

Operating System

total data transfer = Disk B.W
 total time taken to service request

eg. 6) → An OS is a program that controls the execution of application programs and acts as interface b/w the user of a computer & the computer hardware

Contents

Hardware → Mem^y, CPU, ALU, I/O device
 System prog^{ms} → Compilers, Editor, Text Editors etc

PART ONE ■ OVERVIEW

Chapter 1 Introduction

[1.1 to 1.4]

- | | |
|-------------------------------------|---------------------------------------|
| 1.1 What Operating Systems Do 3 | 1.9 Protection and Security 29 |
| 1.2 Computer-System Organization 6 | 1.10 Distributed Systems 30 |
| 1.3 Computer-System Architecture 12 | 1.11 Special-Purpose Systems 32 |
| 1.4 Operating-System Structure 18 | 1.12 Computing Environments 34 |
| 1.5 Operating-System Operations 20 | 1.13 Open-Source Operating Systems 37 |
| 1.6 Process Management 23 | 1.14 Summary 40 |
| 1.7 Memory Management 24 | Exercises 42 |
| 1.8 Storage Management 25 | Bibliographical Notes 46 |

Chapter 2 System Structures

[2.1 to 2.6]

- | | |
|---|-------------------------------------|
| 2.1 Operating-System Services 49 | 2.8 Virtual Machines 76 |
| 2.2 User Operating-System Interface 52 | 2.9 Operating-System Debugging 84 |
| 2.3 System Calls 55 | 2.10 Operating-System Generation 88 |
| 2.4 Types of System Calls 58 | 2.11 System Boot 89 |
| 2.5 System Programs 66 | 2.12 Summary 90 |
| 2.6 Operating-System Design and Implementation 68 | Exercises 91 |
| 2.7 Operating-System Structure 70 | Bibliographical Notes 97 |

PART TWO ■ PROCESS MANAGEMENT

Chapter 3 Process Concept

[3.1 to 3.4]

- | | |
|------------------------------------|--|
| 3.1 Process Concept 101 | 3.6 Communication in Client-Server Systems 128 |
| 3.2 Process Scheduling 105 | 3.7 Summary 140 |
| 3.3 Operations on Processes 110 | Exercises 141 |
| 3.4 Interprocess Communication 116 | Bibliographical Notes 152 |
| 3.5 Examples of IPC Systems 123 | |

Chapter 4 Multithreaded Programming [4-1 to 4-2]	
4.1 Overview	153
4.2 Multithreading Models	157
4.3 Thread Libraries	159
4.4 Threading Issues	165
4.5 Operating System Examples	171
4.6 Summary	174
Exercises	174
Bibliographical Notes	181

Chapter 5 Process Scheduling [5-1 to 5-3]	
5.1 Basic Concepts	183
5.2 Scheduling Criteria	187
5.3 Scheduling Algorithms	188
5.4 Thread Scheduling	199
5.5 Multiple-Processor Scheduling	200
5.6 Operating System Examples	206
5.7 Algorithm Evaluation	213
5.8 Summary	217
Exercises	218
Bibliographical Notes	222

PART THREE ■ PROCESS COORDINATION

Chapter 6 Synchronization [6-1 to 6-6]	
6.1 Background	225
6.2 The Critical-Section Problem	227
6.3 Peterson's Solution	229
6.4 Synchronization Hardware	231
6.5 Semaphores	234
6.6 Classic Problems of Synchronization	239
6.7 Monitors	244
6.8 Synchronization Examples	252
6.9 Atomic Transactions	257
6.10 Summary	267
Exercises	267
Bibliographical Notes	280

Chapter 7 Deadlocks [7-1 to 7-7 Complete]	
7.1 System Model	283
7.2 Deadlock Characterization	285
7.3 Methods for Handling Deadlocks	290
7.4 Deadlock Prevention	291
7.5 Deadlock Avoidance	294
7.6 Deadlock Detection	301
7.7 Recovery from Deadlock	304
7.8 Summary	306
Exercises	307
Bibliographical Notes	310

PART FOUR ■ MEMORY MANAGEMENT

Chapter 8 Memory-Management Strategies [8-1 to 8-6]	
8.1 Background	315
8.2 Swapping	322
8.3 Contiguous Memory Allocation	324
8.4 Paging	328
8.5 Structure of the Page Table	337
8.6 Segmentation	342
8.7 Example: The Intel Pentium	345
8.8 Summary	349
Exercises	350
Bibliographical Notes	354

Chapter 9 Virtual-Memory Management [9.1 to 9.6]

- 9.1 Background 357
- 9.2 Demand Paging 361
- 9.3 Copy-on-Write 367
- 9.4 Page Replacement 369
- 9.5 Allocation of Frames 382
- 9.6 Thrashing 386
- 9.7 Memory-Mapped Files 390
- 9.8 Allocating Kernel Memory 396
- 9.9 Other Considerations 399
- 9.10 Operating-System Examples 405
- 9.11 Summary 407
- Exercises 409
- Bibliographical Notes 416

PART FIVE ■ STORAGE MANAGEMENT

Chapter 10 File System

- 10.1 File Concept 421
- 10.2 Access Methods 430
- 10.3 Directory and Disk Structure 433
- 10.4 File-System Mounting 444
- 10.5 File Sharing 446
- 10.6 Protection 451
- 10.7 Summary 456
- Exercises 457
- Bibliographical Notes 458

Chapter 11 Implementing File Systems

- 11.1 File-System Structure 461
- 11.2 File-System Implementation 464
- 11.3 Directory Implementation 470
- 11.4 Allocation Methods 471
- 11.5 Free-Space Management 479
- 11.6 Efficiency and Performance 482
- 11.7 Recovery 486
- 11.8 NFS 490
- 11.9 Example: The WAFL File System 496
- 11.10 Summary 498
- Exercises 499
- Bibliographical Notes 502

Chapter 12 Secondary-Storage Structure

- 12.1 Overview of Mass-Storage Structure 505
- 12.2 Disk Structure 508
- 12.3 Disk Attachment 509
- 12.4 Disk Scheduling 510
- 12.5 Disk Management 516
- 12.6 Swap-Space Management 520
- 12.7 RAID Structure 522
- 12.8 Stable-Storage Implementation 533
- 12.9 Tertiary-Storage Structure 534
- 12.10 Summary 543
- Exercises 545
- Bibliographical Notes 552

Chapter 13 I/O Systems

- 13.1 Overview 555
- 13.2 I/O Hardware 556
- 13.3 Application I/O Interface 565
- 13.4 Kernel I/O Subsystem 571
- 13.5 Transforming I/O Requests to Hardware Operations 578
- 13.6 STREAMS 580
- 13.7 Performance 582
- 13.8 Summary 585
- Exercises 586
- Bibliographical Notes 588

Computer Networks|

Chapter 1 → Full Reading

Chapter 2 → 2.1, 2.2, 2.5 → Just Read
2.3, 2.4 → Important

Chapter 3 → Bit rate, Bit length,
Attenuation, Distortion, Noise,
Nyquist Bit rate, Bandwidth,
Throughput, latency, Jitter

Chapter 4 → Reading upar-upar se
dekhlo

Chapter 5 → Just definitions dekhlo

Chapter 6 → Easy hai → complete 6.1 & 6.2

Chapter 7 → Easy Theory → 7.1 & 7.2

Chapter 8 → Small one → 8.1 - 8.3

Chapter 10 → Full

Chapter 11 → Important → full

Chapter 12 \rightarrow Just watch videos
on Easy Engineering Classes
(Youtube)

Chapter 14 \rightarrow Bluetooth

Chapter 16 \rightarrow Normal read ~~mode~~ ^{max 10} bs

Chapter 18 \rightarrow 18.1 & 18.2 \leftarrow Sift read

Chapter 19 \rightarrow Full \rightarrow Full

Chapter 21 \rightarrow 21.1 & 21.3

Chapter 22 \rightarrow 22.3 & 22.4

Chapter 23 \rightarrow 23.1 to 23.3

Chapter 24 \rightarrow 24.1 to 24.3, 24.6

Chapter 25 → DNS (25.2)

Chapter 26 → EMAIL

Chapter 30 → Slideshare pe search
(31) Krlena, badia notes
miljaenge

Chapter 32 → 32.1, 32.4

DBMS|

Chapters 1 → Introduction

{ bs upon upon se detnlo, 'Syada' th
focus thi karna phs idea karna th }

Chapter 2 → Full

Chapter 3 → Full

Chapter 4 → (4.1 - 4.5)

Chapter 5, 6 → No need

Chapter 7 → ~~is~~ just se know to convert Database

⇒ ~~convert~~ from Relational to ER model
⇒ vice versa

Chapter 8 → Full (Normal forms that important)

Chapter 9 → X No Need

Chapter 10 → Nazas maalo thori si (Optional)

Chapter 11 → Full (Very important)

Chapter 12 → 12.1 to 12.5 (Normally padhlo bs)

Chapter 13 → X No need

Chapter 14, 15 → Important Full

Chapter 16 → 16.1 to 16.6