

MOHAMED ALMAHDY

Mobile Applications Developer

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PROFILE

Mobile Apps Engineer with 4+ years of hands-on experience in Kotlin, Java, and Swift. Successfully developed and delivered 10+ mobile apps across Android, iOS, and Kotlin Multiplatform (KMP) in more than 5 different sizes Companies. Possess solid knowledge in digital marketing, enhancing my versatility.

EXPERIENCE

Android Developer | Tawuniya

11/2024 - Now

- Developing the Tawuniya Drive App to enhance user experience for Cars services.

Mobile Application Developer | The Kupe Consultancy

03/2024 - 11/2024

- Developed the Ion Community App, a residential compound community app showcasing developer projects.

Mid-Level Android Developer | DTag

07/2022 - 03/2024

- Contributed to 3 mobile apps:
 - Whizzy (iOS).
 - Samoolah for User & Agent (Android).

Software Instructor 2022 - Now

Delivered mobile development courses on **Light Feather's YouTube Channel**, and provided Android programming training for the **Ministry of Communication**, Conducted Android Development Bootcamps at **Kayfa Applied Schools**.

Junior Software Developer | Virtual Worker Now

01/2022 - 07/2022

- Contributed to 2 websites and 2 mobile apps including Pet Materices.

Junior Android Developer | EIMnassa Innovation

07/2021 - 01/2022

- Participated in the development of 2 mobile apps.

PROGRAMMING LANGUAGES

Kotlin Java Swift

FRAMEWORKS

Android Kotlin Multiplatform iOS

ANDROID TOOLS

Compose Coroutines Retrofit Koin

Rx Java & Kotlin Image Loaders Room

Realm Hilt MockK

IOS TOOLS

UIKit Storyboard Auto layout Swift UI

GCD RX Swift & Cocoa Core Data

Alamofire Kingfisher

EDUCATION

B.S Computer Engineering | Al-Azhar University.

2017 - 2021

- Graduation Project: Zakerly (E-learning Mobile App) Grade : Excellent

SKILLS

- Strong grasp of OOP, data structures, and algorithms.
- Skilled in using architecture & design patterns & Principles.
- Solid understanding of HTTP Requests and RESTful APIs.
- Skilled in multithreading, & libraries like Coroutines & GCD.
- Experience in other programming paradigms such as Fp & Rx.
- Expertise in version control systems such as Git and GitHub.
- Proficient in Gradle buildSrc & Plugins and catalog versions.

RECENT BOOKS READINGS

Clean Mobile Arch.

Clean Arch.

Algorithms Unplugged

Head First OOA/D

Gradle for Android

My book list: [HERE](#)

PROJECTS

Android Projects

Samoolah |

- **Services Provider** App With 2 Distributions 1 For the Client 1 For the Technician
- **Used Technologies** : MVVM with **Modularization** - **Compose** - Rest APIs with Retrofit - Navigation Component - Kotlin Coroutines with Flows

Islami 180 |

- Islamic application contains: Quran + Quran Tafseer - Prayer Azan - Qibla Finder - Azkar - Hijri Calendar - Tasbeeh
- **Used Technologies**: MVVM - Room database (for Quran data storage) - Retrofit (for prayer azan API requests) - Android navigation component - Json to Gson serialization - Work Manager - Notifications Manager - Alarm Manager Senesor Manager And more

Zakerly |

- Zakerly is an app used to connect students with teachers to learn online as an E-learning service And helps them attending online sessions individuals or groups
- **Used Technologies**: MVVM Firebase Kit (real time database & cloud messaging) Realm database (for data storage) Retrofit (for FCM API requests) Android navigation component Json to Gson serialization Jitsi meet sdk

iOS Projects

Whizzy |

- **Description**: Whizzy is a revolutionary mobile application designed to simplify the process of renting electric cars for short rides. With its user-friendly interface and advanced features, Whizzy aims to provide a modern and convenient solution for urban commuters looking for eco-friendly transportation options.
- **Used Technologies**: MVVM architecture with Swift UI, Alamofire for networking, Kingfisher for image loading, Combine GCD for asynchronous programming.

Pet Matrices |

- Pet Matrices is a lifestyle application for your pets where you can record and track your pets activities and given calories, you also can record and track their health condition and get some nice advice from an expert
- **Used Technologies** : SwiftUI, REST API, MVVM architecture pattern, Swift GCD

Memorise |

- Memorising game created with swift and Swift UI.
A project for Stanford CS193p course at : <https://cs193p.sites.stanford.edu/>

Kotlin Multiplatform Projects

Masarify |

- **Innovative expenses tracker App**
- leveraging Kotlin Multiplatform (KMP) for seamless development across multiple platforms. Demonstrated proficiency in KMP, delivering a feature-rich application with multi-account support, dynamic categories, and multi-currency.
- **Used Technologies**: MVVM -CMP- SQLDelight - KTor - Voyager Router - KotlinX Serialization - KAMEL

Ion |

- **Residential compound community app** that also shows the developer other compounds and projects.
- Online-based, leveraging Kotlin Multiplatform (KMP) for seamless development across multiple platforms.
- **Used Technologies**: MVI - CMP - KTor - Voyager - KotlinX Serialization - KAMEL

More Projects at my GitHub 
