Enger Bewza: Product Designer

Defining the new and emerging user-experiences

Experience

Postmates X

Product designer
2018 - Today

Designed communication strategies via: lights, sound, and motion to help our robot: Serve, navigate sidewalks safely and effectively

UI/UX for various interaction points such as the app on the robot's screen and internal operational tools such as remote tele-operations

Hardware and CMF for the robot's exterior as well as the internal secure storage container

Wiivv & Dr. Scholl's

Lead product designer
2014 - 2018

Lead UI/UX for app and web experience

Hardware design for footwear product and packaging

3D Systems

Visual / Asset designer (contract)
2012 - 2013

Designed "Smart Design" Models that are showcased on the Cubify landing page

R&D for Z-CORP tech and Cubify printer

Realify

Product Lead and Co-Founder
2011 - 2013

Learned valuable business skills

Created an experience for viewing pre-sales condos online

Offload Studios

Designer
2010 - 2013

Design lead on project for Nike, Autodesk and displays at TED conference

Designed assets for consumer app that got acquired out by 3D Systems

Skills

UI/UX:
Figma, Invision studio, Balsamiq, Adobe

Hardware:
Blender3D, Fusion, Laser Cutter, 3D printer

Dev:
React, C++, Python, Git, Embedded

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Education

VFS
2009 - 2010
3D Design / Animation (certificate)

UFV
2009 - 2009
Computer Science (non-degree)