

## 1. Project Purpose / Background

(*Why this project is being undertaken; business need or problem it addresses*)

- Our client wants to build a modern, user-friendly hiking website that serves as a trusted resource for both beginners and experienced hikers in the Pacific Northwest. Our client intends for this website to address the following problems he has observed in the hiking community:
- #1 - New hikers struggle to find accurate, centralized, and up-to-date trail information
- #2 - Popular trails are overcrowded, while lesser-known trails are underused
- #3 - Many websites are outdated, difficult to navigate, or focused mainly on advertising gear rather than safety and stewardship
- Create a centralized web application that will allow our client's organization, The Great Outdoors, to grow and better serve hikers

## 2. Project Objectives

(*What the project aims to achieve; should be specific and measurable if possible*)

- Objective 1: Create a website and associated mobile application that serves as an informational resource to hikers – primarily reliable trail information (difficulty, distance, elevation gain)
- Objective 2: Both the website and app should allow users to create individual accounts, make donations, and receive membership support.
- Objective 3: Both the website and app should promote lesser-known trails, safe hiking practices, and seasonal awareness.

## 3. Scope

### In Scope:

- View: reviews, trail details, membership information
- Create a user account
- Optimized mobile app version
- Compose written as well as star-rated reviews for trails

### Out of Scope:

- Continuous GPS location tracking for end user / interactive Maps application?
- Management of robust membership databases

## 4. High-Level Deliverables

(*Key outputs/products of the project*)

- Deliverable 1: Website and application UI for: viewing and creating trail reviews,
- Deliverable 2: User-friendly guided hike registration system
- Deliverable 3: UI for end user to make donations

## 5. Milestones / Timeline

Milestone	Target Date	Description
Test version 1 of website & app	Mar 1 2026	1st draft of website and app
Test version 2 of website & app	Mar 23 2026	2nd draft of website and app
MVP launched	Apr 20 2026	1st official version of website and app launched

## 6. Stakeholders

Stakeholder	Role	Contact Information
PNW hikers	End user	N/A
Bahaeldin AhmedAwad	Web developer	Bahaeldin.ahmedawad@website.com
Laura Banuelos Rios	Mobile application developer	Laura.banuelosrios@website.com
The Great Outdoors staff	Our client + org.'s team	Info@thegreatoutdoors.com
Joe Schmoe	Tester	Joe.schmoe@website.com

## 7. Roles and Responsibilities

Role	Assigned To	Responsibility
Project Sponsor	Sydney Van Hoose	Provide funding and executive support
Project Manager	Samantha Ruiz	Oversee project execution and reporting

Key Member #1 Bahaeldin AhmedAwad Complete project tasks as assigned

Key Member #2 Laura Banuelos Rios Complete project tasks as assigned

## 8. Resources

Key Resources: (e.g., software, hardware, personnel)

- Personnel: Project Sponsor, Project Manager
- Personnel (Developers): Key Member #1, Key Member #2
- Communication Tools: GitHub, Discord, Asana
- Software: React Native, VSCode
- Time: 2-week sprint cycles

## 9. Assumptions and Constraints

### Assumptions:

- Our client will fund development work towards this project for at least 2 consecutive months.
- The user accounts feature that facilitates partnering with third-party organizations will not be part of the MVP (first run).

### Constraints:

- Client has very limited technical proficiency
- MVP must be launched within 2-4 months
- Our client is a small organization with a small budget

## 10. Risks and Issues

- Risk 1: Primary website developer, Bahaeldin AhmedAwad, unavailable/OOO
- 1- Issue Management: redistribute development work between our mobile app developer, Laura Banuelos Rios, and a new developer (internal candidate)
- Risk 2: Projected to not meet deadline (2-4 months)
- 2 - Issue Management: Parse down functionality goals to user account creation and the ability to view trail and safety information

## 11. Communication Plan

- Primary Communication Tools: Discord, Asana, GitHub
- Reporting Frequency / Updates: Weekly on Wednesdays
- Key Points of Contact: Samantha Ruiz & Bahaeldin AhmedAwad

## 12. Decision-Making / Governance

- Decisions regarding scope, resources, or deliverables will be made by: Sydney Van Hoose
- Escalation path if conflicts arise: Samantha Ruiz

## 13. Approval / Signatures

We, the undersigned, approve this Project Charter and authorize the project to proceed.

Approval / Signatures

Name	Role	Signature	Date
Sydney Van Hoose	Project Sponsor	SVH	1/27/26
Samantha Ruiz	Project Manager	SR	1/27/26
Bahaeldin AhmedAwad	Key Developer	BAA	1/27/26
Laura Banuelos Rios	Key Developer	LBR	1/27/26