bill  | {10000,10000,10000,10000} | {{meeting,lunch},{training,presentation}}  
Carol | {20000,25000,25000,25000} | {{breakfast,consulting},{meeting,lunch}}  
(2 rows)
```

Arrays data type



- To write an array value as a literal constant, enclose the element values within curly braces and separate them by commas. as

```
'{ val1 , val2 , ... }'
```

Ex:

```
INSERT INTO sal_emp (pay_by_quarter)  
VALUES ('{10000, 10000, 10000, 10000}');
```

Arrays data type



You can access array elements as in programming, retrieves the third quarter pay of all employees

```
SELECT pay_by_quarter[3] FROM sal_emp;
```

Range types



- Range types are data types representing a range of values of some element type.
- PostgreSQL comes with the following built-in range types:

int4range — Range of integer

int8range — Range of bigint

numrange — Range of numeric

tsrange — Range of timestamp

daterange — Range of date

Range types



- ranges of timestamp might be used to represent the ranges of time that a call is started and ended.

```
CREATE TABLE calls (id int, during tsrange);
```

```
INSERT INTO calls VALUES
```

```
(1108, '[2017-01-01 14:30, 2017-01-01 15:30]');
```

- In addition, you can define your own range type using CREATE TYPE.

```
CREATE TYPE floatrange AS RANGE (  
    SUBTYPE = float);
```

Inheritance



- Inheritance is one of the foundations of the object-oriented programming paradigm.
- Using inheritance, you can define a hierarchy of related tables
- Each layer in the inheritance hierarchy represents a specialization of the layer above it
- In PostgreSQL, a table can inherit from zero or more other tables..

Inheritance



```
CREATE TABLE video(  
    video_id      int,  
    Title         text,  
    Duration      interval);
```

```
CREATE TABLE dvds(  
    audio_tracks text[]  
)  
INHERITS ( video );
```


Inheritance



```
testdb4=# insert into dvds values(1,'starts wars','54 minutes','{arabic,english}');
INSERT 0 1
```

```
testdb4=# select * from dvds ;
```

video_id	title	duration	audio_tracks
1	starts wars	00:54:00	{arabic,english}

(1 row)

```
testdb4=# select * from video ;
```

video_id	title	duration
1	starts wars	00:54:00

(1 row)

Inheritance



To select only Videos:

```
SELECT * FROM ONLY video;
```

To select Videos and dvds:

```
SELECT * FROM video;
```



- PL/pgSQL is a procedural language for the PostgreSQL database system.
- The design goals of PL/pgSQL were to create a procedural language that
 - can be used to create functions and trigger procedures,
 - can perform complex computations,
 - is easy to use.

Function Declaration



```
CREATE [OR REPLACE] FUNCTION function_name (arguments)
RETURNS return_datatype AS $$
DECLARE
    declaration;
BEGIN
    < function_body >
    RETURN { variable_name | value }
END;
$$LANGUAGE plpgsql;
```

Function Declaration



```
CREATE FUNCTION somefunc() RETURNS integer AS $$  
  
DECLARE  
  
    quantity integer = 30;  
  
BEGIN  
  
    quantity = quantity + 50;  
  
    RETURN quantity;  
  
END;  
  
$$ LANGUAGE plpgsql;
```

Function execution

```
testdb4=# select somefunc();  
somefunc  
-----  
80  
(1 row)
```



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Parameters declaration



- Give the name to the parameter in CREATE FUNCTION statement

```
CREATE FUNCTION somefunc(param1 DATATYPE,param2 DATATYPE)...
```


Parameters declaration



- Example

```
CREATE FUNCTION sales_tax(subtotal int) RETURNS float AS $$  
  
BEGIN  
  
    RETURN subtotal * 0.06;  
  
END;  
  
$$ LANGUAGE plpgsql;
```

Variables declaration



- All variables used in a block must be declared in the declarations section.
- PL/pgSQL variables can have any SQL data type, such as integer, varchar, and char.

```
name [ CONSTANT ] type [ NOT NULL ][ := expression ];
```

Variables declaration

- Examples

```
user_id integer;
```

```
Name varchar;
```

```
Name varchar = 'mohamed';
```

```
Name varchar := 'mohamed';
```

```
quantity numeric(5,2);
```

```
user_id CONSTANT integer := 10;
```

```
myfield tablename.columnname%TYPE;
```



Control Structures



- IF and CASE statements let you execute alternative commands based on certain conditions:

```
IF ... THEN ... END IF;
```

```
IF ... THEN ... ELIF ... THEN ... ELSE ... END IF;
```

Control Structures



- IF Example:

```
IF v_count > 0 THEN
```

```
    INSERT INTO users_count (count) VALUES (v_count);
```

```
    RETURN 't';
```

```
ELSE
```

```
    RETURN 'f';
```

```
END IF;
```

Control Structures



```
IF number = 0 THEN
    result := 'zero';
ELSIF number > 0 THEN
    result := 'positive';
ELSIF number < 0 THEN
    result := 'negative';
ELSE
    result := 'NULL';
END IF;
```

Control Structures



```
CASE ... WHEN ... THEN ... ELSE ... END CASE
```

- Case Example:

```
CASE x
```

```
    WHEN 1 THEN
```

```
        msg := 'one';
```

```
    ELSE
```

```
        msg := 'other value than one';
```

```
END CASE;
```


Control Structures



```
WHILE amount_owed > 0 AND gift_certificate_balance > 0
LOOP
    -- some computations here
    IF count > 0 THEN
        EXIT; -- exit loop
    ELSE
        CONTINUE;
    END IF;
END LOOP;
```

Control Structures



- For:

```
FOR i IN 1..10 LOOP
```

```
-- i will take on the values 1,2,3,4,5,6,7,8,9,10
```

```
END LOOP;
```

```
FOR i IN REVERSE 10..1 LOOP
```

```
-- i will take on the values 10,9,8,7,6,5,4,3,2,1
```

```
END LOOP;
```

Basic Statements



- The result of a SQL command yielding a **single row** (possibly of multiple columns) can be assigned to a record variable, row-type variable:

```
SELECT select_expressions INTO recordVarType FROM ...;
```

- Example:

```
SELECT * INTO myrec FROM emp WHERE ...;
```

Variables declaration



- A variable of a **Row type** can hold a whole row of a SELECT.

```
CREATE FUNCTION merge_fields(t1_row table1) RETURNS text AS $$  
  
DECLARE  
  
    t2_row table2%ROWTYPE;  
  
BEGIN  
  
    SELECT * INTO t2_row FROM table2 WHERE ... ;  
  
    RETURN concat(t1_row.col1, t2_row.col3, t1_row.col5);  
  
END;$$ LANGUAGE plpgsql;  
  
SELECT merge_fields(t.*) FROM table1 t WHERE ... ;
```

Variables declaration



- **Record type** are similar to row-type variables, but they have no predefined structure.

They take on the actual row structure of the row they are assigned during a SELECT.

```
CREATE FUNCTION merge_fields(t_row table1) RETURNS text AS $$
```

```
DECLARE
```

```
    t2_row record;
```

```
BEGIN
```

```
    SELECT col1,col4 INTO t2_row FROM table2 WHERE ... ;
```

```
    RETURN concat(t_row.col1, t2_row.col1, t_row.col4);
```

```
END;$$ LANGUAGE plpgsql;
```

Return



- To return more than one value (as select)

```
CREATE FUNCTION tryquery()
```

```
RETURNS TABLE(quantity int, total numeric) AS $$
```

```
BEGIN
```

```
    RETURN QUERY SELECT quantity, quantity * price FROM  
sales WHERE ...;
```

```
END;
```

```
$$ LANGUAGE plpgsql;
```

Return



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```
testdb4=# select * from tryQuery();
 quantity | total
-----+-----
          1 |    34234
          4 |   423423
          5 |    3423
(3 rows)
```

```
testdb4=# select tryQuery();
 tryquery
-----
(1,34234)
(4,423423)
(5,3423)
(3 rows)
```




- PostgreSQL **Triggers** are database callback functions, which are automatically performed/invoked when a specified database event occurs.
- Database events are (INSERT, UPDATE , DELETE or TRUNCATE), you can choose to run trigger (before or after) the statement.
- A trigger can be called once for every row that the operation modifies, or only executes once for any given operation..



- The basic syntax of creating a trigger is as follows:

```
CREATE TRIGGER trigger_name {BEFORE|AFTER} event_name  
ON table_name FOR EACH { ROW | STATEMENT } EXECUTE  
PROCEDURE functionName();
```

```
CREATE TRIGGER trigger_name {BEFORE|AFTER} UPDATE OF  
column_name ON table_name FOR EACH { ROW | STATEMENT } EXECUTE  
PROCEDURE functionName();
```

Triggers



- The trigger function must be defined before the trigger itself can be created.
- The trigger function must be declared as a function taking no arguments and returning type trigger.

Triggers Special variables



- OLD: it is Data type RECORD; variable holding the old database row for **UPDATE/DELETE** operations in row-level triggers. This variable is NULL in statement-level triggers and for INSERT operations.
- NEW: it is Data type RECORD; variable holding the new database row for **INSERT/UPDATE** operations in row-level triggers. This variable is NULL in statement-level triggers and for DELETE operations.



- A trigger function must return either NULL or a record value having exactly the structure of the table the trigger was fired for.
 - ┌ NULL: Row-level triggers fired BEFORE can return null to signal the trigger manager to skip the rest of the operation for this row(The INSERT/UPDATE/DELETE does not occur for this row)
 - ┐ NEW: proceed with rest of operation



- Example:

```
CREATE TABLE COMPANY(  
    ID                INT PRIMARY KEY,  
    NAME              TEXT,  
    AGE               INT,  
    ADDRESS            CHAR(50),  
    SALARY             REAL  
);
```




- Example:

```
CREATE TABLE LOG(  
    EMP_ID INT,  
    ENTRY_DATE Date  
);  
  
CREATE TRIGGER example_trigger AFTER INSERT ON COMPANY  
FOR EACH ROW EXECUTE PROCEDURE logfunc();
```




- Example:

```
CREATE OR REPLACE FUNCTION logfunc() RETURNS TRIGGER AS $$  
  
    BEGIN  
  
        INSERT INTO Log(EMP_ID, ENTRY_DATE) VALUES  
  
        (new.ID, now());  
  
        RETURN NEW;  
  
    END;  
  
$$ LANGUAGE plpgsql;
```

Triggers

- To Drop Trigger

```
DROP TRIGGER trigger_name;
```



Backup and Restore



- `pg_dump`: generate a text file with SQL commands that, when fed back to the server, will recreate the database in the same state as it was at the time of the dump.

- Backup:

```
# pg_dump dbname > outfile          dump data and structure
```

- Restore:

```
# psql dbname -f infile
```

Beware: dbname must be created before importing.

Backup and Restore



- COPY -- copy data between a file and a table

`COPY { table_name | query } TO 'filename'`

`COPY table_name FROM 'filename'`

* Tab separated

Backup and Restore



Examples:

- `COPY country TO '/home/msabagh/countryTableBk.bk';`
- `COPY country FROM '/home/msabagh/countryTableBk.bk';`
- `COPY (SELECT * FROM country WHERE country_name LIKE 'A%') TO
'/home/msabagh/a_list_countryTableBk.bk';`



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Thank You