COMP311 Linux OS Laboratory Lab3:File Systems (I) (Structure and File Types)

By

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Objectives

1

Understand the structure of the Linux file system.

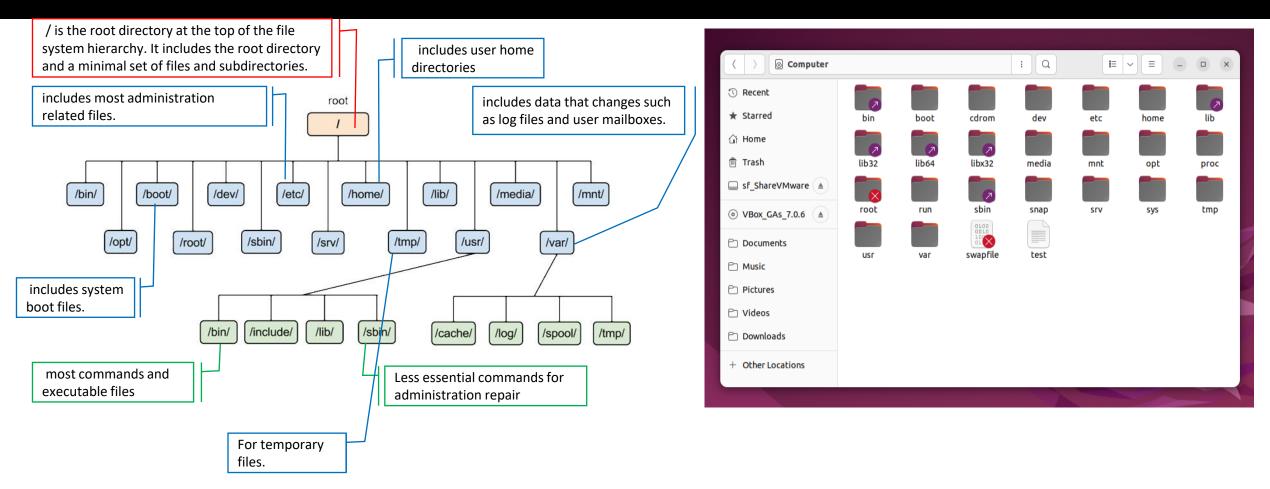
2

Build tree structures using absolute and relative paths.

3

Recognize and create the different main Linux file types.

The Linux File system tree



File system disk usage commands

Type man df

- df report file system disk space usage
 - df -h: human readable format
 - df -T: add Type column

- du estimate file space usage
 - du -h: human readable format
 - du -s: summary
 - Example: du -h /home/u145445 du -hs /home/u145445

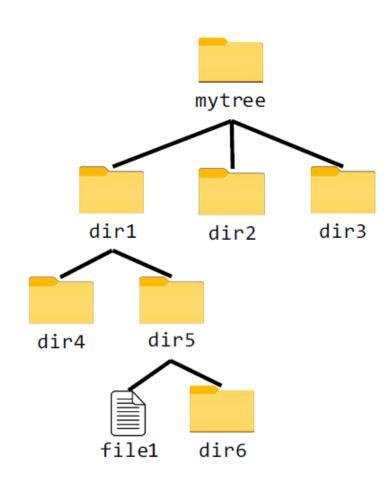
```
Filesystem
                Type
                               Used Avail Use% Mounted on
tmpfs
               tmpfs
                                            1% /run
/dev/sda3
                ext4
                                           62% /
tmpfs
               tmpfs
                                            0% /dev/shm
tmpfs
               tmpfs
                                            1% /run/lock
/dev/sda2
               vfat
                               6.1M 506M
                                            2% /boot/efi
ShareVMware
                vboxsf
                               404G
                                           43% /media/sf ShareVMware
tmpfs
                tmpfs
                                            1% /run/user/128
                               112K 559M
tmpfs
                tmpfs
                                            1% /run/user/1000
                                        0 100% /media/alaa/VBox GAs 7.0.6
 dev/sr0
                iso9660
                                51M
```

```
alaa@Ubuntu:/$ du -hs /home/alaa
151M /home/alaa
```

File system commands

To Manipulate directories under a file system:

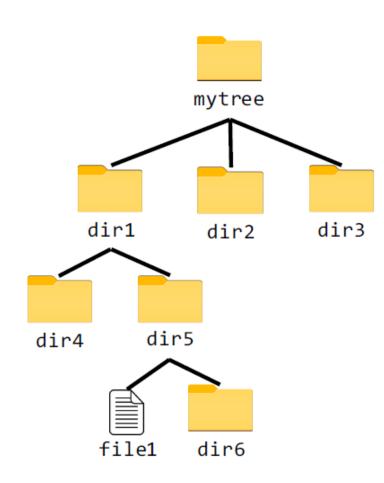
- mkdir newdir (creates a new directory called newdir)
- cd newdir (changes your position to newdir)
- rmdir newdir (removes directory new directory only if newdir is empty)
- rm –rf newdir (removes non-empty or empty directory newdir)
- **pwd** (displays present working directory)
- touch newfile Use the touch command to create an empty file. If a file by the name you specify doesn't already exist, the touch command creates an empty file (if the file already exists, touch updates the last file access time).



Practice building mytree

- Build mytree using mkdir and cd commands:
- 1. mkdir mytree
- 2. cd mytree
- 3. mkdir dir1 dir2 dir3
- 4. cd dir1
- 5. mkdir dir4 dir5
- 6. cd dir5
- 7. mkdir dir6
- 8. touch file1

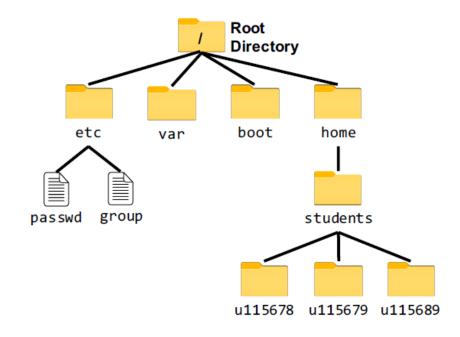
To display mytree use the command (Is -R mytree)



Absolute vs relative paths

Absolute path: the exact address of the file of the directory starting form the root directory '/'

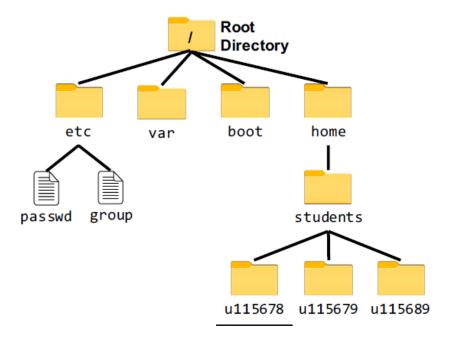
Relative path: the path of the file or the directory based on the current working directory



Any file can be referenced by its absolute or relative path name. Each file has only one absolute path name while it may have an infinite number of relative paths.

Special Path

Path	Explanation
~	User's home directory
	User's home directory
/	Root Directory
••	Parent Directory
	Current Directory
/	Tow level parent directory



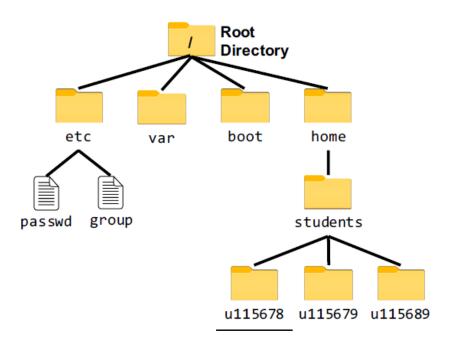
Absolute Path

cd (change path) \$ cd path

\$ cd /home/students/u115678

\$ cd /home/students/u115679

\$ cd /etc



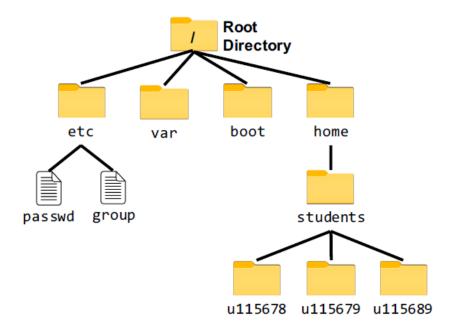
Relative path

pwd (print current directory)
\$ cd path

\$ cd students/u115678

\$ cd ../home

\$ cd ../../etc

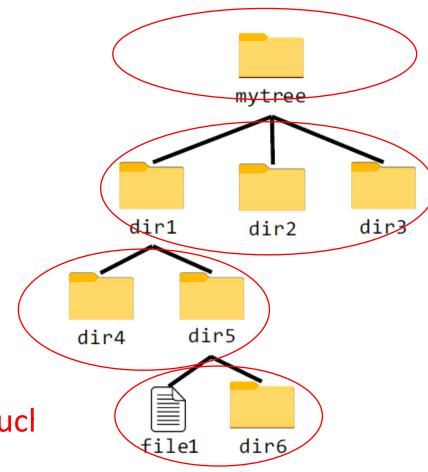


Practise building using relative path (1)

- 1. mkdir mytree
- 2. mkdir mytree/dir1 mytree/dir2 mytree/dir3
- 3. mkdir mytree/dir1/dir4
- 4. mkdir mytree/dir1/dir5
- 5. mkdir mytree/dir1/dir5/dir6
- rm -rf mytree

Try mkdir mytree/dir1 mytree/dir2 mytree/dir3

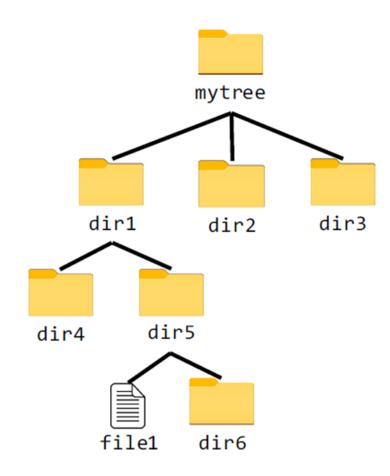
- mkdir -p mytree/dir1 mytree/dir2 mytree/dir3
- mkdir -p mytree/{dir2,dir3,dir1/{dir4,dir5/dir6}};toucl mytree/dir1/dir5/dir6/file1



Create directories using relative path (2)

Construct The previous tree (mytree) using relative path method in one line?

mkdir –p mytree/dir1/../dir2/../dir3/../dir1/dir4/../dir5/dir6; touch mytree/dir1/dir5/file1



Linux files types

- Regular files: Regular files consist of a series of bytes; Text files, data files, executable programs, and shared libraries are all stored as regular files. created using vi and touch commands.
- **Directories:** A directory contains named references to other files. You can create directories with **mkdir** and delete them with **rmdir** if they are empty. You can delete nonempty directories with **rm** -**r**.

The special entries "." and ".." refer to the directory itself and to its parent directory; they may not be removed. Since the root directory has no parent directory, the path "/.." is equivalent to the path "/." (and both are equivalent to /).

Character and block device files

Device files let programs communicate with the system's hardware and peripherals. The kernel includes (or loads) driver software for each of the system's devices. Character device files allow their associated drivers to do their own input and output buffering. Block device files are used by drivers that handle I/O in large chunks and want the kernel to perform buffering for them

Linux files types

• Symbolic links: A symbolic or "soft" link points to a file by name. When the kernel comes upon a symbolic link in the course of looking up a pathname, it redirects its attention to the pathname stored as the contents of the link.

The original links in Linux are called the hard links and are created using the command In

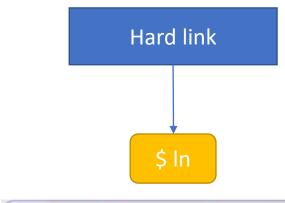
The difference between hard links and symbolic links is that a hard link is a direct reference, whereas a symbolic link is a reference by name. Symbolic links are distinct from the files they point to

In: make links between files

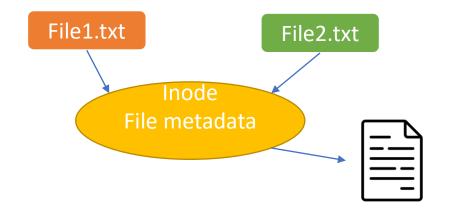
Practice: Lab manual page 14

Hard link vs Soft link

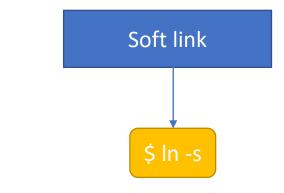
Associate two files to the same Inode



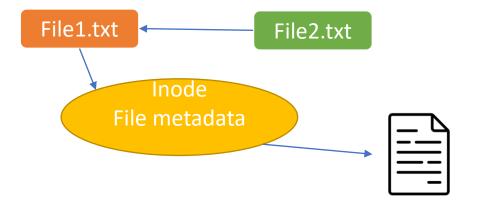
\$ In "Link file to another"
In [-flags...] [source] [destination]



File pointing to another file "short-cut in windows"



\$ In -s "Link file to another"
In -s [other flags] [source] [destination]



Soft Link

- Syntax (In -s srcpath destpath)
- The srcpath is how do you reach the source from destination
- The destpath is the path from where you are for example home

File-types summary

File-type encoding used by Is

File type	Symbol	Created by	Removed by
Regular file	-	editors, cp , etc.	rm
Directory	d	mkdir	rmdir, rm -r
Character device file	С	mknod	rm
Block device file	b	mknod	rm
Local domain socket	S	socket(2)	rm
Named pipe	р	mknod	rm
Symbolic link	1	In -s	rm