

MOHAMED ALMAHDY

Mobile Applications Developer

@ engmohamedalmahdy@gmail.com

+201096475710

Nasr City, Cairo

LightFeather42

https://www.linkedin.com/in/eng-mohamed-almahdy

https://github.com/eng-mohamedalmahdy

PROFILE

Mid-level Mobile Apps Engineer with 2+ years of hands-on experience, adept in Kotlin, Java & Swift. Created & Contributed at 10+ mobile Apps. Specialized in Native Android, iOS & Kotlin Multiplatform frameworks. Possess a solid foundation in digital marketing, adding versatility to my tech expertise.

EXPERIENCE

Mid Level Android developer | **DTag**

04/2023 – Now

- Created & Contributed at 3 Mobile Apps:
 - Whizzy.
 - Samoolah For User & Agent.

JR. Software developer | **Virtual Worker Now**

12/2021 – 5/2022

- 3 Websites contributions & 2 Mobile Apps contributions
 - Pet Materices
 - Virtual Worker Now
 - Virtual Courses Now

JR. Android developer | **ElMnassa Innovation**

6/2020 – 12/2020

- 2 Mobile Apps contributions

PROGRAMMING LANGUAGES

Kotlin Java Swift

FRAMEWORKS

Native Android Kotlin Multiplatform

Native iOS

ANDROID TOOLS

Kotlin Compose Coroutines Retrofit

Rx Java & Kotlin Image Loaders

Koin Room Realm Dagger hilt

JUnit MockK Mockito

IOS TOOLS

UIKit Storyboard Auto layout

Swift UI GCD RX Swift & Cocoa

Core Data Alamofire Kingfisher

SKILLS

- Strong grasp of **OOP**, **data structures**, and **algorithms**.
- Proficient in applying architecture patterns such as **MVVM**.
- Good understanding of **design patterns** & **SOLID** principles.
- Solid understanding of **HTTP Requests** and **RESTful APIs**.
- Experienced in creating and executing thorough **Unit testing**.
- Skilled in **multithreading**, & libraries like **Coroutines** & **GCD**.
- Proficient in applying **Dependency Injection** principle.
- Experience in other programming paradigms such as **Fp** & **Rx**.
- Expertise in version control systems such as **Git** and **GitHub**.
- Proficient in Gradle **buildSrc** & **Plugins** and **catalog** versions.

EDUCATION

B.S Computer Engineering | **Al-Azhar University**.

2017 – 2021

- Graduation Project: **Zakerly (E-learning Mobile App)** Grade : **Excellent**

RECENT BOOKS READINGS

Clean Mobile Arch.

Clean Arch.

Algorithms Unplugged

Head First OOA/D

Gradle for Android

My book list: [HERE](#)

PROJECTS

Android Projects

Samoolah |

- **Services Provider** App With 2 Distributions 1 For the Client 1 For the Technician
- **Used Technologies** : MVVM with **Modularization** - **Compose** - Rest APIs with Retrofit & Gson Serialization - Navigation Component - Kotlin Coroutines with Flows

Islami 180 |

- Islamic application contains: Quran + Quran Tafseer - Prayer Azan - Qibla Finder - Azkar - Hijri Calendar - Tasbeeh
- **Used Technologies**: MVVM - Room database (for Quran data persistence) - Retrofit (for prayer azan API requests) - Android navigation component - Json to Gson serialization - Work Manager - Notifications Manager - Alarm Manager Senesor Manager And more

Zakerly |

- Zakerly is an app used to connect students with teachers to learn online as an E-learning service And helps them attending online sessions individuals or groups
- **Used Technologies**: MVVM Firebase Kit (real time database & cloud messaging) Realm database (for data persistence) Retrofit (for FCM API requests) Android navigation component Json to Gson serialization Jitsi meet sdk

iOS Projects

Whizzy |

- **Description**: Whizzy is a revolutionary mobile application designed to simplify the process of renting electric cars for short rides. With its user-friendly interface and advanced features, Whizzy aims to provide a modern and convenient solution for urban commuters looking for eco-friendly transportation options.
- **Used Technologies**: MVVM architecture with Swift UI, Alamofire for networking, Kingfisher for image loading, Combine GCD for asynchronous programming.

Pet Matrices |

- Pet Matrices is a lifestyle application for your pets where you can record and track your pets activities and given calories, you also can record and track their health condition and get some nice advice from an expert
- **Used Technologies** : SwiftUI, REST API, MVVM architecture pattern, Swift GCD

Memorise |

- Memorising game created with swift and Swift UI.
A project for Stanford CS193p course at : <https://cs193p.sites.stanford.edu/>

Kotlin Multiplatform Projects

Masarify |

- **Innovative expenses tracker App**
- leveraging Kotlin Multiplatform (KMP) for seamless development across multiple platforms. Demonstrated proficiency in KMP, delivering a feature-rich application with multi-account support, dynamic categories, and multi-currency support.
- **Used Technologies**: MVVM -Compose multiplatform- SQLDelight - KTor - Voyager Router - KotlinX Serialization - KAMEL

Ion |

- **Residential compound community app** that also shows the developer other compounds.
- Online-based, leveraging Kotlin Multiplatform (KMP) for seamless development across multiple platforms.
- **Used Technologies**: MVVM - Compose multiplatform - KTor - Voyager - KotlinX Serialization - KAMEL

More Projects at my GitHub 
