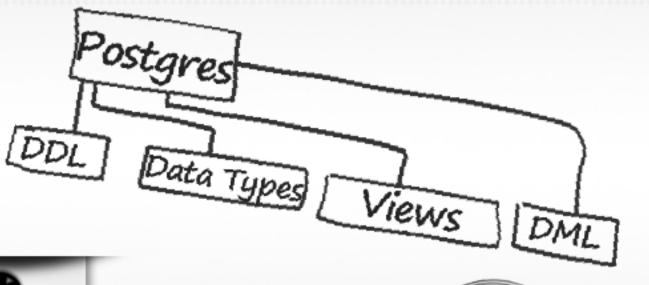


PostgreSQL









Day 1 Contents



- Why PostgreSQL?
- History of PostgreSQL.
- ORDBMS concepts and terminology
- PostgreSQL application.
- Columns Data Types
- DML (Insert / update / delete /Truncate)

Why PostgreSQL?



- Designed for high volume environments.
- Cross platform
- Low / No Cost.
- Stability
- Open Source

https://en.wikipedia.org/wiki/PostgreSQL#Prominent_users

http://www.postgresql.org/about/users/

http://www.postgresql.org/about/sponsors/

https://en.wikipedia.org/wiki/Comparison_of_relational_database_management_systems

History of PostgreSQL



- PostgreSQL is derived from the POSTGRES package written at the University of
 California at Berkeley by a computer science professor named Michael Stonebraker
- POSTGRES used PostQUEL as query language





https://en.wikipedia.org/wiki/Michael_Stonebraker

History of PostgreSQL



- In 1994, Berkeley graduate students Andrew Yu and Jolly Chen replaced the PostQUEL query language interpreter with one for the SQL query language, creating Postgres95.
- We chose a new name, PostgreSQL, to reflect the relationship between the original POSTGRES and the more recent versions with SQL capability.

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Tables

—A Collection of related data. The table has a name; a number of columns and a number of rows, a table in a database looks like a simple spreadsheet.

Columns

Each column in the table has a unique name and contains different data. Additionally, each column has an **associated data type** as an integer, strings or Timestamp and so on . Columns are sometimes called fields or attributes.



Rows

—are a group of related data. Because of the tabular format, each row has the same attributes.

Rows are also called records or tuples.

Values

Each row consists of a set of individual values that correspond to columns. Each value must have the data type specified by its column.

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Primary Key

A primary key is unique. A key value can not occur twice in one table. With a key, you can find at most one row.

Foreign Key

—A foreign key is the linking pin between two tables.

Referential Integrity

Referential Integrity makes sure that a foreign key value always points to an existing row.

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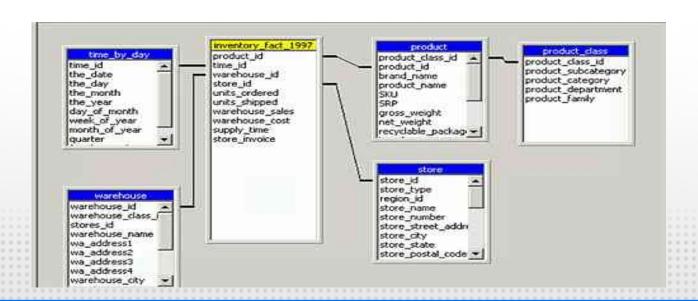
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- it is a data structure that improves the speed of data retrieval operations on a database table
- —Disadvantages: Storage Size & Insertion Time



Schemas

It is akin to a blueprint for the database. A schema should show the tables along with their columns, and the primary key of each table and any foreign keys. A schema does not include any data.



Relational database



RDBMS software:

- Enables you to implement a database with tables, columns and indexes.
- —Guarantees the Referential Integrity between rows of various tables.
- Interprets an SQL query and combines information from various tables.
- **−**C/C++, Java Interface









ORDBMS



O for Object:

+.

The basic goal for the Object-relational database is to bridge the gap between relational databases and the object-oriented modeling used in programming languages such as Java, C+

R for Relational:

established using primary keys or other keys known as foreign keys.

DBMSs Types?

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Entity Relationship Diagram

ERD Symbols and Notations



Entity

An entity can be a person, place, event, or object that is relevant to a given system. For example, a school system may include students, teachers, major courses, subjects, fees, and other items. Entities are represented in ER diagrams by a rectangle and named using *singular* nouns.

ERD Symbols and Notations



Attribute

An attribute is a property or characteristic of an entity, relationship. For example, the attribute Inventory Item Name is an attribute of the entity Inventory Item.

Multivalued Attribute

If an attribute can have more than one value it is called an multivalued attribute. For example a person entity can have multiple hobbies values.

ERD Symbols and Notations



Derived Attribute

An attribute based on another attribute. This is found rarely in ER diagrams. Such as calculations **SUCH AS call duration, age.**

Relationship

A relationship describes how entities interact.

Example: Student, address, track, staff, courses, desk

Designing Your Database



Simple tables

—that describe a real-world object. They might also contain keys to other simple objects with which they have a one-to-one or one-to-many relation-ship.

Linking tables

—that describe a many-to-many relationship between two real objects.

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Installing PostgreSQL



- For CentOS/Red Hat Distros:
- # yum install postgresql postgresql-server pgadmin3
- # service postgresql initdb
- # chkconfig postgresql on
- # service postgresql start
 - For Ubuntu/Debian :
- \$ sudo apt-get install postgresql postgresql-client pgadmin3

Postgres Files



• All the data needed for a database is stored within the data directory, commonly referred to as PGDATA .A common location for PGDATA is /var/lib/pgsql/data.

| Item | Description |
|-----------------|---|
| PG_VERSION | A file containing the major version number of PostgreSQL |
| base | Subdirectory containing per-database subdirectories |
| global | Subdirectory containing cluster-wide tables, such as pg_database |
| pg_xlog | Subdirectory containing Log files |
| postmaster.opts | A file recording the command-line options the server was last started with |
| postmaster.pid | A lock file recording the current server PID and shared memory segment ID (not present after server shutdown) |

Psql command



• You can list available databases using \\ \ \ \, as follows:

• to connect/select a desired database, use \c

```
postgres=# \c testdb;
```

- You are now logged into PostgreSQL testdb and ready to execute your commands inside testdb.
- To exit from the database, you can use \q.



Using CREATE DATABASE using SQL statement

• The basic syntax of CREATE DATABASE statement is as follows:

CREATE DATABASE dbname;

Following is a simple example,

postgres=# CREATE DATABASE testdb;



Using createdb Command

The syntax for *createdb* is as shown below:

createdb [option...] [dbname [description]]

| Parameter | Description |
|-------------|---|
| dbname | The name of a database to create. |
| description | Specifies a comment to be associated with the newly created database. |
| options | command-line arguments, which createdb accepts. |



Options

| Option | Description |
|-------------|--|
| -e | Shows the commands being sent to the server. |
| -V | Print the app version and exit. |
| help | Show help about dropdb command-line arguments, and exit. |
| -h host | Specifies the host name of the machine on which the server is running. |
| -p port | Specifies the TCP port on which the server is listening for connections. |
| -U username | User name to connect as. |



As Example:

```
createdb -h localhost -p 5432 -U postgress testdb password *****
```

• Above command will prompt you for password of the PostgreSQL admin user which is **postgres** by default so provide password and proceed to create your new dataabse.

OSD 3C



 CREATE DATABASE actually works by copying an existing database. By default, it copies the standard system database named template1.

If you add objects to template1, these objects will be copied into subsequently.

created user databases.



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- There is a second standard system database named template0. This database contains the same data as the initial contents of template1, that is, only the standard objects predefined by your version of PostgreSQL.
- To create database using template0:

CREATE DATABASE dbname TEMPLATE template0;

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Using Drop DATABASE using SQL statement

• The basic syntax of DROP DATABASE statement is as follows:

DROP DATABASE [IF EXISTS] dbname;

Following is a simple example,

postgres=# DROP DATABASE testdb;

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- We cannot drop a database that has any open connections, including our own connection frompsql or pgAdmin III.
- We must switch to another database or template1 if we want to delete the database we are currently connected to.



Using dropdb Command

The syntax for *dropdb* is as shown below:

• dropdb [option...] dbname

| Parameter | Description | |
|-----------|---|--|
| dbname | The name of a database to be deleted. | |
| option | command-line arguments, which dropdb accepts. | |
| | | |



Options

| Option | Description |
|-------------|--|
| -e | Shows the commands being sent to the server. |
| -i | Issues a verification prompt before doing anything destructive. |
| -V | Print the dropdb version and exit. |
| if-exists | Do not throw an error if the database does not exist. |
| help | Show help about dropdb command-line arguments, and exit. |
| -h host | Specifies the host name of the machine on which the server is running. |
| -p port | Specifies the TCP port on which the server is listening for connections. |
| -U username | User name to connect as. |



• As Example:

dropdb -h localhost -p 5432 -U postgress testdb Password for user postgress: ****

• The above command drops database testdb.

Create Table



Basic syntax of CREATE TABLE statement is as follows:

```
CREATE TABLE table_name(
   column1 datatype,
   column2 datatype,
   column3 datatype,
   columnN datatype,
   PRIMARY KEY( one or more columns )
```

Create Table



• Following is an example:

```
CREATE TABLE COMPANY(

ID INT PRIMARY KEY,

NAME TEXT,

AGE INT,

ADDRESS CHAR(50),

SALARY INT

);
```

Column Data Type



- PostgreSQL has a rich set of native data types available to users.
- Users can add new types to PostgreSQL using the CREATE TYPE command.

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Numeric data type



| Name | Storage Size | Description | Range |
|---------------------------|--------------|---------------------------------|---|
| smallint | 2 bytes | small-range integer | -32768 to +32767 |
| integer | 4 bytes | typical choice for integer | -2147483648 to +2147483647 |
| bigint | 8 bytes | large-range integer | -9223372036854775808 to +9223372036854775807 |
| numeric(precision, scale) | variable | user-specified precision, exact | up to 131072 digits before the decimal point; up to 16383 digits after the decimal point, number 23.5141 has a precision of 6 and a scale of 4. |
| smallserial | 2 bytes | small autoincrementing integer | 1 to 32767 |
| serial | 4 bytes | autoincrementing integer | 1 to 2147483647 |
| bigserial | 8 bytes | large autoincrementing integer | 1 to 9223372036854775807 |

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Monetary data type



- The money type stores a currency amount with a fixed fractional precision.
- Input is accepted in a variety of formats, as integer and floating-point literals, as well as typical currency formatting, such as '\$1,000.00'

| Na | ame | Storage Size | Description | Range |
|----|------|--------------|-----------------|--------------------------|
| mo | oney | 8 bytes | currency amount | -92233720368547758.08 to |
| | | | | +92233720368547758.07 |

Character data types



- An attempt to store a longer string will result in an error, unless the excess characters are all spaces, in this case string will be truncated to the maximum
- If the string is shorter than the declared length, values of type character will be space-padded; values of type character varying will simply store the shorter string.

| Name | Description |
|----------------------------------|----------------------------|
| character varying(n), varchar(n) | variable-length with limit |
| character(n), char(n) | fixed-length, blank padded |
| text | variable unlimited length |

Date/Time data type



• Valid input for the time stamp types consists of the concatenation of a date and a time, followed by an optional time zone, followed by an optional AD or BC.

| Name | Storage Size | Description | Examples |
|---------------------------------|--------------|--|--|
| timestamp [without time zone] | 8 bytes | both date and time (no time zone), From 4713 BC to 294276 AD | 1999-01-08 04:05:06 January 8 04:05:06 99 BC |
| timestamp with time zone | 8 bytes | both date and time, with time zone, From 4713 BC to 294276 AD | 1999-01-08 04:05:06 -8:00 January 8 04:05:06 1999 PST |

Date/Time data type



| Name | Description |
|----------------------------|--|
| date | date (no time of day) |
| time [without time zone] | time of day (no date) |
| time with time zone | times of day only, with time zone |
| interval [fields] | time interval, field can be YEAR, MONTH, DAY, HOUR, MINUTE, SECOND |
| | |

Boolean data type



Valid literal values for the "true" state are:

TRUE, 't', 'true', 'y', 'yes', 'on' or '1'

• For the "false" state, the following values can be used:

FALSE, 'f', 'false', 'n', 'no', 'off' or '0'

Name Storage Size Description

boolean 1 byte state of true or false

Enumerated Types



- Enumerated (enum) types are data types that comprise a static, ordered set of values.
- Enum types are created using the CREATE TYPE command, for example:

```
CREATE TYPE mood AS ENUM ('sad', 'ok', 'happy');

SELECT * FROM person WHERE current_mood > 'ok';
```

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